**3GPP TSG RAN WG1 #106bis-e R1-21xxxxx**

**e-Meeting, October 11th – 19th, 2021**

**Agenda Item: 8.8.1.3**

**Source: Moderator (China Telecom)**

**Title: [106bis-e-NR-R17-CovEnh-03] Summary of email discussion on joint channel estimation for PUSCH**

**Document for: Discussion**

1. Introduction

In RAN #90 e-meeting, a new Rel-17 work item on NR coverage enhancements was approved [1] and was revised in [2]. The objective of this work item is to specify enhancements for PUSCH, PUCCH and Msg3 PUSCH for both FR1 and FR2 as well as TDD and FDD.

The detailed objectives are as follows.

* *Specification of PUSCH enhancements [RAN1, RAN4]*
  + *Specify the following mechanisms for enhancements on PUSCH repetition type A [RAN1]*
    - *Increasing the maximum number of repetitions up to a number to be determined during the course of the work.*
    - *The number of repetitions counted on the basis of available UL slots.*
  + *Specify mechanism(s) to support TB processing over multi-slot PUSCH [RAN1]*
    - *TBS determined based on multiple slots and transmitted over multiple slots.*
  + *Specify mechanism(s) to enable joint channel estimation [RAN1, RAN4]*
    - *Mechanism(s) to enable joint channel estimation over multiple PUSCH transmissions, based on the conditions to keep power consistency and phase continuity to be investigated and specified if necessary by RAN4 [RAN1, RAN4]*
      * *Potential optimization of DMRS location/granularity in time domain is not precluded*
    - *Inter-slot frequency hopping with inter-slot bundling to enable joint channel estimation [RAN1]*
* *Specification of PUCCH enhancements [RAN1, RAN4]*
  + *Specify signaling mechanism to support dynamic PUCCH repetition factor indication [RAN1]*
  + *Specify mechanism to support DMRS bundling across PUCCH repetitions [RAN1, RAN4]*
    - *When applicable, based on similar mechanism(s) for enabling joint channel estimation for PUSCH*
* *Specify mechanism(s) to support Type A PUSCH repetitions for Msg3 [RAN1, RAN2]*

This contribution is a summary of joint channel estimation for PUSCH.

1. Summary of contributions

## 2.1 Conditions to keep power consistency and phase continuity

Based on the LSs between RAN1 and RAN4 [3]-[10], the conditions for UE to keep power consistency and phase continuity among PUSCH transmissions for different scenarios can be summarized as follows:

**Back-to-back transmissions with zero gap in-between adjacent transmissions**

In order to maintain phase continuity, the following conditions should be met:

* Modulation order does not change.
* RB allocation in terms of length and frequency position should not be changed, and intra-slot and inter-slot frequency hopping is not enabled within a repetition bundle.
* No change on transmission power level of its own CC, i.e., no change on the power control parameters specified in TS 38.213, and also when own CC is not impacted by other concurrent CC(s) that are configured for inter-band CA or DC for same UE with dynamic power sharing and no change in any configured CC s that are part of configured intra-band uplink CA or DC.
* No UL beam switching for FR2 UE occurs.
* Applying the same TPMI precoder across PUSCH transmissions.
* TA adjustment and UE uplink timing autonomous adjustments cause the phase to change. RAN4 is still investigating the full impacts of the detailed scenarios, and will provide a final view about this at the next RAN4 meeting.

**Non-back-to-back transmission with non-zero gap in-between adjacent transmissions**

For non-back-to-back transmission with non-zero gap in-between adjacent transmissions, RAN4 concluded that at least following additional condition also need to be met in addition to the conditions for Back-to-back transmissions:

* No downlink reception in-between the PUSCH or PUCCH repetition in the same band for TDD case.
  + The “downlink reception” means downlink symbols with actual DL transmission from gNB to UE and/or DL monitoring with the assumption that UE is receiving information.
  + Regarding whether “downlink reception” include downlink symbols without actual DL transmission from gNB to UE and without DL monitoring, it would be helpful if RAN1 could provide more information on the exact scenario.
  + Phase discontinuity tolerance LLS is ongoing in RAN4 study and conditions of whether the phase continuity can be maintained in TDD case that has downlink reception in-between the PUSCH or PUCCH repetition could be revisited in future meeting with consideration of phase discontinuity tolerance. RAN4 is also still checking whether there are any optional UE antenna configurations where a UE could overcome this problem and still gain from using the feature.
* In scenario of no more than X un-scheduled OFDM symbols in-between the PUSCH or PUCCH repetition (e.g., X = 0, 1, 2, …, 14), RAN4 confirms the feasibility of phase continuity and power consistency for non-zero un-scheduled gap case for a gap less than 14 symbols when UE is not required to meet the existing off power requirements. RAN4 has further agreed that the 13-symbol is the maximum length for the gap for all SCS, and that the 14-symbol or 1ms will not be discussed in RAN4 anymore for un-scheduled gap in Rel-17 [8].
* In scenario of other UL channels in-between PUCCH or PUSCH repetitions, e.g., SRS or other PUCCH, at least if the other scheduled signals/channels during the non-zero gap have the same settings in antenna port, allocated number and locations of PRBs transmitted, and PAPR and average power, e.g., PUSCH/PUCCH part of repetitions and SRS has same PAPR and average power, it is feasible to maintain the phase continuity and power consistency across the repetitions. RAN4 has agreed that it is not considered for UE to transmit other channels in the gap with different settings.
* RAN4 has not agreed detailed requirement for phase continuity and plans to revisit the above agreement in the scenario of other UL signals/channels in the gap once the requirement is defined. Therefore, RAN4 would like to ask RAN1 what are the consequences if phase continuity cannot be maintained in that scenario?

In [10], RAN1 provide the following information to RAN4 on the scenario when “downlink reception” from UE point of view includes downlink symbols without actual DL transmission from gNB to UE and UE is not assumed to do DL monitoring:

* In RAN1 understanding, regarding to the “downlink reception”, there are actually three scenarios:
  + Scenario 1: downlink or flexible symbols with actual DL transmission from gNB to UE, with/without DL monitoring occasion configured.
  + Scenario 2: downlink or flexible symbols without actual DL transmission from gNB to UE, but with DL monitoring occasion configured.
  + Scenario 3: downlink or flexible symbols without DL monitoring occasion configured.

RAN1 further respectfully asks RAN4 to provide answer to the following question.

* Question 1: In additional to scenario 1 and 2, does the “downlink reception” in RAN4 reply LS R4-2103393 (“No downlink reception in-between the PUSCH or PUCCH repetition in the same band for TDD case”) further include scenario 3?

**The maximum duration**

In the latest LS from RAN4 [9], RAN4 replied RAN1’s questions related to the maximum duration and provided further agreement for the gap between PUSCH/PUCCH transmissions, details are listed as follows:

|  |  |
| --- | --- |
| **RAN1’s questions** | **RAN 4’s answers** |
| For joint channel estimation, is there a maximum duration during which UE is able to maintain power consistency and phase continuity under certain tolerance level? If any, how long is it? | Yes, there is a maximum duration but RAN4 has not agreed how many slots it is. |
| What factors determine the maximum duration? | RAN4 has agreed that TA adjustment should be avoided across the PUSCH/PUCCH transmissions (i.e., from start of first transmission until the end of last transmission) for joint channel estimation. RAN4 is still investigating other factors impact in more detail. |
| Whether the maximum duration should be the same for different cases for both PUSCH and PUCCH? | Yes. |
| Whether the maximum duration is dependent on the modulation order of transmission, e.g., QPSK, 16QAM, 64QAM? | Considering the scenario of coverage extension, RAN4 recommends to only focus on modulation orders not higher than QPSK, i.e., focus on QPSK (PUCCH and PUSCH), Pi/2 BPSK (PUCCH and PUSCH), BPSK (PUCCH). RAN4 is still discussing whether maximum duration depends on modulation order for the above modulation schemes. |
| Whether the maximum duration is dependent on UL waveform (DFT-s-OFDM vs. OFDM)? | No. |
| Besides the factors listed above, whether or not the maximum duration is further dependent on UE capabilities (e.g., multiple possible values for a given set of factor(s)), and if so, whether the UE should report such a duration. | Still under discussion in RAN4. |

## 2.2 Use cases for joint channel estimation

RAN1 has identified the potential use cases for joint channel estimation for PUSCH.

* Use case 1: back-to-back PUSCH transmissions within one slot.
* Use case 2: non-back-to-back PUSCH transmissions within one slot.
  + Use case 2a: no uplink transmission in the middle of two PUSCH transmissions
  + Use case 2b: other uplink transmissions in the middle of two PUSCH transmissions
* Use case 3: back-to-back PUSCH transmissions across consecutive slots.
* Use case 4: non-back-to-back PUSCH transmissions across consecutive slots.
  + Use case 4a: no uplink transmission in the middle of two PUSCH transmissions
  + Use case 4b: other uplink transmissions in the middle of two PUSCH transmissions
* Use case 5: PUSCH transmissions across non-consecutive slots.
  + Use case 5a: no uplink transmission in the middle of two PUSCH transmissions
  + Use case 5b: other uplink transmissions in the middle of two PUSCH transmissions

Note: RAN1 assumes “back-to-back PUSCH transmission” has zero gap in-between adjacent PUSCH transmissions.

Note: intervening “other uplink transmissions” can be either on the same component carrier or a different component carrier.

In the past RAN1 meetings, it was discussed whether joint channel estimation can be applied to the above uses cases. In addition, during online discussion of RAN1 #106-e meeting, according to the guidance from Chair there would be no further discussion for transmissions with different TBs. Based on the discussion and agreements so far, the situation is summarized in the following table.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Use cases | Repetition type A for the same TB | Repetition type B for the same TB | Transmissions with different TBs | TBoMS |
| 1: B2B PUSCH transmission within one slot | / | Support | Not support | / |
| 2: Non-B2B PUSCH transmission within one slot | / | Not support | Not support | / |
| 3: B2B PUSCH transmissions across consecutive slots | Support | Support | **No further discussion** | Working Assumption |
| 4: Non-B2B PUSCH transmissions across consecutive slots | Support  (4a) | Support  (4a) | **No further discussion** | TBD |
| TBD  (4b) | TBD  (4b) |
| 5: PUSCH transmissions across non-consecutive slots | TBD | TBD | **No further discussion** | TBD |

Thus, it can be seen that only TBoMS (Use case 3 and Use case 4a), Use case 4b and Use case 5 are remained to be discussed.

### 2.2.1 TBoMS for Use case 3 and Use case 4a

Regarding TBoMS for Use case 3, a working assumption was achieved in RAN1 #104-e meeting as follows:

|  |
| --- |
| **Working assumption:**   * For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:   + Over back-to-back PUSCH transmissions for one TB processed over multiple slots     - It’s subject to UE capability |

Regarding TBoMS for Use case 4a, 4 companies (Spreadtrum, CTC, Sony, WILUS) propose to support it.

One company (LG) proposes that reusing the technology for PUSCH repetition type A can be considered for TBoMS and do not support the technology dedicated for TBoMS.

### 2.2.2 Use case 4b

For use case 4b, companies’ views are summarized as follows:

* Use case 4b: non-back-to-back PUSCH transmissions across consecutive slots w/ other uplink transmissions in the middle of two PUSCH transmissions.
  + **Support**: Sony (TBoMS), Nokia, NSB, InterDigital (?)
  + **Not Support**: ZTE, Spreadtrum, vivo, TCL, Panasonic, Qualcomm

**Nokia:** For non-back-to-back PUSCH transmissions, in case the other UL transmission in between two successive PUSCHs has different settings than PUSCH, the gNB indicates one of the following options to the UE:

* Option 1: Adapt the settings of the other UL transmission to make it be the same as PUSCHs.
* Option 2: Multiplex the data of the other UL transmission on PUSCH.
* Option 3: Drop the other UL transmission with different settings.
* Option 4: Transmit the other UL transmission with different settings and break the phase continuity.

Dropping/transmitting only part of the UL transmissions with different settings within the repetition period/time-domain window is also possible and should be indicated by the gNB.

|  |
| --- |
| Option 1 Option 2 Option 3 |

**Sony**: Introduce a capability defining if UE support of JCE with UL transmissions in between two PUSCH transmissions.

### 2.2.3 Use case 5

For use case 5, Companies’ views are summarized as follows:

* Use case 5a: PUSCH transmissions across non-consecutive slots w/ no uplink transmission in the middle of two PUSCH transmissions.
  + **Not Support**: ZTE, vivo, CTC, CMCC, Intel, Sierra Wireless, WILUS, Qualcomm
* Use case 4b: PUSCH transmissions across non-consecutive slots w/ other uplink transmissions in the middle of two PUSCH transmissions.
  + **Not Support**: ZTE, vivo, CTC, CMCC, Panasonic, Intel, Sierra Wireless, WILUS, Qualcomm

### 2.2.4 Use case for UL CA

One company (ZTE) analyzes the benefit of using two carriers w/ Tx switching over single carrier under UL CA scenario. As shown in the following figure, there are two inter-band carriers with unaligned frame boundary, if Tx switching is considered It is also pointed out that the phase continuity can be kept for CA at least when PUSCH is only transmitted in one carrier at a given time.



Fig. Tx switching with unaligned frame boundary for CA

## 2.3 Time domain window for joint channel estimation

In RAN1 #104b-e meeting, a time domain window (TDW) was agreed to be specified, during which **UE is expected to** maintain power consistency and phase continuity among PUSCH transmissions subject to power consistency and phase continuity requirements. In RAN1 #105-e meeting, the maximum duration is defined to facilitate the discussion (whether it is specified is up to RAN4), during which **UE is able** to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements. It is understood that for a UE, the maximum duration is no less than the time domain window duration. In RAN1 #106-e meeting, a working assumption for the framework of TDW is achieved, but there are some FFS needs further discussion. In this section, companies’ views on the TDW design are summarized.

### 2.3.1 Configured time domain window

Based on companies’ contributions, several issues about configured TDW are discussed. The issues as well as companies’ views are summarized as follows.

#### Issue #1: The window length *L* of the configured TDW

**Issue #1-1: The maximum value of *L***

* **Option 1:** The maximum value of window length *L* should not exceed the maximum duration.
  + **Support**: HW, HiSilicon, ZTE, Spreadtrum, vivo, OPPO, CATT, CMCC, Samsung, MediaTek, Intel, Sierra Wireless, InterDigital, Lenovo, Motorola Mobility, WILUS, Sharp, Qualcomm, WILUS, Panasonic
* **Option 2:** The maximum value of window length *L* can exceed the maximum duration e.g. equals to the duration of all repetitions.
  + **Support**: CTC, Apple, LG, Nokia, NSB, Ericsson

If the maximum value of window length *L* exceeds the maximum duration, some companies find that misalignment on actual TDW between gNB and UE may happen, e.g. if events are triggered by dynamic signaling and the dynamic signaling is missed, error propagation may be raised. However, some companies point out that on one hand, only dynamic events may cause error propagation; on the other hand, unicast PDCCH should always be considered as a reliable channel, even in coverage shortage scenario. Thus, “missing DCI” can be considered as a corner case.

Regarding the issue of error propagation, one company (Nokia) proposes the following options to handle it by gNB:

* If the gNB anticipates that there is a chance of missing DCI, it may configure a short configured TDW size L such that the impact of error propagation is minimized.
* The gNB may try to detect the dynamic event and know whether the actual TDWs are determined without or with the dynamic event by the UE and perform JCE accordingly.
* The gNB may apply a conservative approach by performing JCE only on the PUSCHs repetitions that are not impacted by the error propagation.

**Issue #1-2: Configuration/Indication of *L***

* Configured by RRC or indicate by DCI?

Three companies (HW, Sharp, vivo) propose that *L* could be configured by RRC, while one company (NTT DOCOMO) propose to indicate *L* by DCI dynamically, according to PUSCH resource allocation, interval of updating power and frequency offsets, gain of joint channel estimation, and effect of error propagation.

One company (Panasonic) supports to use an entry of TDRA table to signal the window length *L* of the configured TDW(s) for DG-PUSCH and Type 2 CG-PUSCH and use RRC configuration to signal *L* for CG type 1.

* Configured per BWP or per channel?

Two companies (HW, Sharp) propose that *L* could be configured per UL BWP by RRC, while one company (vivo) proposes to configure *L* per channel/signal instead of per BWP and support to configure *L* separately for PUSCH and PUCCH.

* Default value of *L*

When L is not configured by network, one company (Lenovo) thinks the value of *L* be equal to the maximum duration while one company (Ericsson) thinks the value of *L* be equal to the scheduled duration of the repeated PUSCH.

#### Issue #2: The determination of configured TDW

**Issue #2-1: The start of the first configured TDW**

In the agreed working assumption, the start of the first configured TDW is the first PUSCH transmission. However, whether the start of the first configured TDW is the first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission needs further discussion. Companies’ views are summarized as:

* **Option 1:** The start of the first configured TDW is the first available slot for the first PUSCH transmission.
  + **Support**: HW, HiSilicon, vivo, CATT, CMCC, Samsung, InterDigital, WILUS, Nokia, NSB, Qualcomm, OPPO, Sharp, LG, Apple, Intel
* **Option 2:** The start of the first configured TDW is the first available symbol for the first PUSCH transmission.
  + **Support**: Spreadtrum, vivo, Samsung
* **Option 3:** The start of the first configured TDW is the first physical slot for the first PUSCH transmission.
  + **Support**: ZTE, CATT, CTC, MediaTek, OPPO, Sharp, Apple, Intel

**Issue #2-2: The start of other configured TDW**

In the agreed working assumption, the start of other configured TDWs can be implicitly determined prior to first repetition, details need further discussion. Companies’ views are summarized as:

For paired spectrum, it seems all companies support that the configured TDWs are consecutive.

For SUL band, companies (CTC, CMCC, WILUS) support that the configured TDWs are consecutive.

For unpaired spectrum, companies (CMCC, TCL, Intel, WILUS, Qualcomm, vivo) support that the start of the configured TDWs is implicitly determined based on semi-static DL/UL configuration. To be more specific, one company (CTC) proposes the start of other configured TDWs to be the physical slots right after DL slots for PUSCH transmission based on *tdd-UL-DL-ConfigurationCommon* and *tdd-UL-DL-Configuration Dedicated*. One company (Sony) propose to avoid using UL/DL configuration for definition of start of other configured TDW.

Some companies (Sharp, Nokia, NSB, ZTE) also think the configured TDWs can be consecutive regardless of paired spectrum/SUL band or unpaired spectrum.

Thus, in summary, there are three options as follows:

* **Option 1:** The configured TDWs are consecutive regardless of paired spectrum/SUL band and unpaired spectrum, i.e. the start of other configured TDWs is the first physical slot right after the previous TDW.
* **Option 2:** The start of other configured TDW is different for paired spectrum/SUL band and unpaired spectrum as follows:
  + For paired spectrum/SUL band, the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last TDW.
  + For unpaired spectrum, the start of the configured TDWs is implicitly determined based on semi-static DL/UL configuration.

**Issue #2-3: The end of the last configured TDW**

In the agreed working assumption, the end of the last configured TDW is the end of the last PUSCH transmission. However, whether the end of the last configured TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission needs further discussion. Companies’ views are summarized as:

* **Option 1:** The end of the last configured TDW is the last available slot for the last PUSCH transmission.
  + **Support**: CATT, CMCC, InterDigital, WILUS, Nokia, NSB, Samsung, OPPO, Sharp, LG, Apple, Intel
* **Option 2:** The end of the last configured TDW is the last available symbol for the last PUSCH transmission.
  + **Support**: Spreadtrum, HW, HiSilicon
* **Option 3:** The end of the last configured TDW is the last physical slot for the last PUSCH transmission.
  + **Support**:ZTE, CATT, CTC, MediaTek, OPPO, Sharp, Apple, Intel, Qualcomm

### 2.3.2 Actual time domain window

Based on companies’ contributions, several issues about actual TDW are discussed. The issues as well as companies’ views are summarized as follows.

#### Issue #3: The determination of actual TDW

**Issue #3-1: The start of the first actual TDW**

In the agreed working assumption, the start of the first actual TDW is the first PUSCH transmission within the configured TDW. However, whether it is the first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission needs further discussion. Companies’ views are summarized as follows.

* **Option 1:** The start of the first actual TDW is the first available slot for the first PUSCH transmission.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CMCC, Lenovo, Motorola Mobility, WILUS, InterDigital, Samsung, OPPO, LG, Apple, Intel
* **Option 2:** The start of the first actual TDW is the first available symbol for the first PUSCH transmission.
  + **Support**: ZTE, MediaTek, CATT, CTC, Lenovo, Motorola Mobility, Nokia, NSB, InterDigital, Samsung, Sharp
* **Option 3:** The start of the first actual TDW is the first physical symbol for the first PUSCH transmission.
  + **Support**: CATT

**Issue #3-2: The end of the actual TDW**

In the agreed working assumption, after one actual TDW starts, UE is expected to maintain the power consistency and phase continuity until one of the following conditions is met, then the actual TDW is ended.

* Condition 1: The actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
* Condition 2: An event occurs that violates power consistency and phase continuity.

Regarding condition 1, whether the end of the actual TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission within the configured TDW needs further discussion. Companies’ views are summarized as:

* **Option 1:** The end of the actual TDW is the last available slot for the last PUSCH transmission within the configured TDW.
  + **Support**: ZTE, MediaTek, CMCC, Samsung, InterDigital, Lenovo, Motorola Mobility, WILUS, OPPO, Apple, Intel
* **Option 2:** The end of the actual TDW is the last available symbol for the last PUSCH transmission within the configured TDW.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CATT, CTC, InterDigital, Lenovo, Motorola Mobility, Nokia, NSB, Sharp
* **Option 3:** The end of the actual TDW is the last physical symbol for the last PUSCH transmission within the configured TDW.
  + **Support**: CATT

Regarding condition 2, whether the end of the actual TDW is the last available slot/symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated needs further discussion. Companies’ views are summarized as:

* **Option 1:** The end of the actual TDW is the last available slot of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.
  + **Support**:ZTE, MediaTek, Samsung, InterDigital, Lenovo, Motorola Mobility, WILUS, OPPO, LG, Apple, Intel
* **Option 2:** The end of the actual TDW is the last available symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CATT, CTC, CMCC, InterDigital, Lenovo, Motorola Mobility, Nokia, NSB, Sharp

**Issue #3-3: Events that violate power consistency and phase continuity**

There are two types of events, i.e., semi-static events and dynamic events. The potential events are summarized based on companies’ views.

|  |  |
| --- | --- |
| **Event type** | **Potential events** |
| Semi-static event | DL slot or DL reception/monitoring based on DL/UL configuration for unpaired spectrum |
| SSB transmission |
| CORESET0 with Type0-PDCCH CSS set |
| Invalid UL symbols |
| The actual TDW reaches the maximum duration |
| Frequency hopping (depend on whether it is an event) |
| Beam switching |
|  | |
| Dynamic event | High priority transmission |
| Transmission gap of more than 13 un-scheduled symbols |
| Transmission of an UL transmission with different settings than PUSCH repetitions in the middle of two PUSCH transmissions |
| Dynamic SFI |
| UL CI |
| TPC command (depend on whether it is an event) |
| TA adjustment (depend on whether it is an event) |
|  | Precoder cycling (?) |

**Other considerations:**

**ZTE**: Existing Rel-15/16 dropping/cancellation rules for PUSCH repetition type A and repetition type B are all defined as events that violate power consistency and phase continuity, including both semi-static and dynamic events need to be considered.

**LG**: The classification of event is necessary considering the start of actual time domain window.

* Event type 1 (e.g., downlink reception/monitoring and other uplink transmission): the start of following actual time domain window after the event should be postponed at least one slot.
* Event type 2 (e.g., applying TPC command and TA adjustment): the start of following actual time domain window after the event can be adjacent slot.



Fig. Illustration of Event type 1 and Event type 2

**Issue #3-4: Restarting DMRS bundling**

In the agreed working assumption, if the power consistency and phase continuity are violated due to an event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling.

Regarding this UE capability, two companies (vivo, CATT) think UE capability of restarting DMRS bundling is applied only to dynamic events. One company (Samsung) think the additional UE capability of supporting restarting DMRS bundling is not needed. One company (CMCC) proposes to discuss whether the resuming of capability to maintain the phase continuity and power consistency would cost some time.

Thus, there are two options for UE capability of restarting DMRS bundling:

* Option 1: UE capability of restarting DMRS bundling is applied only to dynamic events.
* Option 2: UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events.

If UE is capable of restarting DM-RS bundling, one new actual TDW is created after the event, companies’ views on whether the start of the new actual TDW is the first available slot or symbol for PUSCH transmission after the event are summarized as follows:

* **Option 1:** The start of the new actual TDW is the first available slot for PUSCH transmission after the event.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, InterDigital, WILUS, Lenovo, Motorola Mobility, Samsung, OPPO
* **Option 2:** The start of the new actual TDW is the first available symbol for PUSCH transmission after the event.
  + **Support**: ZTE, MediaTek, CATT, CTC, InterDigital, Nokia, NSB, Lenovo, Motorola Mobility

**Other considerations:**

**Samsung**: When a new actual TDW is generated after the event, the minimum length of an actual TDW is 2 slots.

**Apple**: Actual time domain window is determined in the order of TDD UL/DL configuration, maximum duration, and event triggered by dynamic signalling.

### 2.3.3 TDW determination for PUSCH repetition type B

Although current TDW design is mainly for PUSCH repetition type A, companies (HW, HiSilicon, CTC, InterDigital) propose that the mechanism of TDW determination can be reused for PUSCH repetition type B.

**CATT:** For PUSCH transmissions (of the same TB) for repetition Type B across consecutive slots, it has been agreed to be supported if it only reuses those joint channel estimation specification enhancements defined to support repetition Type A. However, the ‘reuse range’ is unclear. Whether it includes the use of configured time domain window, the bundle size of inter-slot frequency hopping or something else needs further clarification.

**Lenovo:** For PUSCH coverage enhancement in NR Rel-17, joint channel estimation is applied to PUSCH repetition type B across consecutive slots with similar enhancements as for PUSCH repetition type A, i.e., no specific enhancements are needed on top of enhancements for PUSCH repetition type-A.

### 2.3.4 Coherent transmission indication

In RAN1#106-e, it was discussed the following scenarios that UE may lose transmission coherence (cannot perform DM-RS bundling) during the time domain window while gNB is not aware of it.

* transmission power drop due to dynamic power sharing of DC
* transmission is dropped due to uplink collision of CA/DC
* UE operates fine timing tracking to adjust FFT boundary when UE receive DL signal
* autonomous timing adjustment
* open loop power control
* large temperature variations

Based on the discussion, it seems companies acknowledge that UE may lose transmission coherence while gNB is not aware of it for CA/DC, but most companies think CA/DC is not a typical scenario for coverage enhancement. For “fine timing tracking”, “open loop power control” and “autonomous timing adjustment”, most companies think these should not be done during a TDW. Some companies thinks the UE should report DMRS bundling is not supported in case of large temperature variations. Then it seems the key point is whether CA/DC should be considered for coverage enhancements.

**Qualcomm**: UE signals a bundling indication in the UCI multiplexing with PUSCH transmission to indicate whether a PUSCH transmission is coherent with respect to the other PUSCH transmission. The motivation of the coherent transmission indication is due to the fact that some events on the UE side may impact the phase continuity but such change may not be known to the gNB. These events may include: frequency error correction, timing correction, RF calibration, antenna virtualization and etc.

**LG**: UE report the end of actual time domain window due to the dynamic event and/or start of the following actual time domain window by using DMRS resource (e.g., DMRS port, DMRS phase).

**Sierra Wireless**: dynamic coherent transmission indication by the UE is not supported in Rel-17.

### 2.3.5 The maximum duration

Based on the contributions, companies’ views about maximum duration are summarized below.

* **UE report its capability for the maximum duration**
  + **Support**: Spreadtrum, xiaomi (in initial access), Panasonic, Samsung

**CATT**: Whether the maximum duration should be reported by UE or not is up to the number of the maximum duration determined by RAN4.

**CMCC:** The time domain window during which a UE is expected to maintain power consistency and phase continuity among PUSCH transmission should be at least a UE capability. It should be defined in RAN1 and the specific values should be studied in RAN4.

## 2.4 Inter-slot frequency hopping with inter-slot bundling

In RAN1 #104b-e meeting, two options were agreed to be down selected about the bundle size of inter-slot frequency hopping with inter-slot bundling and companies’ views are summarized as follows:

* Option 1: The bundle size (time domain hopping interval) equals to the time domain window size.
* Option 2: The bundle size (time domain hopping interval) can be different from the time domain window.

Based on the working assumption, there are two kinds of TDWs, i.e., configured TDW and actual TDW, then Option 1 can further be split into two sub-options as follows.

* Option 1-1: The actual TDWs are determined first, then the time domain hopping intervals are implicitly determined based on the actual TDWs.

Note: There may be multiple time domain hopping intervals, each one equals to the length of corresponding actual TDW.

* + **Support**: Nokia, NSB, LG (?), ZTE, Apple (?)
* Option 1-2: The configured TDWs are determined first, then the time domain hopping interval is implicitly determined based on the configured TDWs.

Note: There is only one time domain hopping interval, which equals to the length L of configured TDWs.

* + **Support**: HW, HiSilicon, vivo, NTT DOCOMO, Sharp, Panasonic

For original Option 2, it can be further updated as:

* Option 2: The time domain hopping interval is configured or implicitly derived based on the number of repetitions. Inter-slot frequency hopping with inter-slot bundling is an event that violates power consistency and phase continuity.
  + FFS: Whether the time domain hopping interval is the divisor of the window length of the configured TDW
  + FFS: Whether the time domain hopping interval can be larger than the window length of the configured TDW

Note: The time domain hopping interval can be different from the window length of configured TDW and actual TDW.

* + **Support**: Qualcomm, OPPO, CATT, CTC, TCL, xiaomi, CMCC, Intel, Ericsson

The above three options are illustrated below:



Fig. Illustration of Option 1-1



Fig. Illustration of Option 1-2



Fig. Illustration of Option 2 (time domain hopping interval < configured TDWs window length)



Fig. Illustration of Option 2 (time domain hopping interval > configured TDWs window length)

For option 2, regarding how to determine the time domain hopping interval, there can be two alternatives.

* Alt 1: Inter-slot bundle size is implicitly determined by the number of repetitions K within one actual time domain window, e.g., M=K or floor (K/2) or cell(K/2).
* Alt 2: Inter-slot bundle size is RRC configured or dynamically indicated to a UE.

**Other considerations:**

**CTC**: Whether the bundle size can be configured larger than the window length of the configured TDWs needs further study.

**WILUS:** For inter-slot frequency hopping with inter-slot bundling, up to M’ consecutive UL slots are determined as the same frequency hop index (Option 3), where M’ is no more than the configured/indicated number of slots for an inter-slot bundling.



**Ericsson:** The network is able to configure the FH configuration independently of any JCE windows, and the patterns should be configurable for all UEs, even if they do not use DMRS bundling.

**FL comments:** This issue is discussed under AI 8.8.2.

## 2.5 TPC command

In RAN1 106-e, down-selection is agreed to be made between the following two alternatives about TPC command:

* Alt 1: UE is not expected to receive TPC commands during the current time domain window.
* Alt 2: UE receives and accumulates TPC commands without taking effect during the current time domain window.

In RAN1 106-e, it was further discussed on the two alternatives below. Companies’ views are summarized as follows.

* Alt 1: UE is not expected to receive TPC commands that would take into effect after the start of a time domain window.
  + - FFS: Such TPC commands constitute events for TDW determination
  + **Support**: ZTE, Intel, Ericsson, Sharp, Qualcomm, CATT
* Alt 2: If UE receives TPC commands that would take into effect after the start of a time domain window, UE accumulates TPC commands without taking effect during the current time domain window.
  + **Support**: HW, HiSilicon, Spreadtrum, vivo, OPPO, CMCC, xiaomi, Panasonic, Samsung, NTT DOCOMO, Sony, Sierra Wireless, LG, InterDigital, Sharp, Nokia, NSB

|  |  |
| --- | --- |
| **Alternative** | **Companies’ views** |
| Alt 1 | * May lead to power control deviation especially when the window length is large. * It requires more restriction for gNB scheduling. DCI format 2\_2 is a group-common DCI serving multiple UEs simultaneously. Restriction on group-common DCI may have very large impact on scheduling. * If the UE is configured with group common power control command reception of DCI format 2\_2, e.g. for configured grant operation, it is not likely that power control latency is a crucial problem. * For UEs in coverage enhancement mode, it is expected that UE would apply maximum transmit power for the transmission of PUSCH repetitions. In this case, power control accumulation mechanism may not be necessary for DMRS bundling. * There is no spec change while the scheduler has to adjust transmission timing of TPC command such that the UE is not expected to receive the TPC command during the TDW. * When the TDWs are back-to-back during a PUSCH transmission, the TPC commands would have to be sent between PUSCH transmissions which could be a long time, it seems Alt1 can’t work well for this case. |
| Alt 2 | * Based on current specification, the received TPC command is accumulated for a certain time, which means TPC command would not be immediately applied. Even though TPC is received during the current TDW, UE can accumulate TPC command and take effect after a certain time. * It is more straightforward to restrict UE not to adjust the transmission power during the JCE window instead of further limiting the gNB behavior. * It will get the better performance by adjusting the power according to channel condition. * For TPC handling, since the TPC command for PUSCH is indicated via DCI, the scenario of receiving TPC command within an actual TDW is invalid. Indeed, with the maximum unscheduled gap being equal to 13 symbols, JCE (and hence actual TDW) should happen between consecutive UL slots only, at least for TDD. The only potentially valid scenario is for FDD, if PDCCH is within the valid unscheduled gap and if PDCCH reception/monitoring does not break phase continuity in FDD. |

Another important issue is to further clarify whether the TDW referred to in the above agreements is the actual TDW or the configured TDW.

**Other considerations:**

**Sony**: propose a UE capability indicating if a UE support DL within a TDW or an actual TDW.

**Apple**: Wait RAN4’s input to determine which power control alternative is adopted.

**Sharp**: For CG-PUSCH repetitions, If UE receives TPC commands that would take into effect after the start of a TDW, UE should accumulate TPC commands without taking effect during the current TDW or UE should not be expected to receive TPC commands that would take into effect after the start of the TDW. Moreover, the transmission occasion i should be defined as the configured TDW if UE receives TPC commands during the TDW and accumulates the TPC commands without taking effect during the current TDW. For DG-PUSCH with accumulation mode, no special handling is necessary.

## 2.6 TA adjustment

Companies’ views on TA adjustment are summaries as follows:

* **Option 1**: UE does not expect to receive TA commands indicating TA adjustment during the TDW.
  + **Support**: Qualcomm, ZTE
* **Option 2**: UE ignores the TA command which indicates TA adjustment during the TDW.
  + **Support**: CMCC
* **Option 3**: UE performs TA adjustment after the TDW if it receives any TA command indicating TA adjustment during the TDW.
  + **Support**: Spreadtrum, vivo, Panasonic, NTT DOCOMO, Sony, Apple, InterDigital, Ericsson, Sharp, Nokia, NSB

**HW**: TA adjustment should be performed timely and taken as an event for the determination of actual TDWs.



**xiaomi**: UE should not perform TA adjustment during the time domain window. Similar to TPC command, we suggest UE receive but ignore the TA command without taking effect during the TDW. For TA adjustment, a lifecycle P of TA adjustment command should be introduced. If the command is still within the lifecycle after the TDW of joint channel estimation, continue to perform TA adjustment.



## 2.7 Others

**Dynamic signaling to enable/disable joint channel estimation for PUSCH**

Regarding whether additional dynamic signaling is needed to enable/disable joint channel estimation for PUSCH transmissions, companies’ views are summarized as follows:

* Dynamic signaling to enable/disable JCE for PUSCH transmissions.

**Support:** Sierra Wireless

**Not support:** Intel, LG

**FL comments:** This issue is discussed under AI 8.8.2.

**Phase drifting**

**CMCC**: The impact of phase drifting to the performance of joint channel estimation under a large number of consecutive slots should be studied.

**Samsung:** Support a same power, precoding, RV, and frequency position within time domain window.



Fig. Illustration of power control method over multiple PUSCH repetitions for joint channel estimation

**Power consistency for high power UE**

**vivo:** For high power UE, if the uplink duty cycle exceeds the threshold during the time domain window for joint channel estimation, and UE changes the transmission power, the power consistency across repetitions cannot be fulfilled. Thus, for high power UE, if joint channel estimation is enabled during the TDWs, a certain power class should be determined prior to the first PUSCH transmission.



**PTRS:**

**InterDigital:** Support to include PTRS in a DMRS bundle. Parameters of PTRS in the DMRS bundle depend on duration of the time window, SCS, bandwidth for PUSCH, and MCS used with DMRS bundling.

**Qualcomm:** Support different criteria for activation of PTRS or its density for the case of joint channel estimation.

**Phase correction at gNB**

**Ericsson**: gNB can correct for a wideband phase error between repetitions of an uplink channel in different slots, such that the performance is relatively close to where the ideal relative phase is known. Thus, further study the benefit of gNB estimated inter-slot relative phase correction for PUSCH, addressing how frequency selective such phase corrections would need to be for UEs and/or conditions that do not sufficiently support maintaining inter-slot relative phase.

1. Email discussion (1st round)

## 3.1 Use cases for joint channel estimation

**Use case 3 (TBoMS):**

**Proposal:** **Confirm the following working assumption.**

**Working assumption:**

* For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:
  + Over back-to-back PUSCH transmissions for one TB processed over multiple slots
    - It’s subject to UE capability

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Sony | Support |
| QC | Support |
| Intel | We are fine to confirm the working assumption. |
| Lenovo, Motorola Mobility | We support to confirm the WA |
| NTT DOCOMO | Support the proposal. |
| LG | We can support to confirm the WA if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A. |
| Sharp | Support |
| ZTE | Support |
| vivo | Support. |
| TCL | Support |
| Samsung | Support |
| OPPO | support |
| Panasonic | Support |
| CMCC | Fine to confirm the WS. |
| CATT | Support. |
| China Telecom | Support |
| Xiaomi | Support |
| Apple | Support |
| WILUS | Support |
| InterDigital | Support |
| Huawei, HiSilicon | Support |
| Spreadtrum | Support |
| Ericsson | Support; OK to have LG’s update as well. |
| Sierra wireless | Support |
| FL | Let’s discuss it later. |

**Use case 4a (TBoMS):**

**Proposal:**

* For non-back-to-back PUSCH transmissions across consecutive slots (no uplink transmission in the middle of two PUSCH transmissions), support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:
  + Over non-back-to-back PUSCH transmissions for one TB processed over multiple slots
    - It’s subject to UE capability

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Sony | Support |
| QC | Support |
| Intel | We are fine with the proposal. |
| Lenovo, Motorola Mobility | We support the proposal |
| NTT DOCOMO | Support the proposal. |
| LG | Same comment for use case 3. |
| Sharp | Support |
| ZTE | Support |
| vivo | Support. |
| TCL | Support |
| Samsung | Support |
| OPPO | support |
| Panasonic | Support |
| CATT | Support. |
| China Telecom | Support |
| Xiaomi | Support |
| Apple | Support |
| WILUS | Support |
| InterDigital | Support |
| Huawei, HiSilicon | Support |
| Spreadtrum | Support |
| Ericsson | Support; OK to have LG’s update as well. |
| Sierra wireless | Support |
| FL | Let’s discuss it later. |

**Use case 4b:**

**Companies are encouraged to provide views on whether use case 4b (other uplink transmission in the middle of two PUSCH transmissions has the same setting with PUSCH) is supported or not.**

**Companies are encouraged to provide comments on the following options to handle the case that the other UL transmission in between two successive PUSCHs has different settings than PUSCH.**

* Option 1: Adapt the settings of the other UL transmission to make it be the same as PUSCHs.
* Option 2: Multiplex the data of the other UL transmission on PUSCH.
* Option 3: Drop the other UL transmission with different settings.
* Option 4: Transmit the other UL transmission with different settings and break the phase continuity.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Sony | Option 4 with a capability, e.g. a UEs may be able to keep phase continuity and amplitude consistency in FR2, if the alternative beam is from a different panel. |
| Nokia/NSB | From our perspective, use case 4b is very relevant especially considering that PUSCH and PUCCH repetitions could often be staggered in case of coverage shortage of the UE. In this context, each of the above options has its merit. We are not sure RAN1 should select only one of those. Further discussion is needed. |
| QC | Option 4 for both cases (different or same settings). Regarding same settings --- the RAN4 constraints are quite stringent, and we don’t think there can be meaningful scenarios where two different uplink transmissions with the exact settings can occur. We therefore prefer that RAN1 not support this case as well. |
| Intel | In case of other uplink transmission in the middle of two PUSCH transmissions, we think that for the same setting with PUSCH, and based on RAN4 feedback, the use case 4b can be supported according to the UE capability.  For the case of has different settings than PUSCH, we prefer option 4. This may be treated as event for TDW determination. |
| Lenovo, Motorola Mobility | With the same setting UL transmission in the middle of two PUSCHs, we agree to support the use case (4b)  However, if the setting for the UL transmission in the middle of two PUSCHs is different, then we prefer option 4. We don’t prefer option 3 as the other UL transmission in between could possibly be of high priority. Also, the requirements determined for the UL transmission should not be adjusted as suggested in option 1. Option 2 will lead to more complexities |
| LG | Before discussion to select options, it should be clarified what the same setting is, but to our understanding, it is up to RAN4 and currently under discussion. Therefore, it is difficult to adapt the same settings at present, and from the joint channel estimation’s point of view, multiplexing data and performing other UL transmissions is identical in terms of phase continuity and power consistency. That is, since option 2 and option 4 are essentially the same, it should be discussed whether to give priority to other uplink or whether to prioritize transmission to the joint CE as in option 3. Therefore, considering the priority setting of the uplink transmission in which the joint CE is configured should be discussed first. |
| Sharp | Use case 4b should be deprioritized in Rel-17 to facilitate discussions of TDW design. |
| ZTE | For the same setting case, we don’t support as it is almost impossible to meet the conditions defined RAN4 for maintaining phase continuity.  For the different setting case, it has already precluded by RAN4 based in the LS in R1-2108703. |
| vivo | According to conditions provided by RAN4, same RB allocation, same antenna port setting are too strict conditions to fulfil. Besides, same PAPR is not clear from RAN1 perspective. Hence, we suggest to not support use case 4b to save RAN1/RAN4 effort.  For the 4 options to handle other UL in between transmissions, we prefer Option3 and Option4. |
| TCL | Option 4 is preferred. This may be treated as event for TDW determination. |
| Samsung | Prefer Option 4. In our point of view, the case of the other UL transmission in the middle of PUSCH repetitions can be addressed as the event. |
| Panasonic | We share the view from Qualcomm. |
| CMCC | Option 4 is preferred.  Supporting the Use case 4b will put a stringent limitation for the “other UL transmission” in the middle of two PUSCH transmissions. If it is supported, gNB scheduling based mechanism should be the baseline, no additional optimization such as option 1, 2 and 3 should be introduced. Option 4 would be the consequence according to RAN4’s information. If there is demand to transmit the UCI during the TDW, multiplexing based Rel-15/16 could be used. |
| CATT | Q1: Although it seems workable to support JCE in Option 4b when the settings are the same, the use case is very restrictive. To save time we should deprioritize the case, or handle it as the same way of ‘different setting’ case.  Q2: Option 4 is preferred for simplicity (the UL transmission in gap may become a dynamic event, and another actual TDW may resume after the UL transmission gap) |
| China Telecom | As long as power consistency and phase continuity can be maintained, use case 4b can be supported.  For the case that the other UL transmission in between two successive PUSCHs has different settings than PUSCH, Option 4 is preferred. |
| Xiaomi | Option 4 is preferred for simplicity. |
| Apple | For case 4b, it’s really restrictive to be implemented by gNB scheduling, if the transmission in the middle is SRS or PUCCH, we don’t see these channels could have the same setting with PUSCH. Thus, the only use case is another PUSCH is transmitting in the middle with the same setting. Considering the PUSCH already performs repetition, it will be allocated most of the symbols in a slot, so the left symbols for PUSCH in the middle could be minor. The benefits of supporting case 4b is questionable.  For the case with different setting than PUSCH, as others commented Option 4 seems simple, the PUSCH in the middle can be treated as a dynamic event, then new actual TDW can be created. |
| WILUS | For the same setting, we propose to deprioritize this use case even with same setting. It will cause scheduling restriction.  For different settings, Rel-15/16 rule can be reused, i.e., Option 4. |
| InterDigital | Support **use case 4b (other uplink transmission in the middle of two PUSCH transmissions has the same setting with PUSCH).**  For the **case that the other UL transmission in between two successive PUSCHs has different settings than PUSCH,** we support Option 4. |
| Huawei, HiSilicon | Option 4 is preferred because it fits in the current framework of TDW and treats the other UL transmission as an event to split a configured TDW into two actual TDWs. |
| Spreadtrum | Not support Use case 4b for JCE, due to really restrictions. |
| Ericsson | We understand the desire to support use case 4b. However, given the limitations we now have, I don’t see that the cross slot estimation gains will tend to outweigh the losses from constraining the other channel to match the PUSCH. So not supporting use case 4b even if transmissions occasionally have the same settings seems a reasonable way to go. On the other hand, if there is no spec impact I see no problem reason to preclude it. |
| Sierra Wireless | We prefer that RAN1 not support this case. |

**Use case 5:**

**Proposal:**

* Joint channel estimation over PUSCH transmissions across non-consecutive slots is not supported in Rel-17.

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
|  | Do not support. We think that this can be a UE capability. |
| Nokia/NSB | Given the confirmation from RAN4 on the maximum unscheduled gap, we are fine with the FL’s proposal. |
| QC | RAN4 precludes this case. Support. |
| Intel | We are fine with the proposal. |
| Lenovo, Motorola Mobility | We support FL’s proposal |
| NTT DOCOMO | Support the proposal. |
| LG | Support. |
| Sharp | Support the proposal. |
| ZTE | Support. RAN4 already agreed that the 13-symbol is the maximum length for the gap for all SCS, and that the 14-symbol or 1ms will not be discussed in RAN4 anymore for un-scheduled gap in Rel-17. |
| Vivo | Support |
| TCL | We are fine with the proposal. |
| Samsung | Fine with FL’s proposal. |
| OPPO | support |
| Panasonic | We support the proposal. |
| CMCC | Support the proposal. |
| CATT | Agree. |
| China Telecom | Support |
| Xiaomi | Agree |
| Apple | Support this Proposal. |
| Huawei, HiSilicon | OK |
| Spreadtrum | Support |
| Ericsson | It is unfortunate that this use case is not supported so far in the feedback we have from RAN4, given the potential for it to improve the usefulness of JCE for TDD configurations. But at this stage of Rel-17, it is hard to design the RAN1 specifications to support JCE across non-consecutive slots. |
| Sierra Wireless | Agree |

## 3.2 Time domain window

**Proposal: Confirm the following working assumption**

|  |
| --- |
| **Working assumption:**  For joint channel estimation for PUSCH repetition type A of PUSCH repetitions of the same TB, all the repetitions are covered by one or multiple consecutive/non-consecutive configured TDWs.   * Each configured TDW consists of one or multiple consecutive physical slots. * The window length *L* of the configured TDW(s) can be explicitly configured with a single value ~~and~~ *~~L~~* ~~is no longer than the maximum duration~~.   + FFS: The maximum value of *L* ~~is the duration of all repetitions~~   + FFS: Solutions to error propagation issue if ~~for~~ *L* is longer than the maximum duration is to be discussed further.   + FFS: The window length *L* is configured per UL BWP * The start of the first configured TDW is the first PUSCH transmission   + FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission. * The start of other configured TDWs can be implicitly determined prior to first repetition.   + FFS: The configured TDWs are consecutive for paired spectrum/SUL band   + FFS: The start of the configured TDWs for unpaired spectrum is implicitly determined based on semi-static DL/UL configuration. * The end of the last configured TDW is the end of the last PUSCH transmission.   + FFS: The end of the configured TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission. * Within one configured TDW, one or multiple actual TDWs can be implicitly determined:   + The start of the first actual TDW is the first PUSCH transmission within the configured TDW.     - FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission.   + After one actual TDW starts, UE is expected to maintain the power consistency and phase continuity until one of the following conditions is met, then the actual TDW is ended.     - The actual TDW reaches the end of the last PUSCH transmission within the configured TDW.       * FFS: The end of the actual TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission.     - An event occurs that violates power consistency and phase continuity       * FFS: The events may include e.g., a DL slot based on DL/UL configuration for unpaired spectrum, the actual TDW reaches the maximum duration, DL reception/monitoring occasion for unpaired spectrum, high priority transmission, frequency hopping, precoder cycling.       * FFS: The end of the actual TDW is the last available slot/symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.   + If the power consistency and phase continuity are violated due to an event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling.     - If UE is capable of restarting DM-RS bundling, one new actual TDW is created after the event,       * FFS: The start of the new actual TDW is the first available slot/symbol for PUSCH transmission after the event.     - If UE is not capable of restarting DM-RS bundling, no new actual TDW is created until the end of the configured TDW.     - FFS: UE capability of restarting DMRS bundling is applied only to dynamic event or not   Note 1: A ‘configured TDW’ refers to a time domain window whose length can be configured to ‘L’ and whose start and end is determined as described above.  Note 2: An ‘actual TDW’ refers to a time domain window during whose entire duration the DM-RS bundling is actually applied. An ‘actual TDW’ duration is always less than or equal to the ‘configure TDW’ duration.  Note 3: Whether the terms ‘configured TDW’ and ‘actual TDW’ are revised to other terms and if such terminology is used in specifications is to be further discussed. |

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
|  | In general we support this proposal.  We promote the idea that if a UE can handle DL within a configured TDW (subject to a capability), implicitly defining TDW based on UL/DL switching shall be avoided.  Regarding Note 2, It is our understanding that the actual TDW will depend on UE capability and can be different for different UEs. |
| Nokia/NSB | We are fine with the FL’s proposal. The FFS in the above WA can be further discussed. |
| QC | We prefer to wait for more clarity on L. |
| Intel | We are fine to confirm the working assumption. |
| Lenovo, Motorola Mobility | We are fine to confirm the WA |
| NTT DOCOMO | Support the proposal |
| LG | Support to confirm the working assumption. |
| Sharp | Support the proposal. |
| ZTE | Support |
| TCL | We are fine to confirm the WA. The FFS can be further discussed. |
| Samsung | Generally, we are fine to confirm the WA. However, the details of FFS in the above WA should be further discussed. It would be better to resolve the FFS first and then confirm the WA. |
| OPPO | support |
| Panasonic | Although we are ok to confirm the WA, we prefer to discuss/address the described FFS points firstly because it is more important than spending time to confirm the working assumption. |
| CATT | Support. |
| China Telecom | Support |
| Xiaomi | Fine with the WA |
| Apple | We support to confirm the working assumption, then move forward. Otherwise, we are stuck here. |
| InterDigital | We support to confirm the working assumption. |
| Spreadtrum | Support to confirm the WA. |
| Ericsson | OK to confirm the WA, but the details may be more important to discuss than the confirmation. |
| Sierra Wireless | Although we are ok to confirm the WA, we feel this is low priority and little meeting time should be spent on this. Instead, we prefer to discuss/address the described FFS points. |
| FL | Let’s discuss the confirmation later. |

### 3.2.1 Configured TDW

#### Issue #1: The window length L of the configured TDW

**Issue #1-1: The maximum value of *L***

**FL comments:** Based on companies’ views, if L can be configured as the whole duration of all repetition, it can achieve the best performance in case of no events or only semi-static events. However, there may be error propagation in case of dynamic events, if the window length L of the configured TDW exceeds the maximum duration. From FL understanding, if the window length L of the configured TDW exceeds the maximum duration, restricting to only semi-static events can potentially solve the problem. Thus, a compromised proposal is proposed.

**Proposal:**

* The maximum value of the window length L of the configured TDW is the duration of all repetitions.
* If the window length L of the configured TDW is longer than the maximum duration, UE does not expect dynamic events.
  + FFS: details of dynamic events.

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Sony | Support |
| Nokia/NSB | Thank you, the FL, for the great efforts on formulating a middle ground proposal!  As summarized by the FL in Section 2.3.1, the error-propagation issue, which is caused by missing DCI, can be considered as a corner case. Whenever this corner case happens, it can be handled by the gNB by at least one of the following approaches:   * If the gNB anticipates that there is a chance of missing DCI, it may configure a short configured TDW size L such that the impact of error propagation is minimized. * The gNB may try to detect the dynamic event and know whether the actual TDWs are determined without or with the dynamic event by the UE and perform JCE accordingly. * The gNB may apply a conservative approach by performing JCE only on the PUSCHs repetitions that are not impacted by the error propagation.   Our first preference is not to exclude the dynamic events when L>maximum duration is configured. Moreover, we think that determining L implicitly by using the UL/DL configuration can avoid the RRC overhead introduced by configuring L explicitly, in case of unpaired spectrum. However, we don’t want to block the discussion. Therefore, if this proposal can be agreeable to the group, and same configured TDW location determination approach is used for paired and unpaired spectrum (with reference to Issue #2-2), then we can be fine with the FL’s proposal. |
| QC | We appreciate the effort at finding a compromise.  If no dynamic events are expected, then its not clear why L > max duration can achieve better performance than the case where L <= max duration.  Prefer to not overcomplicate this procedure. The simplest fix would be go with L <= max duration as indicate by many companies in their tdocs. |
| Intel | We still believe it is more appropriate to only consider the case when configured TDW duration is less than or equal to maximum duration. It is very clear the issue with mis-alignment between gNB and UE on the determination of TDW and potential error propagation. In addition, based on our simulation results and as shown below, further extension of TDW duration, e.g., from 4 to 8 slots only provides marginal performance gain. In this case, we do not think this is really necessary to support large TDW duration for joint channel estimation.    Based on the above, we do not support this proposal. |
| Lenovo, Motorola Mobility | Although, we don’t think that L > maximum duration should be configured, however, we are fine to support the proposal for sake of progress if the majority is fine. |
| NTT DOCOMO | As dynamic events have not been defined yet, it is difficult to support the proposal itself at this juncture.  However, we can support the idea of combining company’s preferences. The other compromised proposal is to support the window length longer than the duration of all repetitions only when UE has its capability. |
| LG | According to the LS of RAN4, it is not even clear what the maximum duration will be. However one thing is clear that the L value should not be small for the performance gain of the joint CE. Therefore, all repetitions will be appropriate for L. |
| Sharp | Excluding dynamic events from actual TDW determination is not preferred. Excluding dynamic events for actual TDW determination leads to unnecessary restriction on gNB scheduling. For example, the gNB cannot schedule high priority transmission within the actual TDW. In our view, the maximum value of window length L of configured TDW should not exceed the maximum duration. |
| ZTE | Not support. The proposal would result in two kinds of UE behaviors and complicate the discussion unnecessarily. So, we still prefer that ‘The maximum value of window length *L* should not exceed the maximum duration.’ |
| vivo | For the 2nd bullet, we prefer the TDW length L would be configured to be no longer than the maximum duration.  Even if L is longer than the maximum duration, the event that the actual TDW reaches the maximum duration would make the maximum length of actual windows to be the maximum duration. Hence, L > max duration is meaningless. |
| TCL | We have similar view with Lenovo |
| Samsung | A gNB should not configure L larger than the MD (assumed to be a UE capability). It would be an incorrect configuration. Hence, we see no need to specify such case. |
| OPPO | It is not clear why L should be configured to be larger than maximum duration. |
| Panasonic | In order to simplify the design, our preference is with L <= max duration. The max duration is also restricted by UE capability. |
| CMCC | Share a similar view with Qualcomm we should not complicate the procedure. We can go straightforward that the L should be below the maximum duration. |
| CATT | We think limiting ‘L <= maximum duration’ is the simplest choice to restrict error propagation. |
| China Telecom | We see the benefit when L > maximum duration if gNB and UE have the same understanding on actual TDWs. Support the compromised proposal for the sake of progress. |
| Xiaomi | Fine with the first bullet, for the second bullet, we don’t support L > maximum duration should be configured. |
| Apple | As we recalled the process of reach the WA on TDW, the window length L can be equal to all repetition, it can achieve implicit determination of TDW. This is the main difference of Alt 2-B from Alt2-C/C’. It’s the big compromise from companies supporting Alt 2-B to reach the WA.  Going back to the proposal, for the first bullet, it can be updated for TDD, and the second bullet can be removed.   * At least for TDD, the maximum value of the window length L of the configured TDW is the duration of all repetitions.  |  |  | | --- | --- | |  | Support | | Alt 2-B | Lenovo, Motorola Mobility, Panasonic, Nokia/NSB, WILUS, Ericsson, Sharp, Sierra Wireless, vivo, TCL, CATT, Samsung, CMCC, LG, Apple, Sony, Xiaomi, Samsung,OPPO | | Alt 2-C | Qualcomm, ZTE, InterDigital | | Alt 2-C’ | NTT DOCOMO, vivo, TCL, CATT, ZTE, CMCC, MediaTek, Sharp, Xiaomi, Samsung, Intel | |
| WILUS | We are fine with FL’s proposal in principle. However, dynamic events should be clarified to support L > the maximum duration. |
| InterDigital | We do not see the motivation for configuring the length longer than the maximum duration. L can be less than or equal to the maximum duration. |
| Huawei, HiSilicon | OK for the first bullet. For the second bullet, it is confusing. Since the L is always equal to the whole duration of repetitions and no actual TDW splitting is caused by any dynamic event, a UE can simply derive the L value from the indicated whole duration. It is redundant to indicate the L to a UE. |
| Spreadtrum | We still prefer L <= max duration, which can be the most reasonable configuration for window length. |
| Ericsson | While the proposal can work from a technical perspective, we’re wondering how it works from a signaling and UE capability perspective. The proposal presumes that a UE will use its max duration L0 from its UE capability to decide when to create actual windows. So it applies L0 even when configured with a TDW length L > L0. In some senses the UE is applying functionality that is not configured, but depends on capability. This may be contrary to the RAN2 guidance on UE capability R1-2001513, which says to “Avoid defining functionality that has no RRC configuration but is dependent on capability bits”.  So, after some more thought, we think it may be better to configure L to match the UE’s max duration if L the configured TDW length can exceed L. If L is not configured, the window length L of the configured TDW is the duration of all repetitions, and does not exceed the maximum duration. |
| Sierra Wireless | Do not support the proposal.  Limiting ‘L <= maximum duration’ is the simplest choice to restrict error propagation |

**Issue #1-2: Configuration/Indication of *L***

**Companies are encouraged to provide views on the configuration/ indication of L.**

|  |  |  |  |
| --- | --- | --- | --- |
|  | Configured by RRC | Indicated by DCI | Add an entry of TDRA table to signal L |
| DG-PUSCH | Nokia/NSB, QC, Intel, Lenovo, Motorola Mobility, Sharp, ZTE, vivo, TCL, Samsung,OPPO, CMCC, CATT, China Telecom,Xiaomi, Apple, InterDigital, Huawei, HiSilicon, Spreadtrum, Ericsson | DCM, CMCC | DCM, Panasonic |
| Type 1 CG-PUSCH | Nokia/NSB, QC, Intel, Lenovo, Motorola Mobility, DCM, Sharp, ZTE, vivo, TCL, Samsung,OPPO, Panasonic, CMCC, CATT, China Telecom,Xiaomi, Apple, InterDigital, Huawei, HiSilicon, Spreadtrum, Ericsson |  |  |
| Type 2 CG-PUSCH | Nokia/NSB, QC, Intel, Lenovo, Motorola Mobility, Sharp, ZTE, vivo, TCL, Samsung,OPPO, CMCC, CATT, China Telecom,Xiaomi, Apple, InterDigital, Huawei, HiSilicon, Spreadtrum, Ericsson | DCM, CMCC | DCM, Panasonic |

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| --- | --- |
| **Companies** | **Comments** |
| Intel | RRC configuration of TDW duration would be sufficient. |
| NTT DOCOMO | The optimum configured TDW length is subject to PUSCH TDRA, maximum duration, interval of updating power and frequency offsets, gain of joint channel estimation, and effect of error propagation. For example, the optimum window length changes depending on whether the TDRA is larger than maximum duration. If maximum duration is 5 and up to 5 slots are allocated for PUSCH, the largest JCE gain can be achieved by window length = 5. However, if 6 slots are allocated for PUSCH, one TDW cannot cover all repetitions due to short maximum duration. In this scenario, window length = 3 is preferred rather than 5, because it avoids long duration prohibiting from updating power and frequency offsets. If optimum configured TDW length is subject to dynamic factors, window length should be indicated dynamically.  Accordingly, we prefer dynamic window length indication to maximize the coverage performance according to above factors. |
| Samsung | RRC configuration is enough. Also in case of frequency hopping, the TDW length can be equal to the duration of a frequency hop if L is not configured. |
| Panasonic | In order to capture the changes of channel conditions, dynamical adjustment of L is necessary. Using TDRA field does not increase DCI overhead and it can be commonly used for all DG-PUSCH, Type 1 CG-PUSCH, and Type 2 CG-PUSCH |
| CMCC | RRC configuration could be a baseline. On the other side, we share a similar view that the TDW could be indicated implicitly and combined with the indication of repetition or TDRA. Please note that configuring the TDW as long as the repetition durations is also a kind of dynamic indication, as the repetition factor could also be indicated through TDRA. |
| Ericsson | If L is not configured, the window length is equal to the duration of the PUSCH transmission. |

**Companies are encouraged to provide views on the granularity of signaling of L.**

|  |  |
| --- | --- |
| Per BWP | Per Channel |
| Nokia/NSB, Intel, Lenovo, Motorola Mobility, ZTE, TCL, Samsung, CATT, China Telecom, Xiaomi,Ericsson(PUSCH) | QC, vivo,OPPO, CMCC,Ericsson(PUCCH) |

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| **Companies** | **Comments** |
| QC | Keep PUCCH and PUSCH parameters separated. PUCCH is a single port transmission while PUSCH could be multi-port, so some additional considerations could apply. |
| vivo | We prefer the L is separately configured for PUCCH and PUSCH, due to different number of repetitions may be configured/scheduled for these two channels. |
| Samsung | We can determine the granularity of signaling of L based on the granularity of PUSCH repetition as discussed in AI 8.8.1.1, e.g. {n2, n3, n4, n7, n8, n12, n16, n20, n24, n28, n32} for PUSCH. |
| OPPO | L is relevant with the channel condition, not needed to be configured per BWP |
| Panasonic | If L configuration is RRC parameter, it should be configured per BWP and per channel. Per BWP and Per channel would not be alternatives. |
| CMCC | Share similar views that PUCCH and PUSCH should be configured separately. |
| Apple | If RAN4 defines the maximum duration is different for PUSCH and PUCCH, the L can be signalled per channel. Otherwise, per BWP is enough. |
| Spreadtrum | Agree with Apple. We are open for separate configuration for PUCCH and PUSCH if RAN4 decides. |
| Ericsson | Agree to keep PUCCH and PUSCH parameters separate. After seeing contributions into the meeting, we are open to discuss per BWP vs. per PUCCH format. However, per BWP configuration may be sufficient for PUSCH. |
| Sierra Wireless | We should be as flexible as possible here since this is RRC config so both per BWP and per channel. |

**Companies are encouraged to provide answers to the following questions.**

**Q1: Whether default value of L is needed?**

**Q2: If the answer to Q1 is yes, what’s the default value?**

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| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | Q1: The default value of L is only needed when it is not configured in RRC. Therefore, whether default value of L is needed or not may depend on whether activation/deactivation of TDW is independent with the configuration of L or not (it is worth noting that as per the agreement made in RAN1#106-e meeting, TDW and JCE feature should be jointly activated/deactivated). If L is needed for TDW determination, then the natural consequence would be to consider TDW and JCE as: activated when L is configured and deactivated when L is not configured. On the other hand, if a separate parameter is introduced for activating/deactivating TDW and JCE feature, then the default value of L can be configured.  Q2: If default value of L is needed, we prefer it to be the repetition duration. This option offers longer duration for actual TDW than considering L as maximum duration. |
| QC | Yes, it may be helpful. If L is not indicated via RRC, it can be the same as max duration. |
| Intel | Q1: it is based on RRC configuration and no default value is needed. |
| Lenovo, Motorola Mobility | Q1: Yes, the default value of L would be needed in case of no configuration.  Q2: The default value of L should be equal to the maximum duration |
| NTT DOCOMO | Q1: If enable/disable DMRS bundling is automatically determined by window length indication, default value is not necessary. If enable/disable DMRS bundling is configured from window length indication, default value is beneficial.  Q2: we prefer maximum duration is the default value of window length. |
| Sharp | Q1: In our view, it depends on Issue#2-1 and whether the window length L and enabling/disabling of DMRS bundling are separately configured. |
| ZTE | Q1: Fine to define a default value.  Q2: It could be the maximum duration reported by UE. |
| vivo | Q1: NO. If the new parameter is introduced, we do not see why a default value is needed. |
| TCL | Q1: Yes, the default value is useful when L is not configured by RRC.  Q2: The default value of L is equal to the maximum duration. |
| Samsung | Q1: The default value of L may be needed only for the case joint CE is enabled without configuration of window length L by RRC. If frequency hopping is enabled, it can be used the duration of a frequency hop, hence the default value may not be needed.  Q2: The default value of L can possibly be the maximum duration. |
| Panasonic | If it is RRC configuration, the amount RRC signalling reduction is very small. We don't see the need of the discussion on the default value, so that we can have more time to discuss other important topics. |
| CMCC | Q1: No.  If the length L is not configured or indicated, the JCE or DMRS bundling is not enabled. |
| CATT | Q1: No. The UE shall perform DMRS bundling only if the RRC parameters are properly configured. We think it is natural that *L* will be signalled in this case. |
| China Telecom | Q1: Fine to define a default value.  Q2: The default value is the duration of all repetitions. |
| Xiaomi | Q1: Yes  Q2: The default value of L is equal to the maximum duration. |
| Apple | Q1: yes.  Q2: the default value means the L is equal to the duration of all repetitions. |
| InterDigital | Q1 : No, the value of L should be configured by RRC. There is no need to have the default value. |
| Huawei, HiSilicon | Q1: Similar view as Nokia. In our understanding, L is always configured and is the signalling to enable JCE. |
| Spreadtrum | Q1: Yes.  Q2: maximum duration. |
| Ericsson | Q1: Yes  Q2: If L is not configured, then the duration of the configured TDW should be equal to the length of the PUSCH transmission. |
| Sierra Wireless | No strong view  But a Default = Maximum Duration could save some RRC configuration. |
| FL | It seems whether default value is needed depends on whether to introduce two RRC parameters to indicate enabling of DM-RS bundling and the window length of the configured TDW respectively or introduce only one RRC parameter to indicate both of them, which is under discussion in [106bis-e-R17-RRC-CovEnh]. Let’s discuss it later. |

#### Issue #2: The determination of configured TDW

**Issue #2-1: The start of the first configured TDW**

**FL comments:** It seems the majority support the start is slot-level. The key point is whether physical slot or available slot. The difference between physical slot and available slot is demonstrated in the following figure.



* **Option 1:** The start of the first configured TDW is the first available slot for the first PUSCH transmission.
  + **Support**: HW, HiSilicon, vivo, CATT, CMCC, Samsung, InterDigital, WILUS, Nokia, NSB, Qualcomm, OPPO, Sharp, LG, Apple, Intel
* **Option 3:** The start of the first configured TDW is the first physical slot for the first PUSCH transmission.
  + **Support**: ZTE, CATT, CTC, MediaTek, OPPO, Sharp, Apple, Intel

Companies are encouraged to provide comments on the above two options.

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| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 1. Given that the PUSCH transmission cannot start before the first available slot, it is unclear why the configured TDW should start from the first physical slot, which in general could occur earlier than the first available slot. Indeed, this would have the effect of reducing the maximum number of DMRS that can be bundled together, in turns reducing channel estimation accuracy. |
| QC | Prefer Option 1.  Its not clear what is meant by “first physical slot”. We can determine the locations of configured TDWs based on physical slot indices (independent of PUSCH scheduling), but its not clear if that is what is being proposed. “First available slot” seems to offer better clarity.  The figures don’t seem to be accurate. As per the working assumption, the cTDWs are determined before the start of the repetitions, so its not clear how dynamic events can influence their placement. |
| Intel | Our view is that this depends on whether PUSCH repetition is counted based on physical slots or available slots. If this is based on physical slots, we can consider Option 3, where for available slots, it is Option 1. |
| Lenovo, Motorola Mobility | We prefer option 1 as it gives the most accurate determination of the TDW. |
| LG | We prefer option 1.  In our understanding, a physical slot means that an actual PUSCH is transmitted. Then, whether or not the actual PUSCH is transmitted can be determined at that time based on the available slot. Therefore, when the starting point of the configured TDW is set based on the physical slot, the determination of the starting point of the time domain window is delayed, which affects all window boundaries. Therefore, this is not appropriate, and an available slot that can be determined in advance by the UE and the gNB regardless of actual transmission is required as a unit. |
| Sharp | Prefer Option 3. The events and available slots can be considered by actual TDW. |
| ZTE | We have similar view as Intel. The start of the first configured TDW should depend on the counting method. |
| vivo | Opt-1 is preferred, since opt-3 may lead to over creation of actual TDW, which will lead to performance loss. |
| TCL | Option 1 is preferred |
| Samsung | We prefer Option 1. It is also aligned with Rel-17 PUSCH repetition type A. The first available slot determines the start of the configured TDW. |
| Panasonic | Our usage of "available slot" here is the same as the one used in agenda item 8.8.1.1 Rel. 17 PUSCH repetition Type A of the following procedure. It means available slot is determined by only semi-static information. If available slot as the meaning after dropping in the step 2, we don't agree the option 1. It should clarify what is the meaning of "available slot" in this agenda.   * Step 1: Determine available slots for K repetitions based on RRC configuration(s) in addition to TDRA in the DCI scheduling the PUSCH, CG configuration or activation DCI, * Step 2: The UE determines whether to drop a PUSCH repetition or not according to Rel. 15/16 PUSCH dropping rules, but the PUSCH repetition is still counted in the K repetitions. |
| CMCC | Option 1, since it could fit for both paired and unpaired spectrums. |
| CATT | Assuming that the determination of ‘available slot’ follows that in 8.8.1.1, we share similar views with Intel and ZTE. If the case that ‘a UE does not support “counting based on available slot’ but support JCE” is allowed, whether available slot or physical slot is adopted depends on the UE capability.  Another concern is, available slot in 8.8.1.1 is defined for PUSCH repetition type A. What if we agree using ‘available slot’ here but adopt JCE to repetition type B case? |
| Xiaomi | Prefer Option 3, the event can be considered by actual TDW. An event can trigger the split of configured TDW into multiple actual TDWs. |
| Apple | We share the same view as Intel. It’s up to the applied counting scheme. |
| WILUS | To guarantee more slots for JCE, Option 1 is preferred. |
| InterDigital | Option 1 |
| Huawei, HiSilicon | Option 1 is preferred. Considering that the only the available slot are used for PUSCH transmission, taking the first available slot as the start of the configured TDW is more friendly for a UE implementation. |
| Spreadtrum | We agree with Intel. If a UE does not support available slot based repetition, it still can separate support JCE. So these two features can be configured separately. In this case, tUhe starting of the first configured TDW can be first physical slot or available slot. |
| Ericsson | Option 1. The configured TDWs start with the first PUSCH transmission, so we don’t see how they can start with an unavailable slot. |
| Sierra Wireless | Option 1 |

**Issue #2-2: The start of the other configured TDW**

* **Option 1:** The configured TDWs are consecutive regardless of paired spectrum/SUL band and unpaired spectrum, i.e. the start of other configured TDWs is the first physical slot right after the previous TDW.
* **Option 2:** The start of other configured TDW is different for paired spectrum/SUL band and unpaired spectrum.
  + For paired spectrum/SUL band, the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last TDW.
  + For unpaired spectrum, the start of the configured TDWs is implicitly determined based on semi-static DL/UL configuration.

Companies are encouraged to provide comments on the above two options.

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| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 1. If TDW is also determined using UL/DL configuration, then the motivation of configuring L is unclear. Indeed, based on the UL/DL configuration, the configured TDW size L can be implicitly determined. In this case, L is not necessarily to be explicitly configured. Therefore, the more reasonable approach is that RAN1 should either adopt Option 1 or implicitly determine configured TDW size L based on UL/DL configuration and the explicit configuration of L is not considered. |
| QC | We have Option 2 in mind. For unpaired spectrum, we determine it based on the next available slot (which is in turn dependent on the semi-static DL/UL configuration. |
| Intel | We slightly prefer Option 2. It may also depend on whether PUSCH repetition is counted based on physical slots or available slots |
| Lenovo, Motorola Mobility | Option 1 is preferred |
| LG | Assuming that the configured TDW is determined by the available slot of the PUSCH as a unit, above options are unnecessary and can be considered as a unified rule, so it should be specified that the unit for counting the configured TDW is the available slot. |
| Sharp | Prefer Option 1. It is simpler than Option 2 and the available slots can be considered by the actual TDW. |
| ZTE | Prefer Option 1 for simplicity. Option 2 would open more discussion on how to implicitly determine the start of TDW for unpaired spectrum. For instance, whether it should also consider SSB transmission (align with the definition of available slot), and whether it should depend on counting method etc. In addition, we suggest to simply Option 1 to ‘The configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the previous TDW.’ |
| vivo | Option 2 is preferred. |
| TCL | Option 1 is preferred |
| Samsung | Support Option 2.  Regardless of the paired spectrum/SUL band and unpaired spectrum, the start of other configured TDWs can be determined based on the available slot. For example, in the case of paired spectrum/SUL band, each of other configured TDWs will be consecutive across the available slot. In addition, for unpaired spectrum, the other configured TDWs are implicitly determined according to the available slot. The available slot can be determined as discussed in AI 8.8.1.1. |
| Panasonic | We are not sure why the discussion is separated between "the start of the first configured TDW" and "the start of the other configured TDW". Our preference is the first configured TDW are counted only within available slots using of "available slot" is the same as the one used in agenda item 8.8.1.1 Rel. 17 PUSCH repetition Type A. |
| CMCC | Option 2, the starting of the other configured TDW could start with the flexible and UL slots in the paired spectrum. And it also fits for the paired spectrum. |
| CATT | Option 2 is preferred. For unpaired spectrum, we think the start of the configured TDWs implicitly determined based on semi-static DL/UL configuration can be combined with consecutive configured. For example, if the DL/UL configuration is DSUUUUUUUU, *L* is 4 and the start of the first configured TDW is the first U slot after S slot. The start of the second configured TDW can be the the first U slot right after the previous TDW. The third configured TDW is implicitly determined based on semi-static DL/UL configuration, e.g. the first U slot after S slot in the next TDD period. |
| China Telecom | We support option 2. For option 1, contiguous UL slots may be segmented to different configured TDWs. |
| Xiaomi | Option 1 is preferred. If configured TDW is also determined using UL/DL configuration, then the motivation of configuring default L value is no need. And events and available slots can be considered by the actual TDW. |
| Apple | Option 2 is preferred. For option1 it the start of other configured TDW is the DL slot, then the TDW window length would be shorten than expected, it could not get the fully joint channel estimation gain. |
| InterDigital | We prefer Option 2. Option 2 seems to be more aligned with determination mechanism for TDD or FDD. |
| Huawei, HiSilicon | Option 2 is preferred. It is more straightforward and simple to determine the configured TDWs by taking into accout the semi-static DL/UL configuration. |
| Spreadtrum | We prefer to use same method for the start of the other configured TDW as the start of the first configured TDW. Like if it is based on physical slot repetition, when all the starts of the configured TDW are consecutive for paired or unpaired spectrum. Otherwise, if it is based on available slot repetition, when the starts of the configured TDW can be dis consecutive for unpaired spectrum, e.g. Option 2. |
| Ericsson | Somewhat prefer Option 1 |

**Issue #2-3: The end of the last configured TDW**

**FL comments:** It seems the majority support the start is slot-level. The key point is whether physical slot or available slot. The difference between physical slot and available slot is demonstrated in the following figure.

****

* **Option 1:** The end of the last configured TDW is the last available slot for the last PUSCH transmission.
  + **Support**: CATT, CMCC, InterDigital, WILUS, Nokia, NSB, Samsung, OPPO, Sharp, LG, Apple, Intel
* **Option 3:** The end of the last configured TDW is the last physical slot for the last PUSCH transmission.
  + **Support**:ZTE, CATT, CTC, MediaTek, OPPO, Sharp, Apple, Intel, Qualcomm

Companies are encouraged to provide comments on the above two options.

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| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 1. Same comments as for Issue #2-1. |
| QC | Option 1 (don’t think we indicated support for the other option). Since Ctdw is determined before start of repetitions, it will end with the last available slot. |
| Intel | Same as above. This may depend on whether PUSCH repetition is counted based on physical slots or available slots. If this is based on physical slots, we can consider Option 3, where for available slots, it is Option 1. |
| Lenovo, Motorola Mobility | We prefer option 1 for same reasons as for 2#1 |
| LG | For the same reason as the previous comments, it is preferable to determine all units as available slots in order to determine the boundary of the configured TDW in advance. |
| Sharp | Prefer Option 3. The events and available slots can be considered by the actual TDW. |
| ZTE | Prefer Option 3. We think the solution of this issue should align with Issue#2-2, where the end of a configured TDW is determined by the start of the TDW and the length L at least for paired spectrum, which basically means Option 3. In other words, Option 1 contradicts with the two options in Issue#2-2. |
| Vivo | Option 1 is preferred.  In our view, no matter PUSCH repetition is counted on physical slots or available slots, the starting and ending of configured/actual TDW can de determine based on available slots. |
| TCL | Option 1 is preferred |
| Samsung | Prefer Option 1. Same reason mentioned in the above Issue #2-1. |
| Panasonic | We are not sure why the discussion is separated between “the start of the first configured TDW”, “the start of the other configured TDW” and “the end of the last configured TDW “. Our preference is the first configured TDW are counted only within available slots using of “available slot” is the same as the one used in agenda item 8.8.1.1 Rel. 17 PUSCH repetition Type A. |
| CATT | This is related to the Question in Issue#2-1. The same design should be applied to the first and the last TDW. |
| Xiaomi | Prefer Option 3, events and available slots can be considered by the actual TDW. |
| Apple | It’s depending on counting scheme, if it’s available based counting, Option 1 is applied; otherwise, Option 3 is applied. |
| CMCC | Option 1 is preferred. We should stick to the same principle for the beginning and the end of configured TDW. |
| InterDigital | Option 1. |
| Huawei, HiSilicon | As discussed in our contribution, the last available symbol is better than the last available slot. Because the last symbol within the last slot may be used to transmit a SRS which should not be covered by the configured TDWs. |
| Spreadtrum | We prefer to use same method for the end of the configured TDW as the start. Like if it is based on physical slot repetition, Option 3 is applied, otherwise Option 1 for available slot based. |
| Ericsson | Support option 1 using the same rationale as for Issue #2-1 |
| InterDigital | We support Option 1 for simplicity. |

### 3.2.2 Actual TDW

#### Issue #3: The determination of actual TDW

**Issue #3-1: The start of the first actual TDW**

**FL comments:** It seems the majority support the start is first available slot or first available symbol. It has been agreed repetition type B will reuse the mechanism of repetition type A. From FL understanding, if the start of the first actual TDW is the first available slot, then additional specification enhancements may be needed otherwise repetition type B may not work properly. Second, there can be unavailable symbols e.g., DL symbols in special slots, that UE cannot maintain power consistency and phase continuity. The difference between available slot and available symbol is demonstrated in the following figure.



* **Option 1:** The start of the first actual TDW is the first available slot for the first PUSCH transmission.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CMCC, Lenovo, Motorola Mobility, WILUS, InterDigital, Samsung, OPPO, LG, Apple, Intel
* **Option 2:** The start of the first actual TDW is the first available symbol for the first PUSCH transmission.
  + **Support**: ZTE, MediaTek, CATT, CTC, Lenovo, Motorola Mobility, Nokia, NSB, InterDigital, Samsung, Sharp

Companies are encouraged to provide comments on the above two options.

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| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 2 because of the following reasons:   * Unlike the configured TDWs, which are the nominal time durations, the UE needs to keep the power consistency and phase continuity within each actual TDW. Therefore, the unit of the actual TDWs should be more precise compared to configured TDWs. * Unlike configured TDWs whose size is RRC configured, the size of actual TDW is implicitly determined, therefore concern on indication of the actual TDW size does not exist. Therefore, symbol should be used as the unit for actual TDWs. * In addition, and most importantly, it has been agreed that JCE is supported for both PUSCH repetition type A and type B with no specific optimization for PUSCH repetition type B. Therefore, by considering the start of the first actual TDW as the first available symbol, the actual TDW determination procedure can cover both PUSCH repetition type A and type B. |
| Intel | gNB knows where the starting symbol is in the first slot for the PUSCH repetition in order to perform joint channel estimation. In this case, it may not be much different whether this is first available slot or available symbol. We slightly prefer Option 1 as this is aligned with TDW duration definition. |
| Lenovo, Motorola Mobility | Although we are fine with either options, but if granularity of symbol level is desired, then option 2 is preferred |
| LG | According to the reply LS of RAN4, joint CE should be supported at a low MCS level. It means that the probability of transmission occupying only a small portion in the TDRA table as in the example is very low. In addition, in order to support PUSCH repetition type B in the use case to be supported, it was agreed to reuse the technique of PUSCH repetition type A. Also, considering that it is not supported if the unscheduled gap exceeds 13 symbols, slot is sufficient for unit and we do not see any strong reason why it should be a symbol. |
| Sharp | Prefer Option 2. This is because un-scheduled gap is defined by symbol level, and in special slot, the actual TDW should not include DL symbols and flexible symbols for DL-to-UL switching. |
| ZTE | We don’t see much difference between the two options. |
| vivo | Agree with intel.  For JCE on type-B PUSCH repetition, the UE behaviour is also clear if actual TDW is counted in slot level. Type-B PUSCH are typically intended for good coverage UEs for low latency, optimization on JCE for type-B PUSCH repetition is not critical for coverage enhancement. |
| TCL | We are fine with either options. |
| Samsung | We are fine with the both options, but slightly prefer Option 2. Option 2 can be seen as an optimized design for the actual TDW for both repetition type A and repetition type B. |
| Panasonic | In order to complete the working item timely, we propose to finalize the design of joint channel estimation for repetition type A first. Then, we come back to discuss the design of joint channel estimation for repetition type B. Hence, we propose to leave this discussion later. |
| CATT | ‘Available symbol’ is a new concept different from ‘available slot’ in 8.8.1.1. Assuming the difference (between configured TDW and actual TDW) is just the granularity of the unit, we prefer symbol-level for better accuracy. |
| China Telecom | Support option 2. We are not sure whether UE is required to maintain power consistency and phase continuity for DL symbols in available slots for option 1. |
| Xiaomi | Prefer alt 2. The granularity of un-scheduled OFDM which affects the power consistency and phase continuity is symbol level. |
| Apple | We don’t see much the difference between two options. If the unit of the TDW is slot, then Option 1 makes more sense, the PUSCH transmission is starting from the first available symbol. |
| WILUS | We prefer the Option 1 and share the similar view with Intel. |
| CMCC | Support option 1.  And share similar views as Intel. The specific PUSCH time domain resources no matter for repetition type A or repetition type B depends on the time domain resource allocations indications. Once the allocated resources are within the actual TDW, the JCE could be used. To fitting for both repetition type A and repetition type B, the option 1 “the available slot” is more simple and preferred.  The actual TDW is defined to deal with the interruption events based on the definition of the configured TDW but not for the resources allocation. |
| InterDigital | We support Option 2.  Our initial proposal to support slot-based starting position was based on TDW design for Type A repetition. However, if we want compatibility with type B repetition, the start of the first actual TDW can be the first symbol. |
| Huawei, HiSilicon | Option 1 is preferred. Taking the first available slot as the start of the actual TDW is more friendly for a UE implementation. |
| Spreadtrum | We prefer slot based, Option 1. |
| Ericsson | Somewhat prefer Option 1; agree with others that there may not be much difference in behavior. |

**Issue #3-2: The end of the actual TDW**

**FL comments:** It seems the majority support the end is last available slot or last available symbol. The difference between last available slot and last available symbol is demonstrated in the following figure.



Fig. Illustration of the end of actual TDW is the last available slot



Fig. Illustration of the end of actual TDW is the last available symbol

Condition 1: The actual TDW reaches the end of the last PUSCH transmission within the configured TDW.

* **Option 1:** The end of the actual TDW is the last available slot for the last PUSCH transmission within the configured TDW.
  + **Support**: ZTE, MediaTek, CMCC, Samsung, InterDigital, Lenovo, Motorola Mobility, WILUS, OPPO, Apple, Intel
* **Option 2:** The end of the actual TDW is the last available symbol for the last PUSCH transmission within the configured TDW.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CATT, CTC, InterDigital, Lenovo, Motorola Mobility, Nokia, NSB, Sharp

Condition 2: An event occurs that violates power consistency and phase continuity.

* **Option 1:** The end of the actual TDW is the last available slot of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.
  + **Support**:ZTE, MediaTek, Samsung, InterDigital, Lenovo, Motorola Mobility, WILUS, OPPO, LG, Apple, Intel
* **Option 2:** The end of the actual TDW is the last available symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, CATT, CTC, CMCC, InterDigital, Lenovo, Motorola Mobility, Nokia, NSB, Sharp

Companies are encouraged to provide comments on the above two options.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 2. Same comments as for Issue #3-1. |
| Intel | Gnb knows where the ending symbol is in the last slot for the PUSCH repetition in order to perform joint channel estimation. In this case, it may not be much different whether this is last available slot or available symbol. We slightly prefer Option 1 as this is aligned with TDW duration definition. |
| Lenovo, Motorola Mobility | Although we are fine with either options, but if granularity of symbol level is desired, then option 2 is preferred |
| NTT DOCOMO | Prefer Option2.  The definition of TDW is the duration during which UE is expected to maintain power consistency and phase continuity. If the slot is the unit of actual time domain window, it implies that UE is expected to maintain power and phase continuity even after PUSCH transmissions until the last slot ends. As UE may transmit DMRS-bundled PUSCH and non-overlapping PUCCH within the last slot of TDW, single actual TDW might cover separate channels when the unit of actual TDW is slot. To avoid it, the unit of TDW should be symbol. |
| LG | Like the comment at the beginning of actual TDW, it would be appropriate to be an available slot. In addition, the meaning that the actual TDW has reached the end within the configured TDW is understood the same as the event. We do not see any strong reason why the two conditions need to be separated. In our understanding, both are terminations due to the same event, so they should have aligned UE ehaviour. |
| Sharp | We prefer Option 2. |
| ZTE | Option 2 is slightly preferred. Because, in case of the events occur in the middle of a slot, it can make the next actual TDW still in the slot (this only happens in case of PUSCH repetition type B). |
| vivo | Similar view as intel. |
| TCL | We are fine with either options. |
| Samsung | Same comments as the above Issue #3-1. |
| Panasonic | In order to complete the working item timely, we propose to finalize the design of joint channel estimation for repetition type A first. Then, we come back to discuss the design of joint channel estimation for repetition type B. Hence, we propose to leave this discussion later. |
| CATT | Option 2 is preferred for more accuracy for actual TDW. A unified design for the start and the end of an actual TDW should be pursued as much as possible. |
| China Telecom | Support option 2. We are not sure whether UE is required to maintain power consistency and phase continuity for other UL transmission with different setting in available slots illustrated in the above Figure for option 1. |
| Xiaomi | Prefer alt 2, same comments as the above issue#3-1 |
| Apple | Same view as Intel. |
| CMCC | For the condition 1, it is the same situation and reasons as in #Issue 3-1.  Fort the condition 2, since the interruption event could happen at any time, then the symbol level is more appropriate. The option 2 is preferred for condition 2. |
| InterDigital | Ok with option 2 for both conditions. |
| Huawei, HiSilicon | As discussed in our contribution, the last available symbol is better than the last available slot. Because the last symbol within the last slot may be used to transmit a SRS which should not be covered by the configured TDWs. |
| Spreadtrum | We prefer Option1. |
| Ericsson | Options 1 and 2 imply different granularity with which the UE can control events. This may depend on the events. |

**Issue #3-3: Events that violate power consistency and phase continuity**

|  |  |
| --- | --- |
| **Event type** | **Potential events** |
| Semi-static event | DL slot or DL reception/monitoring based on DL/UL configuration for unpaired spectrum |
| SSB transmission |
| CORESET0 with Type0-PDCCH CSS set |
| Invalid UL symbols |
| The actual TDW reaches the maximum duration |
| Frequency hopping (depend on whether it is an event) |
| Beam switching |
|  | |
| Dynamic event | High priority transmission |
| Transmission gap of more than 13 un-scheduled symbols |
| Transmission of an UL transmission with different settings than PUSCH repetitions in the middle of two PUSCH transmissions |
| Dynamic SFI |
| UL CI |
| TPC command (depend on whether it is an event) |
| TA adjustment (depend on whether it is an event) |
|  | Precoder cycling (?) |

**Companies are encouraged to provide views on the above events.**

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | Other UL transmission with different settings could also be semi-static event, e.g., PUCCH carrying P-CSI or SRS. In addition, whether frequency hopping could be an event or not would depend on the discussion on inter-slot FH with inter-slot bundling, which will be carried out under AI. 8.8.2 as recommended by the FL. |
| Intel | The lists are good starting points. For semi-static event, “The actual TDW reaches the maximum duration” may depend on whether it is an event.  In addition, PUCCH overlapping handling may be considered as an event. For instance, if multi-slot PUCCH overlaps with PUSCH repetition, then PUSCH is dropped, which would need to be considered for TDW determination.  Our view is that precoder cycling should be part of event. This may be the case when multi-TRP based operation is used for PUSCH repetition and different precoders are applied for different repetitions. |
| LG | The example divided into dynamic/semi-static event seems desirable. However, the discussion on whether to treat frequency hopping as an event or not should be preceded. In addition, among the above events, those having a time duration and those without a time duration are mixed, and it is necessary to distinguish them. This is because the starting point of the subsequent actual TDW is different depending on whether the event has a time duration or not. |
| Sharp | In our view. the events based on CORESET0 with Type0-PDCCH CSS set and invalid UL symbol are applicable only for repetition type B. Therefore, that should be clarified. The events  should not include precoder cycling because gNB cannot identify that UE implicitly changes precoder. |
| ZTE | For the events that are due to Rel-16 collision rules, it could be sufficient to make it more general to avoid missing any events, e.g., events due to dropping/cancellation based on Rel-16 collision rules, and FFS Rel-17 collision rules. |
| vivo | 1, Transmission gap of more than 13 un-scheduled symbols is applicable for both semi-static events and dynamic events. For example, the gap can be created by combination of semi-static configured Invalid UL symbols and DL/UL configuration.  2, For CORESET0 with Type0-PDCCH CSS set, it can be covered by a more general event as ‘semi-static’ configured DL reception, including PDCCH monitoring, measurement, SPS PDSCH reception, etc.  3, High priority transmission can also be semi-static.  4. If support the window length L cannot be configured to be longer than the maximum duration, the event that the actual TDW reaches the maximum duration should be precluded. |
| Samsung | Regarding ‘The actual TDW reaches the maximum duration’, we don’t think it is necessary if we configure the window length L of the configured TDW is no longer than MD.  For TPC command and TA adjustment, we have to discuss first whether the TDW is the actual TDW or the configured TDW. Other potential events relevant to dynamic event should be addressed as the event. |
| Panasonic | In order to avoid the discussion on the each of the event cases and to have the common design among all repetition framework, we propose to use the framework in agenda item 8.8.1.1 Rel. 17 PUSCH repetition Type A of the following procedure. It means available slot is determined by only semi-static information.   * Step 1: Determine available slots for K repetitions based on RRC configuration(s) in addition to TDRA in the DCI scheduling the PUSCH, CG configuration or activation DCI, * Step 2: The UE determines whether to drop a PUSCH repetition or not according to Rel. 15/16 PUSCH dropping rules, but the PUSCH repetition is still counted in the K repetitions. |
| CATT | It seems contradictory to consider ‘Precoder cycling’ in JCE case. The precoder should remain the same when JCE is applied. |
| China Telecom | Regarding frequency hopping, in our understanding, gNB can has the flexibility to configure the time domain hopping intervals taking into account both gain of frequency hopping and gain of joint channel estimation. Inter-slot frequency hopping with inter-slot bundling can be deemed as one kind of events that violates the power consistency and phase continuity. |
| Apple | SSB transmission on flexible symbols could be the event for physical slot based repetition. For available slot based repetition and TBoMS, it’s not event. SSB is counted as RRC signaling in the first step to determine the available slot.  “Transmission gap of more than 13 un-scheduled symbols”, this seems not an independent event. Before the transmission, no repetition or TBoMS resource allocation will have this large gap. If this larger gap is created, it should be triggered by other events, such as DL slot, cancellation. |
| CMCC | The CORESET0 with Type0-PDCCH CSS set should be one case of “DL slot or DL reception/monitoring based on DL/UL configuration for unpaired spectrum”.  The frequency hopping should be clarified that as we still have on-going discussion about how to use frequency hopping under JCE. Then the FH here as an event should be differentiated.  The beam sweeping should be clarified it is for uplink or downlink ?  The transmission gap of more than 13 un-scheduled symbol should be clarified in which scenario this will happen. Since the UL transmissions are mostly based on gNB scheduling, if gNB want to use the JCE there will not be a transmission gap beyond 13 symbols. This should not be considered as an event.  The TPC and TA adjustments should follow the conclusion of this agenda which could not impact the power consistency and phase continuity. |
| Huawei, HiSilicon | In our understanding, a UE receives a TA command only if the network have confirmed the necessity for TA adjustment. If the UE does not expect to receive it, ignores it, or even postpones its implementation, then it can cause ICI to other UEs, which should be avoided from network perspective.  Therefore, a reasonable method is taking TA command an event used to determine the actual TDWs. |
| Ericsson | Frequency hopping can be dynamically indicated or not, and so it could be viewed as either dynamic or semi-static accordingly.  If Option 2 in Issue 3-4 is agreeable, we may not need to dwell too much on how to classify events according to semi-static or dynamic.  Most of these events are really in RAN4’s domain, so I’m not sure how useful it is for us to compile a list, and whether the RAN1 specs refer to RAN4 for event determination should be discussed. |

**Issue #3-4: Restarting DMRS bundling**

* **Option 1:** UE capability of restarting DMRS bundling is applied only to dynamic events.
* **Option 2:** UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events.

Companies are encouraged to provide comments on the above two options.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 2. When the UE has the restarting capability, it should be applicable to both dynamic and semi-static events. |
| Intel | We prefer Option 2. |
| Lenovo, Motorola Mobility | We prefer option 2 |
| FL | It seems there is some mis-understanding on option 1. Option 1 is revised as follows:  **Option 1:** If DM-RS bundling is supported, UE is mandatory to support restarting DM-RS bundling due to semi-static events. UE capability of restarting DMRS bundling is applied only to dynamic events. |
| LG | This issue appears to be the actual TDW configuration action the event in the configured TDW. In our understanding, after the semi-static event, at least the start of the actual TDW can be configured. However, it should be specified that the starting point is different according to the time duration of the event as well. |
| ZTE | Option 1 is preferred. For semi-static events, UE could know the events in advance and doesn’t require additional complexity compared to re-starting DMRS bundling across different configured TDWs. |
| vivo | Considering semi-static configurations are known before transmission, like TDD UL/DL Configuration, we don’t think this capability is applied to semi-static events. |
| TCL | Option 2 is preferred. |
| Samsung | We don’t think a UE capability for restarting DMRS bundling is needed. A UE capable of DMRS bundling is also able to apply DMRS bundling after an event. |
| Panasonic | Our view is UE capability is taken into account when setting L of the configured TDW length by the gNB. |
| CATT | We prefer Option 1 (updated by FL). When only semi-static events are involved, both gNB and UE are able to know the position of each actual TDW without confusion. The UE can predict and prepare its hardware even before the first actual TDW. It is reasonable that a UE is capable of restarting DM-RS bundling for semi-static event. |
| China Telecom | Support option 1. |
| Xiaomi | Prefer option 1 |
| Apple | Option 1 is ok. |
| CMCC | Option 2 is preferred.  A little confused why UEs cannot restart from the semi-static or dynamic events. Or in some cases, UE cannot recover from the dynamic events. |
| InterDigital | Prefer Option 2. |
| Spreadtrum | Option 2 |
| Ericsson | Prefer Option 2: in order to simplify the design, we don’t see the need to distinguish semi-static and dynamic events; anything that restarts a window is an event. |

If UE is capable of restarting DM-RS bundling, one new actual TDW is created after the event.

* **Option 1:** The start of the new actual TDW is the first available slot for PUSCH transmission after the event.
  + **Support**: HW, HiSilicon, ZTE, MediaTek, InterDigital, WILUS, Lenovo, Motorola Mobility, Samsung, OPPO
* **Option 2:** The start of the new actual TDW is the first available symbol for PUSCH transmission after the event.
  + **Support:** ZTE, MediaTek, CATT, CTC, InterDigital, Nokia, NSB, Lenovo, Motorola Mobility

Companies are encouraged to provide comments on the above two options.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | We prefer Option 2. Same comments as for Issue #3-1. |
| Intel | We prefer Option 1 as mentioned above. |
| Lenovo, Motorola Mobility | Although we are fine with either options, but if granularity of symbol level is desired, then option 2 is preferred |
| LG | Option 1 is supported. It should be aligned to the start of the actual TDW. |
| Sharp | Prefer Option 2. |
| ZTE | Option 2 is slightly preferred. It would be more compatible to PUSCH repetition type B as mentioned above. |
| Vivo | Prefer Opt-1. |
| TCL | We are fine with either options. |
| Samsung | Same comments as the above Issue #3-1. |
| Panasonic | As UE capability is taken into account for the configured TDW setting of L, this discussion is unnecessary in our view. |
| CATT | The time unit of a restarted actual TDW and that of the first actual TDW should be the same.  Option 2 is preferred. |
| China Telecom | Support option 2. |
| Xiaomi | Prefer option2 |
| Apple | Option 1 is preferred. |
| CMCC | If we remembered correctly, it was discussed in the last meeting, how many time are needed for UE to recover from an event and maintain the power consistency and phase continuity is one UE capability. Then I am not sure the “first available symbol” is accurate, though the “first available slot” is also not that accurate. This is why we raise the question on when a new actual TDW is created. |
| InterDigital | Although we prefer Option 2, we would also like to discuss other options where the actual TDW can be aligned with the start of actual/nominal repetition for Type B repetition. We are also open to consider the number of gap symbols needed for the UE to recover from the break in phase continuity or power consistency. |
| Spreadtrum | Option 1 |
| Ericsson | These seems like something we should be asking RAN4; propose we send an LS. |

## 3.3 TPC command

* Alt 1: UE is not expected to receive TPC commands that would take into effect after the start of a time domain window.
  + - FFS: Such TPC commands constitute events for TDW determination
  + **Support**: ZTE, Intel, Ericsson, Sharp, Qualcomm, CATT
* Alt 2: If UE receives TPC commands that would take into effect after the start of a time domain window, UE accumulates TPC commands without taking effect during the current time domain window.
  + **Support**: HW, HiSilicon, Spreadtrum, vivo, OPPO, CMCC, xiaomi, Panasonic, Samsung, NTT DOCOMO, Sony, Sierra Wireless, LG, InterDigital, Sharp, Nokia, NSB

Companies are encouraged to provide comments on the above alternatives and clarify whether the TDW is the actual TDW or the configured TDW.

|  |  |  |
| --- | --- | --- |
|  | Alt 1 | Alt 2 |
| Configured TDW | QC, Intel | DCM, Samsung, Huawei, HiSilicon (2nd preference) |
| Actual TDW | Nokia/NSB, Sharp, ZTE, CATT, Ericsson | Nokia/NSB, Lenovo, Motorola Mobility, Sharp, vivo, TCL, Samsung, OPPO, China Telecom, Xiaomi , CMCC, InterDigital, Huawei, HiSilicon (1st preference), Spreadtrum |

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | It is worth noting that if the TPC command is applied in the unit of actual TDW, then the scenario that the UE receives TPC command during actual TDW would not happen. In this case (i.e., TPC command is applied in the unit of actual TDW), both Alt. 1 and Alt. 2 should work. The DCI that carries TPC command can be considered as an event that breaks phase continuity for actual TDW determination under the form of DL reception/monitoring, as discussed in Issue #3-3. |
| QC | Prefer Alt 1. We could not understand why a gNB would send TPC commands that take effect during a cTDW. This is a gNB implementation issue and the burden should not be shifted to the UE. |
| Intel | We prefer Alt. 1. In our view, this may be only possible for UE to receive TPC command in FDD system. Further, for UEs in coverage enhancement mode, it is expected that UE would apply maximum transmit power for the transmission of PUSCH repetitions. In this case, power control accumulation mechanism may not be necessary for DMRS bundling.  Note that gNB has full control and is aware the status that UE needs to power consistency, gNB may not need to send the TPC command during the current time domain window. |
| NTT DOCOMO | Since Alt1 imposes gNB scheduling restriction, we support Alt2. |
| LG | Perfer Alt. 2. Since the TPC command disables to continue power consistency, the unit for the application of it should be the actual TDW. Although it depends on the window size, if the TPC command is not received for the time corresponding to the window, it may act as interference inside and outside the cell, so it is not desirable for the UE not to receive the TPC command. |
| Sharp | Our understanding of TPC accumulation for DG-PUSCH in the current specification is that the TPC is NOT updated by TPC command between any two PUSCH repetitions. Therefore, in our view, neither Alt 1 nor Alt 2 is necessary for DG-PUSCH. Please correct us if our understanding on the existing behavior is wrong. |
| ZTE | We have similar understanding as Nokia. TPC could be an event to violate the phase continuity. So, gNB can send TPC during a configured window while no need within an actual time domain window. |
| Samsung | We support Alt 2. Alt1 is not correct. For format 2\_2 (configured by RRC and carrying TPC commands), it cannot be guaranteed that UE will not receive TPC commands. |
| Panasonic | We prefer Alt.2 as the dynamic range of TPC command can be increased compared with Alt.1. In Alt.1, the amount of TPC change is limited depending on TDW. |
| CATT | Agree with Nokia and ZTE that, the UE shall maintain power consistency during an actual TDW, not configured TDW. In this regard, the TDW should be the actual TDW.  It is not surprising the gNB also knows that the change of transmitted power will violate the JCE. However, it is possible if the gNB thinks it is now more important to raise the UE Tx power than combining the DMRS (for the current) for channel estimation. Otherwise, the gNB can of course avoid sending a TPC during any TDW of JCE.  So we prefer Alt.1 – specifically, TPC should be regarded as a dynamic event. No restriction on gNB scheduling. If a TPC takes effect, the UE shall increase the Tx power, and violate the DMRS bundling of the remaining part of the current actual TDW, and may restart a new actual TDW (up to UE capability). |
| CMCC | Support Alt 2 and actual TDW.  gNB should have the knowledge when will the actual TDW happens and could choose not to send the TPC command. But if it happens, the power consistency should not be interrupted. Then it could work if the TPC command could be delayed to taking effect.  As the actual TDW is derived from the configured TDW and could be smaller than the configured TDW, then the actual TDW is preferred. |
| InterDigital | We have a slight preference for Alt. 2. The accumulated TPC commands should be applied to the next available actual time window. |
| Huawei, HiSilicon | We support Alt 2 for better performance.  If the error propagation can be solved, we prefer accumulating TPC commands per actual TDW for better performance. Otherwise, it may be simple to accumulate per configured TDW. However, if the length of a TDW is too long, the gain of Alt2 decreases. So our second preference is per configured TWD with limited length.  In addition, the scenarios where Alt2 applies need to be clarified. There is no doubt that FDD and SUL are valid scenarios. Actually, TPC commands that do not take effect at the first transmission occasion of a TDW but will take effect during the TDW are of concern. For TDD, according to the spec TS 38.213, the range of valid TPC commands for transmission occasion  is defined by , which has an advance .   |  | | --- | | -  is the PUSCH power control adjustment state  for active UL BWP  of carrier  of serving cell  and PUSCH transmission occasion  if the UE is not provided *tpc-Accumulation*, where  - The  values are given in Table 7.1.1-1  -  is a sum of TPC command values in a set  of TPC command values with cardinality  that the UE receives between  symbols before PUSCH transmission occasion  and  symbols before PUSCH transmission occasion  on active UL BWP  of carrier  of serving cell  for PUSCH power control adjustment state , where  is the smallest integer for which  symbols before PUSCH transmission occasion  is earlier than  symbols before PUSCH transmission occasion  - If a PUSCH transmission is scheduled by a DCI format,  is a number of symbols for active UL BWP  of carrier  of serving cell  after a last symbol of a corresponding PDCCH reception and before a first symbol of the PUSCH transmission  - If a PUSCH transmission is configured by *ConfiguredGrantConfig*,  is a number of  symbols equal to the product of a number of symbols per slot, , and the minimum of the values provided by *k2* in *PUSCH-ConfigCommon* for active UL BWP  of carrier  of serving cell |   For example, the accumulation of TO1 accumulates only the TPC commands before the blue line, and the TPC commands received during the red range will take effect at TO2. Thus, the discussion also makes sense in TDD. The current wording is good enough. |
| Ericsson | Prefer Alt 1 for the actual TDW: if the UE does receive a TPC command, this constitutes an event, and the UE does not maintain continuity. |

## 3.4 TA adjustment

* **Option 1**: UE does not expect to receive TA commands indicating TA adjustment during the TDW.
  + **Support**: Qualcomm, ZTE
* **Option 2**: UE ignores the TA command which indicates TA adjustment during the TDW.
  + **Support**: CMCC
* **Option 3**: UE performs TA adjustment after the TDW if it receives any TA command indicating TA adjustment during the TDW.
  + **Support**: Spreadtrum, vivo, Panasonic, NTT DOCOMO, Sony, Apple, InterDigital, Ericsson, Sharp, Nokia, NSB

Companies are encouraged to provide comments on the above three options and clarify whether the TDW is the actual TDW or the configured TDW.

|  |  |  |  |
| --- | --- | --- | --- |
|  | Option 1 | Option 2 | Option 3 |
| Configured TDW | QC, Intel |  | DCM, Samsung, Apple, Ericsson |
| Actual TDW | ZTE, CATT | CMCC | Nokia/NSB, Lenovo, Motorola Mobility, Sharp, vivo, TCL, Samsung, OPPO, China Telecom, Xiaomi, CMCC, InterDigital, Spreadtrum, Ericsson |

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Nokia/NSB | Ignoring the TA adjustment should be avoided, otherwise the timing misalignment strongly impact system performance, especially in coverage shortage scenario. |
| QC | There is currently no concept of “accumulating TA commands”. We prefer to keep it this way and not have to introduce a new procedure. Hence, we prefer to go with Option 1 or 2. |
| Intel | We prefer option 1 to be align with TPC proposal. |
| LG | We prefer option 3. According to the reply LS of RAN4, the TA adjustment should not be performed within the DMRS bundle, and it should be performed at the boundary of the DMRS bundle. Therefore, all three options can be considered, but from the gNB's point of view, the role of TA is to align the uplinks of different UEs to be received at the same time (within the CP), so it must be guaranteed. Therefore, the UE should perform all the instructed TAs, but it is desirable to apply only the TA at the boundary of the TDW. |
| Sharp | For TA command, if the TA command is received, a slot applying the TA adjustment cannot be flexibly determined because the applied slot is subject to the minimum SCS among SCSs of configured BWPs. Therefore, Option 1 impacts scheduler and we support Option 3. |
| ZTE | Prefer similar solution as for TPC. |
| Samsung | Prefer Option 3. TA adjustment can be applied similar as TPC commands. |
| Panasonic | The amount of TA adjustment is limited in option 1. In order to have the same amount of TA relative change, we prefer Option 2. |
| CATT | The UE shall maintain phase continuity during an actual TDW, not configured TDW. In this regard, the TDW should be the actual TDW.  Note that TA has more serious effect on performance than TPC. An impropriate TA results in decoding problem in gNB side, regardless DMRS bundling is applied or not. If the gNB cannot receive PUSCH properly due to TA issue (e.g. unacceptable TA offset), JCE cannot improve the performance. So, reaction to a TA command shall be as fast as possible.  So we prefer Alt.1 – TA command should be regarded as a dynamic event. No restriction on gNB scheduling. If a TA command takes effect, the UE shall adjust the TA, and violate the DMRS bundling of the remaining part of the current actual TDW, and may restart a new actual TDW (up to UE capability). |
| Apple | If the TA is applied to actual TDW, it could cause misalignment between gNB and UE, due to UE could miss the dynamic signalling which trigger the actual TDW. |
| CMCC | Our original thinking is that gNB could send another timing adjustment which could taking effect after the TDW, since the gNB and UEs have a same knowledge of where the TDW is. From this perspective, the gNB could choose when to send timing adjustment through implementation. But if the timing adjustment accidently will take effect during the TDW, we have no problem to delay it after the actual TDW. |
| Huawei, HiSilicon | In our understanding, a UE receives a TA command only if the network have confirmed the necessity for TA adjustment. If the UE does not expect to receive it, ignores it, or even postpones its implementation, then it can cause ICI to other UEs, which should be avoided from network perspective.  Therefore, a reasonable method is taking TA command an event used to determine the actual TDWs. Ignoring a TA command by a UE should be avoided. |
| Ericsson | The UE should not ignore a TA command, and we think the timing is not as tight as for the TPC case. So here the TA commands can be deferred in both configured and actual TDWs. |

1. Email discussion (2nd round)

## 4.1 Use cases

**Use case 4b:**

**Proposal 1:**

* For non-back-to-back PUSCH transmissions across consecutive slots, if there is other uplink transmission in the middle of two PUSCH transmissions and the condition of power consistency and phase continuity cannot be met, the other uplink transmission constitutes an event that violates power consistency and phase continuity.

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| **Companies** | **Comments** |
| WILUS | Support |
| QC | Agree. Isnt this just restating what RAN4 already told us? |
| Spreadtrum | Support |
| vivo | Support |
| TCL | Support |
| Sharp | Support |
| CATT | Support.  However, one critical issue is still open yet: what if other UL transmission has the same FDRA, power, TMPI…? Should we consider it is NOT an event? Or just handle it the same as the case when the parameters are different, for the sake of simplicity? |
| NTT DOCOMO | Support the proposal. |
| LG | Support. If there is uplink transmission between the TDW, whatever the UE behaviour is, for example UCI multiplexing or prioritization for transmission power reduction, the UE cannot maintain the power consistency and phase continuity. It is natural to handle other uplink transmission as an event. |
| Panasonic | Support |
| Nokia/NSB | We are fine with the proposal. Our understanding on the part “and the condition of power consistency and phase continuity cannot be met” is that if the condition of power consistency and phase continuity can be met, e.g., same settings (to be confirmed by RAN4), then JCE can be applied across the other UL transmission. |
| ZTE | Support |
| Sony | Support. We are also a bit confused about the wording and intention with the proposal. If the different UL transmission causes the UE to not meet the requirements, it is an event? |
| Intel | We are fine with the proposal. But share similar questions as other companies that is this for the case that RAN4 mentioned, e.g., UL transmission with different setting between two repetitions? |
| Samsung | Support |
| Lenovo, Motorola Mobility | Support |
| FL | From FL understanding, what constitutes events depends on whether the condition of power consistency and phase continuity can be met or not. Proposal 1 targets UL transmission with different setting. For UL transmission with same setting, as long as the condition of power consistency and phase continuity can be met, it seems not necessary to regard it as an event. |
| NTT DOCOMO | @FL If the UL transmission with same setting in the middle is not an event, it implies to support JCE over non-back-to-back PUSCH transmissions across consecutive slots with same setting other uplink transmission in the middle of two PUSCH transmissions. However, we do not think it has been agreed to support such use case. It should be discussed at the next stage |
| Vivo2 | Agree with the statement in proposal 1. But also have similar concern with DOCOMO. |
| MediaTek | Support. But the key is how to determine “the condition of power consistency and phase continuity cannot be met” which can be up to the settings but also the UE implementation. |
| CMCC | Support it as a definition of violation event. |
| Ericsson | Agree. |
| Sierra Wireless | Agree but as Qualcomm said: “Isn’t this just restating what RAN4 already told us?” so hopefully we do not spend valuable online time for this one. Or perhaps we don’t need it.  OR we discuss the real issue as many have mentioned of whether all transmissions in the middle of two PUSCH transmissions are “Events” or only some which meet a defined criterion. |
| Samsung | We are okay with the proposal. |
| LG | Support |
| Apple | Ok with this proposal. |

**Use case 5:**

**Proposal 2:**

* Joint channel estimation over PUSCH transmissions across non-consecutive slots is not supported in Rel-17.

**Support**: Nokia/NSB, Qualcomm, Intel, Lenovo, Motorola Mobility, NTT DOCOMO, LG, Sharp, ZTE, Vivo, TCL, Samsung, OPPO, Panasonic, CMCC, CATT, China Telecom, Xiaomi, Apple, Huawei, HiSilicon, Spreadtrum, Sierra Wireless, MediaTek

**Not Support**: Sony

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| **Companies** | **Comments** |
| WILUS | Support |
| vivo | Support |
| TCL | Support |
| Sharp | Support |
| CATT | Support |
| NTT DOCOMO | Support the proposal. |
| LG | Support it due to the RAN4’s conclusion. |
| Panasonic | Support |
| Nokia/NSB | Support. This seems to be clear from the RAN4 confirmation that the maximum unscheduled gap is 13 symbols. |
| ZTE | Support |
| Sony | With the overwhelming majority on this one we are willing to take one for the team. Support. |
| Intel | Support |
| Samsung | Support |
| Lenovo, Motorola Mobility | Support |
| FL | It seems proposal 2 is stable. |
| Ericsson | Agree (noting that we have similar disappointment to Sony). |
| Sierra Wireless | Agreed but also disappointed as it would add significant coverage for a very common use case. |
| Apple | Support |

## 4.2 Time domain window

### 4.2.1 Configured TDW

#### Issue #1: The window length L of the configured TDW

**Issue #1-1: The maximum value of *L***

**FL comment**: As commented by Apple, a large number of companies support original Alt 2-B in last meeting. The main point of the original Alt 2-B is the window length L can be equal to all repetition (i.e. L can be larger than maximum duration). The benefits of original Alt 2-B based on companies’ comment in last meeting are listed as follows:

* It can achieve the best performance for joint channel estimation.
* It does not require additional signalling to explicit configure the length of TDW.
* It is beneficial for the interaction with frequency hopping and precoder cycling.

FL would like to check if it is common understanding on the above benefits of L> maximum duration. From FL’s perspective, suggest to take Option 1 (majority view) or take Option 3 as a compromise.

**Proposal 3:** Down-select one of the following options:

**Option 1**:

* The maximum value of window length *L* of the configured TDW should not exceed the maximum duration.

**Option 3**:

* The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.
  + Whether *L* can be longer than maximum duration is subject to UE capability.
  + If *L* is longer than the maximum duration, UE does not expect dynamic events.
    - FFS: details of dynamic events.

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| **Companies** | **Comments** |
| WILUS | Support and we prefer Option 1. |
| QC | Prefer Option 1. Its best to keep the overall process simple and straightforward. A more robust and deterministic approach leads to a design that is easy to implement, test and deploy.  We appreciate the effort to optimize bundling in the case of dynamic events by allowing L > max. duration, but its side effects are proving to be hard to ignore. |
| Spreadtrum | Support the proposal, Option 1 is our preference. |
| Vivo | Prefer option 1.  For opt-3, it is strange that ‘Whether *L* can be longer than maximum duration is subject to UE capability’, considering the maximum duration length is already an UE capability, if L> maximum duration reported by UE, why not defining/reporting an even higher capability for maximum duration?  Besides, ‘UE does not expect dynamic events’ put to much restrictions at scheduler.  Hence, we do not support option 3. |
| TCL | Support the proposal and option 1 is preferred. |
| Sharp | Support and prefer Option 1. |
| CATT | Prefer Option 1.  For Option 3, a contradictory point is that, if ‘UE does not expect dynamic events’ is valid when *L* is large, it seems even easier for gNB to guarantee this when *L* is small. Then why not just say the UE does not expect dynamic events in Option 3. |
| LG | As a matter of fact, all we have regarding the maximum duration is definition of it from following agreement during RAN1#105-e.  Agreement:   * Definition of **the maximum duration**: a maximum time duration during which **UE is able to** maintain power consistency and phase continuity subject to power consistency and phase continuity requirements. * FFS whether or not such a definition is necessary for RAN1 specifications.   + Note: whether such a definition is to be specified in RAN4 specifications is up to RAN4. * FFS the maximum duration may be reported by UE. * Note: it is understood that for a UE, the maximum duration is no less than the time domain window duration   From the note highlighted, it is our understanding that the time domain window should be equal to or larger than the maximum duration, and actual time domain window is the time domain window here, since actual time domain window cannot exceed it due to the definition of maximum time duration. From that, we are quite not sure why do we need to limit the configured TDW size with respect to the maximum duration.  Furthermore, the maximum duration can be time-varying value according to velocity of UE. In that sense, to make option 1 possible, the maximum value of window length L should not exceed the minimum of maximum duration, which does not make sense. |
| Panasonic | Our understanding on “the maximum duration” is the duration which UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements. We proposed that it is reported as UE capability. Therefore, we propose to clarify option 1 as following.  Option 1:   * The maximum value of window length L of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements. |
| Nokia/NSB | We prefer Option 3 and do not want to repeat here again the benefit of considering L>maximum duration. However, we would like to highlight that the current TDW determination procedure came from the great flexibility from all companies to find a middle ground. Initially, many companies, including us, did not think that explicit configuration of L is even needed. However, we have been flexible to consider it with the understanding that this can be equal to the repetition duration or not, and up to gNB to configure. If L cannot be greater than maximum duration the whole intention of finding the middle ground is gone. Now coming back to the problem at hand, Option 3 is yet another effort to find a compromise, we don’t see the reason why letting L> maximum duration or not cannot be subject to UE capability. |
| ZTE | Support and prefer Option 1. |
| Intel | Support Option 1. Similar comments as previously mentioned. |
| Samsung | We support Option 1. From our perspective, the window length L of configured TDW can be less than or equal to all repetitions, but it should not be larger than maximum duration. It is the simplified way without the additional procedures. |
| Huawei, HiSilicon | Support Option 1.  If the motivation for Option 3 is allowed L equal to the whole duration of repetitions, as FL summarized, then L should not be any value between the maximum duration and the whole duration of repetition. Some revision to Option 3 is needed in order to only allow L equalling to the whole duration. |
| InterDigital | We support the FL’s proposal and prefer Option 1. |
| Lenovo, Motorola Mobility | Prefer Option 1 |
| FL | @all, Based on the discussion in RAN1 #106-e, I think it’s common understanding that if gNB and UE align with the actual TDWs, L equal to the duration of all repetition can achieve the best performance. The major concern on L>maximum is that it may cause error propagation across configured TDWs. As only dynamic events cause such issue of error propagation, if UE does not expect dynamic events, then the performance gain can still be obtained. In addition, as we have two levels of TDWs, UE is not required to maintain power consistency and phase continuity during the configured TDW, there is no restriction that L must be smaller than maximum duration. From FL perspective, I’m fine with either option 1 or option 3, but from performance perspective, option 3 outperforms option 1 in some cases. I would like to encourage companies to check the discussion in RAN1 #106-e to make sure everyone is on the same page.  I would like to discuss the following updated proposal during GTW session.  **Proposal 3:** Down-select one of the following options:  **Option 1**:   * The maximum value of window length *L* of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.   **Option 3**:   * The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.   + Whether *L* can be longer than maximum duration is subject to UE capability.   + If *L* is longer than the maximum duration, UE does not expect dynamic events.     - FFS: details of dynamic events.   **Option 3’**:   * Whether the window length *L* of the configured TDW can be longer than maximum duration is subject to UE capability.   + If UE is capable of *L* being longer than maximum duration,     - The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.       * FFS: whether *L* cannot be other values other than the duration of all repetitions, if it is longer than the maximum duration.     - If *L* is longer than the maximum duration, UE does not expect dynamic events.       * FFS: details of dynamic events |
| NTT DOCOMO | Honestly, we think *L* longer than maximum duration is not necessary for practical use cases. However, we are fine with Option3 if this feature is subject to UE capability. In the last meeting, we reached the working assumption by trying to combine all company’s preferences. Based on the background, no need to restrict it, as long as configuring L longer than maximum duration is up to gNB. |
| MediaTek | Prefer Option 1. |
| CMCC | The updated option 1 is fine to us.  We do not support the configured TDW length beyond maximum duration. For the option 2, it should not be a UE capability to support the L is larger than the maximum duration. We think the maximum duration IS the UE capability. |
| Intel | Prefer Option 1 |
| Ericsson | Support the proposal, and very much appreciate FL’s effort to get everyone on the same page.  Regarding the options, we sympathize with Options 3 and 3’ and think they can work. Between these two, we think option 3’ is better worded.  However, we lean toward option 1 for a number of reasons.   * There could be some signaling design issues: the actual window length has to be assumed from the UE’s reported capability of max duration, and this assumption rather than direct signaling could be against RAN2’s guidance to configure operation for which the UE has capability. This may not be a killer issue, but should be clarified. * Then if we reduce the functionality by excluding dynamic events, the benefit of Option 3 is reduced. * The gNB scheduler will have to deal with UEs that do and don’t support L>max duration.   Our understanding is that the window length L does not need to be configured as long as the PUSCH repetitions do not exceed the UE’s maximum duration. So L can be implicitly derived and window length L can be equal to all repetitions. So we can be OK with option 1’, which we think is more in line with Alt 2-B from the last meeting  Option 1’:   * The maximum value of window length L of the configured TDW should not exceed the maximum duration.   + If L is not configured, the configured TDW length is equal to all repetitions |
| Sierra Wireless | Support the modified option 1 from P3. |
| Samsung | We are fine with FL’s proposal to downselect one of the options, and support Option 1.  Downselection in RAN1#107-e? |
| QC | Support. Prefer Option 1. |
| LG | Thanks to the FL for the clarifying. We are aligned to the FL’s understanding that to achieve maximum performance gain, actual TDW should be the maximum duration. We do not see strong reason for limitation on configured TDW to maximum duration which is likely to lead actual TDW to be smaller than the maximum duration. That is, actual TDW will be always smaller than or equal to the maximum duration if the configured TDW is limited to maximum duration. Our understanding is that the actual TDW ends when it reaches to the maximum duration since it is event. We are quite not sure why the size of actual TDW should be bounded by the same rule twice. |
| Apple | We support Option 3 with following updates. If L is larger then maximum duration, the dynamic event doesn’t matter, as the DL slot in the UL/DL configuration will split the TDW into actual TDWs already.  We don’t see any drawback with option 3 at least for TDD, it could provide additional benefits for adaption to the TDD UL/DL configuration and DMRS bundling frequency hopping.  **Option 3**:   * The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.   + Whether *L* can be longer than maximum duration is subject to UE capability.   + If *L* is longer than the maximum duration, UE does not expect dynamic events for NR FDD.     - FFS: details of dynamic events. |

**Issue #1-2: Configuration/Indication of *L***

**Proposal 4:**

* For DG-PUSCH, Type1 CG-PUSCH and Type2 CG-PUSCH, the window length L of the configured TDW is at least configured by RRC.
* FFS: For DG-PUSCH and Type2 CG-PUSCH, whether the window length *L* of the configured TDW can be indicated by DCI or indicated by TDRA table with one additional entry.

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| **Companies** | **Comments** |
| WILUS | Support |
| QC | Agree |
| Spreadtrum | Support |
| vivo | Agree with the first bullet. But OK to live with the FFS for progress.  For the FFS, in our understanding, indicating configured TDW length L in TDRA is not necessary, for the following reasons:  1, we already have mechanisms to determine actual TDW, the dynamic indicated L length will not make much difference on the segmentation point of actual TDW and the overall performance, especially in TDD.  2, Even if in FDD, in our understanding, the time domain filtering length in joint channel estimation may be determined semi-static rather than dynamic changed in NW receiver, when JCE is enabled. Hence, it seems no strong motivation to have L in TDRA table. |
| TCL | Support |
| Sharp | Support |
| CATT | Support. |
| NTT DOCOMO | We are generally fine, but strongly prefer window length indication by TDRA entry.  If only one window length is used for all rows in TDRA, the gap of configured TDW lengths between multiple configured TDWs might get large in some cases.  In general, larger window length up to maximum duration achieves larger JCE gain without error propagation. On the other hand, as longer TDW causes less frequent update of power, frequency offset calibration and TA adjustment, short TDW length is preferred under the same JCE gain. Given this fact, window length = maximum duration is not desired, especially when duration of all repetitions is longer than maximum duration. The below figure illustrates the problem of one common window length. As can be seen in this figure, one common window length (window length = maximum duration) causes the unbalanced configured TDW length. In that situation, one long TDW delays the update of power, frequency offset calibration and TA adjustment, which results in poor coverage performance. This issue can be solved by configuring window length per row in TDRA table.    As desired window length is dependent on TDRA of PUSCH, it is better to configure window length per row in TDRA table. With this approach, overhead of DCI is not increased.  We could not find any motivation to make window length common per channel. |
| LG | We do not see strong reason why the length L is configured if it is the duration of all repetitions. |
| Panasonic | Our understanding on FFS of the proposal is that when the window length L of the configured TDW is indicated by DCI or the TDRA table, the candidate value or the entry of TDRA table is configured at least by RRC. We agree to support the proposal. |
| Nokia/NSB | We are fine with the FL’s proposal. |
| ZTE | Support the proposal. |
| Intel | We are fine with the proposal. One question for the main bullet: does that mean a single L is configured by RRC for DG/CG-PUSCH? if this is correct understanding, we suggest to modify the main bullet as   * For DG-PUSCH, Type1 CG-PUSCH and Type2 CG-PUSCH, ~~the~~a single window length L of the configured TDW is at least configured by RRC. |
| Samsung | We are fine if the FFS is deleted. There is a proposal of no DCI signalling under discussion in AI 8.8.2. |
| Huawei, HiSilicon | The proposal is a bit confusing. Given the name of configured TDW itself, the TDW is surely RRC configured, including its property parameter L. Besides L, there are no other parameter to describe the configured TDW. Therefore, the proposal seems not necessary, or some clarification is needed. |
| InterDigital | We support the FL’s proposal. |
| Lenovo, Motorola Mobility | We are fine with the proposal |
| FL | @LG, In the agreed working assumption, the window length *L* of the configured TDW(s) can be explicitly configured with a single value.  @Intel, It seems a different issue.  @Samsung, In my understanding, it is under discussion whether JCE can be enabled via dynamic signalling in AI 8.8.2. It’s not relevant to the window length.  @ Huawei, HiSilicon, Given that companies have different understandings on the window length of the configured TDWs, it’s better to have explicit agreement on the support of RRC signalling.  It seems majority support proposal 4, I would like to discuss the following proposal 4 curding the GTW session.  **Proposal 4:**   * For DG-PUSCH, Type1 CG-PUSCH and Type2 CG-PUSCH, the window length L of the configured TDW is at least configured by RRC. * FFS: For DG-PUSCH and Type2 CG-PUSCH, whether the window length *L* of the configured TDW can be indicated by DCI or indicated by TDRA table with one additional entry.   **Support:** WILUS, Qualcomm, Spreadtrum, vivo, TCL, Sharp, CATT, NTT DOCOMO (generally fine), Panasonic, Nokia, NSB, ZTE, Intel, InterDigital, Lenovo, Motorola Mobility, MediaTek |
| CMCC | General fine with the proposal 4. Since if only the consecutive allocated UL slots are considered for the configured/actual TDW, the implicit indication by DCI is neededs |
| Intel | It is not clear to us whether this is a separate issue. Our understanding is that a single RRC parameter would be sufficient to indicate the TDW length for all DG/CG-PUSCH. We do not think we need to separately configure the values for different PUSCH cases. |
| Ericsson | We share LG’s concern that L need not always be configured; the agreement is that it ‘can be’ configured. Can we clarify to the following:  For DG-PUSCH, Type1 CG-PUSCH and Type2 CG-PUSCH, the window length L of the configured TDW is at least optionally configured by RRC. |
| Sierra Wireless | Support – prefer Ericson’s version  However, isn’t the FFS somewhat going against the spirit of the agreement made this week in AI 8.8.2:  **Agreement**  **Dynamic signaling to enable/disable DMRS bundling for PUCCH or PUSCH repetitions is not supported in Rel-17.**  If you can’t dynamically enable/disable it, dynamic indication of L seems very strange. |
| Samsung | We are okay with proposal 4. |
| LG | Thanks to Ericsson for the clarifying. Since the exact wording is that ‘can be configured’, we think it is not necessarily to be configured always. |
| Apple | General fine with the proposal except the FFS part, we are not clear the benefits of this FFS. |

**Proposal 5:**

* The window length L of the configured TDW is configured separately for PUSCH and PUCCH.
  + For PUSCH, *L* is configured per BWP.
  + For PUCCH, whether *L* is configured per PUCCH format is discussed in AI 8.8.2.

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| **Companies** | **Comments** |
| WILUS | Support |
| QC | Agree. |
| Spreadtrum | Support |
| vivo | Support |
| TCL | Support |
| Sharp | Support |
| CATT | OK. |
| NTT DOCOMO | This topic should be discussed after reaching the agreement on proposal 4. |
| LG | Same comment as proposal 4. |
| Panasonic | Agree. |
| Nokia/NSB | We support the FL’s proposal |
| ZTE | Support |
| Intel | We are fine with the proposal. |
| Samsung | We can agree to the first bullet.  The second bullet on PUCCH should be removed. |
| Huawei, HiSilicon | Support |
| Lenovo, Motorola Mobility | Support |
| FL | I would like to discussion the updated proposal 5 during GTW session  **Proposal 5:**   * The window length L of the configured TDW is configured separately for PUSCH and PUCCH.   + For PUSCH, *L* is configured per BWP.   + ~~For PUCCH, whether~~ *~~L~~* ~~is configured per PUCCH format is discussed in AI 8.8.2.~~   **Support:** WILUS, Qualcomm, Spreadtrum, vivo, TCL, Sharp, CATT, Panasonic, Nokia, NSB, ZTE, Samsung, Huawei, HiSilicon, Lenovo, Motorola Mobility, MediaTek |
| NTT DOCOMO | Since whether or not to support window length indication by TDRA has not been decided, we suggest adding the following statement.  -FFS whether the window length *L* can be configured with each row in the TDRA table. |
| CMCC | Support |
| Intel | We are fine with the proposal 5. |
| Ericsson | Support the revised proposal 5 from the FL. |
| Sierra Wireless | Support P5. |
| LG | Support revised proposal 5. |
| Apple | OK |

**Issue #2: The determination of configured TDW**

**Proposal 6:**

* For PUSCH repetition type A counting based on physical slots
  + The start of the first configured TDW is the first physical slot for the first PUSCH transmission.
  + The end of the last configured TDW is the last physical slot for the last PUSCH transmission.
* If PUSCH repetition type A is counted based on available slots
  + The start of the first configured TDW is the first available slot for the first PUSCH transmission.
  + The end of the last configured TDW is the last available slot for the last PUSCH transmission.
  + Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1.

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| **Companies** | **Comments** |
| WILUS | Support with minor editorial modification:  **Proposal 6:**   * For PUSCH repetition type A counting based on physical slots   + The start of the first configured TDW is the first physical slot for the first PUSCH transmission.   + The end of the last configured TDW is the last physical slot for the last PUSCH transmission. * ~~If~~ For PUSCH repetition type A ~~is counted~~ counting based on available slots   + The start of the first configured TDW is the first available slot for the first PUSCH transmission.   + The end of the last configured TDW is the last available slot for the last PUSCH transmission.   + Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1. |
| QC | Agree. Okay with edits by WILUS above. |
| Spreadtrum | Support. |
| Vivo | In our understanding, NO need to differentiate for the two counting method for type-A PUSCH repetition.  Considering we already have an initial version actual TDW window determination mechanism, and the actual TDW may be determined by many semi-static events, which may include semi-static DL transmission (including SSB), other semi-static UL transmissions, TDD DL/UL configurations, beam switching, and even dynamic event, which is more complicated than the semi-static factors to determine available slots we considered in AI.8.8.1.1. It is not surprising that UE may also have capability on counting available slots using the mechanism defined in AI8.8.1.1, No matter whether UE have claimed the capability on FG30-1.  Hence, we prefer the start/end of the first/last configured TDW are first/last available slot for PUSCH transmission. |
| TCL | Support |
| Sharp | Support |
| CATT | Support. |
| LG | Prefer available slots.  We would like to ask companies who support physical slots that whether the physical slot means uplink slot indicated by semi-static configuration or actual PUSCH transmission. If it is uplink slot indicated by semi-static configuration, it is very likely to be concluded that PUSCH is not actually transmitted on the slot. Otherwise, if it is actual PUSCH transmission, the start and end of configured TDW is determined on the fly and that could lead misunderstanding of window boundary. From those perspectives, we think configured TDW should be determined available slots which can prevent frequent event that PUSCH is not actually transmitted and misunderstanding of window. |
| Panasonic | Does this proposal intend to explain the meaning for the following proposal 7? |
| Nokia/NSB | Support FL’s proposal 6 with edits from WILUS. |
| ZTE | Fine with the proposal |
| Intel | We are fine with the proposal and update from WILUS. |
| Samsung | We are okay with FL’s proposal in principle. |
| Huawei, HiSilicon | Support |
| InterDigital | We support the update from WILUS. |
| Lenovo, Motorola Mobility | We are fine with the proposal |
| FL | @LG, I think the definition of physical slot is also aligned with AI 8.8.1.1.  @Panasonic, Proposal 6 and proposal 7 address separate issues. Proposal addresses the first and last configured TDW while proposal 7 addresses the remaining TDWs.  It seems majority support proposal 6, I would like to discuss the following proposal 6 curding the GTW session.  **Proposal 6:**   * For PUSCH repetition type A counting based on physical slots   + The start of the first configured TDW is the first physical slot for the first PUSCH transmission.   + The end of the last configured TDW is the last physical slot for the last PUSCH transmission. * For PUSCH repetition type A counting based on available slots   + The start of the first configured TDW is the first available slot for the first PUSCH transmission.   + The end of the last configured TDW is the last available slot for the last PUSCH transmission.   + Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1.   **Support:** WILUS, Qualcomm, Spreadtrum, TCL, Sharp, CATT, Nokia, NSB, ZTE, Intel, Samsung, Huawei, HiSilicon, InterDigital, Lenovo, Motorola Mobility |
| FL | Proposal 6 has been agreed during the GTW session. |

**Proposal 7:** Down-select one of the following options:

* **Option 1:** The configured TDWs are consecutive regardless of paired spectrum/SUL band and unpaired spectrum, i.e. the start of other configured TDWs is the first physical slot right after the previous TDW.

**Support:** Nokia, NSB, Lenovo, Motorola Mobility, Sharp, ZTE, TCL, xiaomi, Ericsson

* **Option 2:** The start of other configured TDW is different for paired spectrum/SUL band and unpaired spectrum.
  + For paired spectrum/SUL band, the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last TDW.
  + For unpaired spectrum, the start of the configured TDWs is implicitly determined based on semi-static DL/UL configuration.

**Support:** Qualcomm, Intel, vivo, Samsung, CMCC, CATT, CTC, Apple, InterDigital, Huawei, HiSilicon

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|  | Companies’ views |
| Option 1 | * Based on the UL/DL configuration, the configured TDW size L can be implicitly determined. In this case, L is not necessarily to be explicitly configured. Therefore, the more reasonable approach is that RAN1 should either adopt Option 1 or implicitly determine configured TDW size L based on UL/DL configuration and the explicit configuration of L is not considered. * It is simpler than Option 2 and the available slots can be considered by the actual TDW. * Contiguous UL slots may be segmented to different configured TDWs for unpaired spectrum. * For option1 it the start of other configured TDW is the DL slot, then the TDW window length would be shorten than expected, it could not get the fully joint channel estimation gain. |
| Option 2 | * Option 2 would open more discussion on how to implicitly determine the start of TDW for unpaired spectrum. For instance, whether it should also consider SSB transmission (align with the definition of available slot), and whether it should depend on counting method etc. * It is more aligned with determination mechanism for TDD or FDD. * It is more straightforward and simple to determine the configured TDWs by taking into account the semi-static DL/UL configuration. |

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| **Companies** | **Comments** |
| WILUS | Support the proposal and we prefer Option 2. Semi-static DL/UL configuration should be taken into account for unpaired spectrum. |
| QC | Can we take an approach similar to Proposal 6, where we outline how the process would work based on whether we count based on physical slots or available slot? This lets us sidestep debate on paired/unpaired spectrum.  If this change is made, then tying configured TDWs to available slots seems quite straightforward.  Our concern with Option 1 is inadvertently splitting two consecutive U slots into separate configured TDWs. Consider a PUSCH transmission with 4 repetitions and TDD slot pattern DDDSUDDDUU. Assuming L=2, and S slot can accommodate a full repetition, Option 1 would give us the following cTDWs: DDDSUDDDUUDDDSU whereas Option 2 gives us this: DDDSUDDDUU. Its clear to see why Option 2 might work better.  Note that since we already run the procedure outlined in 8.8.1.1 to identify the available slots, no additional spec effort is required to determine cTDW locations.  **Modified Option 2 (to streamline with Proposal 6):**   * For PUSCH repetition type A counting based on physical slots   + the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last configured TDW. * If PUSCH repetition type A is counted based on available slots   + The configured TDWs are determined based on available slots, i.e., start of a configured TDWs is the next available slot after the conclusion of a previous configured TDW.   Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1. |
| Spreadtrum | Agree with QC, support the above **Modified Option 2 (to streamline with Proposal 6).** |
| vivo | Fine with the proposal, and opt-2 is preferred. |
| Sharp | We prefer Option 1. Currently, Option 2 is unclear and more discussions are needed such as how to implicitly determine, what it is based on, impacts on the events, counting method, etc. |
| CATT | QC’s modification seems reasonable, which combines the original Option 1 and Option 2 with different assumptions that whether counting based on available slot is supported by the UE.  Support Option 2 of QC’s version. Minor changes to QC’s version in the sub-bullet:   * For PUSCH repetition type A counting based on physical slots   + the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last physical slot of a previous configured TDW. * If PUSCH repetition type A is counted based on available slots   + The configured TDWs are determined based on available slots, i.e., start of a configured TDWs is the ~~next~~ first available slot after the ~~conclusion~~ last available slot of a previous configured TDW.   Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1. |
| LG | We think this proposal should take account for the previous proposal. The unit of configured TDW should be available slots. |
| Panasonic | We support the proposal from Qualcomm to use the term physical slot or available slots as proposed in proposal 6. Our position is to use available slots. |
| Nokia/NSB | In principle, we don’t see the need of implicit determination of configured TDWs based on UL/DL configuration. On the other hand, the modified Option 2 from Qualcomm seems reasonable, since categorizing based on the counting method is more appropriate, which doesn’t preclude the back-to-back configured TDWs in TDD when counting on physical slots. However, we would like to make the following modification to make sure that this option also takes into account PUSCH repetition type B, given the agreement that to specific enhancements for PUSCH repetition type B is allowed. In the modifications below, transmission occasions aim to cover actual repetitions within the current or next slot.  **Modified Option 2 (to streamline with Proposal 6):**   * For PUSCH repetition type A counting based on physical slots   + the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last configured TDW. * ~~If PUSCH repetition type A is counted based on available slots~~For all other cases   + The configured TDWs are determined based on available slots and transmission occasions, if applicalbe, i.e., start of a configured TDWs is the next transmission occasion in the current or next available slot after the conclusion of a previous configured TDW.   Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1. |
| ZTE | Prefer Option 1. But, as we commented before, we suggest deleting ‘regardless of paired spectrum/SUL band and unpaired spectrum’ in Option 1. This could also align with the discussion for Option 2. |
| Intel | We prefer Option 2. The suggestion from QC also looks good to us. |
| Samsung | We are fine with FL’s proposal, and slightly prefer Option 2. |
| Huawei, HiSilicon | Prefer Option 2. |
| InterDigital | At least for paired spectrum, the common denominator between Option 1 and Option 2 is the following. We can agree on the following then discuss the details of the proposals for unpaired spectrum (e.g., starting with the proposal from Nokia).  For paired spectrum/SUL band, the configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last TDW. |
| Lenovo, Motorola Mobility | We would be fine to accept the modified option with updates suggested by Qualcomm |
| FL | @Nokia/NSB, As the agreed working assumption is for PUSCH repetition type A, suggest to focus on repetition type A first.  I would like to discuss the following updated proposal 7 during GTW session.  **Proposal 7:** Down-select one of the following options:  **Option 1:**   * The configured TDWs are consecutive ~~regardless of paired spectrum/SUL band and unpaired spectrum~~, i.e. the start of other configured TDWs is the first physical slot right after the previous TDW.   **Option 2:**   * For PUSCH repetition type A counting based on physical slots   + The configured TDWs are consecutive, i.e. the start of other configured TDWs is the first physical slot right after the last physical slot of a previous configured TDW. * For PUSCH repetition type A counting based on available slots   + The configured TDWs are determined based on available slots, i.e., start of a configured TDWs is the ~~next~~ first available slot after the ~~conclusion~~ last available slot of a previous configured TDW.   + Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1. |
| NTT DOCOMO | Prefer Option2.  In the example case Qualcomm raised, Option 1 can achieve the same design by setting window length = 5.  DDDSUDDDUUDDDSU  However, if the window length longer than maximum duration is not supported and maximum duration is less than 5, Option 2 cannot place configured time domain windows as above. Hence Option 2 is a better choice. |
| Sharp2 | We support new proposal 7 and are fine with either. New Option 2 is much clearer than previous Option 2 in terms of implicit determination. |
| vivo | Support updated proposal#7, and prefer Option 2. |
| MediaTek | For updated proposal 7, option 2 is slightly preferred which is also consistent with the agreed proposal 6. |
| Intel | We are fine with proposal #7 and we prefer Option 2 |
| Ericsson | Somewhat prefer option 2. The differences will likely only be for TDD with large numbers of DL slots and if there are UEs that only support small values of max duration, and option 2 works better in such cases. |
| Sierra Wireless | Support proposal. Prefer option 2. |
| Samsung | We are fine with FL’s proposal, support Option 2. |
| QC | Support the proposal. Prefer option 2. |
| LG | We are fine with FL’s proposal and support option 2. |
| Apple | Fine with the proposal. Prefer option 2. |

### 4.2.2 Actual TDW

#### Issue #3: The determination of actual TDW

**Issue #3-1: The start/end of the actual TDW**

**Proposal 8:** For the start/end of actual TDW, down-select one of the following options:

**Option 1:**

* The start of the first actual TDW is the first available slot for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available slot for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available slot of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available slot for PUSCH transmission after the event violates power consistency and phase continuity.

**Option 2:**

* The start of the first actual TDW is the first available symbol for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available symbol for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available symbol of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available symbol for PUSCH transmission after the event violates power consistency and phase continuity.

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| **Companies** | **Comments** |
| WILUS | Support and prefer Option 1. |
| Spreadtrum | Support the proposal. Option 1 is our preference. |
| Vivo | Fine with the proposal, and opt-1 is preferred. |
| TCL | We are fine with either options. |
| Sharp | We prefer Option 2 but can follow majority’s view for sake of progress. |
| CATT | Support. Prefer Option 2. |
| NTT DOCOMO | Prefer Option2.  It was agreed that the definition of TDW is the duration during which UE is expected to maintain power consistency and phase continuity. If option 1 is supported, UE is expected to maintain power and phase continuity after PUSCH transmission. Otherwise, it is against the agreed definition of TDW. |
| LG | According to the agreements of use cases, it is clearly stated that repetition type B is supported if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A. Therefore we should focus on repetition type A, which makes option 1 should be supported. |
| Panasonic | We support the proposal 8. |
| Nokia/NSB | Support, we prefer Option 2. Since actual TDWs are implicitly determined, we don’t see why the actual TDW size should be longer than the duration where the PUSCHs are spanned. In addition, if an event, e.g., PDCCH reception/monitoring arrives at the beginning of a slot, if we define the start of the actual TDW is the first available slot after the event then the PUSCH in the current slot (after the event) is not included in the actual TDW, as shown in figure below. Is there any technical reason for excluding it, given that the actual TDWs are anyhow implicitly determined? |
| ZTE | Either option is ok for us. But for Option 1, it may need to clarify the ‘available slot’ is the slot in which PUSCH can be transmitted, instead of the ‘available slot’ defined for counting based on available slot. |
| Intel | We slightly prefer Option 1. |
| Samsung | We don’t agree with UE capable of re-starting DM-RS, and “For UE capable of restarting DM-RS bundling” should be removed in both options.  We are fine with FL’s proposal to down-select between the two options with the above change, and slightly prefer Option 2. |
| Huawei, HiSilicon | Support Option 2. As Nokia commented, we also wonder if any technical reason for excluding the useful case shown in the figure above. |
| InterDigital | We have a question for clarification. For Type B repetition, for Option 2, in the following sentence, “For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available symbol for PUSCH transmission after the event violates power consistency and phase continuity”, does the “first available symbol for PUSCH transmission” mean the first symbol of next available actual/nominal repetition? |
| QC | Fine with the proposal. Nokia makes a good point. |
| Lenovo, Motorola Mobility | Fine with the proposal |
| FL | It seems no concerns on proposal 8. |
| FL | Companies are encouraged to continue the discussion on the down selection. |
| Nokia/NSB2 | In addition to above comment, we also would like to add the following (note that the following assumes PUSCH repetition type A framework, as per first round discussion, where both mapping type A and mapping type B are considered):   * Option 1 precludes the use of PUSCH mapping type B. Option 2 allows the use of both mapping type A and mapping type B with no ambiguity concerning mapping type A. In fact, in case of mapping type A when an event that breaks the TDW occurs, the first available symbol of the PUSCH would be in S0 in the next available slot. * We think that a decision should be taken not based on preference but on technical consideration. Can any proponent of option 1 show that when PUSCH mapping type A is used, and PUSCH repetitions type A are configured, and Option 2 is considered, this can result in the actual TDW starting from any symbol which is not the S0 of the next avaialble slot? If this cannot be shown, then this implies that Option 1 can only result in an incomplete feature that does not allow PUSCH mapping type B, as stated above. |
| InterDigital | @FL  We have a question for clarification. For Option 2, assuming repetition type B, in the following sentence, “....., the start of the new actual TDW is the first available symbol for PUSCH transmission after the event violates power consistency and phase continuity”, is the “first available symbol for PUSCH transmission” aligned with the first symbol of next actual/nominal repetition? |
| MediaTek | There may be no fundamental difference between option 1 and option 2, if the starting symbol in the first available slot of Option 1 can be any symbol. Then the difference is just on whether the event is slot level or symbol level. If the event is agreed as the slot level, there may be no difference. However, if the event is agreed as symbol level, it will make difference between option 1 and option 2 on the starting of the new actual TDW and the ending of actual TDW. |
| CMCC | Option 1 is preferred |
| Intel2 | We share similar view as MediaTek and there is no much difference between Option 1 and Option 2, also as we mentioned in the first round of discussion, gNB knows where the starting symbol is in the first slot in TDW for the PUSCH repetition in order to perform joint channel estimation. We slightly prefer Option 1 as this is aligned with TDW definition, i.e., in the slot level.  We are open for Option 2 if majority supports. |
| Ericsson | Support the FL proposal. Similar to Mediatek’s comment, the deciding factor seems to be if RAN4 and RAN1 agree to slot or symbol level events. |
| Sierra Wireless | Support the FL proposal. |
| Samsung | We slightly prefer Option 2. Option 2 can be seen as an optimized design for the actual TDW especially for repetition type B. |
| LG | As the agreed working assumption is for PUSCH repetition type A, we should focus on repetition type A. In that perspective, it seems the difference between option 1 and 2 is caused by the duration of event. It is our understanding that to support option 2, symbol level event should be clarified first. |
| Apple | Option 1 is preferred. |

**Issue #3-3: Events that violate power consistency and phase continuity**

**FL comments:** Regarding the events, since there are quite a number of events, companies are encouraged to answer following questions.

**Q1:** Whether all events need to be explicitly listed, or we can make it more general to avoid missing any events, e.g., events due to dropping/cancellation based on Rel-16 collision rules, and FFS Rel-17 collision rules, as suggested by ZTE.

**Q2**: If we consider the general method, which additional events that are not covered by existing rules should be considered?

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| **Companies** | **Comments** |
| WILUS | Q1: All events are no need to be explicitly listed.  Q2: Common rule can cover all events. |
| Vivo | Q1: Events can be a general description if there is no ambiguity  .  Q2: The events can generally be characterized as follows, at least including   * Collision in rel-15/16/[17], e.g. dropping, cancellation, power change due to simultaneous transmission in multiple CCs, in rel-15/16 * DL reception * Other UL transmission in between repetition * Beam switchin * Gap more than 13 symbols. |
| Sharp | We prefer to make it more general as much as possible. |
| CATT | Q1: OK with the suggestion to make it general as much as possible.  Q2: At least, if TPC/TA command are regarded as an event (still discussing in the next section), they should be additionally captured. |
| LG | It would be safer approach to make general rule to avoid missing events. In that perspective, we think event should be classified by time duration of it. For example, any kind of DL monitoring/reception and other UL transmission needs at least one slot and transmit power change, TA and TPC adjustment do not need a slot. |
| Panasonic | Before listing all events, whether/how to use the 2-step procedure framework of PUSCH repetition Type A defined in AI 8.8.1.1 should be concluded. Our preference is to reuse it. Then multiple of listed events could be resolved smoothly. |
| Nokia/NSB | At least the basic events that have been identified in the 1st round of discussion can be explicitly listed, to make it clear. We can then cover the potential remaining events by a generic term. |
| ZTE | Q1: Making it general seems sufficient, and can save our time for discussing each event. If needed, we can make the general events as WA, and we can come back to a specific even if any critical issues identified later.  Q2: Ok with the list from vivo. |
| Intel | Q1: not sure whether we can make a general statement of the event. Even we can say “dropping/cancellation based on Rel-16 collision rules”, we still need to define some events for TDW determination in Rel17, e.g., as RAN4 mentioned. |
| Samsung | Q1: We are okay to generalize the listed events, e.g., events due to dropping/cancellation based on Rel-16 collision rules, and FFS Rel-17 collision rules.  Q2: Another uplink transmission between PUSCH repetitions can be considered an event. |
| Huawei, HiSilicon | Q1: If a general description can be precise enough, then no need to explicitly list all events. However, for example, the event of received TA command seems not easily derived from R16/R17 collision rules. Better description is needed.  Q2: Common rule can cover all events. |
| QC | UE needs to implement a clear set of rules to identify events and terminate TDWs. We prefer to explicitly spell out how this procedure is to be executed. Not having a list could lead to misalignment between gNB and UE. Broadly speaking, we have been able to identify four reasons to terminate a bundle:   1. Gap between two repetitions exceeds 13 symbols 2. UE needs to transmit other uplink channels/signals in the same carrier 3. UE needs to switch to receive mode to receive/monitor downlink signals/channels or to make some measurements. Applicable only for TDD operation. 4. Transmission parameters of the current set of repetitions need to be changed due to network-indicated operations. Transmission parameters include tx power, beam/TPMI, and RB allocation.   Causes for (a), (b), (c), (d) could be many. Some are listed below:   * Collisions/cancellations/Intra-UE prioritization could lead to (a). * UL-CA operations could lead to (d) * Beam switching could lead to (d) * Dynamic grants could trigger (b) or (c) * UCI multiplexing could cause (d).   **Even if we are not able to list all causes for termination, the four reasons for termination must be clearly spelled out and agreed.** |
| Lenovo, Motorola Mobility | We would prefer to explicitly list all the events as suggested by Qualcomm |
| CMCC | Similar idea that all the event should be listed. |

**FL comment:** It seems companies’ views are split on whether all events need to be explicitly listed. To facilitate further discussion two options are listed as follows. For Option 1, the intention is to make it more general to avoid missing any events. For Option 2, events are explicitly listed to make it clearer. Companies are encouraged to provide comments and views on the following two options.

**Option1:** Support at least the following events that violate power consistency and phase continuity for joint channel estimation for PUSCH/PUCCH transmissions.

* Collision in rel-15/16/[17], e.g. dropping, cancellation, in rel-15/16.
* DL reception/ monitoring or other UL transmission in between PUSCH/PUCCH transmissions.
* Transmission parameters need to be changed due to network-indicated operations, including: Tx power, UL beam/TPMI, and RB allocation.
* Gap between two PUSCH/PUCCH transmissions exceeds 13 symbols.
* FFS: other events.

**Option 2:** Support at least the following events that violate power consistency and phase continuity.

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| **Event type** | **Potential events** | **The event is**  **w/ or w/o a time duration** |
| Semi-static event | DL slot or DL reception/monitoring based on semi-static DL/UL configuration for unpaired spectrum, including CORESET0 with Type0-PDCCH CSS set | w/ |
| SSB transmission | w/ |
| Invalid UL symbols | w/ |
| The actual TDW reaches the maximum duration (depend on whether it is an event) | w/o |
| Frequency hopping (depend on whether it is an event) | w/o |
| UL Beam switching | w/o |
| High priority transmission (e.g. PUCCH carrying P-CSI, PUSCH cancelation, UCI multiplexing on PUSCH ) | w/ |
| Transmission gap of more than 13 un-scheduled symbols (e.g. the gap is created by combination of semi-static configured invalid UL symbols and DL/UL configuration) | w/ |
| Transmission of an UL transmission with different settings than PUSCH repetitions in the middle of two PUSCH transmissions (e.g. PUCCH carrying P-CSI or SRS) | w/ |
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| Dynamic event | High priority transmission | w/ |
| Transmission gap of more than 13 un-scheduled symbols | w/ |
| Transmission of an UL transmission with different settings than PUSCH repetitions in the middle of two PUSCH transmissions | w/ |
| Dynamic SFI | w/ |
| UL CI | w/ |
| TPC command (depend on whether it is an event) | w/o |
| TA adjustment (depend on whether it is an event) | w/o |
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|  | Precoder cycling (?)  **Support to be an event**: Intel  **Not an event**: Sharp, CATT | w/o |

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| **Companies** | **Comments** |
| Nokia/NSB | We slightly prefer Option 1 for simplicity since the FFS does not preclude to further study any other event. |
| Lenovo, Motorola Mobility | We prefer Option 2.  Regarding precoder cycling, we support to keep it as an event |
| vivo | A general comment, if we make the events general and go with option-1, it may naturally include other events which would be introduced in other feature or in later release.  While if we go with option 2, we are not sure we can enumerate the events precisely/exhaustively. If we have new events in future release, the new events may not be considered as events violate phase continuity, and not used to determine actual TDW, UE may not maintain phase continuity in the actual TDW. Thus, the actual TDW will turn to a 2nd level nominal TDW, and time duration to maintain phase continuity would be further segmented in actual TDW which is derived based on Rel-17 rule.  For option 1, we have the following comments:  1, the RB allocation change in 3rd bullet may be caused by other UL transmission, and is it already covered by 2nd bullet?  For the option 2, we have the following comments  1, CSI-RS, PDCCH, PRS transmission should be considered in addition to SSB transmission. And different from determination of available slots, these transmissions may also include transmission from other serving cells, such as SSB configured by SMTC, CSI-RS configured by measurement object, and UE need to perform measurement on these resources.  2, Not sure why UCI multiplexing is an event? If PUCCH is overlapping with one of PUSCH repetitions, it will not change the transmission power. If PUCCH is overlapping with one of PUCCH repetitions, the one with lower UCI priority is dropped, and it may be covered by ‘other UL transmission’. If we understood correctly, UCI multiplexing will not change the PUCCH/PUSCH transmission power in PUCCH/PUSCH repetitions.  3, Not sure why PUCCH carrying P-CSI is higher priority transmission, according to section 5.2.5, the priority seems to be A-CSI on PUSCH > SP-CSI on PUSCH > SP-CSI on PUCCH > P-CSI on PUCCH.  4, Transmission gap of more than 13 un-scheduled symbols can be cause by (e.g. the gap is created by combination of semi-static configured invalid UL symbols and DL/UL configuration, Invalid UL symbols, unscheduled symbol by ul grant, orphan symbol due to type-B, and combination of above.)  5, invalid symbol pattern can also be dynamic indicated in the scheduling DCI, and hence it can also be counted as an dynamic event.  6, Not sure whether we need to consider CA cases, as mentioned in RAN4 LS (R1-2102298/R4-2103393).  7, Precoder cycling should not be an event, for codebook based transmission, the precoder is indicated by TPMI, and for non-codebook based transmission, the precoder follows the antenna port of SRS. Hence, we do not think precoder will be changed within the PUSCH/PUCCH repetitions. |
| MediaTek | It may lead to endless discussion to list all possibilities and it may not be forward compatible. Instead, the event can be any one excluding the case of repetition with gap symbols (w/o any transmission) less than x (x<13) symbols (up to UE capability). That is, we just say what is supported. then the remaining cases will be treated as event. |
| Intel | We prefer to list the events in order to define the UE behaviour completely and clearly.  As mentioned previously, we can simply mention Rel-15/16 cancellation/dropping as defined in 213 as an event and list the additional rule in Rel-17.  We think precoder cycling should be listed as an event. This was for the case of multi-TRP operation. In this case, how can UE maintain phase continuity between precoder cycling?  Another case could be when multi-slot PUCCH overlaps with multi-slot PUSCH, then PUSCH repetition is dropped in the overlapped slots. This needs to be considered as an event. |
| Ericsson | It would be helpful if we can clarify where the events will be listed. We are thinking that it may be possible to rely on the RAN4 specs, at least in part. This can simplify the RAN1 specs and be more forward compatible. There are already requirements for coherence for UL MIMO in 38.101 section 6.4D.4, that list the conditions where a UE can maintain relative phase coherence over a time window. So, one approach could be to define events for phase coherence and power consistency in a similar way. Then we can refer to such events in the RAN1 specs.  Can FL and/or the group clarify the thinking on how RAN4 specs are used? |
| Samsung | We are okay with both options to facilitate further discussion to define the event.  We don’t see the “The actual TDW reaches the maximum duration (depend on whether it is an event)” is an event. And Proposal 3 is under discussion.  For TPC command – it is not an event that interrupts the TWD and it should be removed from the list. Same applies to TA. |
| QC | Similar comments as vivo. What we agree here must be a little forward looking as well. Option 1 gives reasons for bundling termination, exact causes could change based on new features/functionality. Listing events for Option 2 will still be a useful exercise as it will help make sure all companies are on the same page.  @Intel doesn’t non-transparent precoder cycling fall in the same category as UL beam/TPMI switching? |
| LG | We are fine with both options and the exact time duration of events also should be considered. For example, the time duration of other uplink transmission and downlink reception/monitoring should be one slot and events breaks the power consistency and phase continuity does not need a slot. |

**Issue #3-4: Restarting DMRS bundling**

**Proposal 9:** Down-select one of the following options:

* **Option 1:** If DM-RS bundling is supported, UE is mandatory to support restarting DM-RS bundling due to semi-static events. UE capability of restarting DMRS bundling is applied only to dynamic events.
* **Option 2:** UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events.

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| **Companies** | **Comments** |
| WILUS | Among two options, Option 1. Conditions for JCE (e.g., same transmission power and PRB allocation) depends on gNB scheduling, while DMRS bundling is performed at gNB for JCE. We are not sure such conditions are limited w.r.t the UE capability. |
| Spreadtrum | Support the proposal. Option 2 is our preference. |
| vivo | Fine with the proposal |
| Sharp | Prefer Option 2 to make the events more general. |
| CATT | Fine with the proposal and prefer Option 1. |
| NTT DOCOMO | Support. |
| LG | To achieve maximum performance gain of DMRS bundling, the size of actual TDW should be large enough and as many as possible transmission occasions should be included in the actual TDW. From that perspective, we support option 1 since semi-static events are predictable and known to both of gNB and UE in advance. |
| Panasonic | We support the proposal 9. However, we prefer to discuss this proposal after discussion on proposals 7 and 8. |
| Nokia/NSB | We are fine with the FL’s proposal and prefer Option 1. |
| ZTE | Support and prefer Option 1. |
| Intel | We prefer Option 2. |
| Samsung | We don’t agree with FL’s proposal. Restarting DM-RS bundling is not a capability. UE applies DM-RS bundling after an event if the UE is capable of DM-RS bundling. |
| InterDigital | We support the FL’s proposal and prefer Option 1. |
| Qualcomm | Support. |
| Lenovo, Motorola Mobility | Support the proposal and prefer Option 2 |
| FL | @Samsung, in the agreed working assumption, if the power consistency and phase continuity are violated due to an event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling.  I would like to discuss the following proposal during GTW session.  **Proposal 9:** Down-select one of the following options:   * **Option 1:** If DM-RS bundling is supported, UE is mandatory to support restarting DM-RS bundling due to semi-static events. UE capability of restarting DMRS bundling is applied only to dynamic events. * **Option 2:** UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events. |
| MediaTek | We prefer option 2. Option 1 also implies the heavy work load to discuss what are the semi-static events and dynamic events. And the early WA has agreed it is up to UE capability so that we should not further differentiate whether it is semi-static or dynamic event. |
| CMCC | The comments are same as in the last round. For even the semi-static event happens, the restart of DMRS bundling needs some time. |
| Intel | We prefer Option 2. |
| Ericsson | Support the revised proposal from the FL, and lean toward Option 2. As other companies pointed out, more discussion may be needed to downselect between options 1 and 2. |
| Samsung | Thanks FL for your feedback.  In the agreed WA, clearly the UE capability is the DMRS capability to enable/disable the DMRS bundling, there is no agreement for a UE capability of restarting the TDW after an event. |
| LG | Our preference is option 1 to maximize the performance gain of joint CE. |

## 4.3 TPC command

**FL comments:** It seems companies’ views are quite divergent. The key point is whether TPC is an event.

**Q1: Whether TPC is an event?**

If the answer to Q1 is yes, from FL understanding, UE will not receive TPC commands that would take into effect during the actual TDW, but will receive TPC commands that would take into effect during the configured TDW. Thus it seems not necessary to discuss the two alternatives in section 3.3.

If the answer to Q1 is no, then the question is how to handle TPC commands that would take into effect during the actual TDW and configured TDW. For actual TDW, there are two options: UE does not expect TPC commands and UE accumulates TPC commands that would take into effect during the actual TDW. For configured TDW, there can be three options, no special handling, UE does not expect TPC commands and UE accumulates TPC commands that would take into effect during the configured TDW

**Q2: If the answer to Q1 is no, how to handle TPC commands that would take into effect during the actual TDWs.**

**Q3: If the answer to Q1 is no, how to handle TPC commands that would take into effect during the configured TDWs.**

**Companies are encouraged to answer the above questions.**

|  |  |  |
| --- | --- | --- |
|  | **Yes** | **No** |
| **Q1** | [Company name] Spreadtrum (DL reception in TDD), CATT, ZTE | vivo, Sharp, DCM, LG, Samsung, Huawei, HiSilicon, QC, Lenovo, Motorola Mobility, Spreadtrum |

|  |  |  |
| --- | --- | --- |
|  | **Alt 1: UE does not expect TPC commands that would take into effect during the actual TDW.** | **Alt 2: If UE receives TPC commands that would take into effect after the start of a time domain window, UE accumulates TPC commands without taking effect during the current actual TDW.** |
| **Q2** | QC (first preference) | vivo, Sharp, DCM, LG, Sony, Samsung, Huawei, HiSilicon [with change], Lenovo, Motorola Mobility, Spreadtrum |

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Alt 1: UE does not expect TPC commands that would take into effect during the actual TDW.** | **Alt 2: If UE receives TPC commands that would take into effect after the start of a time domain window, UE accumulates TPC commands without taking effect during the current actual TDW.** | **Alt 3: No special handling** |
| **Q3** | Intel, QC (first preference) | vivo, Sharp, DCM, Sony, Samsung [with change], Lenovo, Motorola Mobility | LG |

**Any other comments?**

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| Spreadtrum | TPC is an event. Because it is carried in a PDCCH, which is DL reception. |
| Vivo | @Spreadtrum In FDD, TPC can be transmitted during the PUSCH repetitions. |
| CATT | TPC is considered the dynamic event, terminates the current actual TDW, and may resume a new actual TDW (up to UE capability). This makes no restrictions to both gNB and UE on the scheduling.  The gNB can still guarantee that DMRS bundling is not violated and avoid sending TPC command if desired. |
| LG | Considering the TPC commands that UE can receive during the UL transmission is group common, the actual TDW can be shortened if the TPC command is an event. And there can be misunderstanding between gNB and UE if UE simply ignores it. The basic idea of TPC command is that it should not take into effect during the actual TDW, regardless of configured TDW. |
| Panasonic | After the 1st round, we observed that Alt 2 is supported by majority of companies (17 companies) and Alt 2 is clear enough (i.e., If UE receives TPC commands that would take into effect after the start of a time domain window, UE accumulates TPC commands without taking effect during the current actual TDW). We are not sure the motivation to have more questions raised by FL. |
| Nokia/NSB | Q1: If TPC command is an event, it has already been considered under the form of DCI reception.  Q2: When the DCI carrying TPC command is considered as an event for actual TDWs determination then the scenario of UE receiving TPC command during actual TDW would not happen. |
| ZTE | Agree that TPC command can be regarded as an event. |
| Sony | To our understanding it may cause an event, depending on of it is FDD or TDD and possible UE capability. |
| Intel | Our view is that UE is not expected to receive TPC command during configured TDW duration, and TPC command is not considered as an event. |
| Samsung | Q1: TPC commands are not events.  Q2: We agree on Alt2 with the change below,  Alt 2: If UE receives TPC commands that would take into effect ~~after the start of~~ a within the current actual time domain window, UE accumulates TPC commands without taking effect during the current actual TDW.  Q3: We agree on Alt2 with a similar change as in Alt2 of Q2. |
| Huawei, HiSilicon | Since a UE does not need to maintain power consistency and phase continuity during a configured TDW, but rather during an actual TDW, no special handling is needed for configured TDW.  For actual TDW,  - Firstly, if taking a TPC command as an event, applying the TPC command immediately will end an actual TDW. TPC adjustment may be frequent, resulting in excessive window segmentation and performance degradation of JCE. Consider reducing the variety and number of unnecessary events, taking TPC command as an event is not preferable.  - Secondly, unlike other dynamic events (e.g. UL CI) that are difficult to delay, TPC commands have less stringent requirements on timeliness relatively. Even if the TPC adjustment is not timely, the interference to other UEs will not be excessive. Delaying to take effect can be considered.  - Thirdly, if the TPC cannot be received within a TDW and the TDW is relatively long, because the adjustment step is insufficient, effective TPC adjustment may not be performed during next transmission after the TDW.  - Fourthly, from the perspective of performance, either not expecting to receive TPC commands or dropping TPC commands is not preferable.  Considering above, we prefer accumulating TPC commands and making that take effect after an actual TDW. For TPC commands, the possible three-step procedure can be summarized as follows:  1. Determine the configured TDWs  2. Determine the actual TDWs based on events without including TPC commands  3. If UE receives TPC commands that would take into effect during an actual TDW, UE accumulates TPC commands without taking effect during the current actual TDW. |
| InterDigital | We have a question for clarification. For Q2 Alt. 2, does the UE apply the accumulated TPC commands at the next actual TDW? |
| QC | We want to be clear that “reception of TPC commands” would constitute an event in TDD systems, but will have no impact on FDD systems. This is a separate issue from what is being asked/discussed here --- the question here is on action time of a TPC command falling within a TDW.  If majority prefers Alt 2, we will not object but we want Alt 2 to be made more clear:  Please note that there are two modes of handling TPC commands --- accumulation mode and non-accumulation mode, governed by the RRC parameter *TPC-accumulation*.  If TPC commands are received such that they take effect during a configured TDW, then they may only be accumulated and deferred if the UE is configured to accumulate TPC commands.  If UE is configured to not accumulate TPC commands, then the last TPC command that would take effect within a configured TDW is applied by the UE supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE. Alternately, a restriction that no more than 1 TPC command is expected during a configured TDW would be a simpler approach from a UE perspective.  To make UE behaviour more deterministic and programmable, we prefer to mandate that TPC updates are deferred to end of configured TDW and not to end of actual TDW. This will make it clear to the gNB on what the UE behaviour will be.  **Modified Alt 2:**  If TPC commands are received such that they take effect during a configured TDW, then they may only be accumulated and deferred if the UE is configured to accumulate TPC commands.  If a UE is configured to not accumulate TPC commands, then the following options can be considered:   * Option 1: the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE. * Option 2: no more than 1 TPC command is expected to take effect during a configured TDW. |
| Samsung | Apologies for the late re-uploading.  Q1: TPC commands are not events.  Q2: We agree on Alt2 with the change below,  **Alt 2: If UE receives TPC commands that would take into effect ~~after the start of~~ a within the current actual time domain window, UE accumulates TPC commands without taking effect during the current actual TDW.**  Q3: We agree on Alt2 with a similar change as in Alt2 of Q2. |
| FL | @ Panasonic, The motivation to discuss more questions is that it seems companies have different understandings, especially whether TPC is regarded as an event or not which is not explicitly discussed in 1st round. If TPC is an event, no need to discuss these two alternatives. In addition, if TPC is not an event, we need to discuss whether UE accumulates TPC commands during one actual TDW or during one configured TDW including all actual TDWs. |
| FL | Based on majority view, Proposal 10 is proposed.  **Proposal 10:**   * Reception of TPC commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum. * The action of TPC commands does not constitute an event that violates power consistency and phase continuity.   + If UE is configured to accumulate TPC commands, down select one of the following options.     - Option 1: If UE receives TPC commands that would take into effect during an actual TDW, UE accumulates TPC commands without taking effect during the current actual TDW. TPC commands take effect after the current actual TDW.     - Option 2: If UE receives TPC commands that would take into effect during a configured TDW, UE accumulates TPC commands without taking effect during the current configured TDW.   + If UE is not configured to accumulate TPC commands, down select one of the following options.     - Option 1: the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE.     - Option 2: no more than 1 TPC command is expected to take effect during a configured TDW. |
| NTT DOCOMO | We are fine with the proposal. However. Multiple Option1 and 2 are confusing, since there is no connection. Can you modify into Option A-1, A-2, B-1, and B-2 or something? |
| Nokia/NSB | We are fine with the proposal in principle. However, unlike the case the UE is configured with TPC accumulation, it is unclear to us how to handle the case that the UE is not configured with TPC accumulation? Whether JCE can be applied or not for the PUSCH before and after the TPC command? |
| Lenovo, Motorola Mobility | Generally, we are fine with proposal. Agree with DOCOMO that option 1 and option 2 are not related. |
| vivo | Does the following revision better reflect the intention?   * + If UE is not configured to accumulate TPC commands, down select one of the following options.     - Option 1: the last TPC command ~~that would take effect~~ received within a configured TDW supersedes all previous TPC commands that received ~~take effect~~ within that configured TDW and only the last TPC command is applied by the UE after the configured TDW. |
| Huawei, HiSilicon | Regarding the last bullets about the case of absolute TPC command,   * We feel the solution should be aligned with the case of accumulating TPC commands, because the solution is only about effective timing of a received TPC command, irrespective of the content of TPC command. The same solution for both cases is friendly for UE implementation. * The Option 1 for absolute TPC command seems not friendly for UE implementation, because the UE cannot look ahead to check whether the current received TPC command is really the last TPC command within a given duration. * The Option 2 does not relief any UE burden but only put too much restriction to gNB scheduling because the UE will implement the solution for accumulating TPC commands to handle the multiple received TPC commands. The same implementation can be easily applied to absolute TPC case.   Therefore, we suggest that both options under the case of accumulating TPC commands are also applied to the case of absolute TPC commands, or add an Option 3 to reuse the same solution as accumulating TPC command as much as possible. |
| InterDigital | We are ok with the proposal and prefer Option 1 for both scenarios. |
| CMCC | Q1: No  Q2: Alt 2  Q3: Alt3, we do not see the TPC will impact the configured TDW.  For this specific proposal, we should focus on the impact of power control, not the PDCCH or DCI which carries the TPC command. The PDCCH and DCI anyway belongs to the DL monitoring or reception, which belongs to event in section 4.2.1 and 4.2.2.  We support to divide the TCP into accumulated and the absolute one.  For the 3rd bullet, the Option 1 (actual TDW) is preferred for the accumulated TPC command. And there is no need to extend it to the configured TDW.  For the 4th bullet, only the last TPC command which will take effect after the actual TDW is applied. Could we slightly update the option 1 or option 2 like below,  Option X:  Only the last absolute TPC command which will take effect after the actual TDW is applied. |
| Intel | For the first main bullet, “Reception of TPC commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum.” Is this correct understanding that it is for UE to receive DCI format to receive TPC command? It would be part of event discussion, and it is not clear to us why we need to separately discuss here.  Although we do not think it is necessary for UE to receive TPC command during TDW, we are fine to make a compromise. |
| Ericsson | We can agree to defer the TPC commands for the sake of progress. Regarding Huawei’s concern on the last absolute TPC command, we don’t see the problem: the UE applies TPC after the window, and uses only the last received command that would be valid on or before the time the TPC is to be applied.  We wonder why an actual TDW is not listed in the options for the absolute TPC command. Can proponents clarify? |
| Samsung | 1st bullet - the reception of the TPC command can’t be an event that interrupts the TDW.  2nd bullet  There is no need to change the power control procedure. A UE simply does not apply updates to the CLPC state during the TDW (to avoid power discontinuity) and applies the updates when the TDW ends to have a correct power status and maintain the connection link.  For the case that the UE is not configured to accumulate TPC commands, we support option 1 but it needs to be simplified and amended as “Option 1: ~~the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and~~ only the last TPC command is applied by the UE after the end of the configured TDW”. |
| QC | A few remarks:  @vivo: action time of a TPC command matters. Reception of a TPC command will be treated as an event for unpaired spectrum. Reception has no impact for paired spectrum. So the edits would change the intent significantly.  @Huawei, for absolute TPC commands, there is no concept of accumulation. So we have to pick one and apply. Last one seemed most appropriate. Our thinking is that UE will only maintain one TPC command in its “to-do” list and apply it at the end of the configured TDW.  @CMCC, Ericsson, we will need to reprogram the code that handles TPC commands to defer/delay application. We in fact need to reprogram dynamically based on the incoming grants. Slot boundaries that can be identified beforehand would be preferred and we don’t want to introduce another level of dynamics to this process where the exact slot boundaries to apply a command are determined “on-the-fly”. We are okay to add an option to cover “actual TDW”, but I hope our preference on this issue is known. |
| Spreadtrum | Update our views according to Proposal 10.  For the first bullet, we are fine not discuss it here, just because it belongs to the general event discussion, and only discuss the action of TPC command, which is not an event.  For the options for accumulate TPC command, we prefer Option 2.  For the options for absolute TPC command, we are fine for both options. |
| LG | Our understanding is that TPC command should be performed at the boundary of actual TDW. As other companies pointed out, for the absolute TPC command, the actual TDW should be listed which is aligned to accumulate TPC command. |

## 4.4 TA adjustment

**FL comments:** Similar with TPC, the key point is whether TA is an event.

**Q1: Whether TA is an event?**

**Q2: If the answer to Q1 is no, how to handle TA commands that would take into effect during the actual TDWs.**

**Q3: If the answer to Q1 is no, how to handle TA commands that would take into effect during the configured TDWs.**

**Companies are encouraged to answer the above questions.**

|  |  |  |
| --- | --- | --- |
|  | **Yes** | **No** |
| **Q1** | [Company name] CATT, ZTE, Huawei, HiSilicon | vivo, Sharp, DCM, LG, Nokia/NSB, Samsung, No, Lenovo, Motorola Mobility |

|  |  |  |
| --- | --- | --- |
|  | **Alt 1: UE does not expect to receive TA commands indicating TA adjustment during the actual TDW.** | **Alt 2: UE performs TA adjustment after the actual TDW if it receives any TA command indicating TA adjustment during the actual TDW.** |
| **Q2** | No | vivo, Sharp, DCM, LG, Nokia/NSB, Sony, Samsung [with change], Lenovo, Motorola Mobility |

|  |  |  |  |
| --- | --- | --- | --- |
|  | **Alt 1: UE does not expect to receive TA commands indicating TA adjustment during the configured TDW.** | **Alt 2: UE performs TA adjustment after the configured TDW if it receives any TA command indicating TA adjustment during the configured TDW.** | **Alt 3: No special handling** |
| **Q3** | Intel, No | vivo, Sharp, DCM, Sony, Samsung [with change], Motorola Mobility | LG |

**Any other comments?**

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| CATT | If TA offset is too large and TA command is needed to be sent, any PUSCH (w/ or w/o JCE) is a waste of resource since the gNB cannot decode it at all. The UE shall adjust the TA as soon as possible, when TA adjustment command is received. |
| LG | As many other companies pointed out, ignoring TA adjustment should be avoided. Same rule for TPC command without accumulating can be applied for TA adjustment. |
| Panasonic | After the 1st round, we observed that Option 3 is supported by majority of companies and Option 3 is clear enough (i.e., UE performs TA adjustment after the TDW if it receives any TA command indicating TA adjustment during the TDW). We are not sure the motivation to have more questions raised by FL. |
| ZTE | Prefer the same handling as TPC, i.e., TA command can be considered as an event. |
| Sony | To our understanding it may cause an event, depending on of it is FDD or TDD and possible UE capability. |
| Intel | We prefer same handling as TPC command. |
| Samsung | Similar view as for TPC command. |
| Huawei, HiSilicon | If a UE does not response to a received TA command, then it can cause inter-UE interference because its UL signal does not fall into the OFDM symbol window that a gNB expects. |
| QC | We want to be clear that “reception of TA commands” would constitute an event in TDD systems, but will have no impact on FDD systems. This is a separate issue from what is being asked/discussed here --- the question here is on action time of a TA command falling within a TDW.  We think this should be an error case --- UE should not be expected to receive such TA commands.  We don’t think UE timing changes rapidly enough that TA commands are to be treated as an event. Using the same logic, its not clear why a gNB would even send a TA command that takes effect during a TDW. Cant the gNb reschedule appropriately?  We should nevertheless ensure that TA commands need not be accumulated as such behaviour is not currently defined. |
| FL | @Panasonic, Similar with TPC, the motivation to discuss more questions is that it seems companies have different understandings, especially whether TA is regarded as an event or not which is not explicitly discussed in 1st round. If TA is an event, no need to discuss these two alternatives. In addition, if TA is not an event, we need to discuss whether UE accumulates TA commands during one actual TDW or during one configured TDW including all actual TDWs. |
| FL | Based on majority view, Proposal 11 is proposed.  **Proposal 11:**   * Reception of TA commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum. * The action of TA commands does not constitute an event that violates power consistency and phase continuity, down select one of the following options.   + Option 1: UE performs TA adjustment after the actual TDW if it receives any TA command indicating TA adjustment during the actual TDW.   + Option 2: UE performs TA adjustment after the configured TDW if it receives any TA command indicating TA adjustment during the configured TDW. |
| NTT DOCOMO | Support the proposal and prefer Option2. |
| Nokia/NSB | TA command is communicated from MAC-CE, it is unclear to us how can the reception of TA command be an event? |
| Lenovo, Motorola Mobility | Agree with Nokia if the reception of TA can really be an event. |
| Huawei, HiSilicon | In response to QC, a gNB must send TA command to a UE once the gNB identifies the arrival time of the UE’s UL signal is beyond the OFDM symbol boundary. Such TA command cannot be postponed otherwise ICI can occurs and causes inter-UE interference.  For the same reason, the UE should react to a received TA command without further delay.  Therefore, we are not OK with the proposal. Could any company help clarify how a gNB to handle the inter-UE interference caused by ignoring TA command? |
| InterDigital | We are ok with the proposal and prefer option 1. |
| CMCC | Share a similar view as Panasonic that last round discussion had shown an enough majority for this issue.  Still like the proposal in Section 4.3, the 1st bullet is not needed.  For the TA commands, we do not see it as a violation event, if it only takes effect after the actual window. Compared with the configured TDW, the actual TDW will be impacted by the TA command. |
| Ericsson | Support the proposal in principle, but like DOCOMO and Nokia wonder why the first bullet is needed.  @Qualcomm: while we concur that TA adjustments are not frequent, 38.213 specifically identifies the slot when a TA command should be applied. Specifying the timing seems only to be needed if it was not an error case. So we think Proposal 11 is consistent with current specifications.  @Huawei: TDWs should not be too long, and TA commands are anyway not lightning fast since they are MAC CEs. Please also note that autonomous TA adjustment has to be avoided during TDWs, and we already have the agreement that the UE should not perform TA adjustment during the time domain window. |
| Samsung | For 1st bullet, same comments as for TPC command. |
| QC | @Ericsson can’t gNB back-calculate and make sure action time falls at the end of a cTDW?  I really don’t see why this burden is being shifted to the UE.  @HW I understand you want TA commands to follow the timeline outlined in the spec and not be deferred. But I think where we (and Ericsson too I suppose) differ is on the urgency. We think some slack on application time would be okay and not be catastrophic --- I am assuming a well-designed gNB will not let a UE timing slip completely out of the OFDM symbol window before issuing a TA command.  On a separate note, even if deferral is required, we don’t have a concept of TA accumulation, so the proposal needs to be reworded as in the case of absolute TPC commands. |
| Spreadtrum | We are fine to remove the first bullet, as same as TPC.  For second bullet, Option 2 is our preference. |
| LG | Fine with the proposal and support option 1. As other company pointed out, ignoring TA command would lead inter-UE interference and we have agreement that UE should not perform TA adjustment during the time domain window. It should be noted that actual TDW is equal to or smaller than the configured TDW. Considering those perspectives, we think option 1 should be supported. |

1. Email discussion (3rd round)

## 5.1 Use cases for joint channel estimation

**Use case 3 (TBoMS):**

**Proposal 13:** **Revise the following working assumption.**

**Working assumption:**

* For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:
  + Over back-to-back PUSCH transmissions for one TB processed over multiple slots
    - It’s subject to UE capability
    - if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| LG | Thanks to FL for reflecting our concern. We are fine with the modified WA. Considering the limited time we have, it is safe choice and only agreeable focusing on repetition type A. It is our understanding that supporting the original version would lead impact on decision of time domain window and TBoMS. We simply have no time to mix things up. |
| Panasonic | Support the proposal 13. |
| Apple | If the intention is not to confirm the WA, we don’t need to update the WA. |
| QC | Support. |
| CMCC | Support. |
| Sierra | Is the intention to revise and confirm the WA? This would be Sierra’s preference.  Is the intention of the added bullet to narrow scope to support only Repetition Type A? If yes, it would be clear to just add that “Repetition Type A” to the main bullet   * + Over back-to-back PUSCH transmissions for one TB processed over multiple slots **using Repetition Type A** |
| Lenovo, Motorola Mobility | Support |
| vivo | Support |
| NTT DOCOMO | Fine with the proposal. |
| Ericsson | OK to confirm the WA as modified, however expect the WI can complete without updating the WI, since the need to reuse Type A should be clear already.  Also OK with Sierra’s modification. |
| Sharp | Support |
| WILUS | Support |
| ZTE | Fine with the proposal. |
| Samsung | We are okay with FL’s proposal, but we don’t see the updated 2nd sub-bullet is necessary. |
| CATT | Support. |
| FL | @Sierra Wireless, In my understanding, the intention is to reuse mechanism of JCE for repetition type A, not reuse repetition type A, so the original working is clearer. Hope it is also fine with you.  @all, The intention of Proposal 13 is to revise and confirm the working assumption. Proposal 13 is for email approval. Please refrain any further comments, unless you have **STRONG** concerns.  **Proposal 13:** **Revise and confirm the following working assumption.**  **Working assumption:**   * For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:   + Over back-to-back PUSCH transmissions for one TB processed over multiple slots     - It’s subject to UE capability     - if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A |

**Use case 4a (TBoMS):**

**Proposal 14:**

* For non-back-to-back PUSCH transmissions across consecutive slots (no uplink transmission in the middle of two PUSCH transmissions), support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:
  + Over non-back-to-back PUSCH transmissions for one TB processed over multiple slots
    - It’s subject to UE capability
    - if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A

Companies are encouraged to provide comments on the above proposal.

|  |  |
| --- | --- |
| **Companies** | **Comments** |
| LG | Support. |
| Panasonic | Support the proposal 14. |
| QC | Support |
| Sierra Wireless | Support but prefer TP below vs red bullet above.   * + Over back-to-back PUSCH transmissions for one TB processed over multiple slots **using Repetition Type A** |
| Lenovo, Motorola Mobility | Support |
| vivo | Support |
| NTT DOCOMO | Fine with the proposal. |
| Ericsson | Support, also OK with Sierra’s modification. |
| Intel | We are fine with the proposal. |
| Sharp | Support |
| WILUS | Support |
| Xiaomi | Support |
| ZTE | Fine with the proposal. |
| Samsung | Same comments as the above Proposal 13. |
| CATT | Support. |
| FL | @Sierra Wireless, In my understanding, the intention is to reuse mechanism of JCE for repetition type A, not reuse repetition type A, so the original working is clearer. Hope it is also fine with you.  @all, Proposal 14 is for email approval. Please refrain any further comments, unless you have **STRONG** concerns.  **Proposal 14:**   * For non-back-to-back PUSCH transmissions across consecutive slots (no uplink transmission in the middle of two PUSCH transmissions), support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:   + Over non-back-to-back PUSCH transmissions for one TB processed over multiple slots     - It’s subject to UE capability     - if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A |

## 5.2 Time domain window

**Proposal 15: Confirm the following working assumption**

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| **Working assumption:**  For joint channel estimation for PUSCH repetition type A of PUSCH repetitions of the same TB, all the repetitions are covered by one or multiple consecutive/non-consecutive configured TDWs.   * Each configured TDW consists of one or multiple consecutive physical slots. * The window length *L* of the configured TDW(s) can be explicitly configured with a single value ~~and~~ *~~L~~* ~~is no longer than the maximum duration~~.   + FFS: The maximum value of *L* ~~is the duration of all repetitions~~   + FFS: Solutions to error propagation issue if ~~for~~ *L* is longer than the maximum duration is to be discussed further.   + FFS: The window length *L* is configured per UL BWP * The start of the first configured TDW is the first PUSCH transmission   + FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission. * The start of other configured TDWs can be implicitly determined prior to first repetition.   + FFS: The configured TDWs are consecutive for paired spectrum/SUL band   + FFS: The start of the configured TDWs for unpaired spectrum is implicitly determined based on semi-static DL/UL configuration. * The end of the last configured TDW is the end of the last PUSCH transmission.   + FFS: The end of the configured TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission. * Within one configured TDW, one or multiple actual TDWs can be implicitly determined:   + The start of the first actual TDW is the first PUSCH transmission within the configured TDW.     - FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission.   + After one actual TDW starts, UE is expected to maintain the power consistency and phase continuity until one of the following conditions is met, then the actual TDW is ended.     - The actual TDW reaches the end of the last PUSCH transmission within the configured TDW.       * FFS: The end of the actual TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission.     - An event occurs that violates power consistency and phase continuity       * FFS: The events may include e.g., a DL slot based on DL/UL configuration for unpaired spectrum, the actual TDW reaches the maximum duration, DL reception/monitoring occasion for unpaired spectrum, high priority transmission, frequency hopping, precoder cycling.       * FFS: The end of the actual TDW is the last available slot/symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.   + If the power consistency and phase continuity are violated due to an event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling.     - If UE is capable of restarting DM-RS bundling, one new actual TDW is created after the event,       * FFS: The start of the new actual TDW is the first available slot/symbol for PUSCH transmission after the event.     - If UE is not capable of restarting DM-RS bundling, no new actual TDW is created until the end of the configured TDW.     - FFS: UE capability of restarting DMRS bundling is applied only to dynamic event or not   Note 1: A ‘configured TDW’ refers to a time domain window whose length can be configured to ‘L’ and whose start and end is determined as described above.  Note 2: An ‘actual TDW’ refers to a time domain window during whose entire duration the DM-RS bundling is actually applied. An ‘actual TDW’ duration is always less than or equal to the ‘configure TDW’ duration.  Note 3: Whether the terms ‘configured TDW’ and ‘actual TDW’ are revised to other terms and if such terminology is used in specifications is to be further discussed. |

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| **Companies** | **Comments** |
| LG | We support to confirm the WA. |
| Panasonic | Support the proposal 15. |
| Nokia/NSB | Support the FL’s proposal. |
| Apple | We support to confirm the WA. |
| CMCC | We prefer to first discuss issues in the following sections. Then we can see what is remained to be confirmed. The necessity to confirm such a huge size working assumption is not clear in the current phase. |
| Sierra Wireless | Support to confirm WA but this is not a high priority |
| Lenovo, Motorola Mobility | Support to confirm the WA |
| NTT DOCOMO | We support the proposal. |
| Ericsson | Support. However, suggest not using too much time on this proposal, as the WI can complete using this working assumption. |
| Intel | We are fine to confirm the WA. |
| Sharp | Support |
| WILUS | Support to confirm the WA. |
| Xiaomi | Support |
| ZTE | Support |
| CATT | We are fine to confirm, but as pointed out by CMCC and Ericsson, there are a lot of sub-features to discuss. The detailed discussion will happen regardless this WA is confirmed or not. |

### 5.2.1 Configured TDW

**FL comments:** The following agreements has been achieved. Companies are encouraged to check the comments in previous 2 rounds of discussion from other companies as well as the discussion in last meeting before providing further comments.

**Agreements:** Down-select one of the following options in this meeting:

**Option 1**:

* The maximum value of window length *L* of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.

**Option 1’:**

* The maximum value of window length L of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.
  + ~~If L is not configured, the configured TDW length is equal to all repetitions~~
  + If L is not configured, default behavior should be defined, e.g., the configured TDW length is equal to all repetitions

**Option 3’**:

* Whether the window length *L* of the configured TDW can be longer than maximum duration is subject to UE capability.
  + If UE is capable of *L* being longer than maximum duration,
    - The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.
      * FFS: whether *L* cannot be other values other than the duration of all repetitions, if it is longer than the maximum duration.
    - If *L* is longer than the maximum duration, UE does not expect dynamic events.
      * FFS: details of dynamic events

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| **Companies** | **Comments** |
| LG | As pointed out by Nokia during the GTW session, we are quite not sure why the size of configured TDW is related to maximum duration. Since the current TDW design is two step procedure which is, configured TDW is started and it is segmented to actual TDW(s). With that, if the actual TDW reaches the maximum duration, it is the end of actual TDW according to WA. Furthermore, it needs to be clarified that does all of these options imply the maximum duration is reported by UE or not since we do not think it is necessary. |
| Panasonic | The issue raised for the need of Option 1' is how to handle the case L is longer than all repetitions. Our understanding is following: Joint channel estimation of multiple TBs is not discussed further as of now. Therefore, in such condition, the configured TDW length is limited to length of all repetitions. Therefore, we support Option 1. |
| Nokia/NSB | We prefer Option 3’. We don’t want to repeat our comment in the previous round here, however we would like to provide the following figures to illustrate our comment during the online session today, on:   1. Why it is beneficial to consider L>maximum duration?   Let us consider an example of 8 PUSCH repetitions with L = maximum duration = 4 slots, as shown in figure below. Assuming the violating events happen in-between rep2 and rep3 repetitions and rep6 and rep7 repetitions, the maximum actual TDW size in this case is 2 repetitions only, since there is an unnecessary segmentation in-between rep4 and rep5 repetitions due to the limited L. With the same scenario, if the gNB can configure L > maximum duration (e.g., L = 6 or 8), the maximum actual TDW size in this case is 4 repetitions, i.e., equal to the maximum duration.     1. Why error-propagation issue can be handled by the gNB (if this corner case ever happens)?   Let us consider the same example above and further assume that the event between rep2 and rep3 is a dynamic event. Figure a) below illustrates the case when the dynamic event is not missed and Figure b) below illustrates the case when the dynamic event is missed (which rarely happens).  Now, since the gNB is aware of the dynamic event, it can be prepared for the case of missing DCI. Indeed, the gNB may try to detect the dynamic event (if it is an UL dynamic event) and know whether the actual TDWs are determined without (Figure-a) or with the dynamic event (Figure-b) by the UE and perform JCE accordingly. For a DL dynamic event (or even UL dynamic event) the gNB can opt for a conservative approach and does not apply the JCE across the PUSCHs with an event in-between (as illustrated in Figure-b below). Note that there is no impact to the UE.    Please note that the benefit of having L>maximum duration (as per point 1 above) happens in all cases, while the conservative utilization of actual TDW at the gNB (as per point 2 above) rarely happens (when there is dynamic event, which does not even exist in Option 3’) and can be anticipated and up to gNB’s implementation. |
| Apple | We prefer Option3’. Maybe Option 1’ is fine as well if it is clarified that L>maximum duration is allowed and agree that TDW is associating two parameters, i.e., enable/disable joint channel estimation and length. For option 3’ we don’t support the sub-bullet “ If *L* is longer than the maximum duration, UE does not expect dynamic events”. At least for NR TDD, we don’t see any issue here, missing the dynamic event will not cause the error propagation. So we propose to update this bullet or remove it. |
| QC | Option 1 remains our choice due its robustness and simplicity.  A couple of questions regarding Option 3’,  Q1: Is the UE guaranteed that there will be no dynamic events within a configured TDW if L>max duration?  We think the above would be an almost impossible constraint to satisfy. It could impose very stringent constraints on gNB scheduling.  Q2: If there are no dynamic events, then I suppose an event is caused due to semi-static configurations. But even with this, its got guaranteed that a transmission will occur. Think of RACH occasions or CG-PUSCH occasions. Will actual TDWs be terminated regardless of actual transmissions or not? When will a UE decide to terminate an actual TDW? |
| CMCC | Option 1’ is slightly preferred since the sub-bullet provide a WF when the length of configured TDW is not provided.  The issue of option 3’ is if no event happens during the window length L, is the UE required to maintain the phase continuity and power consistency beyond the maximum duration ? meanwhile the maximum duration also depends on the UE capability. |
| Sierra Wireless | Option 1 or 1’ is preferred.  The problem with option 3 is that it does not work efficiently for UEs which do not support **Events**.  From the WA, it is clear that supporting Events is a UE capability:   * + If the power consistency and phase continuity are violated due to an event, whether anew actual TDW is created **is subject to UE capability of supporting restarting DMRS bundling**.   For example, with 8 repeats and 1 Events after R2 (same case as Nokia), Option 3 would lead to only having 1 actual TDW where option 1 or 1’ would have 2.  Option 3 L=8, Max Duration=4    Option 1 or 1’ L=4, Max Duration=4 |
| Lenovo, Motorola Mobility | Our first preference is Option 1’, but as a compromise we are also fine to accept option 3’ if the majority can agree on that. |
| Vivo | We prefer Alt-1.  Even if L>max duration may lead to longer actual/configured TDW, but the benefit of long actual TDW/configured TDW is still not clear if we consider TA adjustment, tx power adjustment into consideration. No matter UE does not expect TA/Tx power adjustment, or perform adjustment after the actual/configured TDW, the postpone/restrictions of these behaviors may also lead to degraded overall performance. |
| NTT DOCOMO | We support the proposal and prefer option 1 or 1’.  The option 3 guarantees that UE does not expect dynamic events when L is longer than maximum duration. However, as the detail of dynamic events has not been defined, it is difficult to say this guarantee will be valid. |
| Ericsson | We think that allowing L>max duration can work. For there to be performance loss from gNB combining the wrong slots (error propagation), two things have to happen 1) a missed PDCCH and 2) the missed PDCCH has to cause an event. These can be managed by gNB and we expect are overall infrequent enough so that there should not be too much performance loss.  However, the restrictions we now have with Option 3’ are significant. Dynamic events allow TDWs to be segmented according to gNB scheduling. gNB can trade off channel estimation gain for other benefits like frequency hopping, using different antenna ports, colliding channels, etc. Precluding dynamic events in option 3’ is a significant disadvantage compared to Options 1 and 1’, and may outweigh the channel estimation gains from well adjusted actual TDWs. Then since in option 3’ supporting L>max duration \*and\* restarting windows will require two UE capabilities, it is more doubtful that UEs will support the actual TDW determination that is possible with L>max duration.  Option 1’ clarifies the behavior if L is not configured. Configuring L to be longer than the PUSCH repetitions violates the condition that the configured TDW starts and ends with the repeated PUSCH. If a UE’s max duration capability is tens of slots long, there probably is no need to configure L. Moreover, this behavior is consistent with Option 2-B which the majority of companies favored, where actual TDWs are determined implicitly, since there is no configured value of L.  In summary we support Option 1’:   * We think L>max duration is feasible, but with the restrictions in Option 3’, this option may not be beneficial to the network as compared to Options 1’ and 1’. * Option 1’ clarifies how L can be configured, and is consistent with the implicit operation favored by the majority of companies in RAN1#106. |
| Intel | We prefer Option 1.  As we mentioned previously, besides mis-alignment on the TDW determination and error propagation issues in case of configured TDW duration > maximum duration, it is also not clear to us why a large configured TDW duration is necessary. We had some simulation results and observed that performance difference with TDW duration of 4 slots and 8 slots is negligible.  We do not think miss of dynamic event rarely happens. As listed in Proposal 12, dynamic events may include dynamic SFI, UL CI, higher priority transmission, collision with scheduled multi-slot PUCCH, potentially TPC command, TA command, etc. If more than 1 dynamic events are triggered by gNB during PUSCH repetition type A, which we think it is highly possible especially when PUSCH repetition type A with counting based on available slots, this would lead to even more severe issues of mis-alignment and error propagation. |
| Sharp | We are fine with either Option 1 or Option 1’.  For Option 3’, excluding dynamic events for actual TDW determination leads to unnecessary restriction on gNB scheduling. For example, the gNB cannot schedule high priority transmission within the configured TDW. |
| InterDigital | We support Option 1 for simplicity. |
| WILUS | We are fine with both Option 1 and Option 1’, while Option 1’ is slightly more preferred. As Ericsson commented above, Option 1’ includes the operation that L can be configured implicitly. |
| Xiaomi | We prefer Option 1 or Option 1’. We don’t think there is some benefit to configure the L being longer than maximum duration.  And we have a question about Option 1’: In main bullet, it says the maximum value of window length L of the configured TDW should not exceed the maximum duration. And in sub-bullet，it says if L is not configured, the configured TDW length is equal to all repetitions. Does this implicitly mean that all repetitions should within and not exceed the maximum duration? |
| ZTE | Option 1 is preferred.  In coverage limited scenario, missing dynamic events could be more frequent, and the error propagation issue of Option 1’ may not be negligible.  For Option 3’, it would introduce different UE behaviors depending on whether the UE is capable of *L* being longer than maximum duration. This would complicated NW scheduling and therefore not preferred by us. |
| Samsung | We prefer the Option 1. We think the Option 1 is the simple way to address the time domain window exceeds the maximum duration, reported by UE as UE capability, without additional procedure. |
| CATT | Our first preference is Option 1, for its simplicity, robust and save a lot of time on debating on candidate values beyond maximum duration.  We can accept Option 1’, if the default value of L is the maximum duration (i.e. best effort and performance) or 0 (i.e. no JCE). |

**FL comments:** Companies’ views are summarized. Companies are encouraged to provide further comments. **This issue is planned to be discussed in GTW session.**

@Panasonic, For option 1’, L will not be longer than all repetitions.

@CMCC, For Option 3’, UE is NOT required to maintain the phase continuity and power consistency beyond the maximum duration, since “The actual TDW reaches the maximum duration” is an event in this case.

@Sierra Wireless, In my understanding, based on the working assumption, it does not mean “supporting Events is a UE capability” while it means whether UE supports restarting DM-RS bundling after the events is a UE capability. Option 3’ means dynamic events are avoided by gNB scheduling.

**Option 1**:

* The maximum value of window length *L* of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.

**Support:** Qualcomm, Sierra Wireless, vivo, NTT DOCOMO, Intel, Sharp, InterDigital, (2nd), Xiaomi, ZTE, Samsung, CATT

**Option 1’:**

* The maximum value of window length L of the configured TDW should not exceed the maximum duration, which is reported as UE capability as the duration where UE is able to maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.
  + ~~If L is not configured, the configured TDW length is equal to all repetitions~~
  + If L is not configured, default behavior should be defined, e.g., the configured TDW length is equal to all repetitions

**Support:** Ericsson, CMCC, Sierra Wireless, Lenovo, Motorola Mobility, NTT DOCOMO, Sharp, WILUS (1st)

**Option 3’**:

* Whether the window length *L* of the configured TDW can be longer than maximum duration is subject to UE capability.
  + If UE is capable of *L* being longer than maximum duration,
    - The maximum value of the window length *L* of the configured TDW is the duration of all repetitions.
      * FFS: whether *L* cannot be other values other than the duration of all repetitions, if it is longer than the maximum duration.
    - If *L* is longer than the maximum duration, UE does not expect dynamic events.
      * FFS: details of dynamic events

**Support:** Nokia/NSB, LG, Apple, Lenovo, Motorola Mobility

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| **Companies** | **Comments** |
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### 5.2.2 Actual TDW

#### Unit of actual TDW

**FL comments:** For the start/end of actual TDW, we still have 2 options on the table. Companies are encouraged to check the comments in previous 2 rounds of discussion from other companies and provide pros and cons of these two options.

**Option 1:**

* The start of the first actual TDW is the first available slot for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available slot for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available slot of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available slot for PUSCH transmission after the event violates power consistency and phase continuity.

**Support:** WILUS, Spreadtrum, vivo, TCL, LG, ZTE, Intel

**Option 2:**

* The start of the first actual TDW is the first available symbol for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available symbol for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available symbol of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available symbol for PUSCH transmission after the event violates power consistency and phase continuity.

**Support:** TCL, Sharp, CATT, NTT DOCOMO, Nokia, NSB, ZTE, Huawei, HiSilicon, Qualcomm, Intel, Samsung, Lenovo, Motorola Mobility

MediaTek, Ericsson, LG: depend on whether the event is slot level or symbol level.

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| **Companies** | **Option 1** | **Option 2** |
| Nokia/NSB | Pros: No.  Cons:   * Cannot include the PUSCH with mapping type B in the same slot with the event. * Difficult to accommodate for PUSCH repetition type B in the later discussion.   **Please check our further comments on the table below.** | Pros:   * Can support both PUSCH mapping type A and mapping type B. * Simplify the discussion for PUSCH repetition type B at the later stage.   Cons: No. |
| Apple | Pros:   * available slot is clearly defined. * UE behaviuor is clear starting or ending at the available slot.   Cons: | Pros:  Cons:   * What is the available symbol? * Does it require to define the timeline to determine the available symbol from the event? * Define the cancellation timeline from the last available symbol to the event * Partial transmission of PUSCH of repetition typeA /TBoM or repetition typeB. |
| Panasonic2 | Pros:  UE with only capability for supporting PUSCH repetition Type A is not required to support the function related to PUSCH repetition Type B.  The additional function related to PUSCH repetition Type B is not required to be discussed/specified for the 2-step procedure of the available slots defined in AI 8.8.1.1.  Cons:  PUSCH repetition Type B cannot be specified/supported. | Pros:  PUSCH repetition type B can be specified/supported.  Cons:  UE with only capability for supporting PUSCH repetition Type A is required to support the function related to PUSCH repetition type B.  The additional function related to PUSCH repetition type B is required to be discussed/specified for the 2-step procedure of the available slots defined in AI 8.8.1.1. |
| Lenovo, Motorola Mobility | Pros: No compared to symbol level determination  Cons: Not suitable for PUSCH repetition Type B | Pros: Works for both PUSCH repetitions type A and type B  Cons: None |
| Sharp | Cons: the UE is required to keep phase continuity and power consistency before the first symbol of the first PUSCH transmission. |  |

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| **Companies** | **Further comments on Option 1 and Option 2 above** |
| Panasonic | For the design of “PUSCH repetition type A is counted based on available slots”, we are not sure how Option 2 works as the determination of the available slots defined in AI 8.8.1.1 is slot-based determination. If the configured TDW is symbol-based definition, but available slot is slot-based determination, so that it needs some more efforts on analysis and design. We think it is “ additional specification enhancements” of the following agreement. In addition, we think UE features/capabilities are different for repetition type A and type B as specified in Rel. 16, hence, similarly, UE features/capabilities for joint channel estimation for PUSCH repetition type A and repetition type B are different. Therefore, we don’t want to mandate the procedure required for repetition type B for UE supporting type A only.  Over back-to-back PUSCH transmissions (of the same TB) for repetition type B scheduled by dynamic grant or configured grant, if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A.   * FFS: additional specification enhancements on top of that defined to support repetition Type A   Therefore, we propose following.  Support Option 1 for join CE for PUSCH repetition Type A and support Option 2 for joint CE for PUSCH repetition Type B (if supported). |
| Nokia/NSB | Since the column for Option 1 is small we added a separate table to comment on the Cons of Option 1 above as follows.  The main issue with Option 1 is the following: a PUSCH within the same slot with the event cannot be included in an actual TDW for JCE.   * **For the end of the actual TDW**: If the event is after a PUSCH mapping type A or mapping type B allocated in the same slot (note that this is a very common scenario since the last symbols in a slot is normally used for PUCCH or SRS transmissions), there is no reason why the PUSCH before the event cannot be included in the actual TDW. Therefore, we think it should be clear that the end of the actual TDW is in symbol.      * **For the start of the actual TDW**: If the event is before a PUSCH mapping type B allocated in the same slot (this is also a common scenario, e.g., in S or F slot), then if the UE does not have the capability to restart the DMRS bundling (and this is of course subject to UE implementation), it can report no capability. If the UE does have the capability of restarting, the PUSCH within the same slot after the event should also be included in the actual TDW. Let’s not forget that the gNB can still decide on including these “PUSCHs mapping type B within the same slot with the event” in the JCE or not, and up to gNB’s implementation.     We would also add that this evident advantage does not come at the cost of reducing flexibility or performance of the PUSCH mapping type A framework. In this case, thinking per symbol or per slot will lead exactly to the same result. That’s why we think that Option 2 should be retained, given that it is the only one which ensures we get a complete basic feature to start working with . |
| **Apple** | The available slot is clearly defined in AI 8.8.1.1. but the available symbol is new term to be used. How to interpret the available symbol? Is it applied to repetition A/B and TboMS? Is the first available symbol from the first symbol of PUSCH transmission of any repetition, or start at any symbol of PUSCH transmission of any repetition? Any timeline is required to determine the first available symbol?  So many aspects of available symbol are not clear, so we slight prefer Option 1. |
| **Nokia/NSB2** | @Apple: If your concern is on the wording “available symbol” then we can discuss to refine it. “first available symbol for PUSCH transmission after the event” simply means “first symbol of the first PUSCH transmission after the event”, and “the last available symbol of the PUSCH transmission right before the event” simply means the last symbol of the last PUSCH transmission right before the event”.  With this clarification, the exact symbol where to start and end an actual TDW is known and implicitly determined by the UE. In addition,   * **NO** definition of available symbol. * **NO** timeline to determine the available symbol. * **NO** cancellation timeline from the last available symbol to the event. * **NO** partial transmission of PUSCH of repetition typeA /TboM or repetition typeB. * **Everything is implicitly determined by the time-domain allocation of the PUSCH repetitions.**   We hope that this can clarify the intention and remove the concerns you made in the table above regarding the potential cons of Option 2. The above “NO list” can even be added to the proposal if this is not clear to you. |
| **QC** | While we do see the merits of going with Option 2, we want to proceed a bit carefully. Are we planning to downselect in this meeting? If yes, lets go with Option 1 as it’s the safer choice.  If we move to symbol-level windows, we need to consider cases where there are multiple PUSCH transmissions in one slot:    Such a scenario requires UE to engage in a non-bundled transmission and then switch to bundled mode in the middle of a slot. We are not sure if there are any bottlenecks to support such cases. |
| **CMCC** | For the 1st bullet, the available slot is preferred. As agreed in the previous meeting, even the repetition type B is supported, the repetition type A mechanism should be the baseline. As the actual TDW is defined based on the configured TDW with the consideration of interruption event, we do not see much difference between the available slot and available symbols. We do not want to introduce the additional definition of the available symbol.  For the 1st sub-bullet of the 2nd bullet, the ending slot or the ending symbol does not have much difference. Then the last available slot is preferred.  For the 2nd sub-bullet of the 2nd bullet, the last available symbols is more proper, since the event could be in a symbol level.  For the 3rd main bullet, our concern is that how much time or symbols would be consumed for UE to resume the capability to maintain the power consistency and phase continuity is unclear. If there is no problem for UE to resume the capability immediately after the event, the symbols level is more proper. Otherwise, the available slot is more appropriate. |
| **NTT DOCOMO** | Prefer Option2. Option 1 restricts the scheduling PUCCH or SRS within the same slot of JCE PUSCH, which is typical and practical scenario.  If the definition of available symbol is hindrance in the discussion, we can define it for progress as allocated symbols on available slots. |
| **Intel** | We do not think there is much difference between two options. It may also depend on how RAN4 defines the maximum duration. If this is defined based on number of slots, then we think Option 1 is supported and vice versa. |
| **InterDigital** | We support Option 2. |
| **WILUS** | We share the similar view with Intel. The gain with finer granularity is unclear regarding PUSCH repetition Type A, i.e., same SLIV is repeated slot-by-slot. Also, the definition of available symbol should be clarified since it will be a newly introduced concept only in AI 8.8.1.3. |
| **Samsung** | We slightly prefer the Option 2. We share similar view as Nokia, the Option 2 can be seen as an optimized design for the actual TDW especially for repetition type B. Nevertheless, we also can support each Option 1 and Option 2 depending on PUSCH repetition type for the progress. For PUSCH repetition type A, Option 1 can be supported. For PUSCH repetition type B, Option 2 can be supported. |
| **CATT** | We support Option 2. One important scenario is only part of PUSCH remains valid for DMRS bundling when symbol-level dynamic event happens. This can be easily handled by Option 2, but hard to handle by Option 1. |
| **LG** | We also see the benefit of Option 2 but it could cause some problems such as definition of available symbol, as Apple pointed out. Our concern was originated from that the symbol-level availability check will not be feasible for UE. To achieve the benefit of option 2 and not introduce symbol level availability check, we think the first or last available symbol should be replaced by the first or last symbol (indicated by TDRA table) in available slot. Therefore, option 2 can be modified as follows:  **Option 2:**   * The start of the first actual TDW is the first ~~available~~ symbol (indicated by TDRA table) in available slot for the first PUSCH transmission within the configured TDW. * The end of the actual TDW is   + the last ~~available~~ symbol (indicated by TDRA table) in available slot for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.   + the last ~~available~~ symbol (indicated by TDRA table) in available slot of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity. * For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first ~~available~~ symbol (indicated by TDRA table) in available slot for PUSCH transmission after the event violates power consistency and phase continuity.   If those modification is acceptable, we are okay with either of options. |

**FL comments:** Pros and cons of Option 1 and Option 2 are summarized in the following table.

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| **Options** | **Pros** | **Cons** |
| Option 1 | * Available slot is clearly defined in AI 8.8.1.1, UE behaviour is clear starting or ending at the available slot. * UE with only capability for supporting PUSCH repetition Type A is not required to support the function related to PUSCH repetition Type B. | * Cannot include the PUSCH with mapping type B in the same slot. * PUSCH repetition Type B cannot be supported. * The UE may be required to keep phase continuity and power consistency before the first symbol of the first PUSCH transmission and after the last symbol of the last PUSCH transmission. |
| Option 2 | * Can support both PUSCH mapping type A and mapping type B. * Works for both PUSCH repetitions type A and type B. | * Available symbols needs to be defined. * UE with only capability for supporting PUSCH repetition Type A is required to support the function related to PUSCH repetition type B. |

**FL comments:** Seen from the comments, it seems the following issue should be addressed for option 1. Companies supporting Option 1 are encouraged to answer the following question.

**Question**: For option 1, how UE can keep power consistency and phase continuity during the available slot for the following cases?

* Case 1: For repetition mapping type B, if there is an event before the first PUSCH transmission within a slot (e.g. S slot).
* Case 2: The event is after PUSCH mapping type A or mapping type B allocated in the same slot (e.g. PUCCH or SRS transmission).

**FL comments:** If the answer depends on whether the event is slot-level. Form FL understanding, for the slot-level semi-static event, the slot where the semi-static event occurs cannot be regarded as an available slot, which seems not aligned with the definition of available slot in AI 8.8.1.1.

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| **Companies** | **Comments** |
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**FL comments:** It seems the main concern on option 2 is the definition of available symbol. There can be two ways to address issue.

* Alt 1: The available symbol refers to “valid symbol” defined for PUSCH repetition type B.
* Alt 2: Use “symbol (indicated by TDRA table) in available slot” instead of “available symbol” as suggested by LG.

Then, we have 3 options, option 1, option 2a (corresponding to Alt 1) and option 2b (corresponding to Alt 2). Companies are encouraged to provide further comments. **This issue is planned to be discussed in GTW session.**

**Option 1:**

* The start of the first actual TDW is the first available slot for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available slot for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available slot of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available slot for PUSCH transmission after the event violates power consistency and phase continuity.

**Option 2a:**

* The start of the first actual TDW is the first available symbol for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last available symbol for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last available symbol of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
* For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first available symbol for PUSCH transmission after the event violates power consistency and phase continuity.
* Note 1: The available symbol refers to “valid symbol” in Section 6.1.2.1 of TS 38.214.
* Note 2: No timeline to determine the available symbol, no cancellation timeline from the last available symbol to the event, no partial transmission of PUSCH of repetition typeA /TBoM or repetition typeB.

**Option 2b:**

* The start of the first actual TDW is the first ~~available~~ symbol (indicated by TDRA table) in available slot for the first PUSCH transmission within the configured TDW.
* The end of the actual TDW is
  + the last ~~available~~ symbol (indicated by TDRA table) in available slot for the last PUSCH transmission within the configured TDW if the actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
  + the last ~~available~~ symbol (indicated by TDRA table) in available slot of the PUSCH transmission right before the event if an event occurs that violates power consistency and phase continuity.
  + For UE capable of restarting DM-RS bundling, the start of the new actual TDW is the first ~~available~~ symbol (indicated by TDRA table) in available slot for PUSCH transmission after the event violates power consistency and phase continuity.

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| **Companies** | **Comments** |
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#### UE capability of restarting DM-RS bundling

**FL comments:** It seems the majority support proposal 9.

**Proposal 9:** Down-select one of the following options:

* **Option 1:** If DM-RS bundling is supported, UE is mandatory to support restarting DM-RS bundling due to semi-static events. UE capability of restarting DMRS bundling is applied only to dynamic events.
* **Option 2:** UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events.

**Support:** Spreadtrum, vivo, CATT, NTT DOCOMO, Panasonic, Nokia/NSB, ZTE, InterDigital, Qualcomm, Lenovo, Motorola Mobility, Ericsson

**Not support:** Samsung

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| **Companies** | **Comments** |
| LG | We are fine with the proposal and support option 1. |
| Panasonic | We support Option 2 as it considers the events in more general. |
| Nokia/NSB | Support the FL’s proposal. |
| Apple | Support the FL’s proposal. |
| CMCC | Option 2 is preferred and no problem with the proposal of down-selection.  We fail to see why we treat the semi-static and dynamic event differently. |
| Sierra Wireless | Support FL’s proposal for down selection  Note: If option 1 is chosen – the WA would need to be revised as it does not differentiate between dynamic and semi-static “events” as UE capabilities:   * + If the power consistency and phase continuity are violated due to a **dynamic** event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling. |
| Lenovo, Motorola Mobility | Support the proposal and our preference is Option 2 |
| vivo | Support the FL’s proposal. |
| NTT DOCOMO | Support the proposal. |
| Ericsson | Support proposal 9. |
| Intel | We are fine with the proposal. We support Option 2. |
| Sharp | Support |
| InterDigital | We support the proposal and prefer Option 1. |
| WILUS | Support |
| Xiaomi | Support |
| ZTE | Support |
| Samsung | We don’t think that the UE capability for restarting the DM-RS bundling is necessary. However, we can compromise with majority view for the sake of the progress. |
| CATT | Support the proposal and prefer Option 1. |
| FL | @Sierra Wireless, Proposal 9 is to address the FFS “FFS: UE capability of restarting DMRS bundling is applied only to dynamic event or not” in the working assumption, it is not necessary to revise the working assumption.  @all, Proposal 9 is for email approval. Please refrain any further comments, unless you have **STRONG** concerns.  **Proposal 9:** Down-select one of the following options:   * **Option 1:** If DM-RS bundling is supported, UE is mandatory to support restarting DM-RS bundling due to semi-static events. UE capability of restarting DMRS bundling is applied only to dynamic events. * **Option 2:** UE capability of restarting DMRS bundling is applied to both semi-static events and dynamic events. |

### 5.2.3 Events

**FL comments:** It seems the majority support generalized way to describe the events and other events can be added on top of generalized events.

**Proposal 12:**

* Support at least the following events that violate power consistency and phase continuity.
  + Dropping/cancellation based on Rel-15/16 collision rules.
  + FFS: Rel-17 collision rules.
  + DL slot or DL reception/monitoring based on semi-static DL/UL configuration for unpaired spectrum.
  + Other UL transmission in between PUSCH/PUCCH transmissions.
  + Gap between two PUSCH/PUCCH transmissions exceeds 13 symbols.
  + Transmission parameters need to be changed due to network-indicated operations, including: Tx power, UL beam/TPMI, and RB allocation.
  + FFS: TPC command.
  + FFS: TA adjustment.
  + FFS: The actual TDW reaches the maximum duration.
  + FFS: Frequency hopping.
  + FFS: Precoder cycling.
  + FFS: other events.
  + FFS: whether events are semi-static events or dynamic events.
  + FFS: the time duration of an event.

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| **Companies** | **Comments** |
| LG | It seems there are common understanding regarding TPC command and TA adjustment that the action of TA or TPC commands does not constitute an event, which is captured in following proposals. Besides, the frequency hopping and precoder cycling is up to gNB scheduling, it is our understanding those are included as events. Therefore our suggestion is:   * + ~~FFS: TPC command.~~   + ~~FFS: TA adjustment.~~   + ~~FFS:~~ Frequency hopping.   + ~~FFS:~~ Precoder cycling. |
| Panasonic | Support the proposal 12. |
| Nokia/NSB | We are fine with the FL’s proposal in principle. However, can we add “with different settings” for “Other UL transmission with different settings in between PUSCH/PUCCH transmissions” and leave “Other UL transmission with the same settings in between PUSCH/PUCCH transmissions” in FFS? We prefer to receive final feedback from RAN4 before discussing the case of “same settings” in next RAN1 meeting. We think that this should not change the intention of the proposal. |
| QC | Not okay with Nokia’s change. Constructing a test to see whether all the parameters for two transmissions are the same or not is almost impossible to implement. Even something as simple as tx power gets very difficult to resolve as questions on where it needs to be the same (at antenna connector? At PA output? Radiated power?) emerge. We’ll have to once again refer it back to RAN4 in such a case.  Strongly suggest that we stick to the current wording. One minor edit:   * + Other UL transmission in between PUSCH/PUCCH ~~transmissions~~ repetitions.   + Gap between two PUSCH/PUCCH ~~transmissions~~ repetitions. Exceeds 13 symbols. |
| Sierra Wireless | Support the proposal. Agree with QC edits. |
| Vivo | Fine with FL proposal with QC’s revision. |
| NTT DOCOMO | We support the proposal and prefer to keep the proposal FL’s version. |
| Ericsson | Support the proposal. |
| Intel | We are fine with the proposal in principle.  For this one “Transmission parameters need to be changed due to network-indicated operations, including: Tx power, UL beam/TPMI, and RB allocation.”, given that TPC command is still FFS and we also have non-codebook based precoder cycling in multi-TRP operation, we suggest to update this as  Transmission parameters need to be changed due to network-indicated operations, including: ~~Tx power~~, UL beam/TPMI/SRI, and RB allocation  And if UL beam/TPMI/SRI, and RB allocation are considered for this case, maybe we do not need   * + ~~FFS: Frequency hopping.~~   ~~FFS: Precoder cycling.~~ |
| WILUS | Support. Also fine with Qualcomm’s version. |
| Xiaomi | Fine with the proposal and agree with QC’ modifying. |
| ZTE | Fine with the proposal in general. Suggest to include BWP switching and Tx switching by the following updates:  Transmission parameters need to be changed due to network-indicated operations, including: Tx power, UL beam/TPMI, BWP/Tx switching and RB allocation. |
| Samsung | TPC command and TA adjustment are discussed in Sec.5.3 and 5.4, so they can be deleted from the list. Frequency hopping can be also removed since it is discussed in AI 8.8.2.  We are OK with the update from Nokia. |
| CATT | Generally fine the proposal. We can update the TPC and TA part when there is clear outcome from 5.3 and 5.4. |
| FL | @Nokia, Qualcomm: It is common understanding that other UL transmission with different settings in between PUSCH/PUCCH will violate power consistency and phase continuity, thus it can be deemed as an event. For other UL transmission with the same settings in between PUSCH/PUCCH transmissions, companies’ views are not aligned. Thus, putting FFS on other UL transmission with the same settings in between PUSCH/PUCCH transmissions reflects the current situation. Given that we are approaching the end of this meeting, suggest to put the sub-bullet under FFS.  @LG, Samsung: Currently, there is no agreement on whether TPC command, TA adjustment and frequency hopping can be deemed as an event or not. Thus, suggests to keep the FFS.  @Qualcomm, Sierra Wireless, vivo, WILUS, xiaomi: Suggests to keep “transmission” instead of “repetition” considering TBoMS.  @all, From my perspective, it’s better to agree a basic principle of events. If something is controversial or not clear, let’s put it under FFS and discuss it later. Proposal 12 is revised as follows. Proposal 12 is for email approval. Please refrain from any further comments, unless you have STRONG concerns.  **Proposal 12:**   * Support at least the following events that violate power consistency and phase continuity.   + Dropping/cancellation based on Rel-15/16 collision rules.   + FFS: Rel-17 collision rules.   + DL slot or DL reception/monitoring based on semi-static DL/UL configuration for unpaired spectrum.   + FFS: Other UL transmission in between PUSCH/PUCCH transmissions.   + Gap between two PUSCH/PUCCH transmissions exceeds 13 symbols.   + FFS: Transmission parameters need to be changed due to network-indicated operations, including: Tx power, UL beam/TPMI, and RB allocation.   + FFS: TPC command.   + FFS: TA adjustment.   + FFS: The actual TDW reaches the maximum duration.   + FFS: Frequency hopping.   + FFS: Precoder cycling.   + FFS: other events.   + FFS: whether events are semi-static events or dynamic events.   + FFS: the time duration of an event. |

## 5.3 TPC command

**FL comments:** It seems companies are fine with accumulate TPC commands in proposal 10, while it is controversial for absolute TPC command. Suggest to put absolute TPC commands under FFS. Companies are encouraged to provide further comments on absolute TPC commands.

**Proposal 10:**

* Reception of DCI indicating TPC commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum.
* The action of TPC commands does not constitute an event that violates power consistency and phase continuity.
  + If UE is configured to accumulate TPC commands, down select one of the following options.
    - Option 1: If UE receives TPC commands that would take into effect during an actual TDW, UE accumulates TPC commands without taking effect during the current actual TDW. TPC commands take effect after the current actual TDW.
    - Option 2: If UE receives TPC commands that would take into effect during a configured TDW, UE accumulates TPC commands without taking effect during the current configured TDW.
  + FFS: If UE is not configured to accumulate TPC commands~~, down select one of the following alternatives.~~
    - ~~Alt 1: the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE.~~
    - ~~Alt 2: no more than 1 TPC command is expected to take effect during a configured TDW~~.

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| **Companies** | **Comments** |
| LG | We support option 1 that actual time domain window should be unit for power adjustment. It is okay for now to make absolute TPC command to be FFS, however we think aligned UE behaviour for TPC command when it is absolute based or accumulation based is desirable. |
| Panasonic | We support Option 1. |
| Nokia/NSB | Support. |
| Apple | Ok with the proposal |
| QC | Please bring back the parts that are struck out. What’s the point of offering constructive comments otherwise? If companies want other options feel free to add them. I see no company saying they were invalid/incorrect.  We want to make it very clear that UE behaviour on TA/TPC commands cannot be tied to the dynamics of actual TDWs. The application time for each of these commands must be crystal clear just as it is in the spec currently.  Please note that if nothing is agreed, then TPC action time follows the current spec. and will be an event. |
| CMCC | Option 1 is preferred. Under unpaired spectrum, the actual TDWs windows after the DL slots are a good opportunity to adjust the transmit power.  We need more clarifications on the 1st bullet. Why we should limit the TPC command issue “ only for unpaired spectrum” ?  If the 1st main bullet means the reception of PDCCH, it belongs to section 5.2.3. And we do not need to discuss it here. We suggest to remove it. |
| Sierra Wireless | Support the proposal. Prefer option 2 as it is more predicable for UE. |
| Vivo | Support, and prefer opt-1. |
| NTT DOCOMO | We prefer to merge 1st bullet and 2nd bullet, because the connection between them is not clear in the current proposal. Also, we think 1st bullet should not confine unpaired spectrum. Actually, paired spectrum has more opportunities to receive TPC command indicates a power update in the middle of PUSCH repetitions. Therefore, we suggest modifying as following:  **Proposal 10:**  When receiving DCI indicating TPC commands constitutes an event that violates power consistency and phase continuity ~~only for unpaired spectrum~~, the action of TPC commands does not constitute an event that violates power consistency and phase continuity. |
| Ericsson | Ok with the proposal. The first bullet might be more clear as a note, since any DL reception for TDD breaks continuity/consistency, and specifically mentioning TPC is a little confusing in that sense. But no strong view. |
| Intel | We do not think we need to first bullet. This should be part of event discussions.  The rest of proposal is fine with us. |
| InterDigital | We support the proposal and prefer Option 1. |
| Xiaomi | Prefer option1. |
| ZTE | Fine with the proposal. |
| Sharp | We are fine with the proposal. Though,  After checking the specification carefully, the above discussion may not be necessary depending on how to interpret the specification for TPC command accumulation procedure for DG-PUSCH. If the current spec. is written according to Interpretation 1, then, TPC commands take into effect only at the start of the first PUSCH repetition of a TB.  Let us share our understanding of possible interpretations. Could you provide your understanding?  **Interpretation 1:** KPUSCH(i) is defined as the number of OFDM symbols between the starting OFDM symbol of the scheduling DCI and the start of the PUSCH transmission occasion i. This interpretation follows that “the PUSCH transmission” in the spec. as the PUSCH transmission in the PUSCH transmission occasion i. With this interpretation, value of KPUSCH(i) for a PUSCH transmission occasion is different from the one for another PUSCH transmission occasion among the same set of PUSCH repetitions for a TB.  If a PUSCH transmission is scheduled by a DCI format,  is a number of symbols for active UL BWP  of carrier  of serving cell  after a last symbol of a corresponding PDCCH reception and before a first symbol of the PUSCH transmission  **Interpretation 2:** KPUSCH(i) is defined as the number of OFDM symbols between the starting OFDM symbol of the scheduling DCI and the start of the first PUSCH repetition for a TB. This interpretation follows that “the PUSCH transmission” in the spec. as the whole repetitions of the PUSCH for the TB. With this interpretation, value of KPUSCH(i) for all PUSCH transmission occasions are the same for the TB. |
| Samsung | As commented in the 2nd round for the first bullet, reception of the TPC commands cannot be an event.  The rest of the proposal is fine. |
| CATT | We have similar views with QC.  Regarding to the ‘only for unpaired spectrum’ issue, we think this is fine (no matter keeping it unchanged or totally remove it), because ‘DCI (TPC) reception’ and ‘TPC action’ are two different things. ‘DCI (TPC) reception’ is a DL reception can for sure violate DMRS bundling in TDD band. But in FDD band, reception and transmission are simultaneous, so the DMRS bundling in UL carrier will not be violated by DCI reception in DL carrier. |
| Panasonic2 | We agree with Sharp that there are two possible interpretations on TPC accumulation. Our view is the interpretation 2. |

**FL comments:**

@Qualcomm, Based on the last round of discussion, it seems controversial for absolute TPC command. It does not mean we will not discuss absolute TPC command. I’m fine if companies would like to discuss the details of absolute TPC command.

@all, In order not to impact the proposal of accumulate TPC commands, Proposal 10 is split into 2 proposals. So far, it seems proposal 10-a can be acceptable by everyone. Proposal 10-a is for email approval. Please refrain any further comments, unless you have **STRONG** concerns.

**Proposal 10-a:**

* ~~Reception of DCI indicating TPC commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum.~~
* The action of TPC commands does not constitute an event that violates power consistency and phase continuity.
  + If UE is configured to accumulate TPC commands, down select one of the following options.
    - Option 1: If UE receives TPC commands that would take into effect during an actual TDW, UE accumulates TPC commands without taking effect during the current actual TDW. TPC commands take effect after the current actual TDW.
    - Option 2: If UE receives TPC commands that would take into effect during a configured TDW, UE accumulates TPC commands without taking effect during the current configured TDW.
  + ~~FFS: If UE is not configured to accumulate TPC commands, down select one of the following alternatives.~~
    - ~~Alt 1: the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE.~~
    - ~~Alt 2: no more than 1 TPC command is expected to take effect during a configured TDW.~~

**Proposal 10-b:**

* If UE is not configured to accumulate TPC commands, down select one of the following alternatives.
  + Alt 1: the last TPC command that would take effect within a configured TDW supersedes all previous TPC commands that take effect within that configured TDW and only the last TPC command is applied by the UE.
  + Alt 2: no more than 1 TPC command is expected to take effect during a configured TDW.
  + Alt 3: the last TPC command that would take effect within an actual TDW supersedes all previous TPC commands that take effect within that actual TDW and only the last TPC command is applied by the UE.
  + Alt 4: no more than 1 TPC command is expected to take effect during an actual TDW.

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| **Companies** | **Comments** |
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## 5.4 TA adjustment

**FL comments:** It seems companies’ views are divergent. Since proposal 11 is formulated based on majority views, for the sake of progress, companies are encourage to provide comments based on proposal 11.

**Proposal 11:**

* ~~Reception of TA commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum.~~
* The action of TA commands does not constitute an event that violates power consistency and phase continuity, down select one of the following options.
  + Option 1: UE performs TA adjustment after the actual TDW if it receives any TA command indicating TA adjustment during the actual TDW.
  + Option 2: UE performs TA adjustment after the configured TDW if it receives any TA command indicating TA adjustment during the configured TDW.

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| **Companies** | **Comments** |
| LG | We are fine with the proposal for down selection, and support option 1. It could lead inter-UE interference from gNB side if the TA adjustment is postponed for long duration. Therefore actual time domain window which is equal to or smaller than configured time domain window is safer choice we should move on. |
| Panasonic | We support Option 1. |
| Nokia/NSB | Support. |
| Apple | Ok with the proposal |
| QC | This is not our preferred option. gNB should not be sending these commands and I have so far not received any justification for why gNB sends this but lets the UE defer --- it suggests that there is no urgency to applying the TA command.  If deferral is what majority wants, we would like to add two constraints:   * UE receives no more than 1 TA command whose action time falls within a configured TDW. * UE defers action time of such a TA command to end of the configured TDW, i.e., select Option 2.   First bullet is required to because there is no concept of accumulating multiple TA commands.  Second bullet is required because aspects such as deferral require reprogramming the behaviour of the TA command handling module. A UE can’t just buffer a TA command without clear guidance on when it is to be applied. Application time must be crystal clear. Coupling TA/TPC command updates to the dynamics of actual TDW is simply ruled out.  If the above are not acceptable we suggest taking TA action time as an event and terminating an actual TDW --- gNB sent it despite knowing the UE was bundling DMRS, so there must be a good reason for gNB to send it. I believe this is what Huawei has been saying all along.  Please note that if nothing is agreed, then TA action time follows the current spec. and will be an event. |
| CMCC | Support (including the removal of the 1st bullet).  Option 1 is preferred. |
| Sierra Wireless | Support the proposal. Prefer option 2 as it is more predicable for UE. |
| Lenovo, Motorola Mobility | We support the proposal and Option 1 is our preference |
| vivo | Support |
| NTT DOCOMO | Support the proposal and prefer Option 2. |
| Ericsson | Support proposal 11, and prefer Option 2.  We don’t think that TA adjustment should be an event, since according to agreements, the UE should not perform TA adjustment during the time domain window. Since it should not be an event, it will not create a new TDW, and so Option 2 above should be enough. Timing advance does not change quickly, and the difference between adjusting TA over a subset of repetitions vs. over all repetitions should not impact inter-UE interference on PUSCH caused by misadjusted TA. |
| Intel | We are fine with the proposal. |
| Sharp | Support |
| InterDigital | We support the proposal and prefer Option 1. |
| Xiaomi | Support |
| ZTE | Fine with the proposal. |
| Samsung | Support |
| CATT | We have similar views with QC. |
| FL | Proposal 11 is revised as follows.  **Proposal 11:**   * ~~Reception of TA commands constitutes an event that violates power consistency and phase continuity only for unpaired spectrum.~~ * The action of TA commands does not constitute an event that violates power consistency and phase continuity, down select one of the following options.   + Option 1: UE performs TA adjustment after the actual TDW if it receives any TA command indicating TA adjustment during the actual TDW.   + Option 2: UE performs TA adjustment after the configured TDW if it receives any TA command indicating TA adjustment during the configured TDW.     - FFS: UE receives no more than 1 TA command whose action time falls within a configured TDW. |

1. Agreements at RAN1#106b-e

**Agreement:**

* For PUSCH repetition type A counting based on physical slots
  + The start of the first configured TDW is the first physical slot for the first PUSCH transmission.
  + The end of the last configured TDW is the last physical slot for the last PUSCH transmission.
* For PUSCH repetition type A counting based on available slots
  + The start of the first configured TDW is the first available slot for the first PUSCH transmission.
  + The end of the last configured TDW is the last available slot for the last PUSCH transmission.
  + Note: The determination of available slots for PUSCH repetition Type A is defined in AI 8.8.1.1.

1. Agreements at RAN1#106-e

**Agreement: Confirm the following working assumption.**

**Working assumption:**

* For non-back-to-back PUSCH transmissions (at least for the case of the same TB) across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following cases:
  + Over non-back-to-back PUSCH transmissions (of the same TB) for repetition type A scheduled by dynamic grant or configured grant.
  + Over non-back-to-back PUSCH transmissions (of the same TB) for repetition type B scheduled by dynamic grant or configured grant, if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A.
    - FFS: additional specification enhancements on top of that defined to support repetition Type A
    - Only for single layer transmissions
    - Subject to UE capability
  + FFS: Over non-back-to-back PUSCH transmissions with different TBs
  + FFS: Over non-back-to-back PUSCH transmissions for TBoMS
  + For the non-back-to-back PUSCH transmissions, it is defined as at least when there is no UL transmission between the two successive PUSCH transmissions
  + Subject to UE capability with details FFS (e.g., separate vs. joint capability for type A & type B, w.r.t. OFF power requirements, etc.)
* FFS: Joint channel estimation over non-back-to-back PUSCH transmissions with other uplink transmissions between the two successive PUSCH transmissions across consecutive slot.

**Conclusion**

* Optimization of DMRS location in time domain for PUSCH is not considered for joint channel estimation in Rel-17.

**Agreement**

* Joint channel estimation for PUSCH transmissions and the time domain window are jointly enabled or disabled via RRC configuration for a UE.
  + Note: Enabling/disabling of joint channel estimation for PUSCH transmissions means enabling/disabling of DMRS bundling for PUSCH transmissions under the condition of power consistency and phase continuity.

**Agreement**

**Make down-selection between the following two alternatives:**

* Alt 1: UE is not expected to receive TPC commands during the current time domain window.
* Alt 2: UE receives and accumulates TPC commands without taking effect during the current time domain window.

**Agreement**

* UE should not perform TA adjustment during the time domain window.
  + FFS: UE does not expect to receive TA command to indicate TA adjustment during the TDW.
  + FFS: UE ignores any TA command which indicates TA adjustment during the TDW.
  + FFS: UE performs TA adjustment after the TDW if it receives any TA command indicating TA adjustment during the TDW.

**Working assumption:**

For joint channel estimation for PUSCH repetition type A of PUSCH repetitions of the same TB, all the repetitions are covered by one or multiple consecutive/non-consecutive configured TDWs.

* Each configured TDW consists of one or multiple consecutive physical slots.
* The window length *L* of the configured TDW(s) can be explicitly configured with a single value ~~and~~ *~~L~~* ~~is no longer than the maximum duration~~.
  + FFS: The maximum value of *L* ~~is the duration of all repetitions~~
  + FFS: Solutions to error propagation issue if ~~for~~ *L* is longer than the maximum duration is to be discussed further.
  + FFS: The window length *L* is configured per UL BWP
* The start of the first configured TDW is the first PUSCH transmission
  + FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission.
* The start of other configured TDWs can be implicitly determined prior to first repetition.
  + FFS: The configured TDWs are consecutive for paired spectrum/SUL band
  + FFS: The start of the configured TDWs for unpaired spectrum is implicitly determined based on semi-static DL/UL configuration.
* The end of the last configured TDW is the end of the last PUSCH transmission.
  + FFS: The end of the configured TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission.
* Within one configured TDW, one or multiple actual TDWs can be implicitly determined:
  + The start of the first actual TDW is the first PUSCH transmission within the configured TDW.
    - FFS: The first available slot/symbol, or the first physical slot/symbol for the first PUSCH transmission.
  + After one actual TDW starts, UE is expected to maintain the power consistency and phase continuity until one of the following conditions is met, then the actual TDW is ended.
    - The actual TDW reaches the end of the last PUSCH transmission within the configured TDW.
      * FFS: The end of the actual TDW is the last available slot/symbol, or the last physical slot/symbol for the last PUSCH transmission.
    - An event occurs that violates power consistency and phase continuity
      * FFS: The events may include e.g., a DL slot based on DL/UL configuration for unpaired spectrum, the actual TDW reaches the maximum duration, DL reception/monitoring occasion for unpaired spectrum, high priority transmission, frequency hopping, precoder cycling.
      * FFS: The end of the actual TDW is the last available slot/symbol of the PUSCH transmission right before an event such that the power consistency and phase continuity are violated.
  + If the power consistency and phase continuity are violated due to an event, whether a new actual TDW is created is subject to UE capability of supporting restarting DMRS bundling.
    - If UE is capable of restarting DM-RS bundling, one new actual TDW is created after the event,
      * FFS: The start of the new actual TDW is the first available slot/symbol for PUSCH transmission after the event.
    - If UE is not capable of restarting DM-RS bundling, no new actual TDW is created until the end of the configured TDW.
    - FFS: UE capability of restarting DMRS bundling is applied only to dynamic event or not

Note 1: A ‘configured TDW’ refers to a time domain window whose length can be configured to ‘L’ and whose start and end is determined as described above.

Note 2: An ‘actual TDW’ refers to a time domain window during whose entire duration the DM-RS bundling is actually applied. An ‘actual TDW’ duration is always less than or equal to the ‘configure TDW’ duration.

Note 3: Whether the terms ‘configured TDW’ and ‘actual TDW’ are revised to other terms and if such terminology is used in specifications is to be further discussed.

1. Agreements at RAN1#105-e

Agreement**:**

* Joint channel estimation over non-back-to-back PUSCH transmissions within one slot is not supported.

Agreement:

* Definition of **the maximum duration**: a maximum time duration during which **UE is able to** maintain power consistency and phase continuity subject to power consistency and phase continuity requirements.
* FFS whether or not such a definition is necessary for RAN1 specifications.
  + Note: whether such a definition is to be specified in RAN4 specifications is up to RAN4.
* FFS the maximum duration may be reported by UE.
* Note: it is understood that for a UE, the maximum duration is no less than the time domain window duration

Agreement:Send LS to RAN4 asking the following questions

* For joint channel estimation, is there a maximum duration during which UE is able to maintain power consistency and phase continuity under certain tolerance level? If any, how long is it?
  + What factors determine the maximum duration?
  + Whether the maximum duration should be the same for different cases for both PUSCH and PUCCH?
  + Whether the maximum duration is dependent on the modulation order of transmission, e.g., QPSK, 16QAM, 64QAM?
  + Whether the maximum duration is dependent on UL waveform (DFT-s-OFDM vs. OFDM)?
  + Whether the maximum duration is band specific?
  + Besides the factors listed above, whether or not the maximum duration is further dependent on UE capabilities (e.g., multiple possible values for a given set of factor(s)), and if so, whether the UE should report such a duration

Agreement:

* Optimization of DMRS granularity in time domain for PUSCH is not considered for joint channel estimation in Rel-17.

Agreement:

* For back-to-back PUSCH transmissions within one slot, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following cases:
  + Over back-to-back PUSCH transmissions (of the same TB) for repetition type B scheduled by dynamic grant or configured grant, if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A with consecutive slots
    - FFS: additional specification enhancements on top of that defined to support repetition Type A
    - Only for single layer transmissions
    - Subject to UE capability
* Joint channel estimation over back-to-back PUSCH transmissions with different TBs within one slot is not supported.

**Working assumption:**

* For non-back-to-back PUSCH transmissions (at least for the case of the same TB) across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following cases:
  + Over non-back-to-back PUSCH transmissions (of the same TB) for repetition type A scheduled by dynamic grant or configured grant.
  + Over non-back-to-back PUSCH transmissions (of the same TB) for repetition type B scheduled by dynamic grant or configured grant, if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A.
    - FFS: additional specification enhancements on top of that defined to support repetition Type A
    - Only for single layer transmissions
    - Subject to UE capability
  + FFS: Over non-back-to-back PUSCH transmissions with different TBs
  + FFS: Over non-back-to-back PUSCH transmissions for TBoMS
  + For the non-back-to-back PUSCH transmissions, it is defined as at least when there is no UL transmission between the two successive PUSCH transmissions
  + Subject to UE capability with details FFS (e.g., separate vs. joint capability for type A & type B, w.r.t. OFF power requirements, etc.)
* FFS: Joint channel estimation over non-back-to-back PUSCH transmissions with other uplink transmissions between the two successive PUSCH transmissions across consecutive slot.

Agreement:

* Joint channel estimation for PUSCH transmissions is enabled or disabled via RRC configuration for a UE
  + FFS: whether additional dynamic signaling is needed to enable/disable joint channel estimation for PUSCH transmissions
  + Note: the enabling of such a feature is subject to certain prerequisites
  + FFS RRC parameter details (including explicit vs. implicit configuration)
* FFS For joint channel estimation for PUSCH, the time domain window is not explicitly enabled or disabled separately from joint channel estimation.

Note: Enabling/disabling of joint channel estimation for PUSCH transmissions means enabling/disabling of DMRS bundling for PUSCH transmissions under the condition of power consistency and phase continuity.

Agreement:

For joint channel estimation for PUSCH repetition type A of PUSCH repetitions of the same TB, down select one of the following alternatives for the time domain window.

* Alt 1: All the repetitions are covered by one single time domain window
  + The start of the window is the first PUSCH transmission
  + FFS: how to handle non-consecutive physical slots for UL transmission, e.g., due to DL/UL configuration for unpaired spectrum
  + FFS: frequency hopping and precoder cycling
* Alt 2: All the repetitions are covered by one or multiple time domain windows
  + For the start of each window,
    - The start of the first window is the first PUSCH transmission.
    - FFS: how to determine the start of other windows, e.g., whether multiple windows are consecutive or non-consecutive, whether the start of the window depends on DL/UL configuration for unpaired spectrum
  + For the length of each window,
    - FFS Each window consists of at least two adjacent physical slots for UL transmission.
    - The length of each window is no longer than the maximum duration.
    - FFS: how to determine the length of each window
    - FFS: whether the length of each window depends on DL/UL configuration for unpaired spectrum
  + FFS: how to handle non-consecutive physical slots for UL transmission, e.g., due to DL/UL configuration for unpaired spectrum.
  + FFS: frequency hopping and precoder cycling
* Other alternatives are not precluded.

1. Agreements at RAN1#104b-e

Agreements:

* For joint channel estimation, specify a time domain window during which a UE is expected to maintain power consistency and phase continuity among PUSCH transmissions subject to power consistency and phase continuity requirements.
  + FFS how the time domain window is determined (e.g., via explicit configuration and/or implicitly derived) and whether or not to have the possibility of enabling/disabling the time domain window
  + FFS the units the time domain window (e.g. repetitions, slots, and/or symbols)
    - FFS : association between the potential use case(s) and units of the time window
  + FFS: single or multiple time domain windows
* FFS: relation with UE capability
* FFS: whether the term "time domain window" is used in the specification or replaced by other technical terms
* FFS whether or not to further consider impacting of timing advance

**Agreements:**

* A new DMRS pattern equally spaced among PUSCH transmissions is not considered for joint channel estimation in Rel-17.

**Agreements:**

* For inter-slot frequency hopping with inter-slot bundling, down select on the following two options:
  + Option 1: The bundle size (time domain hopping interval) equals to the time domain window size.
  + Option 2: The bundle size (time domain hopping interval) can be different from the time domain window size.
    - FFS: Whether the bundle size (time domain hopping interval) is explicitly configured or implicitly determined.
    - FFS: Whether/How the bundle size (time domain hopping interval) is defined separately for FDD and TDD.
    - FFS: relation between the bundle size (time domain hopping interval) and the time domain window size

**Conclusion:**

* For optimization of DMRS granularity in time domain with joint channel estimation, the proponents are encouraged to provide more simulation results in next meeting

**Agreements:**

* For the time domain window for joint channel estimation, down select on the following two options:
  + Option 1: The unit of the time domain window is defined separately for the following PUSCH transmissions:
    - PUSCH repetition type A
    - PUSCH repetition type B, if agreed
    - TBoMS, if agreed
    - Different TB, if agreed
  + Option 2: The unit of the time domain window is the same for the following PUSCH transmission:
    - PUSCH repetition type A
    - PUSCH repetition type B, if agreed
    - TBoMS, if agreed
    - Different TB, if agreed

**Agreement:**

* For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following cases:
  + Over back-to-back PUSCH transmissions (of the same TB) for repetition type B scheduled by dynamic grant or configured grant, if it reuses only those joint channel estimation specification enhancements defined to support repetition Type A.
    - FFS: additional specification enhancements on top of that defined to support repetition Type A
    - Only for single layer transmissions
    - Subject to UE capability
  + FFS: Over back-to-back PUSCH transmissions with different TBs

1. Agreements at RAN1#104e

**Agreements**:

* Following potential use cases are considered for joint channel estimation for PUSCH:
  + Use case 1: back-to-back PUSCH transmissions within one slot.
  + Use case 2: non-back-to-back PUSCH transmissions within one slot.
  + Use case 3: back-to-back PUSCH transmissions across consecutive slots.
  + Use case 4: non-back-to-back PUSCH transmissions across consecutive slots.
  + Use case 5: PUSCH transmissions across non-consecutive slots.

Note: RAN1 assumes “back-to-back PUSCH transmission” has zero gap in-between adjacent PUSCH transmissions.

Agreements:

* For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation at least for the following case:
  + Over back-to-back PUSCH transmissions (of the same TB) for repetition type A scheduled by dynamic grant or configured grant
  + FFS details (including possible other cases)

Agreements:

* For joint channel estimation, ~~define~~ a time domain window is introduced to facilitate further discussion, during which UE is expected to maintain power consistency and phase continuity among PUSCH transmissions subject to power consistency and phase continuity requirements.
  + FFS: whether the window should be specified
  + FFS: the length of the time domain window is defined by a set of repetitions/slots/symbols
  + FFS: single or multiple time domain windows
* FFS: relation with UE capability
* FFS: the time domain window may or may not be configured ~~or specified~~.
* FFS: whether the term "time domain window" is used in the specification or replaced by other technical terms
* FFS: Whether the window is determined by the power consistency and phase continuity requirements and/or by other factors is to be decided.

Agreements:

* Companies are encouraged to study optimization of DMRS granularity in time domain with joint channel estimation, including:
  + Use cases
  + Simulations results
  + Enhanced schemes, e.g.,
    - Different DMRS density for different PUSCH transmissions
    - No DMRS for some PUSCH transmissions
  + If applicable, impact of dynamic changes, e.g., cancellation of a repetition and companies report the evaluation method.
* Companies are encouraged to study optimization of DMRS location in time domain with joint channel estimation, including:
  + Use cases
  + Simulations results
  + Enhanced schemes, e.g.,
    - DMRS equally spaced among PUSCH transmissions
    - DMRS located in special slots
    - Orphan symbol上 used for DMRS
  + If applicable, impact of dynamic changes, e.g., cancellation of a repetition and companies report the evaluation method.
* Note: the simulation assumptions for DM-RS in TR 38.830 are used as baseline for performance evaluation on optimization of DMRS location/granularity in time domain.
  + Take into account impairments such as frequency offset, and report corresponding parametrization together with the results. Further discuss impairment details.

**Working assumption:**

* For back-to-back PUSCH transmissions across consecutive slots, support necessary design aspects (under the condition of power consistency and phase continuity) to enable joint channel estimation for the following case:
  + Over back-to-back PUSCH transmissions for ~~TB processing~~ one TB processed over multiple slots
    - It’s subject to UE capability

Agreements:

* For joint channel estimation.
  + Take into account the residual frequency error, e.g., +/- 0.1 ppm as upper bound.
  + Companies can report other values and frequency error model.

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