

# 3GPP TSG SA “All IP” Workshop

## “All IP” Networks Vision and Migration

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## What is an “All-IP” Network?

- IP transport everywhere
- Common IP based multimedia call model
- Internet’s service provisioning paradigm
- Internet’s distributed architecture

All of the Above!

Keeping Interoperability with existing networks

# Why IP: End User Value Proposition

**SUPERIOR END-  
USER EXPERIENCE**



## End User Experience

- Customized / Personalized Network
- Easy to Use
- Unified Services
- Speedy Access
- Ubiquitous Access

**REDUCED  
CYCLE TIME TO  
COMMERCIALIZE  
APPLICATIONS**



## End User Experience

- Internet Applications
- Immediate Availability of Services
- Dynamic Personalized Access to Services

# "All-IP" Network: Operator Value Proposition

ORDERLY  
OPERATOR  
MIGRATION



## Operator's Experience

- Smooth Migration From Existing to IP
- Superior Network Performance

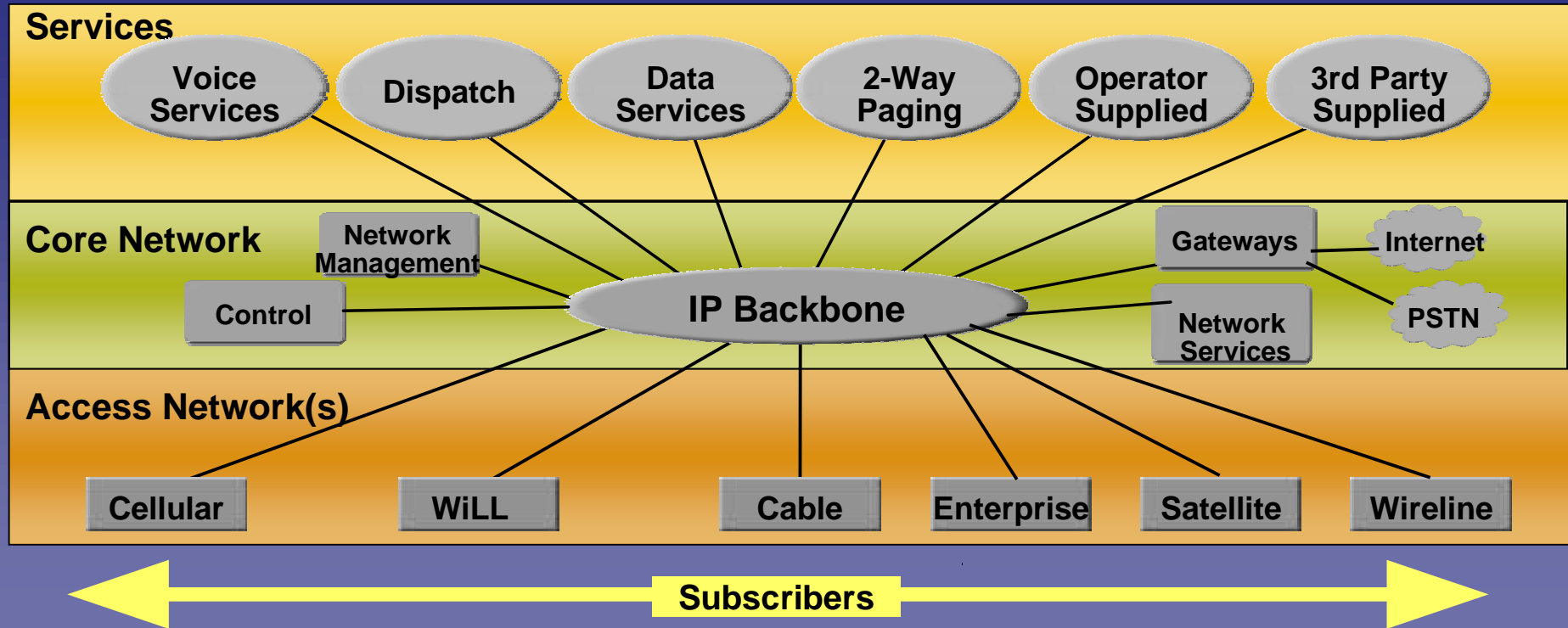
REDUCED COST  
OF OWNERSHIP



## Operator's Experience

- Rapid Deployment of Applications/Services
- Reduced Cost of Provisioning of Services
- Leverage Existing Network for Reduced Cost of Migration
- Reduced Cost of distributed architecture

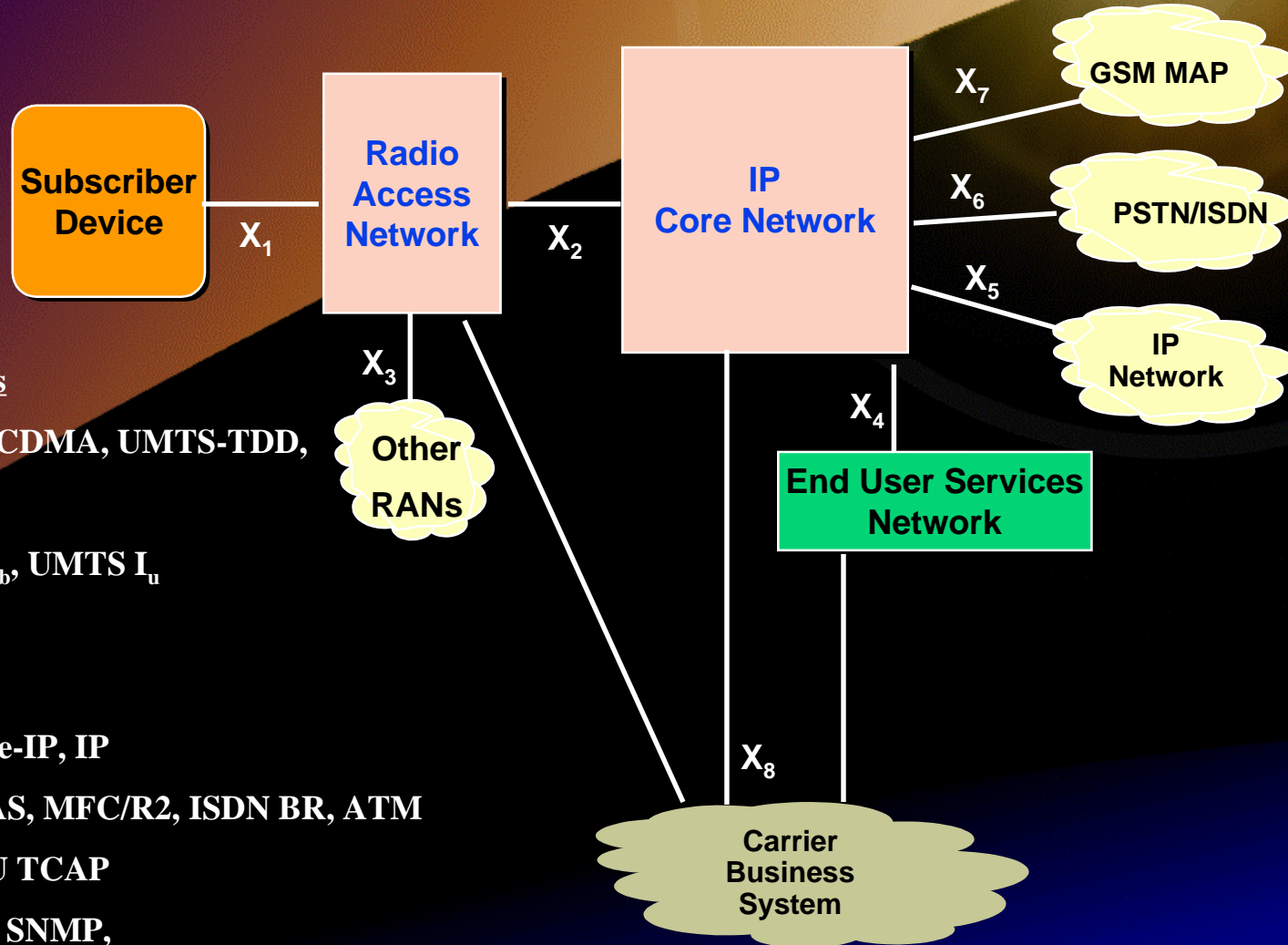
# IP Unifies Wireless Architecture



- Unified Network Architecture
- Common Services

- Packet IP Backbone
- Supports all Access Technologies

# Reference Architecture



## Key Reference Points

**X<sub>1</sub>** - GSM, GPRS, WCDMA, UMTS-TDD, EDGE

**X<sub>2</sub>** - GSM A, GSM G<sub>b</sub>, UMTS I<sub>u</sub>

**X<sub>3</sub>** - UMTS I<sub>ur</sub>,

**X<sub>4</sub>** - Parlay, JAIN

**X<sub>5</sub>** - GPRS Gi, Mobile-IP, IP

**X<sub>6</sub>** - V5.2, TR303, CAS, MFC/R2, ISDN BR, ATM

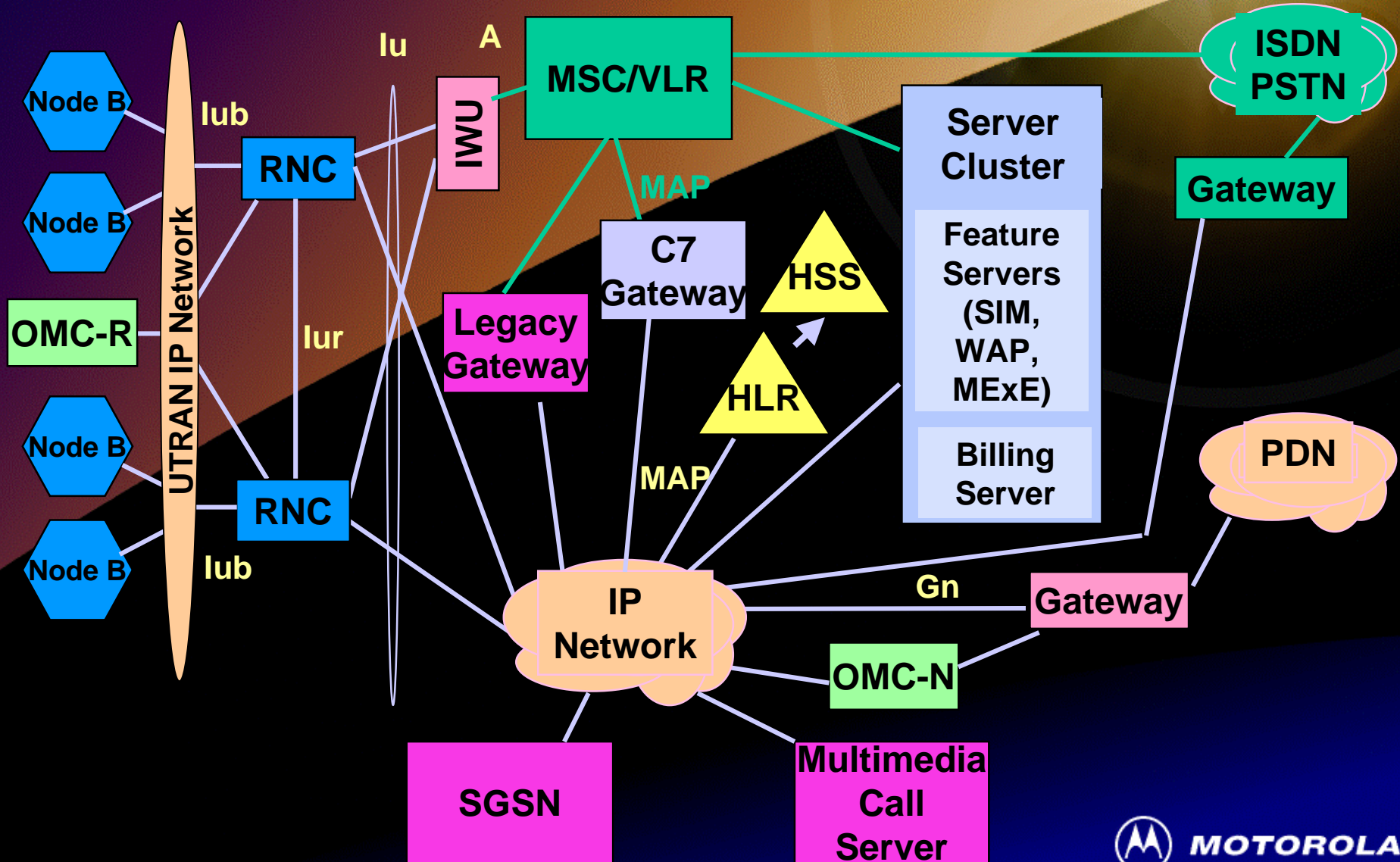
**X<sub>7</sub>** -, GSM MAP, ITU TCAP

**X<sub>8</sub>** - TMN CMIP Q3, SNMP,

# Functional Architecture

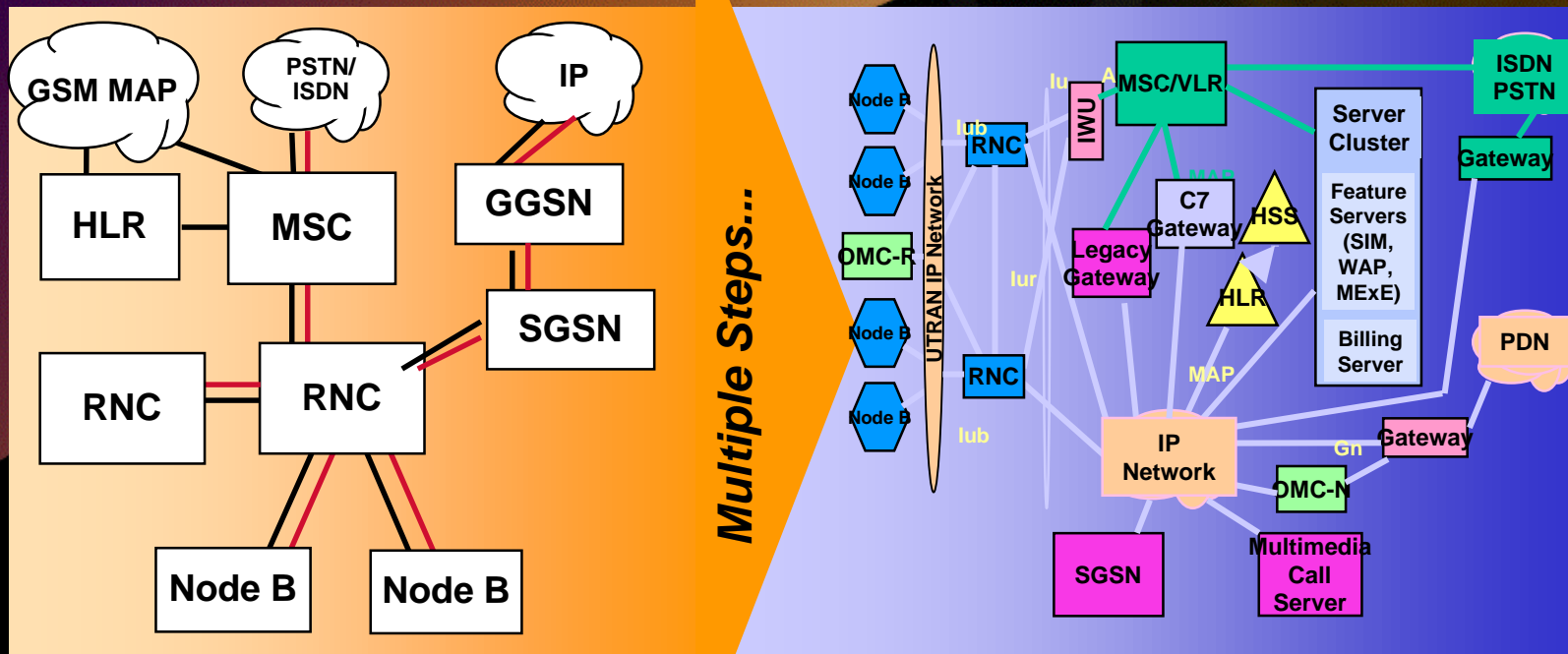
- End Users Services Network
  - Subscriber Management
  - Subscriber services
  - Services API
  - Authentication
- Core Network
  - Session Establishment
  - Service Request Processing
  - Network Resource Mgmt.
  - Network Features
  - Gateways to Circuit, Packet, and Legacy networks
  - Services API
  - Billing information
- Radio Access Network
  - Subscriber access to the core network
  - Radio Link Integrity
  - Intra and Inter-RAN mobility
  - Resource management
  - Network management interface
  - Service Request Procedures
  - Location status procedures

# Network Vision





# Workplan: Migrating to the All IP Vision



Identify work items which must be done in 3GPP  
Leverage work in IETF, ITU and other SDOs

# Work Items: IP Transport

- Network Interfaces
  - Iub, Iur, and Iu\_ps interfaces
    - Bearer and Control plane
  - Leveraging of IP QoS and security protocols
- Core Network
  - MAP over IP
    - HLR interface
    - SGSN external communications

## Work Items: Multimedia Call Model

- Architecture to support Multimedia Call Control
- Enhancements to Multimedia Call Control
  - Impact of Roaming and Mobility
    - Internal and external
  - AMR as default voice codec
  - Fast call setup/teardown
- Support of bearers for real time multimedia applications

## Work Items: Real-time Multimedia Bearers

- SRNS Relocation for Real time services
- Efficient transport over the air
  - Header compression
  - Support for unequal error protection
- Separation of Control from Bearer
- Leverage current and future IP specifications

# Applications and Services

- Open Interface to call server
- Open Interface to application servers
- Standardized services
  - Identify which services are to be standardized
  - Identify enablers to build new services
- Define IP based HLR
  - Enhancements for non standardized features
  - Enhancements for IP based services
- Enable roaming and foreign serving network concepts into IP

# Migration

- Requirement:
  - Operator should have flexibility in
    - Deploying the “All IP” network
    - Migrating services and applications
- Enablers for migration
  - Domain Distribution Function
  - Enable 04.08 call server
  - Support Iu from BSC
    - Migration of GSM/EDGE