**3GPP TSG-RAN WG1 Meeting #106b-e *R1-210xxxx***

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| *CR-Form-v12.1* | | | | | | | | |
| **DRAFT CHANGE REQUEST** | | | | | | | | |
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|  | **38.214** | **CR** |  | **rev** | **-** | **Current version:** | **16.7.0** |  |
|  | | | | | | | | |
| *For* [***HE******LP***](http://www.3gpp.org/3G_Specs/CRs.htm#_blank)*on using this form: comprehensive instructions can be found at* [*http://www.3gpp.org/Change-Requests*](http://www.3gpp.org/Change-Requests)*.* | | | | | | | | |
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| ***Proposed change affects:*** | UICC apps |  | ME | **X** | Radio Access Network | **X** | Core Network |  |

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| ***Title:*** | Introduction of NR reduced capability NR devices | | | | | | | | | |
|  |  | | | | | | | | | |
| ***Source to WG:*** | Nokia | | | | | | | | | |
| ***Source to TSG:*** |  | | | | | | | | | |
|  |  | | | | | | | | | |
| ***Work item code:*** | NR\_redcap-Core | | | | |  | ***Date:*** | | | 2021-11-01 |
|  |  | | | |  | |  | | |  |
| ***Category:*** | **B** |  | | | | | ***Release:*** | | | Rel-17 |
|  | *Use one of the following categories:* ***F*** *(correction)* ***A*** *(mirror corresponding to a change in an earlier release)* ***B*** *(addition of feature),* ***C*** *(functional modification of feature)* ***D*** *(editorial modification)*  Detailed explanations of the above categories can be found in 3GPP [TR 21.900](http://www.3gpp.org/ftp/Specs/html-info/21900.htm). | | | | | | | | *Use one of the following releases: Rel-8 (Release 8) Rel-9 (Release 9) Rel-10 (Release 10) Rel-11 (Release 11) … Rel-15 (Release 15) Rel-16 (Release 16) Rel-17 (Release 17) Rel-18 (Release 18)* | |
|  |  | | | | | | | | | |
| ***Reason for change:*** | | Introduction of reduced capability NR devices | | | | | | | | |
|  | |  | | | | | | | | |
| ***Summary of change:*** | | In section 6.1.2.1, defining invalid symbols for PUSCH repetition Type B for HD-FDD RedCap UE | | | | | | | | |
|  | |  | | | | | | | | |
| ***Consequences if not approved:*** | | Incomplete support of reduced capability NR devices | | | | | | | | |
|  | |  | | | | | | | | |
| ***Clauses affected:*** | | 6.1.2.1 | | | | | | | | |
|  | |  | | | | | | | | |
|  | | **Y** | **N** |  | | | |  | | |
| ***Other specs*** | | **X** |  | Other core specifications | | | | TS/TR ... CR ... | | |
| ***affected:*** | |  | **X** | Test specifications | | | | TS/TR ... CR ... | | |
| ***(show related CRs)*** | |  | **X** | O&M Specifications | | | | TS/TR ... CR ... | | |
|  | |  | | | | | | | | |
| ***Other comments:*** | |  | | | | | | | | |
|  | |  | | | | | | | | |
| ***This CR's revision history:*** | |  | | | | | | | | |

<omitted text>

### 6.1.2 Resource allocation

#### 6.1.2.1 Resource allocation in time domain

When the UE is scheduled to transmit a transport block and no CSI report, or the UE is scheduled to transmit a transport block and a CSI report(s) on PUSCH by a DCI, the '*Time domain resource assignment'* field value *m* of the DCI provides a row index *m* + 1to an allocated table. The determination of the used resource allocation table is defined in Clause 6.1.2.1.1. The indexed row defines the slot offset *K2*, the start and length indicator *SLIV*, or directly the start symbol *S* and the allocation length *L*, the PUSCH mapping type, and the number of repetitions (if *numberOfRepetitions* is present in the resource allocation table) to be applied in the PUSCH transmission.

When the UE is scheduled to transmit a PUSCH with no transport block and with a CSI report(s) by a '*CSI request'* field on a DCI, the '*Time domain resource assignment'* field value *m* of the DCI provides a row index *m* + 1to the allocated table as defined in Clause 6.1.2.1.1. The indexed row defines the start and length indicator SLIV, or directly the start symbol *S* and the allocation length *L*, and the PUSCH mapping type to be applied in the PUSCH transmission and the *K2* value is determined as , where  are the corresponding list entries of the higher layer parameter

- reportSlotOffsetListDCI-0-2, if PUSCH is scheduled by DCI format 0\_2 and reportSlotOffsetListDCI-0-2 is configured;

- *reportSlotOffsetListDCI-0-1*, if PUSCH is scheduled by DCI format 0\_1 and *reportSlotOffsetListDCI-0-1* is configured;

- *reportSlotOffsetList*, otherwise;

in *CSI-ReportConfig* for the  triggered CSI Reporting Settings and  is the *(m+1)*th entry of .

- The slot *Ks* where the UE shall transmit the PUSCH is determined by *K2* as *Ks* =, if UE is configured with ca-SlotOffset for at least one of the scheduled and scheduling cell, *Ks* =, otherwise, and where *n* is the slot with the scheduling DCI, K*2* is based on the numerology of PUSCH, and  and  are the subcarrier spacing configurations for PUSCH and PDCCH, respectively,

- and are the and the, respectively, which are determined by higher-layer configured ca-SlotOffsetfor the cell receiving the PDCCH, and are the and the,respectively, which are determined by higher-layer configured ca-SlotOffset for the cell transmitting the PUSCH, as defined in clause 4.5 of [4, TS 38.211], and

- for PUSCH scheduled by DCI format 0\_1, if *pusch-RepTypeIndicatorDCI-0-1* is set to 'pusch-RepTypeB', the UE applies PUSCH repetition Type B procedure when determining the time domain resource allocation. For PUSCH scheduled by DCI format 0\_2, if *pusch-RepTypeIndicatorDCI-0-2* is set to 'pusch-RepTypeB', the UE applies PUSCH repetition Type B procedure when determining the time domain resource allocation. Otherwise, the UE applies PUSCH repetition Type A procedure when determining the time domain resource allocation for PUSCH scheduled by PDCCH.

- For PUSCH repetition Type A, the starting symbol *S* relative to the start of the slot, and the number of consecutive symbols *L* counting from the symbol *S* allocated for the PUSCH are determined from the start and length indicator *SLIV* of the indexed row:

if  then



else



where, and

- For PUSCH repetition Type B, the starting symbol *S* relative to the start of the slot, and the number of consecutive symbols *L* counting from the symbol *S* allocated for the PUSCH are provided by *startSymbol* and *length* of the indexed row of the resource allocation table, respectively.

- For PUSCH repetition Type A, the PUSCH mapping type is set to Type A or Type B as defined in Clause 6.4.1.1.3 of [4, TS 38.211] as given by the indexed row.

- For PUSCH repetition Type B, the PUSCH mapping type is set to Type B.

The UE shall consider the *S* and *L* combinations defined in table 6.1.2.1-1 as valid PUSCH allocations

Table 6.1.2.1-1: Valid *S* and *L* combinations

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| PUSCH mapping type | Normal cyclic prefix | | | Extended cyclic prefix | | |
| *S* | *L* | *S+L* | *S* | *L* | *S+L* |
| Type A (repetition Type A only) | 0 | {4,…,14} | {4,…,14} | 0 | {4,…,12} | {4,…,12} |
| Type B | {0,…,13} | {1,…,14} | {1,…,14} for repetition Type A, {1,…,27} for repetition Type B | {0,…, 11} | {1,…,12} | {1,…,12} for repetition Type A, {1,…,23} for repetition Type B |

For PUSCH repetition Type A, when transmitting PUSCH scheduled by DCI format 0\_1 or 0\_2 in PDCCH with CRC scrambled with C-RNTI, MCS-C-RNTI, or CS-RNTI with NDI=1, the number of repetitions *K* is determined as

- if *numberOfRepetitions* is present in the resource allocation table, the number of repetitions K is equal to *numberOfRepetitions*;

- elseif the UE is configured with *pusch-AggregationFactor*, the number of repetitions *K* is equal to *pusch-AggregationFactor*;

- otherwise *K=1*.

If a UE is configured with higher layer parameter *pusch-TimeDomainAllocationListForMultiPUSCH*, the UE does not expect to be configured with *pusch-AggregationFactor*.

For PUSCH repetition Type A, in case *K>1,* the same symbol allocation is applied across the *K* consecutive slots and the PUSCH is limited to a single transmission layer. The UE shall repeat the TB across the *K* consecutive slots applying the same symbol allocation in each slot. The redundancy version to be applied on the *n*th transmission occasion of the TB, where n = 0, 1, … *K*-1, is determined according to table 6.1.2.1-2.

Table 6.1.2.1-2: Redundancy version for PUSCH transmission

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| *rvid* indicated by the DCI scheduling the PUSCH | *rvid* to be applied to *n*th transmission occasion (repetition Type A) or *n*th actual repetition (repetition Type B) | | | |
| *n* mod 4 = 0 | *n* mod 4 = 1 | *n* mod 4 = 2 | *n* mod 4 = 3 |
| 0 | 0 | 2 | 3 | 1 |
| 2 | 2 | 3 | 1 | 0 |
| 3 | 3 | 1 | 0 | 2 |
| 1 | 1 | 0 | 2 | 3 |

When transmitting MsgA PUSCH on a non-initial UL BWP, if the UE is configured with *startSymbolAndLengthMsgA-PO*, the UE shall determine the *S* and *L* from *startSymbolAndLengthMsgA-PO*.

When transmitting MsgA PUSCH, if the UE is not configured with *startSymbolAndLengthMsgA-PO*, and if the TDRA list *PUSCH-TimeDomainResourceAllocationList* is provided in *PUSCH-ConfigCommon*, the UE shall use *msgA-PUSCH-TimeDomainAllocation* to indicate which values are used in the list. If *PUSCH-TimeDomainResourceAllocationList* is not provided in *PUSCH-ConfigCommon*, the UE shall use parameters *S* and *L* from table 6.1.2.1.1-2 or table 6.1.2.1.1-3 where *msgA-PUSCH-TimeDomainAllocation* indicates which values are used in the list. The time offset for PUSCH transmission is described in [6, TS38.213].

For PUSCH repetition Type A, a PUSCH transmission in a slot of a multi-slot PUSCH transmission is omitted according to the conditions in Clause 9, Clause 11.1 and Clause 11.2A of [6, TS38.213].

For PUSCH repetition Type B, except for PUSCH transmitting CSI report(s) with no transport block, the number of nominal repetitions is given by *numberOfRepetitions*. For the *n*-th nominal repetition, *n* = *0*, …, *numberOfRepetitions* - 1,

- The slot where the nominal repetition starts is given by , and the starting symbol relative to the start of the slot is given by .

- The slot where the nominal repetition ends is given by , and the ending symbol relative to the start of the slot is given by .

Here is the slot where the PUSCH transmission starts, and is the number of symbols per slot as defined in Clause 4.3.2 of [4, TS38.211].

For PUSCH repetition Type B, the UE determines invalid symbol(s) for PUSCH repetition Type B transmission as follows:

- A symbol that is indicated as downlink by *tdd-UL-DL-ConfigurationCommon* or *tdd-UL-DL-ConfigurationDedicated* is considered as an invalid symbol for PUSCH repetition Type B transmission.

- For operation in unpaired spectrum, symbols indicated by *ssb-PositionsInBurst* in SIB1 or *ssb-PositionsInBurst* in *ServingCellConfigCommon* for reception of SS/PBCH blocks are considered as invalid symbols for PUSCH repetition Type B transmission.

- For a reduced capability half-duplex UE in paired spectrum and for PUSCH repetition Type B transmission corresponding to a configured grant, symbols indicated by *ssb-PositionsInBurst* in SIB1 or *ssb-PositionsInBurst* in *ServingCellConfigCommon* for reception of SS/PBCH blocks are considered as invalid symbols for PUSCH repetition Type B transmission.

- For operation in unpaired spectrum, symbol(s) indicated by *pdcch-ConfigSIB1* in *MIB* for a CORESET for Type0-PDCCH CSS set are considered as invalid symbol(s) for PUSCH repetition Type B transmission.

- For operation in unpaired spectrum, if *numberOfInvalidSymbolsForDL-UL-Switching* is configured, *numberOfInvalidSymbolsForDL-UL-Switching* symbol(s) after the last symbol that is indicated as downlink in each consecutive set of all symbols that are indicated as downlink by *tdd-UL-DL-ConfigurationCommon* or *tdd-UL-DL-ConfigurationDedicated* are considered as invalid symbol(s) for PUSCH repetition Type B transmission. The symbol(s) given by *numberOfInvalidSymbolsForDL-UL-Switching* are defined using the reference SCS configuration *referenceSubcarrierSpacing* provided in *tdd-UL-DL-ConfigurationCommon*.

- The UE may be configured with the higher layer parameter *invalidSymbolPattern*, which provides a symbol level bitmap spanning one or two slots (higher layer parameter *symbols* given by *invalidSymbolPattern*). A bit value equal to 1 in the symbol level bitmap *symbols* indicates that the corresponding symbol is an invalid symbol for PUSCH repetition Type B transmission. The UE may be additionally configured with a time-domain pattern (higher layer parameter *periodicityAndPattern* given by *invalidSymbolPattern*), where each bit of *periodicityAndPattern* corresponds to a unit equal to a duration of the symbol level bitmap *symbols*, and a bit value equal to 1 indicates that the symbol level bitmap *symbols* is present in the unit. The *periodicityAndPattern* can be {1, 2, 4, 5, 8, 10, 20 or 40} units long, but maximum of 40 msec. The first symbol of *periodicityAndPattern* every 40 msec/P periods is a first symbol in frame 𝑛𝑓 mod 4 = 0, where P is the duration of *periodicityAndPattern-r16* in units of msec. When *periodicityAndPattern* is not configured, for a symbol level bitmap spanning two slots, the bits of the first and second slots correspond respectively to even and odd slots of a radio frame, and for a symbol level bitmap spanning one slot, the bits of the slot correspond to every slot of a radio frame. If *invalidSymbolPattern* is configured, when the UE applies the invalid symbol pattern is determined as follows:

- if the PUSCH is scheduled by DCI format 0\_1, or corresponds to a Type 2 configured grant activated by DCI format 0\_1, and if *invalidSymbolPatternIndicatorDCI-0-1* is configured,

- if invalid symbol pattern indicator field is set 1, the UE applies the invalid symbol pattern;

- otherwise, the UE does not apply the invalid symbol pattern;

- if the PUSCH is scheduled by DCI format 0\_2, or corresponds to a Type 2 configured grant activated by DCI format 0\_2, and if *invalidSymbolPatternIndicatorDCI-0-2* is configured,

- if invalid symbol pattern indicator field is set 1, the UE applies the invalid symbol pattern;

- otherwise, the UE does not apply the invalid symbol pattern;

- otherwise, the UE applies the invalid symbol pattern.

- If the UE

- is configured with multiple serving cells within a cell group and is provided with *directionalCollisionHandling-r16* = 'enabled' for a set of serving cell(s) among the multiple serving cells, and

- indicates support of *half-DuplexTDD-CA-SameSCS-r16* capability, and

- is not configured to monitor PDCCH for detection of DCI format 2-0 on any of the multiple serving cells,

- a symbol indicated to the UE for reception of SS/PBCH blocks in a first cell of the multiple serving cells by *ssb-PositionsInBurst* in *SIB1* or *ssb-PositionsInBurst* in *ServingCellConfigCommon* is considered as an invalid symbol for PUSCH repetition Type B transmission in

- any of the multiple serving cells if the UE is not capable of simultaneous transmission and reception as indicated by *simultaneousRxTxInterBandCA* among the multiple serving cells, and

- any one of the cells corresponding to the same band as the first cell, irrespective of any capability indicated by *simultaneousRxTxInterBandCA*

and

- a symbol is considered as an invalid symbol in another cell among the set of serving cell(s) provided with *directionalCollisionHandling-r16* for PUSCH repetition Type B transmission with Type 1 or Type 2 configured grant except for the first Type 2 PUSCH transmission (including all repetitions) after activation if the symbol is indicated as downlink by *tdd-UL-DL-ConfigurationCommon* or *tdd-UL-DL-ConfigurationDedicated* on the reference cell as defined in Clause 11.1 of [6, TS 38.213], or the UE is configured by higher layers to receive PDCCH, PDSCH, or CSI-RS on the reference cell in the symbol.

For PUSCH repetition Type B, after determining the invalid symbol(s) for PUSCH repetition type B transmission for each of the *K* nominal repetitions, the remaining symbols are considered as potentially valid symbols for PUSCH repetition Type B transmission. If the number of potentially valid symbols for PUSCH repetition type B transmission is greater than zero for a nominal repetition, the nominal repetition consists of one or more actual repetitions, where each actual repetition consists of a consecutive set of all potentially valid symbols that can be used for PUSCH repetition Type B transmission within a slot. An actual repetition with a single symbol is omitted except for the case of *L*=1. An actual repetition is omitted according to the conditions in Clause 9, Clause 11.1 and Clause 11.2A of [6, TS38.213]. The UE shall repeat the TB across actual repetitions. The redundancy version to be applied on the *n*th actual repetition (with the counting including the actual repetitions that are omitted) is determined according to table 6.1.2.1-2.

For PUSCH repetition Type B, when a UE receives a DCI that schedules aperiodic CSI report(s) or activates semi-persistent CSI report(s) on PUSCH with no transport block by a '*CSI request'* field on a DCI, the number of nominal repetitions is always assumed to be 1, regardless of the value of *numberOfRepetitions*. When the UE is scheduled to transmit a PUSCH repetition Type B with no transport block and with aperiodic or semi-persistent CSI report(s) by a '*CSI request'* field on a DCI, the first nominal repetition is expected to be the same as the first actual repetition. For PUSCH repetition Type B carrying semi-persistent CSI report(s) without a corresponding PDCCH after being activated on PUSCH by a '*CSI request'* field on a DCI, if the first nominal repetition is not the same as the first actual repetition, the first nominal repetition is omitted; otherwise, the first nominal repetition is omitted according to the conditions in Clause 9, Clause 11.1 and Clause 11.2A of [6, TS38.213].

For PUSCH repetition Type B, when a UE is scheduled to transmit a transport block and aperiodic CSI report(s) on PUSCH by a '*CSI request'* field on a DCI, the CSI report(s) is multiplexed only on the first actual repetition. The UE does not expect that the first actual repetition has a single symbol duration.

If *pusch-TimeDomainAllocationListForMultiPUSCH* in *pusch-Config* contains row indicating resource allocation for two to eight contiguous PUSCHs, *K2* indicates the slot where UE shall transmit the first PUSCH of the multiple PUSCHs. Each PUSCH has a separate SLIV and mapping type. The number of scheduled PUSCHs is signalled by the number of indicated valid SLIVs in the row of the *pusch-TimeDomainAllocationListForMultiPUSCH* signalled in DCI format 0\_1.

When the UE is configured with *minimumSchedulingOffsetK2* in an active UL BWP it applies a minimum scheduling offset restriction indicated by the '*Minimum applicable scheduling offset indicator*' field in DCI format 0\_1 or DCI format 1\_1 if the same field is available. When the UE configured with *minimumSchedulingOffsetK2* in an active UL BWP and it has not received '*Minimum applicable scheduling offset indicator*' field in DCI format 0\_1 or 1\_1, the UE shall apply a minimum scheduling offset restriction indicated based on '*Minimum applicable scheduling offset indicator*' value '0'. When the minimum scheduling offset restriction is applied the UE is not expected to be scheduled with a DCI in slot *n* to transmit a PUSCH scheduled with C-RNTI, CS-RNTI, MCS-C-RNTI or SP-CSI-RNTI with *K*2 smaller than, where *K*2min and are the applied minimum scheduling offset restriction and the numerology of the active UL BWP of the scheduled cell when receiving the DCI in slot *n*, respectively, and is the numerology of the new active UL BWP in case of active UL BWP change in the scheduled cell and is equal to , otherwise. The minimum scheduling offset restriction is not applied when PUSCH transmission is scheduled by RAR UL grant or fallbackRAR UL grant for RACH procedure, or when PUSCH is scheduled with TC-RNTI. The application delay of the change of the minimum scheduling offset restriction is determined in Clause 5.3.1.

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