

TSG-RAN Working Group 1 meeting #11
San Diego, CA, USA
February 29 – March 3, 2000

TSGR1#11(00)0246

Agenda item:

Source: Ericsson

Title: CR 25.214-064: Editorial improvement of the IPDL section

Document for: Decision

This CR introduces some editorial updates and clarifications to the IPDL text in TS 25.214 V3.1.0.

10 _____-Idle pPeriods for IPDL ILocation method-

10.1 General

To support time difference measurements ~~that need to be made~~ for location services, ~~there needs to be~~ idle pPeriods ~~can be~~ created in the ~~d~~DownLink (hence the name IPDL) during which time ~~transmission of~~ all channels from a ~~N~~ode B ~~is~~are temporarily seized. During these idle pPeriods the visibility of neighbour ~~base station cells~~ from the UE is improved ~~thus allowing the measurements to be performed~~.

The idle pPeriods are arranged in a predetermined pseudo random fashion according to higher layer parameters, ~~these parameters are used by layer 1 to arrange and use these Idle Periods~~. Idle pPeriods differ from compressed mode in that they are shorter in duration, all channels are silent simultaneously, and no attempt is made to prevent data loss.

In general there are two modes for these idle pPeriods:

- Continuous mode, and
- Burst mode.

In continuous mode the idle pPeriods are active all the time. In burst mode the idle pPeriods are arranged in bursts where each burst contains enough idle pPeriods to allow a UE to make sufficient measurements for its location to be calculated. The bursts are separated by a period where no idle pPeriods occur.

10.24 Parameters of IPDL

The following parameters are signalled to the UE via higher layers:

- IP_Status:** This is a logic value that indicates if the idle pPeriods are arranged in continuous or burst mode.
- IP_Spacing:** The number of 10 ms radio frames between the start of a radio frame that contains an idle Pperiod and the next radio frame that contains an idle Pperiod. (Note that there is at most one idle Pperiod in a radio frame.)
- IP_Length:** The length of the idle Pperiods, expressed in symbols of the CPICH.
- IP_offset:** A cell specific offset ~~that~~ can be used to synchronise idle Pperiods from different sectors within a ~~N~~ode B).
- Seed:** SA seed for ~~the~~a pseudo random number generator.

Additionally in the case of burst mode operation the following parameters are also communicated to the UE.

- Burst_Start:** The SFN where the first burst of idle Pperiods starts.
- Burst_Length:** The number of idle Pperiods in a burst of idle Pperiods.
- Burst_Freq:** The number of radio frames of the primary CPICH between the start of a burst and the start of the next burst.

10.2 Calculation of idle Pperiod Pposition

In burst mode, the first burst starts in the radio frame with SFN = Burst_Start. The n:th burst starts in the radio frame with SFN = Burst_Start + nxBurst_Freq. The sequence of bursts according to this formula continues up to and including the radio frame with SFN = 4095. At the start of the radio frame with SFN = 0, the burst sequence is terminated (no idle periods are generated) and at SFN = Burst_Start the burst sequence is restarted with the first burst followed by the second burst etc., as described above.

Continuous mode is equivalent to burst mode, with only one burst per SFN cycle of 4096 radio frames and the burst starting in the radio frame with SFN = 0.

Assume that $IP_Position(x)$ is the position of idle period number x within a burst, where $x = 1, 2, \dots$, and $IP_Position(x)$ is measured in number of CPICH symbols from the start of the first radio frame of the burst.

The positions of the idle periods within each burst are then given by the following equation:

$$IP_Position(x) = (x \times IP_Spacing \times 150) + (\text{rand}(x \text{ modulo } 64) \text{ modulo } (150 - IP_Length)) + IP_Offset,$$

where $\text{rand}(n)$ is a pseudo random generator defined as follows:

$$\text{rand}(0) = \text{Seed},$$

$$\text{rand}(n) = (106 \times \text{rand}(n - 1) + 1283) \text{ modulo } 6075, n = 1, 2, 3, \dots$$

The position of the x^{th} Idle Period relative to the start of a burst, expressed in symbols of the CPICH, is given by the formula (assuming the Idle Periods are indexed from 1, i.e. the first Idle Period is $x=1$ etc):

$$x * IP_Spacing * 150 + \text{rand}(x \text{ mod } 64) \text{ mod } Max_dev + IP_offset$$

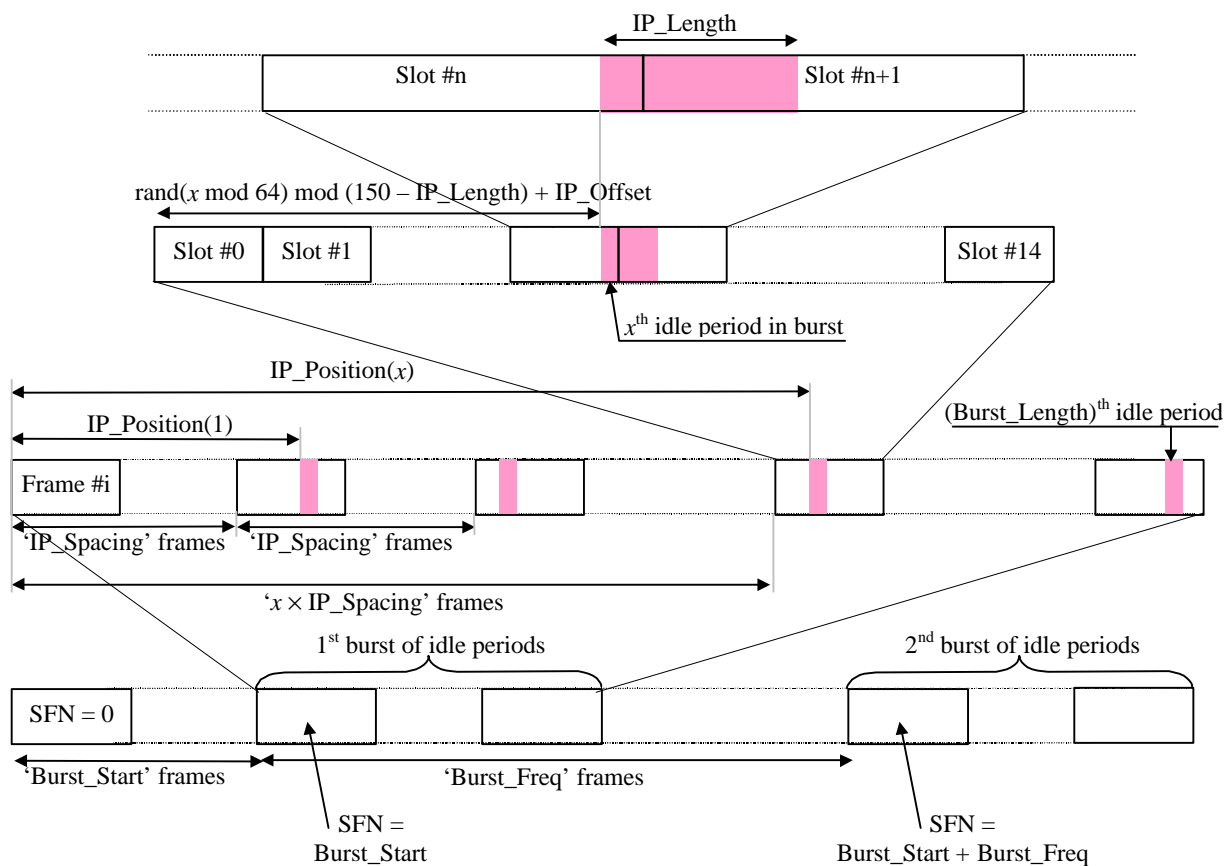
where : $Max_dev = 150 - IP_Length,$

$$\text{rand}(n) = (106 * \text{rand}(n - 1) + 1283) \text{ mod } 6075, \quad \text{and}$$

$$\text{rand}(0) = \text{Seed}$$

Continuous mode can be considered as a specific case of the burst mode with just one burst spanning the whole SFN eye. Note also that x will be reset to $x=1$ for the first idle period in a SFN eye for both continuous and burst modes and will also, in the case of burst mode, be reset for the first Idle Period in every burst.

Figure 940.1 below illustrates the idle periods for the burst mode case.



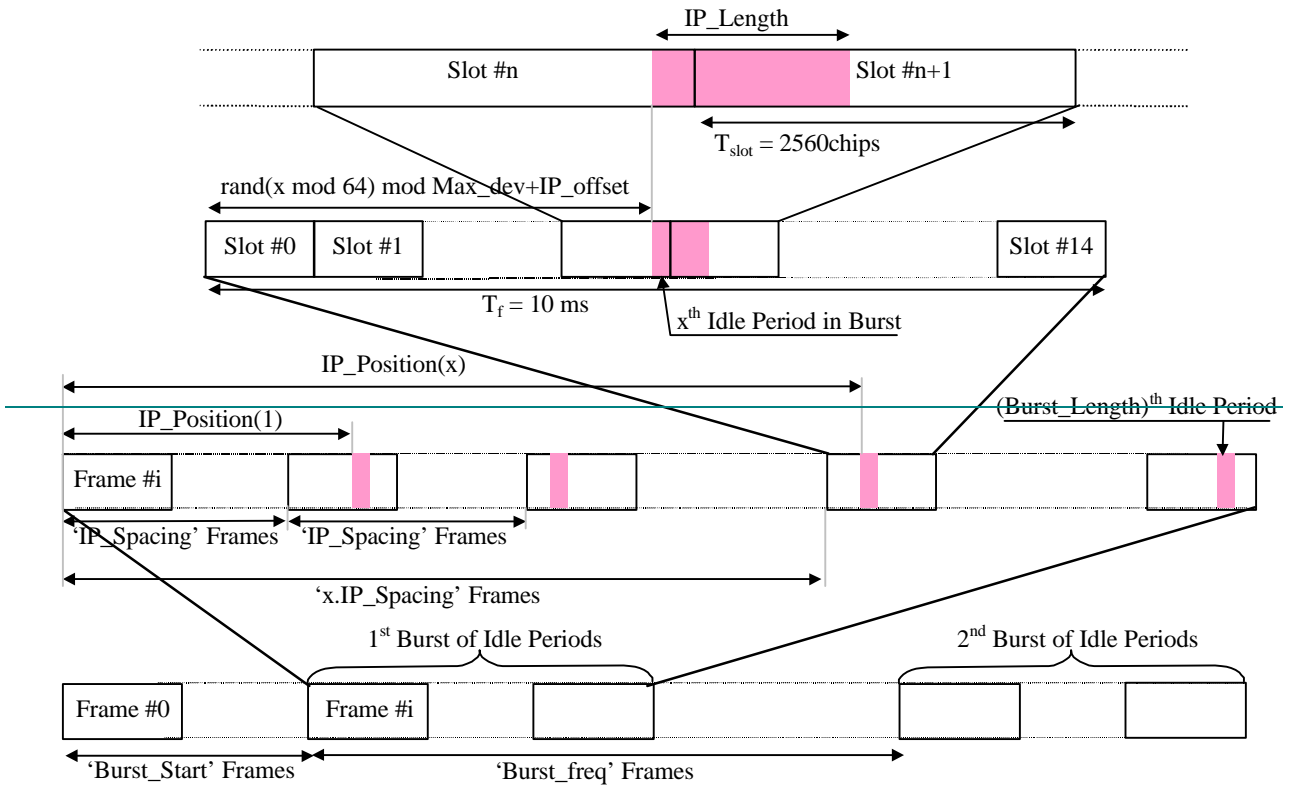


Figure 940.4: Idle Period placement in the case of burst mode operation.