A woman in a white suit is standing in a futuristic office, looking at a large wall of digital data dashboards. The dashboards display various charts, graphs, and maps, including a world map with data points. The scene is illuminated with blue and white light, creating a high-tech atmosphere.

# Seeking the Pokémon Go of 5G Era

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# A global 5G/Edge use case challenge



Curating and teaming up with the best XR startups

# Key Success Factors and Impact

## Community Targeting

- Target group analysis
- Clear **inspiring vision**
- Guidance on existing tools
- **Showing long term potential of 5G/Edge**

- XR Developers aren't aware of telcos commitment to 5G powered emerging tech.
- **With a global, vision based challenge, developers will get to know your brand.**

## Incentivization

- Large **prize pool**
- Prestigious Award ceremony
- Top **experts as mentors**
- International high level jury

- The best startups, teams and developers are everywhere.
- **With the right incentives, you will get to curate globally.**

## Engagement

- **Streamlined project submission process**
- Team, mentor matching
- Forums for increased **community interaction**

- Challenges are a great platform to build relationships.
- **With developers using your APIs, you will get feedback on what's there to improve.**

# XR First: Strategic Partner for Global Challenges

## Build and share the Vision

XR First is working with corporates for XR community acceleration, with the power of a **global network of 52 VR/AR labs, a community of 85 000 XR developers and 410 Startup Clusters.**

## Create the Challenge

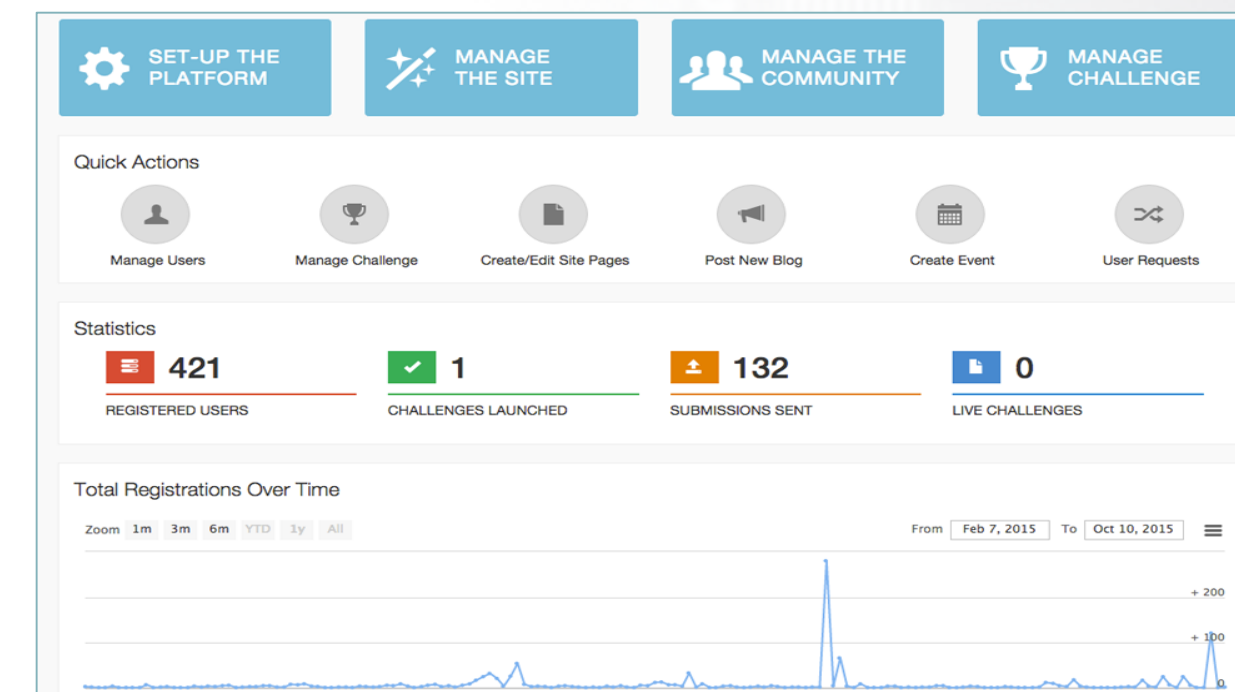
XR First has organized challenges, hackathons and curated top XR startups for many of its partners including **the European Space Agency, Augmented World Expo, USC, MIT, Bosch, Wayray.**

## Engage the Developers

**XR First Innovation Platform** developed by the former XPrize team (+10 years open innovation experience) with **streamlined filtering, intuitive interface and AI based matchmaking features.**

XR INDUSTRY LEADERS TEAM TO DEMOCRATIZE VR/AR FOR INNOVATION AND RESEARCH

Transform current academic facilities to tomorrow's VR/AR hubs



# Auggie Breakthrough: Curating Top XR Startups

7.7 Mio USD investment



The Stanford Virtual Heart by Lighthouse Inc., Stanford University Divi...



Data Visualization and Analytics in VR by Caltech, NASA JPL, Virtualit...



Audi Visualisation Engine by Audi AG, ZeroLight

1 Mio EUR investment



eHERITAGE by University of Transilvania of Brasov



BRAVEMIND 2.0 by USC Institute for Creative Technologies, Dell, Intel ...



Devexa by dxFeed, Devexperts

Unity Award Winner Best Experience



Where Thoughts Go: Prologue by Thought Co.



Oasis by MIT Media Lab, University of Cordoba, Spain - Procedurally Ge...

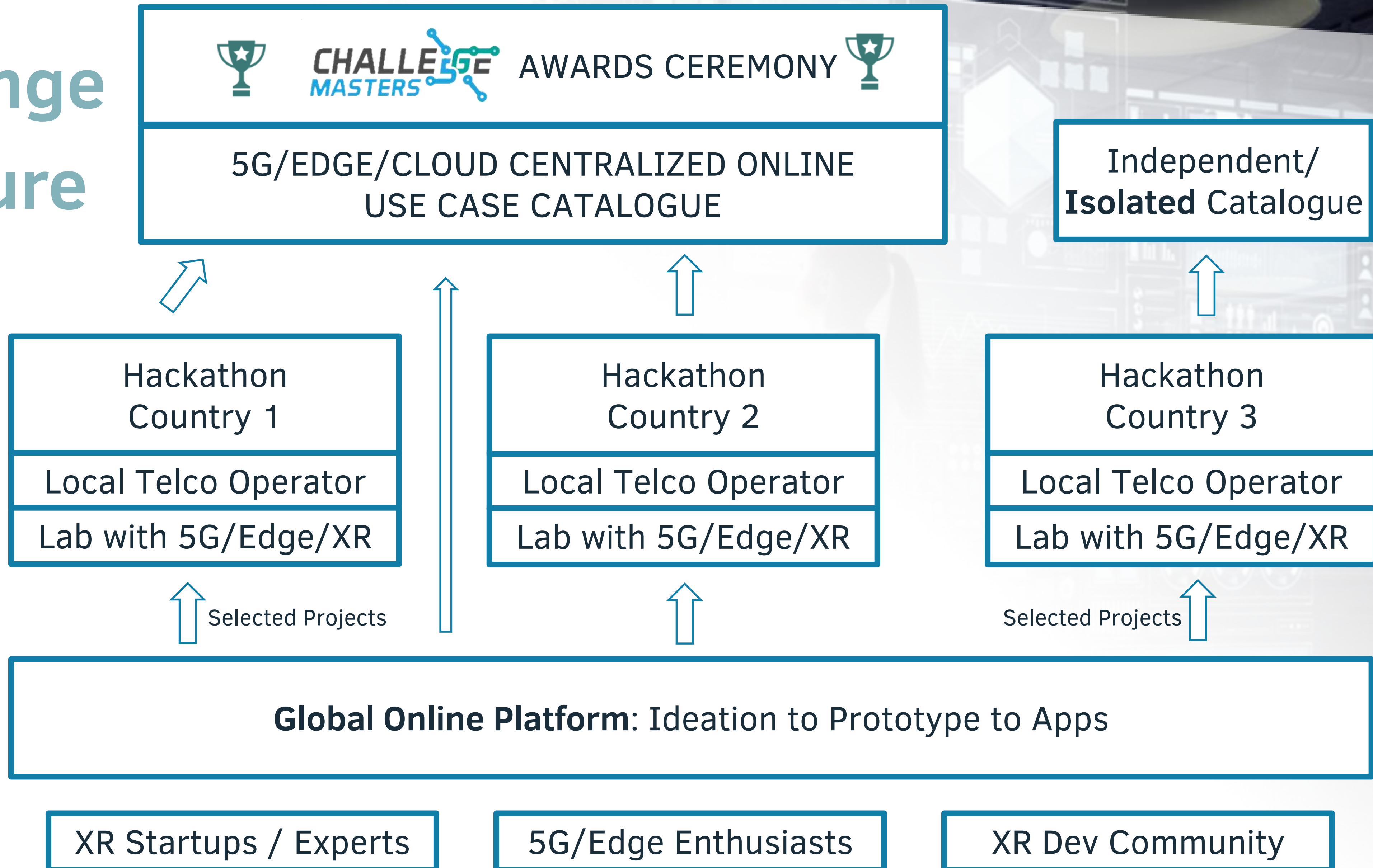


Unmaking the Bomb VR by Princeton University, Games for Change

Official Intel Partner

>400 employees, Partnering with NASDAQ

# Challenge Structure





# Innovation Platform

Define your challenge and see what world's largest community of VR/AR innovators can do for you

**For more details:**  
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