**3GPP TSG-RAN2 Meeting #116bis Electronic  R2-220xxxx**

**17th January – 25th January 2022**

**Source: Samsung**

**Title: Summary of [AT116bis-e][057][ePowSav] PDCCH Skip (Samsung)**

**Document for: Report and Decision**

**Agenda Item: 8.9.2.4**

# Introduction

This document summarizes the following email discussion.

* [AT116bis-e][057][ePowSav] PDCCH Skip (Samsung)

Scope: Treat R2-220200, R2-2200187, R2-2201222. Collect comments

Intended outcome: Report, with potential agreements for online CB (and-or Open Issues, can be captured offline).

Deadline: Tue W2, for online CB

Deadline for comments: 22:00 UTC, 24th January

# Contact Points

Respondents to the email discussion are kindly asked to fill in the following table.

|  |  |  |
| --- | --- | --- |
| Company | Name | Email Address |
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# Discussion

RAN1 has discussed PDCCH monitoring adaptation in RRC\_CONNECTED. According to RAN1, PDCCH monitoring adaptation by SSSG switching and PDCCH skipping for a duration is supported.

# PDCCH skipping and SR

According to [1], if the UE has received PDCCH skipping indication and scheduling request (SR) is triggered for BSR (Buffer status report) or BFR (beam failure recovery) or consistent LBT failure and SR is transmitted over PUCCH, UL grant (scheduled by PDCCH) is delayed due to skipping duration. To overcome the issue, it is proposed that PDCCH skipping is cancelled if the PDCCH skipping duration overlaps with SR pending duration.

According to [2], in legacy, UE can perform UL transmission regardless of its DRX state. At end of that UL transmission, UE enters DRX active time because it needs to monitor PDCCH for network’s response. For example, UE may transmit scheduling request (SR) in the middle of DRX off time. As long as that SR is pending, UE monitors PDCCH in anticipation of UL grant from network. It is proposed that UE should ignore PDCCH skipping as long as the SR is still pending.

**Q1. Do companies agree that UE ignores PDCCH skipping (i.e. PDCCH skipping is cancelled) while the SR is pending?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes |  |
| LG | Yes but | PDCCH skipping is for a short term power saving within the DRX mechanism and should be transparanet to MAC. In other words, we think PDCCH skipping would not have any impact to MAC DRX timers or Active Time event.  Technically we agree that the MAC shall monitor PDCCH for pending SR regardless of PDCCH skipping, i.e., ignore PDCCH skipping. But we are not sure if that has any impact to MAC given that the PDCCH skipping procedure is to be specified in RAN1 specification. We think whether to ignore or cancel the PDCCH skipping by considering MAC DRX timers or Active Time event is up to RAN1 decision. |
| Ericsson | Yes |  |
| Samsung | Yes |  |
| vivo | Yes, but | From RAN2 perspective, we see no issue that UE ignores PDCCH skipping while SR is pending. Besides we also agree with LG that it is up to RAN1 decision. |
| DENSO | Yes | Whilst we tend to agree that PDCCH skipping is in the L1 scope, it is also true that RAN1 spec (e.g. 38.213) does not specify the UE behavour while SR is pending. So, it could also be considered to specify this behavior in MAC. |
| Intel | Maybe Yes | We thought that there is a slight difference between ‘ignores’ and ‘is cancelled’. If PDCCH skipping is cancelled, it means that even after SR is not pending, there is still no PDCCH skipping even if it is supposed to be still ongoing. Our understanding is that PDCCH skipping should continue in this case.  Current MAC spec has the following:  When DRX is configured, the Active Time for Serving Cells in a DRX group includes the time while:  - *drx-onDurationTimer* or *drx-InactivityTimer* configured for the DRX group is running; or  - *drx-RetransmissionTimerDL* or *drx-RetransmissionTimerUL* is running on any Serving Cell in the DRX group; or  - *ra-ContentionResolutionTimer* (as described in clause 5.1.5) or *msgB-ResponseWindow* (as described in clause 5.1.4a) is running; or  - a Scheduling Request is sent on PUCCH and is pending (as described in clause 5.4.4); or  - a PDCCH indicating a new transmission addressed to the C-RNTI of the MAC entity has not been received after successful reception of a Random Access Response for the Random Access Preamble not selected by the MAC entity among the contention-based Random Access Preamble (as described in clauses 5.1.4 and 5.1.4a).  Maybe we just need a general statement regarding how to handle skipping duration and above Active Time definition. For examaple, UE should always monitor PDCCH for the last 3 bullets (FFS which bullets?) irrespective of whether there is skipping duration. |
| MediaTek | Yes, but | We think the UE behavior to “ignore PDCCH skipping while the SR is pending” is reasonable. However, to avoid parallel discussions in two WGs, we think this should be discussed in RAN1. Also we share Intel’s conceren about “ignore” vs. “cancel”; we need to dscribe the UE behavior accurately in the spec. |

3.2 PDCCH skipping and Random access

According to [1], Skipping duration can also overlap with a) RAR/MsgB reception window or b) duration when contention resolution timer is running which may result in missing PDCCH for RAR/MsgB or Msg3 retransmission or Msg4. To overcome the issue, it is proposed that PDCCH skipping is cancelled if the PDCCH skipping duration overlaps with RAR/MsgB window. PDCCH skipping is cancelled if the PDCCH skipping duration overlaps with duration while contention resolution timer is running. Similarly, [2] proposes that UE should ignore PDCCH skipping as long as it is within a RAR window or a MsgB response window or as long as contention resolution timer is running.

**Q2. Do companies agree that UE ignores PDCCH skipping (i.e. PDCCH skipping is cancelled) during the RAR/MsgB window?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes |  |
| LG | Yes | See Q1 comment |
| Ericsson | Yes |  |
| Samsung | Yes |  |
| vivo | Yes |  |
| DENSO | Yes |  |
| Intel | Maybe Yes | See comments to Q1 |
| MediaTek | Yes | See comments to Q1 |

**Q3. Do companies agree that UE ignores PDCCH skipping (i.e. PDCCH skipping is cancelled) while contention resolution timer is running?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes |  |
| LG | Yes but | See Q1 comment |
| Ericsson | Yes |  |
| Samsung | Yes |  |
| vivo | Yes |  |
| DENSO | Yes |  |
| Intel | Maybe Yes | See comments to Q1 |
| MediaTek | Yes | See comments to Q1 |

* 1. PDCCH skipping and HARQ

In [2] it is proposed UE should ignore PDCCH skipping as long as UL HARQ reTx timer is running

**Q4. Do companies agree that UE ignores PDCCH skipping (i.e. PDCCH skipping is cancelled) while UL HARQ reTx timer is running?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes |  |
| LG | Yes but | See Q1 comment |
| Ericsson | Yes |  |
| Samsung | Yes |  |
| vivo | No | As we have learned from RAN1, RAN1 is discussing the issue related to Q4. Whether this question is valid depends on the outcome of RAN1 discussion. For example, if RAN1 agreed to apply PDCCH spkipping after HARQ-ACK, this case doesn’t exist, so there is no need to discuss this issue.  Thus, we think this issue is somehow premature. We could wait for RAN1 discussion first. Otherwise inconsistency may occur. |
| DENSO | Yes |  |
| Intel | Maybe Yes | See comments to Q1 |
| MediaTek | Yes | See comments to Q1 |

* 1. PDCCH skipping and CSI/SRS transmissions

According to [2],

* If network tells UE to skip PDCCH monitor for a period of time, UE will not expect to be scheduled with DL assignment or UL grant during the skipped duration. However, periodic or semi-persistent CSI (P/SP-CSI) or periodic or semi-persistent SRS transmission would continue. If the skipped duration is not too long (e.g. comparable with the periodicity of CSI or SRS), CSI and SRS transmissions are still useful, because they can give network the latest channel measurements and help network make scheduling decisions once PDCCH skipping ends. However, if the skipped duration is long (e.g. longer than several transmission occasions of CSI or SRS), it is wasteful for UE to continue transmitting CSI or SRS during the skipped duration. It is more efficient if network can configure a threshold on PDCCH skipping duration over which UE is allowed to either skip or relax its periodic or semi-persistent CSI or SRS transmissions.

**Q5. Do companies agree that Network can configure a threshold on PDCCH skipping duration over which UE may skip and relax its periodic or semi-persistent CSI or SRS transmissions?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes | Proponent |
| LG | No | We think PDCCH skipping is mainly for a short time scale power saving, which was also RAN2 understanding according to RAN2#106 agreement   |  | | --- | | RAN2#106 Agreement (R2-1908601)   * DCI-based PDCCH monitoring skipping is aimed to operate on a short time scale (i.e. shorter time scale then the L2 DRX). Under this condition, it has not been identified that DCI-based PDCCH monitoring skipping duplicates the DRX functionality. |   Therefore, we don’t see a need for further optimizing CSI/SRS transmission based on PDCCH skipping duration. |
| Ericsson | No | Optimization -> We don’t do optimizations. |
| Samsung | No | Agree with Ericsson |
| vivo | No | We can leave this issue to RAN1, since RAN2 has no idea on how long the time of PDCCH skipping duration will last. If we can’t determine whether the issue will occur, how can we agree whether the enhancement will be needed. |
| DENSO | No | Agree with LG. |
| Intel | No | We do not see this as essential |
| MediaTek | No | This is not a must |

* 1. PDCCH skipping and DCP

According to [2],

* In legacy, UE is not required to monitor a DCP occasion during DRX active time. But since UE does not monitor PDCCH during PDCCH skipping, it is worth discussing whether UE should monitor DCP occasions during skipping. If a skipping duration is short, it is not power efficient for UE to have extra wakeup during skipping and monitor DCP, because UE soon will resume PDCCH monitoring anyway. On the other hand, if a skipping duration is long (e.g. comparable with a DRX cycle or even longer), then it makes sense for UE to monitor a DCP occasion, in case of there are new data arrival. Therefore, DCP monitoring during PDCCH skipping should also be made conditional on the length of the skipping duration.

**Q6. Do companies agree that Network can configure a threshold on PDCCH skipping duration over which UE monitors DCP occasions during PDCCH skipping?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes | Proponent |
| LG | - | It is RAN1 issue. Even from RAN2 perspective, we don’t see a need for furthe optimization of PDCCH skipping given that PDCCH skipping is mainly for a short term power saving. |
| Ericsson | - | Agree with LG |
| Samsung | No |  |
| vivo | No | We think introducing a threshold is over-engineered, easier method can be considered, e.g., allowing the UE to monitor DCP in PDCCH skipping or introduing indications to control whether monitoring DCP in PDCCH skipping duration. |
| DENSO | - | Agree with LG |
| Intel | No | We do not see this as essential |
| MediaTek | No | This is not a must |

According to [3], in Rel-17, the DCP can be skipped by the DCI based power saving, that is, the DCP for the corresponding DRX period cannot be received from lower layer in the skipping period. It is proposed to reuse the *ps-Wakeup* to indicate whether the UE should start the *drx-onDurationTimer* when the corresponding DCP is skipped due to PDCCH skipping or SSSG switch. No specification change is needed.

**Q7. Do companies agree to reuse the *ps-Wakeup* to indicate whether the UE should start the *drx-onDurationTimer* when the corresponding DCP is skipped due to PDCCH skipping or SSSG switch. No specification change is needed?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | No | In our view, whether to monitor DCP within a PDCCH skipping period is better to be conditioned on the duration of the skipping. Since the duration is dynamically signaled instead of RRC configured, relying on a flag (ps-wakeup) to control monitor or not is not efficient. |
| LG | Yes but | PDCCH skipping should be transparent to MAC, which means the MAC entity does not care whether the UE is currently in PDCCH skipping duration or not. In this regards, the MAC behaviour regarding *ps-Wakeup* can be maintained. |
| Ericsson | Yes | Agree with LG. |
| Samsung | Yes |  |
| vivo | - | In our understanding, whether/how to configure the skipping is up to network. If network wants UE to monitor DCP, then, PDCCH skipping will not be configured or the timer duration will be shorter. In this way, there is no need to discuss this issue.  Besides, as mentioned by other companies, we are fine to not change anything in the spec. In this way, this could be naturally covered by the existing specification, as the description of “ps-wakeup” is as follow:  *Indicates the UE to wake-up if DCI format 2-6 is not detected outside active time (see TS 38.321 [3], clause 5.7)* *If the field is absent, the UE does not wake-up if DCI format 2-6 is not detected outside active time.* |
| DENSO | Yes | Agree to reuse the existing behaviour. |
| Intel | Yes | As long as there is no spec change |
| MediaTek | Yes |  |

* 1. SSSG Switching

In [2], it is proposed that network can configure which SSSG UE shall use when it starts DRX on duration or activates a new BWP (including the first active DL BWP of a newly activated SCell). If the configuration is absent, UE uses the default SSSG. Network can always use DCI to switch UE to the best SSSG upon state transition, but it certainly comes with extra signaling cost and longer scheduling delay (e.g. in case the default SSSG is in use before a state transition, it takes longer to UE to get the switching DCI).

**Q8. Do companies agree that network can configure which SSSG UE shall use when it starts DRX on duration or activates a new BWP (including the first active DL BWP of a newly activated SCell). If the configuration is absent, UE uses the default SSSG?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes | Proponent |
| LG | No | It is RAN1 issue. |
| Ericsson | - | It is RAN1 issue. |
| Samsung | No | It is RAN1 issue. |
| vivo | No | It is RAN1 issue |
| DENSO | - | It is RAN1 issue. |
| Intel | No | Again this is not an essential change. It can just use the default SSSG |
| MediaTek | No | It is RAN1 issue. |

* 1. Assistance Information

According to [2], UE should be allowed to indicate its preferred configurations/parameters for adaptive PDCCH monitoring. More specifically, UE should be allowed to request its preferred set of PDCCH skipping duration(s) and SSSG switch timer via UE Assistance Information. It is proposed that, UE can request its preferred skipping duration(s) and SSSG switch timer via UE Assistance Information.

**Q9. Do companies agree that UE can request its preferred skipping duration(s) and SSSG switch timer via UE Assistance Information?**

|  |  |  |
| --- | --- | --- |
| **Company** | **Yes or No ?** | **Comments** |
| Qualcomm | Yes | Proponent |
| LG | No | PDCCH skipping is to make the UE not to monitor the PDCCH when the network has not more DL data. Only network knows DL scheduling and there is nothing that UE can assist DL scheduling. |
| Ericsson | No | Optimization -> We don’t do optimziations. |
| Samsung | No |  |
| vivo | No | Postpone. |
| DENSO | No | Not sure the gain to optimise such a short time scale action |
| Intel | No | We do not see this as essential at this late stage. |
| MediaTek | No |  |

# Conclusion

**TBD**

# Reference

[1] R2-2200200, PDCCH Skipping in RRC\_CONNECTED Samsung Electronics Co., Ltd discussion

[2] R2-2200187, Enhancements for adaptive PDCCH monitoring Qualcomm Incorporated discussion

[3] R2-2201222, Initial Discussion on DCI based Power Saving ZTE Corporation,Sanechips