**3GPP TSG-SA WG4 Meeting #129e S4-241564**

**eMeeting, 4**

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| *CR-Form-v12.2* |
| **CHANGE REQUEST** |
|  |
|  | **26.567** | **pCR** |  | **rev** | **01** | **Current version:** | **0.2.0** |  |
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| *For* [***HE******LP***](http://www.3gpp.org/3G_Specs/CRs.htm#_blank)*on using this form: comprehensive instructions can be found at* [*http://www.3gpp.org/Change-Requests*](http://www.3gpp.org/Change-Requests)*.* |
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| ***Proposed change affects:*** | UICC apps |  | ME | **x** | Radio Access Network |  | Core Network | **x** |

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| ***Title:***  | General procedures for session modifications for Split Rendering over IMS |
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| ***Source to WG:*** | Nokia  |
| ***Source to TSG:*** | S4 |
|  |  |
| ***Work item code:*** | SR\_IMS |  | ***Date:*** | 12-05-2024 |
|  |  |  |  |  |
| ***Category:*** | B |  | ***Release:*** | Rel-19 |
|  | *Use one of the following categories:****F*** *(correction)****A*** *(mirror corresponding to a change in an earlier release)****B*** *(addition of feature),* ***C*** *(functional modification of feature)****D*** *(editorial modification)*Detailed explanations of the above categories canbe found in 3GPP [TR 21.900](http://www.3gpp.org/ftp/Specs/html-info/21900.htm). | *Use one of the following releases:Rel-8 (Release 8)Rel-9 (Release 9)Rel-10 (Release 10)Rel-11 (Release 11)…Rel-16 (Release 16)Rel-17 (Release 17)Rel-18 (Release 18)Rel-19 (Release 19)* |
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| ***Reason for change:*** | Clause 7.2 of the latest draft of TS 26.567 v 0.2.0 is left incomplete.  |
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| ***Summary of change:*** | This CR proposes new high level call flows for general procedures for session modification for split rendering session over IMS and the corresponding text for clause 7.2  |
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| ***Consequences if not approved:*** | Clause 7.2 will remain incomplete.  |
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| ***Clauses affected:*** | 7. 2 (new).  |
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|  | **Y** | **N** |  |  |
| ***Other specs*** |  | **x** |  Other core specifications  | TS/TR ... CR ...  |
| ***affected:*** |  | **x** |  Test specifications | TS/TR ... CR ...  |
| ***(show related CRs)*** |  | **x** |  O&M Specifications | TS/TR ... CR ...  |
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| ***Other comments:*** |  |
|  |  |
| ***This CR's revision history:*** |  |

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| 1st Change |

7.2 General procedures for session modifcation from UE1-centric

The following below procedures indicate the session modification procedures during an established SR session over a standalone IMS DC channel, when the UE requires to download a dedicated application via a standalone IMS DC session. The session negotiation for split rendering is indicated as below:



Step 1-10: established IMS session and split rendering session establishment

**Step 11:** When the UE1 discovers that its media capabilities cannot meet the related media rendering requirements, the UE1 decides to modify the existing split rendering call flow; UE sends a request to modify the split rendering session to the IMS AS.

**Step 12:** The IMS AS interacts with the DCSF via DC1 to send updated event notifications to modify the split.

**Step 13:** The DCSF receives event reports from the IMS AS and decides whether the requested data channel service is allowed to be provided during the IMS session.

**Step 14**: The IMS AS receives the updated data channel control instructions from the DCSF and accordingly interacts with the MF.

**Step 15:** (new) MF is discovered (if the existing serving MF does not satisfy the UE1 request for session modification).

**Step 16**: UE-1 sends application request to the newly discovered MF to request an application list.

**Step 17**: (new) MF response with application list include an identifier that if the application is capable to be split rendered. DCSF received the list and forward to the UE-1.

**Step 18**: If step 15 is yes, the IMS AS sends a Split Rendering Request to the (new) MF through the established application data channel, the request includes the information of the objects to be rendered in IMS network

**Step 19**: The (new) MF sends a description of the split rendering output to the IMS AS.

**Step 20:** The IMS AS sends the media resource allocation request to the MF , to reserve media rendering resource for the UE1.

**Step 21**: When the resources are allocated successfully, the MF returns a successful response to the IMS AS.

**Step 22:** The IMS AS returns a successful response to the UE1.

**Step 23**: Successful SR session is established between UE1 and MF through the data channel

**Step 24:** similar session also can be established between UE-1 and UE-2 for remote UE.

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| End of change |