

CR-Form-v7.1

CHANGE REQUEST

33.222 CR 008 rev - Current version: **6.1.0**

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Proposed change affects: UICC apps ME Radio Access Network Core Network

Title:	Removing PSK TLS from 3GPP rel-6		
Source:	Ericsson		
Work item code:	GBA-SSC	Date:	22/11/2004
Category:	F	Release:	Rel-6
	Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP TR 21.900 .		Use <u>one</u> of the following releases: Ph2 (GSM Phase 2) R96 (Release 1996) R97 (Release 1997) R98 (Release 1998) R99 (Release 1999) Rel-4 (Release 4) Rel-5 (Release 5) Rel-6 (Release 6) Rel-7 (Release 7)

Reason for change:	The PSK TLS Internet Draft is unlikely to reach RFC status before rel-6 is frozen. Thus, PSK TLS should be postponed to rel-7 according to earlier agreements in SA3.
Summary of change:	Removing PSK TLS from TS 33.222 for rel-6
Consequences if not approved:	TS 33.222 will use and reference technology that is not mature.

Clauses affected:	2, 5.4, Annex A										
Other specs affected:	<table border="1" style="display: inline-table; border-collapse: collapse;"> <tr> <td style="width: 20px; text-align: center;">Y</td> <td style="width: 20px; text-align: center;">N</td> </tr> <tr> <td style="text-align: center;">X</td> <td style="text-align: center;"></td> </tr> <tr> <td style="text-align: center;"></td> <td style="text-align: center;">X</td> </tr> <tr> <td style="text-align: center;"></td> <td style="text-align: center;">X</td> </tr> </table>	Y	N	X			X		X	Other core specifications	24.109
	Y	N									
	X										
	X										
	X										
	Test specifications										
	O&M Specifications										
Other comments:											

***** Begin of Change *****

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- [1] 3GPP TS 23.002: "Network architecture".
- [2] 3GPP TS 22.250: "IP Multimedia Subsystem (IMS) group management"; Stage 1".
- [3] 3GPP TS 33.220: "3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Generic Authentication Architecture (GAA); Generic Bootstrapping Architecture".
- [4] 3GPP TR 33.919: "3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Generic Authentication Architecture (GAA); System description".
- [5] 3GPP TS 33.141: "3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Presence Service; Security".
- [6] IETF RFC 2246 (1999): "The TLS Protocol Version 1".
- [7] IETF RFC 3268 (2002): "Advanced Encryption Standard (AES) Ciphersuites for Transport Layer Security (TLS)".
- [8] IETF RFC 3546 (2003): "Transport Layer Security (TLS) Extensions".
- [9] IETF RFC 2818 (2000): "HTTP Over TLS".
- [10] IETF RFC 2617 (1999): "HTTP Authentication: Basic and Digest Access Authentication".
- [11] IETF RFC 3310 (2002): "Hypertext Transfer Protocol (HTTP) Digest Authentication Using Authentication and Key Agreement (AKA)".
- [12] IETF RFC 2616 (1999): "Hypertext Transfer Protocol (HTTP) – HTTP/1.1".
- [13] 3GPP TS 33.210: "3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; 3G Security; Network Domain Security; IP network layer security".
- [14] OMA WAP-219-TLS, 4.11.2001: <http://www.openmobilealliance.org/tech/affiliates/wap/wap-219-tls-20010411-a.pdf>.
- ~~[15] IETF Internet Draft: "Pre-Shared Key Ciphersuites for Transport Layer Security (TLS)", May 24, 2004, URL: <http://www.ietf.org/internet-drafts/draft-ietf-tls-psk-00.txt>.~~
- [16] 3GPP TS 33.221: "3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Generic Authentication Architecture (GAA); Support for subscriber certificates".
- [17] OMA WAP-211-WAPCert, 22.5.2001: <http://www.openmobilealliance.org/tech/affiliates/wap/wap-211-wapcert-20010522-a.pdf>.

***** End of Change *****

***** Begin of Change *****

5.4 Shared key-based mutual authentication between UE and NAF

~~The authentication mechanism described in this section is optional to implement in UE and NAF.~~

~~Editor's note:— If the "Pre-Shared Key Ciphersuites for TLS" Internet Draft [15] does not reach the RFC status by the time when Release 6 is frozen, this subclause shall be removed and the support for the Pre-Shared Key TLS is postponed to Release 7.~~

~~The HTTP client and server may authenticate each other based on the shared key generated during the bootstrapping procedure. The shared key shall be used as a master key to generate TLS session keys, and also be used as the proof of secret key possession as part of the authentication function. The exact procedure is specified in Pre-Shared Key Ciphersuites for Transport Layer Security (TLS) [15].~~

~~Editor's note:— The exact procedure of "Pre-Shared Key Ciphersuites for TLS" is under inspection in IETF. When the procedure is ready in IETF, the description how it is used in GAA should be added to TS 24.109, and this subclause should refer to it. The following gives general guidelines for how the TLS handshake may be accomplished using a GBA-based shared secret. The exact definitions of the message fields are left to the stage 3 specifications.~~

~~This section explains how a GBA-based shared secret that is established between the UE and the BSF as specified in TS 33.220 [3] is used with Pre-Shared Key (PSK) Ciphersuites for TLS as specified in IETF Internet Draft [15].~~

~~1.— When an UE contacts a NAF, it may indicate to the NAF that it supports PSK-based TLS by adding one or more PSK-based ciphersuites to the ClientHello message. The UE shall include ciphersuites other than PSK-based ciphersuites in the ClientHello message. The UE shall send the hostname of the NAF using the server_name extension to the ClientHello message as specified in IETF RFC 3546 [8].~~

~~NOTE 1:— The ability to send the hostname of the NAF is particularly necessary if a NAF can be addressed using different hostnames, and the NAF cannot otherwise discover what is the hostname that the UE used to contact the NAF. The hostname is needed by the BSF during key derivation.~~

~~NOTE 2:— When the UE adds one or more PSK-based ciphersuites to the ClientHello message, this can be seen as an indication that the UE supports GBA-based authentication. If the UE supports PKS-based ciphersuites but not GBA-based authentication, the TLS handshake will fail if the NAF selected the PSK-based ciphersuite and suggested to use GBA (as described in step 2). In this case, the UE should attempt to establish the TLS tunnel with the NAF without including PSK-based ciphersuites to the ClientHello message, according to the procedure specified in clause 5.3. This note does not limit the use of PSK-TLS to HTTP-based services.~~

~~2.— If the NAF is willing to establish a TLS tunnel using a PSK-based ciphersuite, it shall select one of the PSK-based ciphersuites offered by the UE, and send the selected ciphersuite to the UE in the ServerHello message. The NAF shall send the ServerKeyExchange message with a PSK identity that shall contain a constant string "3GPP bootstrapping" to indicate the GBA as the required authentication method. The NAF finishes the reply to the UE by sending a ServerHelloDone message.~~

~~NOTE 3:— If the NAF does not wish to establish a TLS tunnel using a PSK-based ciphersuite, it shall select a non-PSK-based ciphersuite and continue TLS tunnel establishment based on the procedure described either in clause 5.3 or clause 5.5.~~

~~3.— The UE shall use a GBA-based shared secret for PSK-TLS, if the NAF has sent a ServerHello message containing a PSK-based ciphersuite, and a ServerKeyExchange message containing a constant string "3GPP bootstrapping" as the PSK identity hint. If the UE does not have a valid GBA-based shared secret it shall obtain one by running the bootstrapping procedure with the BSF over the Ub reference point as specified in TS 33.220 [3].~~

- ~~—The UE derives the TLS premaster secret from the NAF specific key (Ks_NAF) as specified in IETF Internet-Draft [15].~~
- ~~—The UE shall send a ClientKeyExchange message with the B-TID as the PSK identity. The UE concludes the TLS handshake by sending the ChangeCipherSuite and Finished messages to the NAF.~~
- ~~4. When the NAF receives the B-TID in the ClientKeyExchange messages it fetches the NAF specific shared secret (Ks_NAF) from the BSF using the B-TID.~~
- ~~—The NAF derives the TLS premaster secret from the NAF specific key (Ks_NAF) as specified in IETF Internet-Draft [15].~~
- ~~—The NAF concludes the TLS handshake by sending the ChangeCipherSuite and Finished messages to the UE.~~

~~The UE and the NAF have established a TLS tunnel using GBA-based shared secret, and then may start to use the application level communication through this tunnel.~~

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Annex A (informative): Technical Solutions for Access to Application Servers via Authentication Proxy and HTTPS

Editors' note: The text in this informative annex may need to be revisited if changes in the main body of the text are made.

This annex gives some guidance on the technical solution for authentication proxies so as to help avoid misconfigurations. An authentication proxy acts as reverse proxy which serves web pages (and other content) sourced from other web servers (AS) making these pages look like they originated at the proxy.

To access different hosts with different DNS names on one server (in this case the proxy) the concept of virtual hosts was created.

One solution when running HTTPS is to associate each host name with a different IP address (IP based virtual hosts). This can be achieved by the machine having several physical network connections, or by use of virtual interfaces which are supported by most modern operating systems (frequently called "*ip aliases*"). This solution uses up one IP address per AS and it does not allow the notion of "one TLS tunnel from UE to AP-NAF" for all applications behind a NAF together.

If it is desired to use one IP address only or if "one TLS tunnel for all" is required, only the concept of name-based virtual hosts is applicable. Together with HTTPS, however, this creates problems, necessitating workarounds which may deviate from standard behaviour of proxies and/or browsers. Workarounds, which affect the UE and are not generally supported by browsers, may cause interoperability problems. Other workarounds may impose restrictions on the attached application servers.

To access virtual hosts where different servers with different DNS names are co-located on AP, either of the solutions could be used to identify the host during the handshaking phase:

- Extension of TLS is specified in RFC 3546 [8]. This RFC supports the UE to indicate a virtual host that it intends to connect in the very initial TLS handshaking message;
- The other alternative is to issue a multiple-identities certificate for the AP. The certificate will contain identities of AP as well as each server that rely on AP's proxy function. The verification of this type of certificate is specified in RFC 2818 [9].

~~Editor's note: The shared key TLS based authentication does not require server's certificate, but the possession of the key for authentication. The procedure is ffs.~~

***** End of Change *****