**3GPP TSG-CT WG1 Meeting #136-eC1-223838**

**E-Meeting, 12th – 20th May 2022**

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| *CR-Form-v12.1* |
| **CHANGE REQUEST** |
|  |
|  | **24.555** | **CR** | **0011** | **rev** | **-** | **Current version:** | **17.0.0** |  |
|  |
| *For* [***HE******LP***](http://www.3gpp.org/3G_Specs/CRs.htm#_blank)*on using this form: comprehensive instructions can be found at* [*http://www.3gpp.org/Change-Requests*](http://www.3gpp.org/Change-Requests)*.* |
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| ***Proposed change affects:*** | UICC apps |  | ME |  | Radio Access Network |  | Core Network | **X** |

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|  |
| ***Title:***  | Remove coding for default destination layer-2 ID in direct communication when provisioning |
|  |  |
| ***Source to WG:*** | vivo |
| ***Source to TSG:*** | C1 |
|  |  |
| ***Work item code:*** | 5G\_ProSe |  | ***Date:*** | 2022-04-27 |
|  |  |  |  |  |
| ***Category:*** | **F** |  | ***Release:*** | Rel-17 |
|  | *Use one of the following categories:****F*** *(correction)****A*** *(mirror corresponding to a change in an earlier release)****B*** *(addition of feature),* ***C*** *(functional modification of feature)****D*** *(editorial modification)*Detailed explanations of the above categories canbe found in 3GPP [TR 21.900](http://www.3gpp.org/ftp/Specs/html-info/21900.htm). | *Use one of the following releases:Rel-8 (Release 8)Rel-9 (Release 9)Rel-10 (Release 10)Rel-11 (Release 11)…Rel-15 (Release 15)Rel-16 (Release 16)Rel-17 (Release 17)Rel-18 (Release 18)* |
|  |  |
| ***Reason for change:*** | As defined in TS 23.304, the provisioned layer-2 ID for direct communication only include a list of ProSe identifier to destination layer-2 ID for broadcast:*5) Policy/parameters when NR PC5 is selected:**- The mapping of ProSe services (i.e. ProSe identifiers) to radio frequencies with Geographical Area(s).**- The mapping of ProSe services (i.e. ProSe identifiers) to Destination Layer-2 ID(s) for broadcast.**- The mapping of ProSe services (i.e. ProSe identifiers) to Destination Layer-2 ID(s) for groupcast.**- The mapping of ProSe services (i.e. ProSe identifiers) to default Destination Layer-2 ID(s) for initial signalling to establish unicast connection.**NOTE 3: The same default Destination Layer-2 ID for unicast initial signalling can be mapped to more than one ProSe service. In the case where different ProSe services are mapped to distinct default Destination Layer-2 IDs, when the UE intends to establish a single unicast link that can be used for more than one ProSe service, the UE can select any of the default Destination Layer-2 IDs to use for the initial signalling.*However, the current TS 24.554 states the UE can be additionally provisioned with a standalone default destination layer-2 ID (see bullet i)) besides the list of ProSe identifier to destination layer-2 ID (see bullet h)):*h) a list of ProSe identifier to destination layer-2 ID for broadcast mapping rules. Each mapping rule contains one or more ProSe identifiers and the destination layer-2 ID for broadcast;**i) optionally, a default destination layer-2 ID for broadcast;**j) a list of ProSe identifier to default destination layer-2 ID for unicast initial signalling mapping rules. Each mapping rule contains one or more ProSe identifiers and the default destination layer-2 ID for initial signalling to establish unicast connection;*There is no stage-2 requirement in ProSe for provisioning this standalone destination layer-2 ID for broadcast (it is actually a V2X mechanism for broadcast as specified in clause 5.2.3 of TS 24.587, which is not inherited for 5G ProSe). So, this paper proposes to remove the coding of this standalone default destination layer-2 ID for broadcast in TS 24.555.Please note that a clarification for TS 24.554 is proposed in parallel (see C1-223837). |
|  |  |
| ***Summary of change:*** | Remove the coding of the standalone default destination layer-2 ID for broadcast |
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| ***Consequences if not approved:*** | Wrong implementation of stage-2 requirement |
|  |  |
| ***Clauses affected:*** | 5.4.2 |
|  |  |
|  | **Y** | **N** |  |  |
| ***Other specs*** |  | **X** |  Other core specifications  | TS/TR ... CR ...  |
| ***affected:*** |  | **X** |  Test specifications | TS/TR ... CR ...  |
| ***(show related CRs)*** |  | **X** |  O&M Specifications | TS/TR ... CR ...  |
|  |  |
| ***Other comments:*** |  |
|  |  |
| ***This CR's revision history:*** |  |

**\*\*\*\*\*\*\***

\* \* \* First Change \* \* \* \*

### 5.4.2 Information elements coding

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| 0 | 0 | 0 | 0 | ProSeP info type = {UE policies for 5G ProSe direct communication} | octet k |
| Spare |
| Length of ProSeP info contents | octet k+1octet k+2 |
| Validity timer | octet k+3octet k+7 |
| Served by NG-RAN | octet k+8octet o1 |
| Not served by NG-RAN | octet o1+1octet o2 |
| Privacy config | octet o2+1octet o4 |
| 5G ProSe direct communication in NR-PC5 | octet o4+1octet o5 |
| ProSe application to path preference mapping rules | octet o5+1octet l |

Figure 5.4.2.1: ProSeP Info = {UE policies for 5G ProSe direct communication}

Table 5.4.2.1: ProSeP Info = {UE policies for 5G ProSe direct communication}

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| --- |
| ProSeP info type (bit 1 to 4 of octet k) shall be set to "0010" (UE policies for 5G ProSe direct communication) |
|  |
| Length of ProSeP info contents (octets k+1 to k+2) indicates the length of ProSeP info contents. |
|  |
| Validity timer (octet k+3 to k+7):The validity timer field provides the expiration time of validity of the UE policies for 5G ProSe direct communication. The validity timer field is a binary coded representation of a UTC time, in seconds since midnight UTC of January 1, 1970 (not counting leap seconds). |
|  |
| Served by NG-RAN (octet k+8 to o1):The served by NG-RAN field is coded according to figure 5.4.2.2 and table 5.4.2.2, and contains configuration parameters for 5G ProSe direct communication when the UE is served by NG-RAN. |
|  |
| Not served by NG-RAN (octet o1+1 to o2):The not served by NG-RAN field is coded according to figure 5.4.2.5 and table 5.4.2.5, and contains configuration parameters for 5G ProSe direct communication when the UE is not served by NG-RAN. |
|  |
| Privacy config (octet o2+1 to o4):The privacy config field is coded according to figure 5.4.2.11 and table 5.4.2.11, and contains configuration parameters for privacy configuration. |
|  |
| 5G ProSe direct communication in NR-PC5 (octet o4+1 to o5):The 5G ProSe direct communication in NR-PC5 field is coded according to figure 5.4.2.16 and table 5.4.2.16, and contains configuration parameters for 5G ProSe direct communication in NR-PC5. |
|  |
| ProSe application to path preference mapping rules (octet o5+1 to l):The ProSe application to path preference mapping rules field is coded according to figure 5.4.2.38 and table 5.4.2.38, and contains configuration parameters for ProSe application to path preference mapping rules. |
|  |
| If the length of ProSeP info contents field is bigger than indicated in figure 5.4.2.1, receiving entity shall ignore any superfluous octets located at the end of the ProSeP info contents. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of served by NG-RAN contents | octet k+8octet k+9 |
| Authorized PLMN | octet k+10octet o1 |

Figure 5.4.2.2: Served by NG-RAN

Table 5.4.2.2: Served by NG-RAN

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| --- |
| Authorized PLMN (octet k+10 to o1):The authorized PLMN field is coded according to figure 5.4.2.3 and table 5.4.2.3. |
|  |
| If the length of served by NG-RAN contents field is bigger than indicated in figure 5.4.2.2, receiving entity shall ignore any superfluous octets located at the end of the served by NG-RAN contents. |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of authorized PLMN contents | octet k+10octet k+11 |
| PLMN ID 1 | octet (k+12)\*octet (k+14)\* |
| PLMN ID 2 | octet (k+15)\*octet (k+17)\* |
| ... | octet (k+18)\*octet (k+8+n\*3)\* |
| PLMN ID n | octet (k+9+n\*3)\*octet (k+11+n\*3)\* = octet o1\* |

Figure 5.4.2.3: Authorized PLMN

Table 5.4.2.3: Authorized PLMN

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| --- |
| PLMN ID:The PLMN ID field is coded according to figure 5.4.2.4 and table 5.4.2.4. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| MCC digit 2 | MCC digit 1 | octet k+15 |
| MNC digit 3 | MCC digit 3 | octet k+16 |
| MNC digit 2 | MNC digit 1 | octet k+17 |

Figure 5.4.2.4: PLMN ID

Table 5.4.2.4: PLMN ID

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| --- |
| Mobile country code (MCC) (octet k+15, octet k+16 bit 1 to 4):The MCC field is coded as in ITU-T Recommendation E.212 [5], annex A. |
|  |
| Mobile network code (MNC) (octet k+16 bit 5 to 8, octet k+17):The coding of MNC field is the responsibility of each administration but BCD coding shall be used. The MNC shall consist of 2 or 3 digits. If a network operator decides to use only two digits in the MNC, MNC digit 3 shall be coded as "1111". |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of not served by NG-RAN contents | octet o1+1octet o1+2 |
| 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | PNNI | octet o1+3 |
| NR radio parameters per geographical area list | octet (o1+4)\*octet o2\* |

Figure 5.4.2.5: Not served by NG-RAN

Table 5.4.2.5: Not served by NG-RAN

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| --- |
| 5G ProSe direct communication when not served by NG-RAN indicator (PNNI) (octet o1+3 bit 1):The PNNI bit indicates whether the UE is authorized to use 5G ProSe direct communication when not served by NG-RAN.Bit**1**0 Not authorized1 Authorized |
| NR radio parameters per geographical area list (octet o1+4 to o2):If PNNI bit is set to "Authorized", the NR radio parameters per geographical area list field is present otherwise the NR radio parameters per geographical area list field is absent. It is coded according to figure 5.4.2.6 and table 5.4.2.6. |
| If the length of not served by NG-RAN contents field is bigger than indicated in figure 5.4.2.5, receiving entity shall ignore any superfluous octets located at the end of the not served by NG-RAN contents. |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of radio parameters per geographical area list contents | octet o1+4octet o1+5 |
| Radio parameters per geographical area info 1 | octet (o1+6)\*octet o6\* |
| Radio parameters per geographical area info 2 | octet (o6+1)\*octet o7\* |
| ... | octet (o7+1)\*octet o8\* |
| Radio parameters per geographical area info n | octet (o8+1)\*octet o2\* |

Figure 5.4.2.6: Radio parameters per geographical area list

Table 5.4.2.6: Radio parameters per geographical area list

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| Radio parameters per geographical area info:The radio parameters per geographical area info field is coded according to figure 5.4.2.7 and table 5.4.2.7. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of radio parameters per geographical area contents | octet o6+1octet o6+2 |
| Geographical area | octet o6+3octet o9 |
| Radio parameters | octet o9+1octet o7-1 |
| MI | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | octet o7 |

Figure 5.4.2.7: Radio parameters per geographical area info

Table 5.4.2.7: Radio parameters per geographical area info

|  |
| --- |
| Geographical area (octet o6+3 to o9):The geographical area field is coded according to figure 5.4.2.8 and table 5.4.2.8. |
|  |
| Radio parameters (octet o9 to o7-1):The radio parameters field is coded according to figure 5.4.2.10 and table 5.4.2.10, applicable in the geographical area indicated by the geographical area field when not served by NG-RAN. |
|  |
| Managed indicator (MI) (octet o7 bit 8):The managed indicator indicates how the radio parameters indicated in the radio parameters field in the geographical area indicated by the geographical area field are managed.Bit**8**0 Non-operator managed1 Operator managed |
|  |
| If the length of radio parameters per geographical area contents field is bigger than indicated in figure 5.4.2.7, receiving entity shall ignore any superfluous octets located at the end of the radio parameters per geographical area contents. |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of geographical area contents | octet o6+3octet o6+4 |
| Coordinate 1 | octet (o6+5)\*octet (o6+10)\* |
| Coordinate 2 | octet (o6+11)\*octet (o6+16)\* |
| ... | octet (o6+17)\*octet (o6-2+6\*n)\* |
| Coordinate n | octet (o6-1+6\*n)\*octet (o6+4+6\*n)\* = octet o9\* |

Figure 5.4.2.8: Geographical area

Table 5.4.2.8: Geographical area

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| Coordinate:The coordinate field is coded according to figure 5.4.2.9 and table 5.4.2.9. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Latitude | octet o6+11octet o6+13 |
| Longitude | octet o6+14octet o6+17 |

Figure 5.4.2.9: Coordinate area

Table 5.4.2.9: Coordinate area

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| --- |
| Latitude:The latitude field is coded according to clause 6.1 of 3GPP TS 23.032 [6]. |
|  |
| Longitude:The longitude field is coded according to clause 6.1 of 3GPP TS 23.032 [6]. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of radio parameters contents | octet o9+1octet o9+2 |
| Radio parameters contents | octet o9+3octet o7-1 |

Figure 5.4.2.10: Radio parameters

Table 5.4.2.10: Radio parameters

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| --- |
| Radio parameters contents:Radio parameters are defined as *SL-PreconfigurationNR* in clause 9.3 of 3GPP TS 38.331 [7]. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of privacy config contents | octet o2+1octet o2+2 |
| ProSe applications requiring privacy | octet o2+3octet o4-2 |
| Privacy timer | octet o4-1octet o4 |

Figure 5.4.2.11: Privacy config

Table 5.4.2.11: Privacy config

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| --- |
| ProSe applications requiring privacy (octet o2+3 to o4-2):The ProSe applications requiring privacy field is coded according to figure 5.4.2.12 and table 5.4.2.12. |
|  |
| Privacy timer (octet o4-1, octet o4): |
| The privacy timer field contains binary encoded duration, in units of seconds, after which the UE shall change the source layer-2 ID self-assigned by the UE while performing transmission of 5G ProSe direct communication when privacy is required. |
|  |
| If the length of privacy config contents field is bigger than indicated in figure 5.4.2.11, receiving entity shall ignore any superfluous octets located at the end of the privacy config contents. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe applications requiring privacy contents | octet o2+3octet o2+4 |
| ProSe application requiring privacy 1 | octet (o2+5)\*octet o12\* |
| ProSe application requiring privacy 2 | octet (o12+1)\*octet o13\* |
| ... | octet (o13+1)\*octet o14\* |
| ProSe application requiring privacy n | octet (o14+1)\*octet (o4-2)\* |

Figure 5.4.2.12: ProSe applications requiring privacy

Table 5.4.2.12: ProSe applications requiring privacy

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| --- |
| ProSe application requiring privacy:The ProSe application requiring privacy field is coded according to figure 5.4.2.13 and table 5.4.2.13. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe application requiring privacy contents | octet o12+1octet o12+2 |
| ProSe identifiers | octet o12+3octet o15 |
| Geographical areas | octet o15+1octet o13 |

Figure 5.4.2.13: ProSe application requiring privacy

Table 5.4.2.13: ProSe application requiring privacy

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| ProSe identifiers (octet o12+3 to o15):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Geographical areas (octet o15+1 to o13):The geographical areas field is coded according to figure 5.4.2.15 and table 5.4.2.15. |
|  |
| If the length of ProSe applications requiring privacy contents field is bigger than indicated in figure 5.4.2.13, receiving entity shall ignore any superfluous octets located at the end of the ProSe applications requiring privacy contents. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifiers contents | octet o12+3octet o12+4 |
| ProSe identifier 1 | octet (o12+5)\*octet o121\* |
| ProSe identifier 2 | octet (o121+1)\*octet o122\* |
| ... | octet (o122+1)\*octet o123\* |
| ProSe identifier n | octet (o123+1)\*octet o124\* = octet o15\* |

Figure 5.4.2.14: ProSe identifiers

Table 5.4.2.14: ProSe identifiers

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| --- |
| ProSe identifier:The ProSe identifier field contains a sequence of a sixteen octet OS Id field, a one octet OS App Id length field, and an OS App Id field. The OS Id field shall be transmitted first. The OS Id field contains a Universally Unique IDentifier (UUID) as specified in IETF RFC 4122 [12]. |
| NOTE: Further definition of the format of OS App ID is beyond the scope of this specification. |

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| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of geographical areas contents | octet o15+1octet o15+2 |
| Geographical area 1 | octet (o15+3)\*octet o23\* |
| Geographical area 2 | octet (o23+1)\*octet o24\* |
| ... | octet (o24+1)\*octet o25\* |
| Geographical area n | octet (o25+1)\*octet o13\* |

Figure 5.4.2.15: Geographical areas

Table 5.4.2.15: Geographical areas

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| Geographical area:The geographical area field is coded according to figure 5.4.2.8 and table 5.4.2.8. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of 5G ProSe direct communication in NR-PC5 contents | octet o4+1octet o4+2 |
| 0Spare | PINFMRI | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | octet o4+3 |
| ProSe identifier to ProSe NR frequency mapping rules | octet (o4+4)\*octet o45\* |
| ProSe identifier to destination layer-2 ID for broadcast mapping rules | octet o108(see NOTE)octet o46 |
| Groupcast parameters | octet o46+1octet o47 |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules | octet o47+1octet o48 |
| ProSe identifier to PC5 QoS parameters mapping rules | octet o48+1octet o49 |
| AS configuration | octet o49+1octet o50 |
|  |  |
| NR-PC5 unicast security policies | octet (o50+1) =octet o93 octet o84 |
| ProSe identifier to default mode of communication mapping rules | octet (o84+1)octet o85 = octet l |

Figure 5.4.2.16: 5G ProSe direct communication over PC5 in NR-PC5

Table 5.4.2.16: 5G ProSe direct communication over PC5 in NR-PC5

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| ProSe identifier to ProSe NR frequency mapping rules indicator (PINFMRI) (octet o4+3 bit 7):The PINFMRI bit indicates presence of the ProSe identifier to ProSe NR frequency mapping rules field.Bit**7**0 ProSe identifier to ProSe NR frequency mapping rules field is absent1 ProSe identifier to ProSe NR frequency mapping rules field is present |
|  |
| ProSe identifier to ProSe NR frequency mapping rules (octet o4+4 to o45):The ProSe identifier to ProSe NR frequency mapping rules field is coded according to figure 5.4.2.17 and table 5.4.2.17. |
|  |
| ProSe identifier to destination layer-2 ID for broadcast mapping rules (octet o108 to o46):The ProSe identifier to destination layer-2 ID for broadcast mapping rules field is coded according to figure 5.4.2.22 and table 5.4.2.22. |
|  |
| Groupcast parameters (octet o46+1 to o47):The groupcast parameters field is coded according to figure 5.4.2.24 and table 5.4.2.24. |
|  |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules (octet o47+1 to o48):The ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules field is coded according to figure 5.4.2.26 and table 5.4.2.26. |
|  |
| ProSe identifier to PC5 QoS parameters mapping rules (octet o48+1 to o49):The ProSe identifier to PC5 QoS parameters mapping rules field is coded according to figure 5.4.2.28 and table 5.4.2.28. |
|  |
| AS configuration (octet o49+1 to o50):The AS configuration field is coded according to figure 5.4.2.30 and table 5.4.2.30. |
|  |
|  |
|  |
| NR-PC5 unicast security policies (octet o93 to o84):The NR-PC5 unicast security policies field is coded according to figure 5.4.2.34 and table 5.4.2.34. |
| ProSe identifier to default mode of communication mapping rules (o84+1 to l):The ProSe identifier to default mode of communication mapping rules is coded according to figure 5.4.2.37 and table 5.4.2.37. |
| If the length of 5G ProSe direct communication over PC5 in NR-PC5 contents field is bigger than indicated in figure 5.4.2.16, receiving entity shall ignore any superfluous octets located at the end of the 5G ProSe direct communication over PC5 in NR-PC5 contents. |
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| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to ProSe NR frequency mapping rules contents | octet o4+4octet o4+5 |
| ProSe identifier to ProSe NR frequency mapping rule 1 | octet (o4+6)\*octet o51\* |
| ProSe identifier to ProSe NR frequency mapping rule 2 | octet (o51+1)\*octet o52\* |
| ... | octet (o52+1)\*octet o53\* |
| ProSe identifier to ProSe NR frequency mapping rule n | octet (o53+1)\*octet o45\* |

Figure 5.4.2.17: ProSe identifier to ProSe NR frequency mapping rules

Table 5.4.2.17: ProSe identifier to ProSe NR frequency mapping rules

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| ProSe identifier to ProSe NR frequency mapping rule:The ProSe identifier to ProSe NR frequency mapping rule is coded according to figure 5.4.2.18 and table 5.4.2.18. |
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| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to ProSe NR frequency mapping rule contents | octet o51+1octet o51+2 |
| ProSe identifiers | octet o51+3octet o54 |
| ProSe NR frequencies with geographical areas list | octet o54+1octet o52 |

Figure 5.4.2.18: ProSe identifier to ProSe NR frequency mapping rule

Table 5.4.2.18: ProSe identifier to ProSe NR frequency mapping rule

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| --- |
| ProSe identifiers (octet o51+3 to o54):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| ProSe NR frequencies with geographical areas list (octet o54+1 to o52):The ProSe NR frequencies with geographical areas list field is coded according to figure 5.4.2.19 and table 5.4.2.19. |
|  |
| If the length of ProSe identifier to ProSe NR frequency mapping rule contents field is bigger than indicated in figure 5.4.2.18, receiving entity shall ignore any superfluous octets located at the end of the ProSe identifier to ProSe NR frequency mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe NR frequencies with geographical areas list contents | octet o54+1octet o54+2 |
| ProSe NR frequencies with geographical areas info 1 | octet (o54+3)\*octet o55\* |
| ProSe NR frequencies with geographical areas info 2 | octet (o55+1)\*octet o56\* |
| ... | octet (o56+1)\*octet o57\* |
| ProSe NR frequencies with geographical areas info n | octet (o57+1)\*octet o52\* |

Figure 5.4.2.19: ProSe NR frequencies with geographical areas list

Table 5.4.2.19: ProSe NR frequencies with geographical areas list

|  |
| --- |
| ProSe NR frequencies with geographical areas info:The ProSe NR frequencies with geographical areas info field is coded according to figure 5.4.2.20 and table 5.4.2.20. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe NR frequencies with geographical areas info contents | octet o55+1octet o55+2 |
| ProSe NR frequencies | octet o55+3octet o58 |
| Geographical areas | octet o58+1octet o56 |

Figure 5.4.2.20: ProSe NR frequencies with geographical areas info

Table 5.4.2.20: ProSe NR frequencies with geographical areas info

|  |
| --- |
| ProSe NR frequencies (octet o55+3 to o58):The ProSe NR frequencies field is coded according to figure 5.4.2.21 and table 5.4.2.21. |
|  |
| Geographical areas (octet o58+1 to o56):The geographical areas field is coded according to figure 5.4.2.15 and table 5.4.2.15. |
|  |
| If the length of ProSe NR frequencies with geographical areas info contents field is bigger than indicated in figure 5.4.2.20, receiving entity shall ignore any superfluous octets located at the end of the ProSe NR frequencies with geographical areas info contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe NR frequencies contents | octet o55+3octet o55+4 |
| ProSe NR frequency 1 | octet (o55+5)\*octet (o55+7)\* |
| ProSe NR frequency 2 | octet (o55+8)\*octet (o55+10)\* |
| ... | octet (o55+11)\*octet (o55+4+(n-1)\*3)\* |
| ProSe NR frequency n | octet (o55+5+(n-1)\*3)\*octet (o55+4+n\*3)\* = octet o58\* |

Figure 5.4.2.21: ProSe NR frequencies

Table 5.4.2.21: ProSe NR frequencies

|  |
| --- |
| ProSe NR frequency:ProSe NR frequency is coded according to the NR-ARFCN value defined in 3GPP TS 38.101-1 [8] and 3GPP TS 38.101-2 [9]. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to destination layer-2 ID for broadcast mapping rules contents | octet o108octet o108+1 |
| ProSe identifier to destination layer-2 ID for broadcast mapping rule 1 | octet (o108+2)\*octet o59\* |
| ProSe identifier to destination layer-2 ID for broadcast mapping rule 2 | octet (o59+1)\*octet o60\* |
| ... | octet (o60+1)\*octet o61\* |
| ProSe identifier to destination layer-2 ID for broadcast mapping rule n | octet (o61+1)\*octet o46\* |

Figure 5.4.2.22: ProSe identifier to destination layer-2 ID for broadcast mapping rules

Table 5.4.2.22: ProSe identifier to destination layer-2 ID for broadcast mapping rules

|  |
| --- |
| ProSe identifier to destination layer-2 ID for broadcast mapping rule:The ProSe identifier to destination layer-2 ID for broadcast mapping rule field is coded according to figure 5.4.2.23 and table 5.4.2.23. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to destination layer-2 ID for broadcast mapping rule contents | octet o59+1octet o59+2 |
| ProSe identifiers | octet o59+3octet o62 |
| Destination layer-2 ID for broadcast | octet o62+1octet (o62+3) = octet o60 |

Figure 5.4.2.23: ProSe identifier to destination layer-2 ID for broadcast mapping rule

Table 5.4.2.23: ProSe identifier to destination layer-2 ID for broadcast mapping rule

|  |
| --- |
| ProSe identifiers (octet o59+3 to o62):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Destination layer-2 ID for broadcast (octet o62+1 to o60):The destination layer-2 ID for broadcast field is a binary coded layer-2 identifier. |
|  |
| If the length of ProSe identifier to destination layer-2 ID for broadcast mapping rule contents field is bigger than indicated in figure 5.4.2.23, receiving entity shall ignore any superfluous octets located at the end of the ProSe identifier to destination layer-2 ID for broadcast mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of groupcast parameters contents | octet o46+1octet o46+2 |
| Application layer group info 1 | octet (o46+3)\*octet o63\* |
| Application layer group info 2 | octet (o63+1)\*octet o64\* |
| … | octet (o64+1)\*octet o65\* |
| Application layer group info n | octet (o65+1)\*octet 47\* |

Figure 5.4.2.24: Groupcast parameters

Table 5.4.2.24: Groupcast parameters

|  |
| --- |
| Application layer group info:The application layer group info field is coded according to figure 5.4.2.25 and table 5.4.2.25. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of application layer group info contents | octet o63+1octet o63+2 |
| Application layer group identifier | octet o63+3octet o163 |
| IPv4 | IPv4AI | IPv6 | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | octet o163+1 |
| ProSe layer-2 gorup identifier | octet o163+2octet o163+4 |
| ProSe group IP multicast address | octet o163+5octet o163+8 |
| IPv4 address | octet (o163+9)\*octet (o163+12)\* = octet 64\* |

Figure 5.4.2.25: Application layer group info

Table 5.4.2.25: Application layer group info

|  |
| --- |
| Application layer group identifier (octet o63+3 to o163):The first octet of application layer group identifier field is the length of application group identifier. The value of application group identifier field is a bit string. The format of application group identifier parameter is out of scope of this specification. |
| IPv4 (octet o163+1 bit 8):Bit**8**0 IPv4 is not authorized1 IPv4 is authorized |
|  |
| IPv4 address indicator (IPv4AI) (octet o163+1 bit 7):Bit**7**0 IPv4 address is absent1 IPv4 address is present |
|  |
| IPv6 (octet o163+1 bit 6):Bit**6**0 IPv6 is not authorized1 IPv6 is authorized |
|  |
| ProSe layer-2 gorup identifier (octet o163+5 to o163+8):The ProSe layer-2 gorup identifier field is a binary coded layer-2 identifier. |
|  |
| IPv4 address (octet o163+9 to o163+12): |
| The IPv4 address field contains an IPv4 address as the source address for a specific group configured to operate using IPv4. |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules contents | octet o47+1octet o47+2 |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule 1 | octet (o47+3)\*octet o66\* |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule 2 | octet (o66+1)\*octet o67\* |
| ... | octet (o67+1)\*octet o68\* |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule n | octet (o68+1)\*octet o48\* |

Figure 5.4.2.26: ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules

Table 5.4.2.26: ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rules

|  |
| --- |
| ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule:The ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule field is coded according to figure 5.4.2.27 and table 5.4.2.27. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule contents | octet o66+1octet o66+2 |
| ProSe identifiers | octet o66+3octet o81 |
| Destination layer-2 ID for unicast initial signalling | octet o81+1octet (o81+3) = octet o67 |

Figure 5.4.2.27: ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule

Table 5.4.2.27: ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule

|  |
| --- |
| ProSe identifiers (octet o66+3 to o81):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Destination layer-2 ID for unicast initial signalling (octet o81+1 to o67):The destination layer-2 ID for unicast initial signalling field is a binary coded layer-2 identifier. |
|  |
| If the length of ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule contents field is bigger than indicated in figure 5.4.2.27, receiving entity shall ignore any superfluous octets located at the end of the ProSe identifier to destination layer-2 ID for unicast initial signalling mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to PC5 QoS parameters mapping rules contents | octet o48+1octet o48+2 |
| ProSe identifier to PC5 QoS parameters mapping rule 1 | octet (o48+3)\*octet o70\* |
| ProSe identifier to PC5 QoS parameters mapping rule 2 | octet (o70+1)\*octet o71\* |
| ... | octet (o71+1)\*octet o72\* |
| ProSe identifier to PC5 QoS parameters mapping rule n | octet (o72+1)\*octet o49\* |

Figure 5.4.2.28: ProSe identifier to PC5 QoS parameters mapping rules

Table 5.4.2.28: ProSe identifier to PC5 QoS parameters mapping rules

|  |
| --- |
| ProSe identifier to PC5 QoS parameters mapping rule:The ProSe identifier to PC5 QoS parameters mapping rule field is coded according to figure 5.4.2.29 and table 5.4.2.29. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to PC5 QoS parameters mapping rule contents | octet o70+1octet o70+2 |
| ProSe identifiers | octet o70+3octet o74 |
| GFBRI | MFBRI | PLAMBRI | RI | 0Spare | 0Spare | 0Spare | 0Spare | octet o74+1 |
| PQI | octet o74+2 |
| Guaranteed flow bit rate | octet (o74+3)\*octet (o74+5)\* |
| Maximum flow bit rate | octet o94\* (see NOTE)octet (o94+2)\* |
| Per-link aggregate maximum bit rate | octet o95\* (see NOTE)octet (o95+2)\* |
| Range | octet o96\* (see NOTE)octet (o96+1)\* = octet o71\* |

NOTE: The field is placed immediately after the last present preceding field.

Figure 5.4.2.29: ProSe identifier to PC5 QoS parameters mapping rule

Table 5.4.2.29: ProSe identifier to PC5 QoS parameters mapping rule

|  |
| --- |
| ProSe identifiers (octet o70+3 to o74):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Guaranteed flow bit rate indicator (GFBRI) (octet o74+1 bit 8):The GFBRI bit indicates presence of guaranteed flow bit rate field.Bit**8**0 Guaranteed flow bit rate field is absent1 Guaranteed flow bit rate field is present |
|  |
| Maximum flow bit rate indicator (MFBRI) (octet o74+1 bit 7):The MFBRI bit indicates presence of maximum flow bit rate field.Bit**7**0 Maximum flow bit rate field is absent1 Maximum flow bit rate field is present |
|  |
| Per-link aggregate maximum bit rate indicator (PLAMBRI) (octet o74+1 bit 6):The PLAMBRI bit indicates presence of per-link aggregate maximum bit rate field.Bit**6**0 Per-link aggregate maximum bit rate field is absent1 Per-link aggregate maximum bit rate field is present |
|  |
| Range indicator (RI) (octet o74+1 bit 5):The RI bit indicates presence of range field.Bit**5**0 Range field is absent1 Range field is present |
|  |
| PQI (octet o74+2):Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 Reserved0 0 0 0 0 0 0 1 to Spare0 0 0 1 0 1 0 00 0 0 1 0 1 0 1 PQI 210 0 0 1 0 1 1 0 PQI 220 0 0 1 0 1 1 1 PQI 230 0 0 1 1 0 0 0 PQI 240 0 0 1 1 0 0 1 PQI 250 0 0 1 1 0 1 0 PQI 260 0 0 1 1 0 1 1 to Spare0 0 1 1 0 1 1 00 0 1 1 0 1 1 1 PQI 550 0 1 1 1 0 0 0 PQI 560 0 1 1 1 0 0 1 PQI 570 0 1 1 1 0 1 0 PQI 580 0 1 1 1 0 1 1 PQI 590 0 1 1 1 1 0 0 PQI 600 0 1 1 1 1 0 1 PQI 610 0 1 1 1 1 1 0 to Spare0 1 0 1 1 0 0 10 1 0 1 1 0 1 0 PQI 900 1 0 1 1 0 1 1 PQI 910 1 0 1 1 1 0 0 PQI 920 1 0 1 1 1 0 1 PQI 930 1 0 1 1 1 1 0 to Spare0 1 1 1 1 1 1 11 0 0 0 0 0 0 0 to Operator-specific PQIs1 1 1 1 1 1 1 01 1 1 1 1 1 1 1 ReservedIf the UE receives a PQI value (excluding the reserved PQI values) that it does not understand, the UE shall choose a PQI value from the set of PQI values defined in this version of the protocol (see 3GPP TS 23.304 [2]) and associated with: - GBR resource type, if the ProSe identifier to PC5 QoS parameters mapping rule includes the guaranteed flow bit rate field; and - non-GBR resource type, if the ProSe identifier to PC5 QoS parameters mapping rule does not include the guaranteed flow bit rate field.The UE shall use this chosen PQI value for internal operations only. The UE shall use the received PQI value in subsequent 5G ProSe direct communication over PC5 signalling procedures. |
|  |
| Guaranteed flow bit rate (octet o74+3 to o74+5):The guaranteed flow bit rate field indicates guaranteed flow bit rate for both sending and receiving and contains one octet indicating the unit of the guaranteed flow bit rate followed by two octets containing the value of the guaranteed flow bit rate.Unit of the guaranteed flow bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the guaranteed flow bit rate is binary coded value of the guaranteed flow bit rate in units defined by the unit of the guaranteed flow bit rate. |
|  |
| Maximum flow bit rate (octet o94 to o94+2):The maximum flow bit rate field indicates maximum flow bit rate for both sending and receiving and contains one octet indicating the unit of the maximum flow bit rate followed by two octets containing the value of the maximum flow bit rate.Unit of the maximum flow bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the maximum flow bit rate is binary coded value of the maximum flow bit rate in units defined by the unit of the maximum flow bit rate. |
|  |
| Per-link aggregate maximum bit rate (octet o95 to o95+2):The per-link aggregate maximum bit rate field indicates per-link aggregate maximum bit rate for both sending and receiving and contains one octet indicating the unit of the per-link aggregate maximum bit rate followed by two octets containing the value of the per-link aggregate maximum bit rate.Unit of the per-link aggregate maximum bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the per-link aggregate maximum bit rate is binary coded value of the per-link aggregate maximum bit rate in units defined by the unit of the per-link aggregate maximum bit rate. |
|  |
| Range (octet o96 to o71): The range field indicates a binary encoded value of the range in meters. |
|  |
| If the length of ProSe identifier to PC5 QoS parameters mapping rule contents field is bigger than indicated in figure 5.4.2.28, receiving entity shall ignore any superfluous octets located at the end of the ProSe identifier to PC5 QoS parameters mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of AS configuration contents | octet o49+1octet o49+2 |
| SLRB mapping rules | octet o49+3octet o50 |

Figure 5.4.2.30: AS configuration

Table 5.4.2.30: AS configuration

|  |
| --- |
| SLRB mapping rules:The SLRB mapping rules field is coded according to figure 5.4.2.31 and table 5.4.2.31. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of SLRB mapping rules contents | octet o49+3octet o49+4 |
| SLRB mapping rule 1 | octet (o49+5)\*octet o75\* |
| SLRB mapping rule 2 | octet (o75+1)\*octet o76\* |
| ... | octet (o76+1)\*octet o77\* |
| SLRB mapping rule n | octet (o77+1)\*octet o50\* |

Figure 5.4.2.31: SLRB mapping rules

Table 5.4.2.31: SLRB mapping rules

|  |
| --- |
| SLRB mapping rule:The SLRB mapping rule field is coded according to figure 5.4.2.32 and table 5.4.2.32. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of SLRB mapping rule contents | octet o75+1octet o75+2 |
| PC5 QoS profile | octet o75+3octet o78 |
| Length of SLRB | octet o78+1octet o78+2 |
| SLRB | octet o78+3octet o76 |

Figure 5.4.2.32: SLRB mapping rule

Table 5.4.2.32: SLRB mapping rule

|  |
| --- |
| PC5 QoS profile octet (o75+3 to o78):The PC5 QoS profile field is coded according to figure 5.4.2.33 and table 5.4.2.33. |
|  |
| SLRB (o78+3 to o76): |
| SLRB is defined as *SL-PreconfigurationNR* in clause 9.3 of 3GPP TS 38.331 [7]. |
|  |
| If the length of SLRB mapping rule contents field is bigger than indicated in figure 5.4.2.32, receiving entity shall ignore any superfluous octets located at the end of the SLRB mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of PC5 QoS profile contents | octet o75+3octet o75+4 |
| GFBRI | MFBRI | PLAMBRI | RI | PLOI | AWI | MDBVI | 0Spare | octet o75+5 |
| PQI | octet o75+6 |
| Guaranteed flow bit rate | octet (o75+7)\*octet (o75+9)\* |
| Maximum flow bit rate | octet o97\* (see NOTE)octet (o97+2)\* |
| Per-link aggregate maximum bit rate | octet o98\* (see NOTE)octet (o98+2)\* |
| Range | octet o99\* (see NOTE)octet (o99+1)\* |
| 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | Priority level | octet o100\*(see NOTE) |
| Averaging window | octet o101\*(see NOTE)octet (o101+1)\* |
| Maximum data burst volume | octet o102\*(see NOTE)octet (o102+1)\* = octet o78\* |

NOTE: The field is placed immediately after the last present preceding field.

Figure 5.4.2.33:PC5 QoS profile

Table 5.4.2.33:PC5 QoS profile

|  |
| --- |
| Guaranteed flow bit rate indicator (GFBRI) (o75+5 bit 8):The GFBRI bit indicates presence of guaranteed flow bit rate field.Bit**8**0 Guaranteed flow bit rate field is absent1 Guaranteed flow bit rate field is present |
|  |
| Maximum flow bit rate indicator (MFBRI) (o75+5 bit 7):The MFBRI bit indicates presence of maximum flow bit rate field.Bit**7**0 Maximum flow bit rate field is absent1 Maximum flow bit rate field is present |
|  |
| Per-link aggregate maximum bit rate indicator (PLAMBRI) (o75+5 bit 6):The PLAMBRI bit indicates presence of per-link aggregate maximum bit rate field.Bit**6**0 Per-link aggregate maximum bit rate field is absent1 Per-link aggregate maximum bit rate field is present |
|  |
| Range indicator (RI) (o75+5 bit 5): The RI bit indicates presence of range field.Bit**5**0 Range field is absent1 Range field is present |
|  |
| Priority level octet indicator (OPLI) (o75+5 bit 4):The OPLI bit indicates presence of the octet of the priority level field.Bit**4**0 The octet of the priority level is absent1 The octet of the priority level is present |
|  |
| Averaging window indicator (AWI) (o75+5 bit 3):The AWI bit indicates presence of averaging window field.Bit**3**0 Averaging window field is absent1 Averaging window field is present |
|  |
| Maximum data burst volume indicator (MDBVI) (o75+5 bit 2):The MDBVI bit indicates presence of maximum data burst volume field.Bit**2**0 Maximum data burst volume field is absent1 Maximum data burst volume field is present |
|  |
| PQI (o75+6):Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 Reserved0 0 0 0 0 0 0 1 to Spare0 0 0 1 0 1 0 00 0 0 1 0 1 0 1 PQI 210 0 0 1 0 1 1 0 PQI 220 0 0 1 0 1 1 1 PQI 230 0 0 1 1 0 0 0 PQI 240 0 0 1 1 0 0 1 PQI 250 0 0 1 1 0 1 0 PQI 260 0 0 1 1 0 1 1 to Spare0 0 1 1 0 1 1 00 0 1 1 0 1 1 1 PQI 550 0 1 1 1 0 0 0 PQI 560 0 1 1 1 0 0 1 PQI 570 0 1 1 1 0 1 0 PQI 580 0 1 1 1 0 1 1 PQI 590 0 1 1 1 1 0 0 PQI 600 0 1 1 1 1 0 1 PQI 610 0 1 1 1 1 1 0 to Spare0 1 0 1 1 0 0 10 1 0 1 1 0 1 0 PQI 900 1 0 1 1 0 1 1 PQI 910 1 0 1 1 1 0 0 PQI 920 1 0 1 1 1 0 1 PQI 930 1 0 1 1 1 1 0 to Spare0 1 1 1 1 1 1 11 0 0 0 0 0 0 0 to Operator-specific PQIs1 1 1 1 1 1 1 01 1 1 1 1 1 1 1 ReservedIf the UE receives a PQI value (excluding the reserved PQI values) that it does not understand, the UE shall choose a PQI value from the set of PQI values defined in this version of the protocol (see 3GPP TS 23.304 [2]) and associated with: - GBR resource type, if the PC5 QoS profile includes the guaranteed flow bit rate field; and - non-GBR resource type, if the PC5 QoS profile does not include the guaranteed flow bit rate field.The UE shall use this chosen PQI value for internal operations only. The UE shall use the received PQI value in subsequent 5G ProSe direct communication over PC5 signalling procedures. |
|  |
| Guaranteed flow bit rate octet (o75+7 to o75+9):The guaranteed flow bit rate field indicates guaranteed flow bit rate for both sending and receiving and contains one octet indicating the unit of the guaranteed flow bit rate followed by two octets containing the value of the guaranteed flow bit rate.Unit of the guaranteed flow bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the guaranteed flow bit rate is binary coded value of the guaranteed flow bit rate in units defined by the unit of the guaranteed flow bit rate. |
|  |
| Maximum flow bit rate (o97 to o97+2):The maximum flow bit rate field indicates maximum flow bit rate for both sending and receiving and contains one octet indicating the unit of the maximum flow bit rate followed by two octets containing the value of the maximum flow bit rate.Unit of the maximum flow bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the maximum flow bit rate is binary coded value of the maximum flow bit rate in units defined by the unit of the maximum flow bit rate. |
|  |
| Per-link aggregate maximum bit rate (o98 to o98+2):The per-link aggregate maximum bit rate field indicates per-link aggregate maximum bit rate for both sending and receiving and contains one octet indicating the unit of the per-link aggregate maximum bit rate followed by two octets containing the value of the per-link aggregate maximum bit rate.Unit of the per-link aggregate maximum bit rate:Bits**8 7 6 5 4 3 2 1**0 0 0 0 0 0 0 0 value is not used0 0 0 0 0 0 0 1 value is incremented in multiples of 1 Kbps0 0 0 0 0 0 1 0 value is incremented in multiples of 4 Kbps0 0 0 0 0 0 1 1 value is incremented in multiples of 16 Kbps0 0 0 0 0 1 0 0 value is incremented in multiples of 64 Kbps0 0 0 0 0 1 0 1 value is incremented in multiples of 256 Kbps0 0 0 0 0 1 1 0 value is incremented in multiples of 1 Mbps0 0 0 0 0 1 1 1 value is incremented in multiples of 4 Mbps0 0 0 0 1 0 0 0 value is incremented in multiples of 16 Mbps0 0 0 0 1 0 0 1 value is incremented in multiples of 64 Mbps0 0 0 0 1 0 1 0 value is incremented in multiples of 256 Mbps0 0 0 0 1 0 1 1 value is incremented in multiples of 1 Gbps0 0 0 0 1 1 0 0 value is incremented in multiples of 4 Gbps0 0 0 0 1 1 0 1 value is incremented in multiples of 16 Gbps0 0 0 0 1 1 1 0 value is incremented in multiples of 64 Gbps0 0 0 0 1 1 1 1 value is incremented in multiples of 256 Gbps0 0 0 1 0 0 0 0 value is incremented in multiples of 1 Tbps0 0 0 1 0 0 0 1 value is incremented in multiples of 4 Tbps0 0 0 1 0 0 1 0 value is incremented in multiples of 16 Tbps0 0 0 1 0 0 1 1 value is incremented in multiples of 64 Tbps0 0 0 1 0 1 0 0 value is incremented in multiples of 256 Tbps0 0 0 1 0 1 0 1 value is incremented in multiples of 1 Pbps0 0 0 1 0 1 1 0 value is incremented in multiples of 4 Pbps0 0 0 1 0 1 1 1 value is incremented in multiples of 16 Pbps0 0 0 1 1 0 0 0 value is incremented in multiples of 64 Pbps0 0 0 1 1 0 0 1 value is incremented in multiples of 256 PbpsOther values shall be interpreted as multiples of 256 Pbps in this version of the protocol.Value of the per-link aggregate maximum bit rate is binary coded value of the per-link aggregate maximum bit rate in units defined by the unit of the per-link aggregate maximum bit rate. |
|  |
| Range (o99 to o99+1):The range field indicates a binary encoded value of the range in meters. |
|  |
| Priority level (octet o100 bit 1 to 3):The priority level field contains a ProSe per-packet priority value.Bits**3 2 1**0 0 0 PPPP value 10 0 1 PPPP value 20 1 0 PPPP value 30 1 1 PPPP value 41 0 0 PPPP value 51 0 1 PPPP value 61 1 0 PPPP value 71 1 1 PPPP value 8 |
|  |
| Averaging window (o101 to o101+1):The averaging window field indicates a binary representation of the averaging window for both sending and receiving in milliseconds. |
|  |
| Maximum data burst volume (o102 to o78):The maximum data burst volume field indicates a binary representation of the maximum data burst volume for both sending and receiving in octets. |
|  |
| If the length of PC5 QoS profile contents field is bigger than indicated in figure 5.4.2.33, receiving entity shall ignore any superfluous octets located at the end of the PC5 QoS profile contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of NR-PC5 unicast security policies contents | octet o93octet o93+1 |
| NR-PC5 unicast security policy 1 | octet (o93+2)\*octet o86\* |
| NR-PC5 unicast security policy 2 | octet (o86+1)\*octet o87\* |
| ... | octet (o87+1)\*octet o88\* |
| NR-PC5 unicast security policy n | octet (o88+1)\*octet o84\* |

Figure 5.4.2.34: NR-PC5 unicast security policies

Table 5.4.2.34: NR-PC5 unicast security policies

|  |
| --- |
| NR-PC5 unicast security policy:The NR-PC5 unicast security policy field is coded according to figure 5.4.2.35 and table 5.4.2.35. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of NR-PC5 unicast security policy contents | octet o86+1octet o86+2 |
| ProSe identifiers | octet o86+3octet o89 |
| Security policy | octet o89+1octet o89+2 |
| Geographical areas | octet o89+3octet o87 |

Figure 5.4.2.35: NR-PC5 unicast security policy

Table 5.4.2.35: NR-PC5 unicast security policy

|  |
| --- |
| ProSe identifiers (o86+3 to o89):The ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Security policy (o89+1 to o89+2): |
| The security policy field is coded according to figure 5.4.2.36 and table 5.4.2.36. |
|  |
| Geographical areas (o89+3 to o87):The geographical areas field is coded according to figure 5.4.2.15 and table 5.4.2.15.If the length of NR-PC5 unicast security policy contents field is bigger than indicated in figure 5.4.2.35, the receiving entity shall ignore any superfluous octets located at the end of the NR-PC5 unicast security policy contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| 0spare | Signalling ciphering policy | 0spare | Signalling integrity protection policy | octet o89+1 |
| 0spare | User plane ciphering policy | 0spare | User plane integrity protection policy | octet o89+2 |

Figure 5.4.2.36: Security policy

Table 5.4.2.36: Security policy

|  |
| --- |
| Signalling integrity protection policy (octet o89+1 bit 1 to 3): |
| Bits |
| **3** | **2** | **1** |  |  |
| 0 | 0 | 0 |  | Signalling integrity protection not needed |
| 0 | 0 | 1 |  | Signalling integrity protection preferred |
| 0 | 1 | 0 |  | Signalling integrity protection required |
| 0 | 1 | 1 |  |  |
|  to Spare |
| 1 | 1 | 0 |  |  |
| 1 | 1 | 1 |  | Reserved |
|  |
| If the UE receives a signalling integrity protection policy value that the UE does not understand, the UE shall interpret the value as 010 "Signalling integrity protection required". Signalling ciphering policy (octet o89+1 bit 5 to 7): |
| Bits |
| **7** | **6** | **5** |  |  |
| 0 | 0 | 0 |  | Signalling ciphering not needed |
| 0 | 0 | 1 |  | Signalling ciphering preferred |
| 0 | 1 | 0 |  | Signalling ciphering required |
| 0 | 1 | 1 |  |  |
|  to Spare |
| 1 | 1 | 0 |  |  |
| 1 | 1 | 1 |  | Reserved |
|  |
| If the UE receives a signalling ciphering policy value that the UE does not understand, the UE shall interpret the value as 010 "Signalling ciphering required".Bit 4 and 8 of octet o89+1 are spare and shall be coded as zero. |
|  |
| User plane integrity protection policy (octet o89+2 bit 1 to 3): |
| Bits |
| **3** | **2** | **1** |  |  |
| 0 | 0 | 0 |  | User plane integrity protection not needed |
| 0 | 0 | 1 |  | User plane integrity protection preferred |
| 0 | 1 | 0 |  | User plane integrity protection required |
| 0 | 1 | 1 |  |  |
|  to Spare |
| 1 | 1 | 0 |  |  |
| 1 | 1 | 1 |  | Reserved |
|  |
| If the UE receives a user plane integrity protection policy value that the UE does not understand, the UE shall interpret the value as 010 "User plane integrity protection required".User plane ciphering policy (octet o89+2 bit 5 to 7): |
| Bits |
| **7** | **6** | **5** |  |  |
| 0 | 0 | 0 |  | User plane ciphering not needed |
| 0 | 0 | 1 |  | User plane ciphering preferred |
| 0 | 1 | 0 |  | User plane ciphering required |
| 0 | 1 | 1 |  |  |
|  to Spare |
| 1 | 1 | 0 |  |  |
| 1 | 1 | 1 |  | Reserved |
|  |
| If the UE receives a user plane ciphering policy value that the UE does not understand, the UE shall interpret the value as 010 "User plane ciphering required".Bit 4 and 8 of octet o89+2 are spare and shall be coded as zero. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to default mode of communication mapping rules contents | octet o84+1octet o84+2 |
| ProSe identifier to default mode of communication mapping rule 1 | octet (o84+3)\*octet o90\* |
| ProSe identifier to default mode of communication mapping rule 2 | octet (o90+1)\*octet o91\* |
| ... | octet (o91+1)\*octet o92\* |
| ProSe identifier to default mode of communication mapping rule n | octet (o92+1)\*octet o85\* |

Figure 5.4.2.37: ProSe identifier to default mode of communication mapping rules

Table 5.4.2.37: ProSe identifier to default mode of communication mapping rules

|  |
| --- |
| ProSe identifier to default mode of communication mapping rule:The ProSe identifier to default mode of communication mapping rule field is coded according to figure 5.4.2.38 and table 5.4.2.38. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe identifier to default mode of communication mapping rule contents | octet o90+1octet o90+2 |
| ProSe identifiers | octet o90+3octet o91-1 |
| 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | DMC | octet o91 |

Figure 5.4.2.38: ProSe identifier to default mode of communication mapping rule

Table 5.4.2.38: ProSe identifier to default mode of communication mapping rule

|  |
| --- |
| ProSe identifiers (o90+3 to o91-1):The ProSe application identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Default mode of communication (DMC) (octet o91 bit 1 to 2):The DMC field indicates the default mode of communication.Bits**2 1**0 0 unicast0 1 groupcast1 0 broadcast1 1 spareIf the DMC field is set to a spare value, the receiving entity shall ignore the ProSe application identifier to default mode of communication mapping rule. |
|  |
| If the length of ProSe identifier to default mode of communication mapping rule contents field is bigger than indicated in figure 5.4.2.37, receiving entity shall ignore any superfluous octets located at the end of the ProSe identifier to default mode of communication mapping rule contents. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe application to path preference mapping rules contents | octet o5+1octet o5+2 |
| ProSe application to path preference mapping rule 1 | octet (o5+3)\*octet o150\* |
| ProSe application to path preference mapping rule 2 | octet (o150+1)\*octet o151\* |
| ... | octet (o151+1)\*octet o152\* |
| ProSe application to path preference mapping rule n | octet (o152+1)\*octet l\* |

Figure 5.4.2.39: ProSe application to path preference mapping rules

Table 5.4.2.39: ProSe application to path preference mapping rules

|  |
| --- |
| ProSe application to path preference mapping rule:The ProSe application to path preference mapping rule field is coded according to figure 5.4.2.40 and table 5.4.2.40. |
|  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |  |
| Length of ProSe application to path preference mapping rule contents | octet o150+1octet o150+2 |
| 0Spare | 0Spare | 0Spare | 0Spare | 0Spare | SI | PP | octet o151 |
| ProSe identifiers | octet o152\*octet o18\* |

Figure 5.4.2.40: ProSe application to path preference mapping rule

Table 5.4.2.40: ProSe application to path preference mapping rule

|  |
| --- |
| ProSe identifiers (o152 to o18):If the service indication field is set to value 1 "For all ProSe service", the ProSe identifiers field shall not be included in ProSe application to path preference mapping rule field. If the service indication field is set to value 0 "Not for all ProSe service", the ProSe identifiers field is coded according to figure 5.4.2.14 and table 5.4.2.14. |
|  |
| Path preference (PP) (octet o151 bit 1 to 2):The PP field indicates the path preference.Bits**2 1**0 0 No preference0 1 PC5 preferred1 0 Uu preferred1 1 spareIf the PP field is set to a spare value, the receiving entity shall interpret as "00". |
|  |
| Service indication (SI) (octet o151 bit 3):The SI field indicates whether the path preference is for all ProSe service or not.Bits**3**1 For all ProSe service0 Not for all ProSe service |
| If the length of ProSe application to path preference mapping rule contents field is bigger than indicated in figure 5.4.2.40, receiving entity shall ignore any superfluous octets located at the end of the ProSe application to path preference mapping rule contents. |
|  |

\* \* \* End of Changes \* \* \* \*