Agenda Item:	8
WI:	TEI
Source:	Siemens
Title:	Introduction of high bit rate SRBs
Document for:	Discussion and Agreement

# 1. Introduction

Currently there is an ongoing discussion in Ran2 to improve the call setup delays for Rel99 and higher releases.

The set up of a call requires a multitude of signalling messages between UE, NodeB, RNC and CN. This amount of messages, the available bandwidth and timing parameters e.g. for retransmissions of messages contribute to the overall call set up delay, experienced by the user.

At one of the last RAN2 meetings it was agreed to introduce a 27.2 kbps SRB to enable faster call setup times if operators consider the trade off against capacity worthwhile.

# 2. Proposal

A complete call establishment requires the establishment of an RRC connection, core network signalling and a RAB assignment. After the RRC connection setup message a DCH is available for the SRB which is used then for all subsequent messages originated by or destined for the UE. Increasing the data rate of this SRB could therefore reduce the signalling delay for all these messages.

So far SRBs up to 13.6 kbps on DCH have been defined, but higher bandwidth, e.g. 27.2kbps, could be envisaged for this improvement. After the RB becomes active the SRB will be reconfigured to 3.4 kbps.

Higher data rate SRBs can be seen as an easy solution that can be specified and implemented very fast. The drawback of a higher data rate SRB on DCH is that it reduces the cell capacity and puts higher requirements on NodeB processing and the Iub interface when it is used.

In addition to call setups starting from idle mode a call setup in parallel to an ongoing I/B service could be speed up by higher data rate SRBs. In order to save codes it is proposed not to allow for both the highest TF of the SRB and the highest TF of the I/B RB.

In the same way call setups in parallel to realtime services could be handled. However, the reduced TFCS would possibly lead to a degredation of the realtime service when SRBs need to be transmitted with high bit rate.

For this reason we propose the introduction of a stand alone SRB with 27.2kbps, as well as an example combination of Interactive or Background / UL:16 DL: 16 kbps / PS RAB + UL:27.2 DL:27.2 kbps SRBs for DCCH. This example combination in the attached CR shows the benefit of the reduced TFCS since a SF 64 can be applied in DL while the complete TFCS would require a SF 32.

If this solution is considered beneficial by the group it would be easy to define additional RB - high bit rate SRB combinations.

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# Tdoc <mark>#</mark>R2-052499

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CHANGE REQUEST				
æ	25.993 CR XXX x rev - Current vers	<sup>sion:</sup> 6.b.0 <sup>ж</sup>		
For <u>HELP</u> on u	using this form, see bottom of this page or look at the pop-up text	over the 🔀 symbols.		
Proposed change a	affects: UICC apps <mark>೫</mark> ME Ⅹ Radio Access Netwo	rk X Core Network		
Title: ೫	Proposed CR to 25.993 [R'99 affected, Rel-6 version] on Intro SRB	duction of high bit rate		
Source: 🔀	f Siemens			
Work item code: 🔀	ter and the second s	10/10/2005		
Category: ⊮	F   Release: #     Use one of the following categories:   Use one of     F (correction)   2     A (corresponds to a correction in an earlier release)   R96     B (addition of feature),   R97     C (functional modification of feature)   R98     D (editorial modification)   R99     Detailed explanations of the above categories can   Rel-4     be found in 3GPP TR 21.900.   Rel-5     Rel-6   Rel-6	Rel-99 the following releases: (GSM Phase 2) (Release 1996) (Release 1997) (Release 1998) (Release 1999) (Release 4) (Release 5) (Release 6)		
Reason for change	re: # The call setup delays in Rel99 and higher releases turned	out to be not		
	acceptable. High Bit rate SRBs can reduce the call setup delay. Since is currently 13.6 kbps it is proposed to add a 27.2kbps SRI Furthermore a combination of the 27.2kbps SRB with an Ir RAB is proposed. In order to avoid the allocation of resour rate for this combination the highest TFC in the TFCS shal of the highest TFs of both SRB and I/B RB.	the highest SRB bit rate 3. hteractive/Background ces for the full SRB bit I not be the combination		
Summary of chang	ge: <mark>⊯</mark> Following SRB is included:			
	Stand-alone UL:27.2 DL:27.2 kbps SRBs for DCCH Following RAB / SRB combination is included: Interactive or background / UL:16 DL: 16 kbps / PS RAB + UL:27.2 DL:27.2 kbps SRBs for DCCH.			
Consequences if not approved:	器 Call setup delay and reconfiguration delay will be unneces	sarely high.		
Clauses affected:	<b>光</b> 5, 7			
Other specs affected:	YNXOther core specificationsXXTest specificationsXO&M Specifications			

#### Other comments: 🛛 🔀

#### How to create CRs using this form:

Comprehensive information and tips about how to create CRs can be found at <u>http://www.3gpp.org/specs/CR.htm</u>. Below is a brief summary:

- 1) Fill out the above form. The symbols above marked 🔀 contain pop-up help information about the field that they are closest to.
- 2) Obtain the latest version for the release of the specification to which the change is proposed. Use the MS Word "revision marks" feature (also known as "track changes") when making the changes. All 3GPP specifications can be downloaded from the 3GPP server under <u>ftp://ftp.3gpp.org/specs/</u> For the latest version, look for the directory name with the latest date e.g. 2001-03 contains the specifications resulting from the March 2001 TSG meetings.
- 3) With "track changes" disabled, paste the entire CR form (use CTRL-A to select it) into the specification just in front of the clause containing the first piece of changed text. Delete those parts of the specification which are not relevant to the change request.

#### <START OF MODIFIED SECTION>

# 5.4 Signalling Radio Bearers (Control Plane)

Table 5.2 provides examples of Signalling Radio Bearers (SRBs) which can use configurations as defined in clauses 7, 8 and 9.

#	Maximum rate, kbps	Logical channel	PhyCh onto which SRBs are mapped
1	UL:1.7 DL:1.7	DCCH	DPCH
2	UL:3.4 DL:3.4	DCCH	DPCH
3	UL:13.6 DL:13.6	DCCH	DPCH
4	DL:27.2 (alt. 40.8)	DCCH	SCCPCH
5	UL:16.6	CCCH	PRACH
6	DL:30.4 (alt. 45.6)	CCCH	SCCPCH
7	DL:33.2 (alt. 49.8)	BCCH:	SCCPCH
8	DL:24 (alt. 6.4)	PCCH	SCCPCH
9	UL:16.8 (TDD)	SHCCH	PRACH
10	UL:16.8 (TDD)	SHCCH	PRACH or PUSCH
11	DL:16 (TDD)	SHCCH	SCCPCH
12	DL:16 (TDD)	SHCCH	SCCPCH or
			PUSCH
13	DL: 0.15	DCCH	DPCH
<u>14</u>	UL:27.2 DL:27.2	DCCH	DPCH

#### Table 5.8: Signalling Radio Bearers (SRBs)

#### <NEXT MODIFIED SECTION>

# 7.1.3a Stand-alone UL:27.2 DL:27.2 kbps SRBs for DCCH

## 7.1.3a.1 Uplink

#### 7.1.3a.1.1 Transport channel parameters

#### 7.1.3a.1.1.1 Transport channel parameters for UL:27.2 kbps SRBs for DCCH

Higher layer	RAB/signalling RB	SRB#1	SRB#2	SRB#3	SRB#4
	User of Radio Bearer	RRC	RRC	NAS DT	NAS DT
				High prio	Low prio
<u>RLC</u>	Logical channel type	DCCH	DCCH	DCCH	DCCH
	RLC mode	<u>UM</u>	AM	AM	AM
	Payload sizes, bit	<u>136</u>	<u>128</u>	<u>128</u>	<u>128</u>
	Max data rate, bps	<u>13600</u>	<u>12800</u>	<u>12800</u>	<u>12800</u>
AMD/UMD PDU header, bit		<u>8</u>	<u>16</u>	<u>16</u>	<u>16</u>
MAC	MAC header, bit	4	4	<u>4</u>	4
	MAC multiplexing		4 logical chanr	nel multiplexing	
Layer 1	TrCH type		D	<u>CH</u>	
	TB sizes, bit		<u>148 (alt</u>	<u>: 0, 148)</u>	
	TFS TF0, bits		<u>0x148 (alt 1x0)</u>		

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	F1, bits <u>1x148</u>
T	<u>F2, bits</u> <u>2x148</u>
<u>TTI, ms</u>	<u>10</u>
Coding type	<u>CC 1/3</u>
CRC, bit	<u>16</u>
Max number of bits/TT	l before rate 1008
matching	
Uplink: Max number of	bits/radio 1008
frame before rate matc	hing
RM attribute	<u>155 to 185</u>

### 7.1.3a.1.1.2 TFCS

TFCS size	3
<u>TFCS</u>	SRBs for DCCH = TF0, TF1, TF2

## 7.1.3a.1.2 Physical channel parameters

DPCH Uplink	Min spreading factor	<u>32</u>
	Max number of DPDCH data bits/radio frame	<u>1200</u>
	Puncturing Limit	<u>1</u>

# 7.1.3a.2 Downlink

## 7.1.3a.2.1 Transport channel parameters

## 7.1.3a.2.1.1 Transport channel parameters for DL:27.2 kbps SRBs for DCCH

Higher layer	RAB/signalling RE	3	<u>SRB#1</u>	SRB#2	SRB#3	<u>SRB#4</u>
	User of Radio Bea	arer	RRC	RRC	NAS DT	NAS DT
					High prio	Low prio
<u>RLC</u>	Logical channel ty	pe	DCCH	DCCH	DCCH	DCCH
	RLC mode		<u>UM</u>	<u>AM</u>	<u>AM</u>	<u>AM</u>
	Payload sizes, bit		<u>136</u>	<u>128</u>	<u>128</u>	<u>128</u>
	Max data rate, bps	<u> </u>	<u>13600</u>	<u>12800</u>	<u>12800</u>	<u>12800</u>
	AMD/UMD PDU h	eader, bit	<u>8</u>	<u>16</u>	<u>16</u>	<u>16</u>
MAC	MAC header, bit		4	4	4	<u>4</u>
	MAC multiplexing		4 logical channel multiplexing			
Layer 1	TrCH type   TB sizes, bit   TFS   TF1, bits		DCH			
			<u>148 (alt 0, 148) (note)</u>			
			<u>0x148 (alt 1x0) (note)</u>			
			<u>1x148</u>			
		TF2, bits	<u>2x148</u> <u>10</u>			
	<u>TTI, ms</u>					
	Coding type <u>CRC, bit</u> <u>Max number of bits/TTI before rate</u> <u>matching</u> <u>RM attribute</u>		<u>CC 1/3</u>			
			<u>16</u>			
				<u>10</u>	<u>08</u>	
				<u>155 to</u>	<u>o 230</u>	
NOTE: alternat	ive parameters enab	le the measurement '	transport chan	<u>nel BLER" in th</u>	<u>e UE.</u>	

# 7.1.3a.2.1.2 TFCS

TFCS size	3
<u>TFCS</u>	SRBs for DCCH = TF0, TF1, TF2

#### 7.1.3a.2.2 Physical channel parameters

DPCH Downlink	DTX position Spreading factor		N/A (SingleTrCH)
			<u>64</u>
DPCCH Number of TFCI bits/slot		<u>8</u>	
		Number of TPC bits/slot	4
		Number of Pilot bits/slot	<u>8</u>
	DPDCH	Number of data bits/slot	<u>60</u>
		Number of data bits/frame	<u>900</u>

The minimum UE classes supporting this combination are UL: 12 kbps plus support for 'Maximum number of DPDCH bits transmitted per 10 ms' = 1200, DL: 12 kbps.

This is supported in Release '99.

#### <NEXT MODIFIED SECTION>

7.1.x Interactive or background / UL:16 DL:16 kbps / PS RAB + UL:27.2 DL:27.2 kbps SRBs for DCCH

7.1.x.1 Uplink

7.1.x.1.1 Transport channel parameters

7.1.x.1.1.1 Transport channel parameters for Interactive or background / UL:16 kbps / PS RAB

See subclause 6.10.2.4.1.23b.1.1.1 of [1].

7.1.x.1.1.2 Transport channel parameters for UL:27.2 kbps SRBs for DCCH

See subclause 7.1.3a.1.1.1

7.1.x.1.1.3 TFCS

TFCS size	8
TFCS	(16 kbps RAB, DCCH)=
	<u>(TF0,TF0), (TF1,TF0), (TF2,TF0), (TF0,TF1), (TF1,TF1), (TF2,TF1), (TF0,TF2), (TF1,TF2)</u>

7.1.x.1.2 Physical channel parameters

DPCH Uplink	Min spreading factor	<u>32</u>
	Max number of DPDCH data bits/radio frame	<u>1200</u>
	Puncturing Limit	<u>0.72</u>

### 7.1.x.2 Downlink

7.1.x.2.1 Transport channel parameters

7.1.x.2.1.1 Transport channel parameters for Interactive or background / DL:16 kbps / PS RAB

See subclause 6.10.2.4.1.23b.2.1.1 of [1].

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### 7.1.x.2.1.2 Transport channel parameters for DL:27.2 kbps SRBs for DCCH

See subclause 7.1.3a.2.1.1

7.1.x.2.1.3 TFCS

TFCS size	8			
TECS	(16 kbps RAB_DCCH)=			
	(TEO TEO) (TE1 TEO) (TE2 TEO) (TE0 TE1) (TE1 TE1) (TE2 TE1) (TE0 TE2) (TE1 TE2)			
I	<u>(110,110), (111,110), (112,110), (110,111), (111,111), (112,111), (110,112), (111,112)</u>			

# 7.1.x.2.2 Physical channel parameters

DPCH Downlink	DTX position		N/A (SingleTrCH)
	Spreading factor		<u>64</u>
	DPCCH	Number of TFCI bits/slot	<u>8</u>
		Number of TPC bits/slot	<u>4</u>
		Number of Pilot bits/slot	<u>8</u>
	DPDCH	Number of data bits/slot	<u>60</u>
		Number of data bits/frame	<u>900</u>

The minimum UE classes supporting this combination are UL: 64 kbps, DL: 32 kbps.

This is supported in Release '99.