Storage
Extensions:
MPEG_animation_timing
MPEG_accessor_timed
MPEG_buffer_circular
MPEG_node_avatar
Scene description document
Avatar representation format
UE1
Code
Neural Network
AU26_Jaw_Drop1
AU6_cheekRaiser_R
AU6_cheekRaiser_L
AU24_Lip_Pressor
AU22_funneler
AU43_Eyes_Closed_L
AU43_Eyes_Closed_R
Yaw
Pitch
Roll
Avatar Animation Data
Input Frame
Send Avatar Animation Data
Network
MAF Initialization
UE2
Presentation Engine Started
Parse MPEG-I SD
Scene parsed
Initialize MAF
Initialized
Create Media Pipelines
Buffers Initialized
Receive Avatar Animation Data
Start Fetching
State Active
Render Loop