**3GPP TSG RAN WG1 e-Meeting #104 R1-210XXXX**

**e-Meeting, January 25th – February 5th, 2021**

Agenda Item: 8.7.1.1

Source: Moderator (MediaTek)

Title: Summary for Paging Enhancements

Document for: Discussion and Decision

# Introduction

In RAN1 #103-e [1][2], RAN1 agrees to support paging early indication (PEI), and it remains to specify the physical design based on DCI, SSS or TRS/CSI-RS:

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| Agreements**:** For NR idle/inactive-mode paging enhancement, paging early indication before paging occasion is supported from RAN1 perspective   * FFS: Physical layer design based on DCI, SSS or TRS/CSI-RS * Send LS to inform RAN2 and kindly ask RAN2 to inform RAN1 if there is anything that RAN1 should take into consideration in the physical layer design for this feature, including any other progress RAN2 has made in this WI which may has RAN1 impact |

There is also an LS on paging enhancement from RAN2 [3]:

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| **1. Overall Description:**  In RAN2#112-e, RAN2 discussed UE grouping for paging enhancement in Rel-17 UE power saving WI. RAN2 confirmed that UE grouping is considered as a candidate of paging enhancements for UE power saving. Regarding paging for UE subgroups, RAN2 has discussed and considered the following methods:   * Paging indication for UE subgroups using paging DCI, with either same-slot or cross-slot scheduling; * Paging early indication (PEI) / wake-up signal (WUS) for UE subgroups; * UE subgroup indication by using multiple P-RNTIs; * Paging for UE subgroups using different time/frequency resources.   From RAN2 perspective, the last two methods are de-prioritized. Notice that these methods are not mutually exclusive.  **2. Actions:**  **To RAN1:**  RAN2 respectfully asks RAN1 to take the above information into consideration and provide information on the feasibility and limitations of carrying subgroup information with their recommended solution. |

Based on the agreement, RAN2 LS and companies’ contributions [4]-[31], this summary is devoted to characterize all possible PEI candidate designs over the agreed design considerations: Impact to paging detection performance, resource occupation, and power saving gain. In Section 2, fundamental assumptions for the characterization will be discussed and decided. And the subsequent sections will further specify and compare the PEI candidate designs toward the selection for PEI physical layer design.

# Initial Characterization for PEI Candidate Designs

In this Section, fundamental assumptions for the characterization will be discussed and decided.

## UE sub-grouping information in PEI

Whether to carry UE sub-grouping information in PEI is fundamental assumption/requirement to PEI physical layer design. From the observation in RAN1 #103-e, combining the two features are beneficial, particularly for the case where the original group paging rate is higher. On the other hand, from companies’ contributions, the power saving gain starts to saturate if there partition more than 8 sub-groups. Consequently, the following proposal and observation are suggested:

Proposal 1: Carrying UE sub-grouping information in paging early indication is supported.

Observation 1: The power saving gain starts to saturate if there partition more than [8] sub-groups for a UE group or a PO.

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| Agreements:  Observation: For NR idle/inactive-mode UEs, UE sub-grouping indication carried in paging early indication can provide the following power saving gains w.r.t Rel-16:   * If the original group paging rate is 10%:   + [10.6%] –[19.1%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [16.0%] –[36.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [14.3%] –[46.0%] where the baseline assumes 3 SS bursts for synchronization before PO reception * Some sources also evaluated performance if the original group paging rate is in the range between 20% and 60% and showed following results:   + [8.0%] –[19.1%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [18.1%] –[34.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [20.6%] –[42.0%] where the baseline assumes 3 SS bursts for synchronization before PO reception   The additional power saving gains w.r.t. paging early indication without UE sub-grouping are given as follows:   * If the original group paging rate is 10%:   + [0.6%] –[2.7%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [0.6%] –[4.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [0.6%] –[4.7%] where the baseline assumes 3 SS bursts for synchronization before PO reception * Some sources also evaluated performance if the original group paging rate is in the range between 20% and 60% and showed following results:   + [1.3%] –[8.0%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [2.1%] –[13.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [3.3%] –[16.1%] where the baseline assumes 3 SS bursts for synchronization before PO reception   The number of UE sub-groups evaluated ranges from 2 to 16.  The power saving gains are dependent on the assumptions about placement of PEI and PO relative to SSB.  Note: It is FFS in RAN1 another group paging rate > 10% for the evaluation of Rel-17 paging enhancement.  Note: Not all sources providing results for paging early indication without UE sub-grouping also provide results for paging early indication with UE sub-grouping. |

Companies please provide comments/suggested revisions to Proposal 1 and Observation 1 in Table 1:

Table 1: Companies’ comments/suggested revisions to Proposal 1 and Observation 1

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| **Company** | **Comment(s)/Suggested Revision(s)** |
| Qualcomm | Agreed with the proposal and observation. Added the FFS to include the subgrouping in paging PDCCH  Proposal 1: Carrying UE sub-grouping information in paging early indication is supported.  **FFS: carrying UE sub-grouping information in paging PDCCH is supported or not** |
| CATT | We can see from the power saving gain is very small (0.6% - 4.6 % for 10% paging rate) for PEI with paging subgrouping comparing to that without paging subgrouping. Since supporting paging subgrouping in the PEI would have additional overhead in PEI, we need to have strong justification before we can support it.  We should define the general procedure of PEI and associated paging procedure before discussing whether paging subgrouping is supported. |
| Intel | While we agree with the intention, we think the amount of information to be conveyed is critical here. And we have not decided on the physical layer signal/channel design. PDCCH signal can carry more information whereas a sequence based transmission may not. Sequence based transmission has other benefits which is perhaps not relevant here. Hence, depending on which signal/channel is chosen, amount of information that can be carried by PEI will be more clear. It is not clear how number of groups 8 is obtained, whether it is based on use case or just from simulation results. To this end, we suggest to go with what can be feasible for both options. Our revisions are as follows:  Proposal 1: Carrying UE sub-grouping information in paging early indication is supported, when number of sub-groups is up to [4].   * **FFS: indication for number of sub-groups > 4**   **Note: The exact number of sub-groups that can be indicated in paging early indication is to be confirmed after agreement on the signal/channel design.** |
| Xiaomi | For Proposal 1, we can support it in principle, but want to add some more clarifications to it. In our view, when DCI-based PEI is adopted, it is possible to carry PEI of UE group A in an earlier paging DCI (for example, using the reserved bits to carry PEI) of UE group B. and since there are multiple reserved bits in paging DCI, it is possible that the sub-grouping information and PEI can be both carried within the paging DCI of UE group B. In this case, we think it is more clear to say that, sub-grouping information can be carried along with PEI.  Based on above, we propose to modify the Proposal 1 a little bit as follows,  **Proposal 1: Carrying UE sub-grouping information in paging early indication is supported.**  **Note: if PEI is carried in a paging DCI, UE sub-grouping information can be also be carried in the paging DCI** |
| Lenovo, Motorola Mobility | For typical group paging rate of 10~20%, additional power saving gains of sub-grouping in PEI w.r.t. PEI without sub-grouping is very limited (the max gain for 3 SS burst based synchronization is < 5%). With TRS provisions, power saving gain is expected to be even smaller (max power saving gain of 2~3%).  We suggest RAN1 first to discuss PEI physical channel/signal design, considering with and without sub-grouping, and subgrouping in PEI and/or sub-grouping in paging DCI. |
| Samsung | We are OK to support UE sub-grouping up to [4] sub-groups based on paging PDCCH. Because the reserved bits in paging DCI can be reused directly. But the L1 signal/channel of PEI has not been discussed yet. The impact on PEI reception is not clear. We suggest to prioritize the L1 signal/channel design of PEI without UE sub-grouping, especially considering the limited gain.  Therefore, we support paging PDCCH based UE subgrouping, but not PEI. We can add FFS for PEI. |
| vivo | In principle, we are fine with proposal 1 and observation 1. However, to avoid ambiguity understanding and further save the cost for cross-layer communication, we also need to reply the LS [6] from RAN2 to declare that from RAN1 perspective the sub-grouping indication by paging PDCCH should not be considered.  In addition, in the RAN1#103-E meeting, sub-grouping on Paging DCI is also studied, it is shown that  Agreements:  Observation: For NR idle/inactive-mode UEs, UE sub-grouping indication within a PO can provide the following power saving gains w.r.t. Rel-16:   * If the original group paging rate is 10%:   + [0.3%] - [1.1%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [0.4%] - [0.8%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [0.3%] - [1.0%] where the baseline assumes 3 SS bursts for synchronization before PO reception * Some sources also evaluated performance if the original group paging rate is in the range between 20% and 80% and showed following results:   + [0.7%] - [7.6%] where the baseline assumes 1 SS burst for synchronization before PO reception   + [0.8%] - [3.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception   + [0.5%] - [4.7%] where the baseline assumes 3 SS bursts for synchronization before PO reception   The number of UE sub-groups evaluated ranges from 2 to 16.  Some companies show concern on assuming group paging rate larger than 60%.  Note: It is FFS in RAN1 another group paging rate > 10% for the evaluation of Rel-17 paging enhancement.  It is clearly subgrouping on Paging DCI can provide marginal power saving gain about 0.3 - 1.1%. It is not necessary to further study the subgrouping on Paging DCI. So, we suggest to supplement proposal 1 as follows with modifying in red:  Proposal 1: Carrying UE sub-grouping information in paging early indication is supported. And reply the LS sending from RAN2 [R2-2010884] as follow:  **From RAN1 perspective, the sub-grouping indication by using paging PDCCH is not supported.** |
| CMCC | We support this proposal, as vivo’s comment, the power saving of UE sub-grouping carried by paging DCI is limited, the UE sub-grouping indication by using paging DCI is not supported. |
| Ericsson | Support the proposal 1. We also support subgrouping indication via Paging DCI.  Regarding vivo’s comment, the observation cited from RAN1#103 applies to the case when the subgrouping is within a PO, and it does not apply when subgrouping is indicated in a paging DCI from another PO. |
| Huawei, HiSilicon | We support the proposal in general, but the proposed compromise by Chairman yesterday is preferred.  Proposal 1: Carrying UE sub-grouping information ~~in paging early indication~~ is supported at least in paging early indication.   * FFS: whether some of the sub-grouping information can be carried also in paging DCI.   The only concern in yesterday discussion is whether the power saving gain is attractive. We would like to remind that it has been already agreed the observations in RAN1#103 regarding the additional power saving gain due to sub-grouping. The original group paging rate in deployment depends on the network configuration and the paging load is dynamically changing. Therefore, using a range of group paging rate from 10% to 60% for paging enhancement evaluation is reasonable.  *The additional power saving gains w.r.t. paging early indication without UE sub-grouping are given as follows:*   * *If the original group paging rate is 10%:*    + *[0.6%] –[2.7%] where the baseline assumes 1 SS burst for synchronization before PO reception*   + *[0.6%] –[4.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception*   + *[0.6%] –[4.7%] where the baseline assumes 3 SS bursts for synchronization before PO reception* * *Some sources also evaluated performance if the original group paging rate is in the range between 20% and 60% and showed following results:*    + *[1.3%] –[8.0%] where the baseline assumes 1 SS burst for synchronization before PO reception*   + *[2.1%] –[13.0%] where the baseline assumes 2 SS bursts for synchronization before PO reception*   *[3.3%] –[16.1%] where the baseline assumes 3 SS bursts for synchronization before PO reception* |
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## UE Behavior if UE Misses PEI

For characterizing PEI candidate designs, the required UE behavior when UE misses PEI will cause fundamental difference to the performance metrics. From companies’ contributions, there are two behaviors:

* Behv-A: UE is not required to monitor PO if UE misses PEI for the targeted PO
* Behv-B: UE is required to monitor PO if UE misses PEI for the targeted PO

The proposal is therefore suggested for characterizing PEI candidate designs, and companies please input your comments/suggested revisions in Table 2.

Proposal 2: The following UE behaviors are considered in charactering PEI candidate designs based on PDCCH, TRS/CSI-RS and SSS:

* **Behv-A: UE is not required to monitor PO if UE misses PEI for the targeted PO**
* **Behv-B: UE is required to monitor PO if UE misses PEI for the targeted PO**
* **FFS: Whether selection of the required UE behavior is based on network configuration**

Table 2: Companies’ comments/suggested revisions to Proposal 2

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| **Company** | **Comment(s)/Suggested Revision(s)** |
| Qualcomm | Behv-A is assumed by the UE. This has more power saving gain than Behv-B. |
| CATT | First, we would like to clarify whether PEI would have one or multiple monitoring occasions to associate with paging monitoring occasions. Since UE might not be in a cell, the paging strategy is to page UE in the last camped cell and neighboring cells. If UE does respond to the paging, the network would extend the paging area. Thus, there could be more than one paging occasion for UE in a DRX cycle. If we want to define either Behv-A or Behv-B, we need to specify the configuration of PEI first. |
| Intel | Behv- A.  Also, “misses PEI” does not seem to be correct terminology. We suggest to revise as follows:  **Behv-A: UE is not required to monitor PO if UE does not detect PEI for the targeted PO**  On the other hand, we think the intention of the proposal is not quite clear. Purpose is to study or to agree to something? In particular, what does it mean by “considered in character(iz)ing PEI candidate designs”? Depending on choice of PEI, different behaviors may apply/make sense to different choices, and there is no reason to agree to such options here if we are just saying that we will study the available candidate PEI designs considering these possible behaviors. In such a case, there is also no need for the FFS bullet if the intention is to study. |
| Xiaomi | Our preference is Behv-B.  As to power consumption, Behv-A/B has almost the same power consumption from the UE side, since no matter how, UE has to check PEI every time. And only false detection, which is with little probability, would cause the UE to receiving PO unnecessarily by Behv-B.  But for Behv-A, when miss detection happens, UE would miss the paging DCI in PO, and gNB has to do re-paging in the next DRX cycle, thus cause extra delay and also extra power consumption from gNB side.  But for now, we can agree with this proposal and do some further study. |
| Lenovo, Motorola Mobility | We think that the network should be able to configure, per UE group, a desired UE behavior when the UE does not detect PEI. Behv-A allows for the network to skip transmission of PEI, if there is no paging in a corresponding PO. Behv-B is beneficial to avoid missed paging reception due to missed PEI detection. |
| Samsung | Behv-A is necessary. And NW can transmit PEI on-demand. |
| vivo | We agree with Samsung Behv-A is essential.  As discussed in our TDoc [R1-2100452], with considering resource overhead and the flexibility of network, it will be reasonable to allow PEI discontinuous transmission (DTX) for the case when there is no UE will be paged in a PO. So, we suggest to revise proposal 2 as below with modifying in red:  Proposal 2: The following alternatives for UE behavior are considered in charactering PEI candidate designs based on PDCCH, TRS/CSI-RS and SSS:   * **Behv-A: UE is not required to monitor PO if UE misses PEI for the targeted PO** * **Behv-B: UE is required to monitor PO if UE misses PEI for the targeted PO for invalid PEI MO(s), FFS invalid PEI MO(s)** |
| CMCC | The UE behaviour in Proposal 2 is also related to whether PEI is assumed to be always transmitted or can use DTX transmission, e.g., if PEI can be transmitted as DTX, Behv-A is more suitable.  Considering to reduce NW’s resource overhead, we prefer DXT for PEI and Behv-A. |
| Ericsson | In our understanding this proposal is to compare the performance of the different PEI candidate designs. The actual UE behavior wrt monitoring based on the indication in the PEI should be discussed separately when more progress is made on the contents of PEI. For example, if PEI does not carry short message, UE in either Behv-A or Behv-B may still have to monitor the PO.  From the perspective of evaluating the candidate PEI designs, both Behv-A and Behv-B should be considered, and perhaps this aspect can be made clearer in the proposal.  As other companies have also commented, “*if UE misses PEI for the targeted PO*” should be replaced with “*if does not detect a PEI for the targeted PO*”. |
| Huawei, HiSilicon | We prefer Behavior B, which can guarantees the paging DCI reception performance. The power saving gain may be slightly impacted when the MDR of PEI DCI increases to 10% e.g. in the cell edge.  However, according to the discussion in Monday GTW session, people may be understood that in Behavior B the gNB may not always transmit the PEI. To avoid the confusion, we suggest to put the proposal 2-Behv-B and proposal 4 together for the discussion. From proposal 4, the gNB shall guarantee the power saving gain to make the MDR fulfill 1% or 10% target. Similarly, the proposal 2-Behv-A and proposal 3 should be put together for the discussion.  Proposal 2: The following UE behaviors are considered in charactering PEI candidate designs based on PDCCH, TRS/CSI-RS and SSS:   * **Behv-A:**    + **UE is not required to monitor PO if UE misses PEI for the targeted PO**   + **The joint miss-detection rate (MDR) of PEI and paging PDCCH should be no worse than paging PDSCH performance for minimum impact to paging detection performance**   + **The false-alarm rate (FAR) of PEI should be no larger than [1%] for minimum impact to power saving gain with PEI** * **Behv-B:**    + **UE is required to monitor PO if UE misses PEI for the targeted PO**   + **The miss-detection rate (MDR) and the false-alarm rate (FAR) of PEI should both be no larger than [1%] for minimum impact to power saving gain with PEI**   + **Note: Conditioned on this UE behavior, there is no impact to paging detection performance**   **FFS: Whether selection of the required UE behavior is based on network configuration** |
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We can further confirm the following properties based on Behv-A and Behv-B, respectively:

Proposal 3: When Behv-A is assumed for UE,

* **The joint miss-detection rate (MDR) of PEI and paging PDCCH should be no worse than paging PDSCH performance for minimum impact to paging detection performance**
* **The false-alarm rate (FAR) of PEI should be no larger than [1%] for minimum impact to power saving gain with PEI**

Proposal 4: When Behv-B is assumed for UE,

* **The miss-detection rate (MDR) and the false-alarm rate (FAR) of PEI should both be no larger than [1%] for minimum impact to power saving gain with PEI**
* **Note: Conditioned on this UE behavior, there is no impact to paging detection performance**

Companies please input your comments/suggested revisions to Proposal 3 and Proposal 4 in Table 3:

Table 3: Companies’ comments/suggested revisions to Proposal 3 and Proposal 4

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| **Company** | **Comment(s)/Suggested Revision(s)** |
| Qualcomm | This is related to Proposal 2 for which we prefer Behv-A. Then we think proposal 3 is agreeable. |
| CATT | We need to define the PEI configuration and associated Behv in Proposal 2 before discussing proposal 3. We are Ok to define the miss-detection probability and false alarm rate for PEI in proposal 4. |
| Intel | Since this is related to Proposal 2, our comment is for the Proposal 3.  We think miss-detection target of 0.1% for the PEI at false alarm rate of 1% should ensure paging detection performance is not impacted. We do not see need for joint PEI and PDCCH detection and comparing this to PDSCH performance.   Hence, to simplify the analysis, we suggest the following for Proposal 3  Proposal 3: When Behv-A is assumed for UE,   * **The miss-detection rate (MDR) of PEI should be 0.1% with false alarm rate of 1% for minimum impact to paging detection performance and UE power saving gain.** |
| Lenovo, Motorola Mobility | Fine with proposal 3.  In proposal 4, suggest removing the “Note”. If a UE makes a wrong assumption, based on false detection of PEI, that there is no paging intended to the UE, the UE misses paging. Although this case may be rare, there could be small impact on the paging detection performance. |
| Samsung | In either case, the MDR of PEI can be discussed separately from paging PDCCH. For Behv-A higher target reliability of PEI should be considered than that for paging PDCCH. PEI only indicate paging PDCCH reception, no impact to paging PDSCH.  We support the modification from Intel. |
| vivo | In general, we are fine with proposal 3 and 4. |
| CMCC | Fine with proposal 3 and 4. |
| Ericsson | OK with proposals 3 and 4 as assumption for evaluations. |
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## Assumptions for Resource Occupation

To characterize the resource occupation for PEI candidate designs, the following should be confirmed:

Proposal 5: For PEI design based on PDCCH and Behv-A/B, abbreviated by PEI-PDCCH-Behv-A/B,

* Resource allocation is in CSS
* For PEI-PDCCH-Behv-A: No PEI transmission only if there is no associated UE to be paged
* **For PEI-PDCCH-Behv-B: No PEI transmission only if resource conflict with legacy PDCCH**

Proposal 6: For PEI design based on TRS/CSI-RS and Behv-A/B, abbreviated by PEI-TRS-Behv-A/B,

* Resource allocation is in PDSCH region for connected-mode UEs
  + Rel-15 zero-power CSI-RS rate-matching pattern(s) or RB-symbol rate-matching pattern(s) should be configured to connected-mode UEs to avoid resource conflict
  + For UE supporting rate-matching per dynamic DCI indication, the resource can be utilized for PDSCH transmission to the UE if no PEI is transmitted.
  + For UE not supporting rate-matching per RRC configuration, the resource cannot be utilized for PDSCH transmission to the UE once the rate-matching pattern is configured to the UE.
* For PEI-TRS-Behv-A: No PEI transmission only if there is no associated UE to be paged
* **For PEI-TRS-Behv-B: PEI is always transmitted (i.e., higher priority than PDSCH of connected-mode UE)**
  + **Note: This allows the PEI to be utilized for synchronization**

Proposal 7: For PEI design based on SSS and Behv-A/B, abbreviated by PEI-SSS-Behv-A/B,

* Resource allocation is in PDSCH region for connected-mode UEs
  + Rel-15 RB-symbol rate-matching pattern(s) should be configured to connected-mode UEs to avoid resource conflict
  + For UE supporting rate-matching per dynamic DCI indication, the resource can be utilized for PDSCH transmission to the UE if no PEI is transmitted.
  + For UE not supporting rate-matching per dynamic DCI indication, the resource cannot be utilized for PDSCH transmission to the UE once the rate-matching pattern is configured to the UE.
* For PEI-SSS-Behv-A: No PEI transmission only if there is no associated UE to be paged
* **For PEI-SSS-Behv-B: PEI is always transmitted (i.e., higher priority than PDSCH of connected-mode UE)**
  + **Note: This allows the PEI to be utilized for synchronization**

Companies please input your comments/suggested revisions to Proposal 5, Proposal 6 and Proposal 7 in Table 4:

Table 4: Companies’ comments/suggested revisions to Proposal 5, Proposal 6 and Proposal 7

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| **Company** | **Comment(s)/Suggested Revision(s)** |
| Qualcomm | For proposal 5, 6 and 7, agreed with Bhev-A PEI no transmission condition.  For proposal 6 and 7, the connected UE operation should be same as existing rate matching for Rel-16 UEs. There is no need to discuss it here. |
| CATT | The PEI resource allocation would depend on the number of PEI monitoring occasions. It is too early to discussion Proposals 5, 6, 7 before the conclusion of PEI monitoring occasions. |
| Intel | The overall intention of the proposals is not clear.  What does it even mean by “PDSCH region for connected-mode UEs”? PDSCH can be anywhere, and so can most other channels and signals in NR. There is no need to emphasize PDSCH as something special here.  Therefore, all the rate-matching related assumptions and bullets should be removed. We should count REs for OH calculations, and not based on a single gNB implementation option. In summary, PDSCH is NOT the only channel to be multiplexed in the DL, and even for PDSCH, rate-matching is NOT the only mechanism to realize coexistence.  Hence, we do not think coexistence with a specific channel should be assumed as reference for resource occupancy calculation. **The number of REs occupied by the signal/channel should be taken as reference for comparison.**  Also, it is not clear whether Note in Proposals 6 and 7 are applicable only for Behv-B or in general for PEI-TRS and PEI-SSS. In our view, PEI-TRS or PEI-SSS can be used for tracking when it is transmitted. |
| Xiaomi | Support Proposal 5. And further discuss may be needed for proposal 6/7  For PEI-TRS-Behv-B/ PEI-SSS-Behv-B, our view is that even PEI is not always transmitted, that is lower priority than PDSCH of connected-mode UE, the paging mechanism can still work(with Behv-B). And currently, we are not sure about the resource allocated to TRS/SSS-PEI. So we suggest to modify Proposal 6/7 as follows,  Proposal 6: For PEI design based on TRS/CSI-RS and Behv-A/B, abbreviated by PEI-TRS-Behv-A/B,   * If resource allocation is in PDSCH region for connected-mode UEs   + Rel-15 zero-power CSI-RS rate-matching pattern(s) or RB-symbol rate-matching pattern(s) should be configured to connected-mode UEs to avoid resource conflict   + For UE supporting rate-matching per dynamic DCI indication, the resource can be utilized for PDSCH transmission to the UE if no PEI is transmitted. * For PEI-TRS-Behv-A: No PEI transmission only if there is no associated UE to be paged * **For PEI-TRS-Behv-B: PEI is always transmitted (i.e., higher priority than PDSCH of connected-mode UE) or PEI is transmitted when there is no collision with PDSCH of connected-mode UE (i.e., lower priority than PDSCH of connected-mode UE)**   + **Note: This allows the PEI to be utilized for synchronization**   Proposal 7: For PEI design based on SSS and Behv-A/B, abbreviated by PEI-SSS-Behv-A/B,   * If resource allocation is in PDSCH region for connected-mode UEs   + Rel-15 RB-symbol rate-matching pattern(s) should be configured to connected-mode UEs to avoid resource conflict   + For UE supporting rate-matching per dynamic DCI indication, the resource can be utilized for PDSCH transmission to the UE if no PEI is transmitted. * For PEI-SSS-Behv-A: No PEI transmission only if there is no associated UE to be paged * **For PEI-SSS-Behv-B: PEI is always transmitted (i.e., higher priority than PDSCH of connected-mode UE) or PEI is transmitted when there is no collision with PDSCH of connected-mode UE (i.e., lower priority than PDSCH of connected-mode UE)**   + **Note: This allows the PEI to be utilized for synchronization** |
| Lenovo, Motorola Mobility | In proposals 5, 6 and 7, we don’t think 2nd and 3rd main bullets are necessary. Depending on whether PEI is intended to one or multiple groups of UEs, PEI transmission may or may not be skipped. Thus, we think RAN1 discussion should focus on UE behaviors, not the network behaviors. |
| Samsung | OK with Bhev-A PEI no transmission condition.  For PEI-TRS-Behv-B, and PEI-SSS-Behv-B in proposal 6 and 7, the UE behaviors are same no matter PEI is transmitted or not, i.e. UE wakes up for paging reception. Then the entire function doesn’t make any sense.  For rate-matching pattern, we share the same view as Qualcomm and Intel. No need to discuss. |
| vivo | Firstly, the topic is assumptions for resource occupation, but actually these proposals are related to the rate matching design and the corresponding network configuration with various UE behaviors for PEI detection, which should be discussed at a relatively later stage. Besides, the starting point of R17 power saving WID for paging enhancement is to reduce unnecessary UE paging receptions for the power saving purpose. Following this principle, the power saving gain is undoubtedly one of the crucial perspectives for PEI design, which should be discussed for different PEI design firstly.  For proposal 5,  PEI-PDCCH-Behv-B: PEI is always transmitted with some exception cases, e.g., conflict with legacy PDCCH, collied with SSB and RAR,  For proposal 6 and 7, it is more important to know whether the unused resources can be used from system perspective than UE perspective. From our understanding, there is no significant system-level overhead since the SSS/TRS/CSI-RS resources can be used for UEs supporting rate-matching. |
| CMCC | Support proposal 5.  Regarding proposal 6 & 7, agree with Qualcomm, three is no need to discuss rate matching behaviour. |
| Ericsson | In our understanding, these proposals are intended to evaluate the resource occupation for the different PEI candidate designs. This should be made clear in the proposals. For proposal 5, for Behv-B, always transmitting PEI cannot be assumed. In any case, our understanding is that the details wrt UE behavior would be discussed separately. |
| Huawei, HiSilicon | For this part, we prefer to firstly focus on the co-existence issue of PEI with legacy channels, e.g. some observations on rate matching of PDSCH to coexist with the PEI transmission. This is important aspect we need take into consideration because the PEI should not impact the legacy UE behavior and legacy channel performance. |
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# 1st Round of Offline Discussion and Proposals

(To be updated)

# Summary

(To be updated)

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