3GPP TSG SA WG3 Security — S3#36 **S3-040986**
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CR-Form-v7

CHANGE REQUEST

⌘ **33.220** **CR** **038** ⌘ **rev** **-** ⌘ Current version: **6.2.0** ⌘

*For **HELP** on using this form, see bottom of this page or look at the pop-up text over the ⌘ symbols.*

Proposed change affects: UICC apps⌘ ☐ ME ☐ Radio Access Network ☐ Core Network **X**

Title:	⌘	Fetching of one AV only on each Zh run between BSF and HSS
Source:	⌘	Siemens, Nokia
Work item code:	⌘	SEC1-SC
Date:	⌘	15/11/2004
Category:	⌘	**C**
Release:	⌘	Rel-6

Use one of the following categories:
F *(correction)*
A *(corresponds to a correction in an earlier release)*
B *(addition of feature),*
C *(functional modification of feature)*
D *(editorial modification)*
Detailed explanations of the above categories can be found in 3GPP TR 21.900.

Use one of the following releases:

2	*(GSM Phase 2)*
R96	*(Release 1996)*
R97	*(Release 1997)*
R98	*(Release 1998)*
R99	*(Release 1999)*
Rel-4	*(Release 4)*
Rel-5	*(Release 5)*
Rel-6	*(Release 6)*

Reason for change:	⌘	Fetching of one AV only per Zh run has the following advantages: (i) GUSS stored in BSF for a user has a lifetime of maximal the key lifetime of Ks, and not a lifetime until the last stored AV is used up. This avoids possible long existence of stale GUSS in BSF after change of GUSS in HSS without the need to introduce a GUSS update mechanism over Zh. (ii) NAF may request update of USS at any time by simply indicating "renegotiation request" to UE. Then UE runs Ub, BSF runs Zh receiving current (possibly new) GUSS, and NAF receives new USS on retrieval of new Ks_NAF over Zn. (iii) No special handling of sequence numbers in AuC, in particular if more than one BSF exists in home network. The common reason to send more than one AV in a response is to limit traffic between home network and visited network and to reduce response time to the terminal. This does not apply here, as BSF is always in home network, and as bootstrapping is not as time critical as e.g. voice call setup. Note: Rel. 7 may again introduce the sending of multiple AVs in one Zh run, together with possible introduction of GUSS update procedure over Zh and Zn.
Summary of change:	⌘	Only one authentication vector AV may be fetched by BSF from HSS on each protocol run over Zh reference point.
Consequences if not approved:	⌘	(i) reduced control of GUSS freshness, (ii) Document has to be extended with respect to storage and usage of stored AVs in BSF (missing until now).

Clauses affected:	⌘	4.4.5, 4.5.2, 5.3.2

Other specs affected:	⌘	Y	N		⌘	
		X		Other core specifications		TS 29.109
			X	Test specifications		

	X	O&M Specifications
Other comments:	⌘	-

********** begin change **********

4.4.5 Requirements on reference point Zh

The requirements for reference point Zh are:

- mutual authentication, confidentiality and integrity shall be provided;

NOTE: This requirement may be fulfilled by physical or proprietary security measures if BSF and HSS are located within the same operator's network.

- the BSF shall be able to send bootstrapping information request concerning a subscriber;

- the HSS shall ~~be able to~~ send one 3GPP AKA vector~~s~~ to the BSF in ~~batches~~response to each successful request over Zh;

- the HSS shall be able to send the complete set of subscriber's GBA user security settings needed for security purposes to the BSF;

Editor's note: It's ffs how to proceed in the case where GBA user security settings are updated in HSS after GBA user security settings were forwarded. The question is whether this profile change should be propagated to BSF.

- no state information concerning bootstrapping shall be required in the HSS;

- all procedures over reference point Zh shall be initiated by the BSF;

Editor's note: This requirement may need to be modified depending on what happens in the case where the GBA user security settings in the HSS is updated.

- the number of different interfaces to HSS should be minimized.

********** begin next change **********

4.5.2 Bootstrapping procedures

When a UE wants to interact with a NAF, and it knows that the bootstrapping procedure is needed, it shall first perform a bootstrapping authentication (see figure 4.3). Otherwise, the UE shall perform a bootstrapping authentication only when it has received bootstrapping initiation required message or a bootstrapping negotiation indication from the NAF, or when the lifetime of the key in UE has expired (cf. subclause 4.5.3).

NOTE 1: The main steps from the specifications of the AKA protocol in TS 33.102 [2] and the HTTP digest AKA protocol in RFC 3310 [4] are repeated in figure 3 for the convenience of the reader. In case of any potential conflict, the specifications in TS 33.102 [2] and RFC 3310 [4] take precedence.

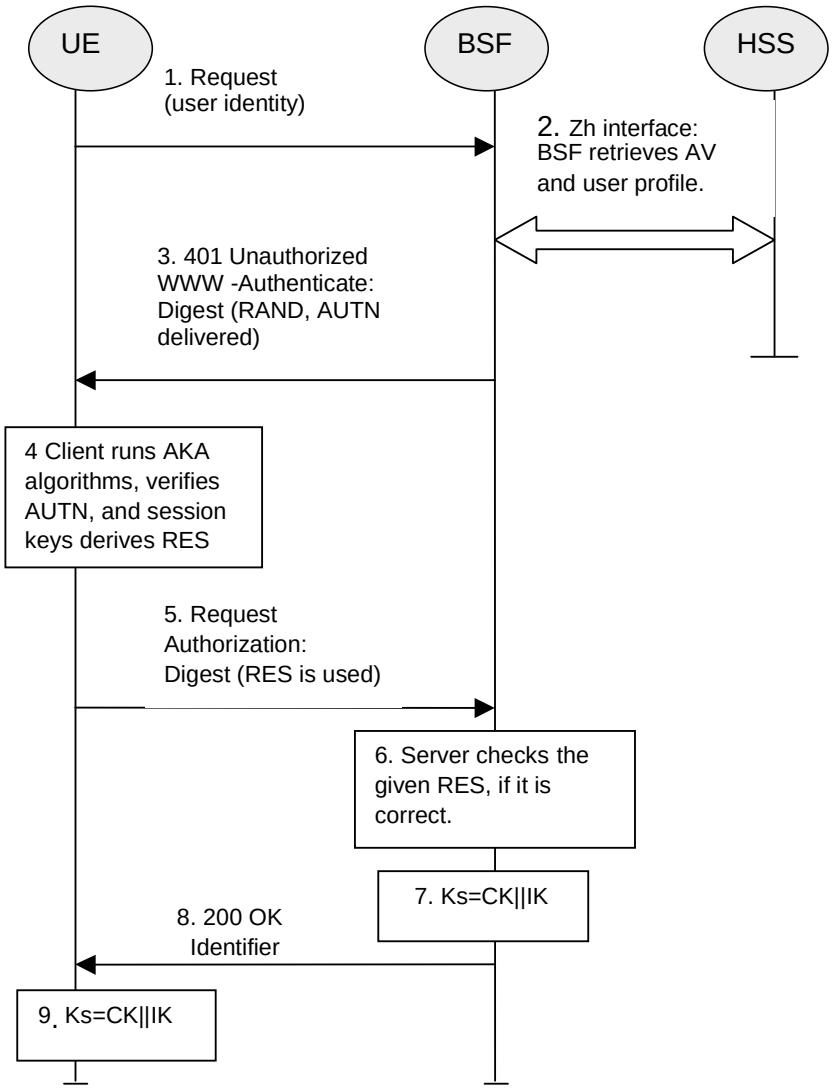

Figure 4.3: The bootstrapping procedure

1. The UE sends an HTTP request towards the BSF.
2. BSF retrieves the complete set of GBA user security settings and one ~~or a whole batch of~~ Authentication Vector~~s~~ (AV, AV = RAND||AUTN||XRES||CK||IK) over the reference point Zh from the HSS.
3. Then BSF forwards the RAND and AUTN to the UE in the 401 message (without the CK, IK and XRES). This is to demand the UE to authenticate itself.
4. The UE checks AUTN to verify that the challenge is from an authorised network; the UE also calculates CK, IK and RES. This will result in session keys IK and CK in both BSF and UE.
5. The UE sends another HTTP request, containing the Digest AKA response (calculated using RES), to the BSF.
6. The BSF authenticates the UE by verifying the Digest AKA response.

7. The BSF generates key material Ks by concatenating CK and IK. The B-TID value shall be also generated in format of NAI by taking the base64 encoded [12] RAND value from step 3, and the BSF server name, i.e. base64encode(RAND)@BSF_servers_domain_name.

8. The BSF shall send a 200 OK message, including a B-TID, to the UE to indicate the success of the authentication. In addition, in the 200 OK message, the BSF shall supply the lifetime of the key Ks. The key material Ks is generated in UE by concatenating CK and IK.

9. Both the UE and the BSF shall use the Ks to derive the key material Ks_NAF during the procedures as specified in clause 4.5.3. Ks_NAF shall be used for securing the reference point Ua.

   Ks_NAF is computed as Ks_NAF = KDF (Ks, key derivation parameters), where KDF is a suitable key derivation function, and the key derivation parameters consist of the user's IMPI, the NAF_Id and RAND. The NAF_Id consists of the full DNS name of the NAF. KDF shall be implemented in the ME.

NOTE 2: To allow consistent key derivation based on NAF name in UE and BSF, at least one of the three following prerequisites shall be fulfilled:

(1) The NAF is known in DNS under one domain name (FQDN) only, i.e. no two different domain names point to the IP address of the NAF. This has to be achieved by administrative means. This prerequisite is not specific to 3GPP, as it is necessary also under other circumstances, e.g. for TLS V1.0 without use of wildcard or multiple-name certificates.

(2) Each DNS entry of the NAF points to a different IP address. The NAF responds to all these IP addresses. Each IP address is tied to the corresponding FQDN by NAF configuration. The NAF can see from the IP address, which FQDN to use for key derivation.

(3) Ua uses a protocol which transfers the host name (FQDN of NAF as used by UE) to NAF (e.g. HTTP/1.1 with mandatory Host request header field). This requires the NAF to check the validity of the host name, to use this name in all communication with UE where appropriate, and to transfer this name to BSF to allow for correct derivation of Ks_NAF.
In case of a TLS tunnel this requires either multiple-identities certificates or the deployment of RFC 3546 [9] or other protocol means with similar purpose.

Editor's note: The definition of the KDF is left to ETSI SAGE and is to be included in the Annex B of the present specification.

The UE and the BSF shall store the key Ks with the associated B-TID for further use, until the lifetime of Ks has expired, or until the key Ks is updated.

********** **begin next change** **********

5.3.2 Bootstrapping procedure

The procedure specified in this clause differs from the procedure specified clause 4.5.2 in the local handling of keys and Authentication Vectors in the UE and the BSF. The messages exchanged over the Ub reference point are identical for both procedures.

When a UE wants to interact with a NAF, and it knows that the bootstrapping procedure is needed, it shall first perform a bootstrapping authentication (see figure 5.1). Otherwise, the UE shall perform a bootstrapping authentication only when it has received bootstrapping initiation required message or a bootstrapping renegotiation indication from the NAF, or when the lifetime of the key in UE has expired (see clause 5.3.3).

NOTE: The main steps from the specifications of the AKA protocol in TS 33.102 [2] and the HTTP digest AKA protocol in RFC 3310 [4] are repeated in figure 5.1 for the convenience of the reader. In case of any potential conflict, the specifications in TS 33.102 [2] and RFC 3310 [4] take precedence.

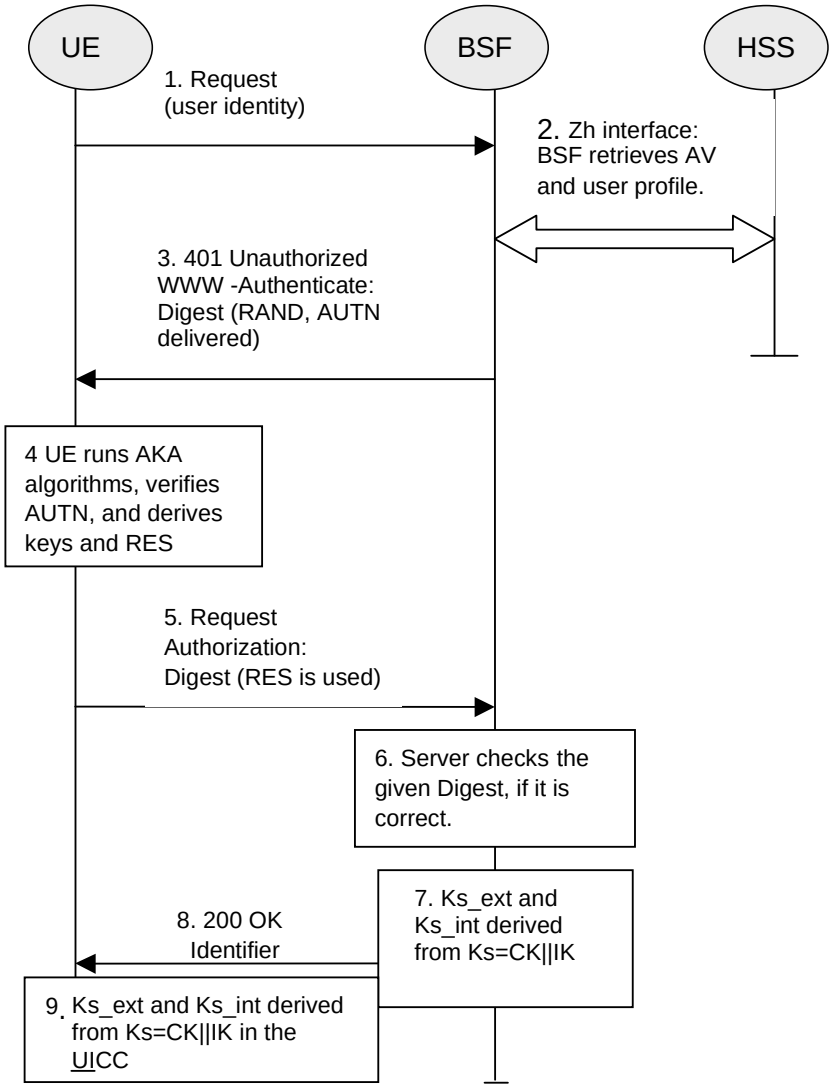

Figure 5.1: The bootstrapping procedure with UICC-based enhancements

1. The ME sends an HTTP request towards the BSF.

2. The BSF retrieves the complete set of GBA user security settings and one ~~or a whole batch of~~ Authentication Vector~~s~~
(AV, AV = RAND||AUTN||XRES||CK||IK) over the Zh reference point from the HSS. The BSF can then decide to perform GBA_U, based on the user security settings (USSs). In this case, the BSF proceeds in the following way:

- BSF computes MAC* = MAC SHA-1(IK1) (where IK= IK1|| IK2 and * is a exclusive or as described in TS 33.102 [2])

Editor's note: The exact format of the MAC modification function is to be reviewed. The output of SHA-1 needs to be truncated to exact amount of bits needed (64 bits).

The BSF stores the XRES after flipping the least significant bit.

3. Then BSF forwards the RAND and AUTN* (where AUTN* = SQN ⊕ AK || AMF || MAC*) to the UE in the 401 message (without the CK, IK and XRES). This is to demand the UE to authenticate itself.

4. The ME sends RAND and AUTN* to the UICC. The UICCcalculates IK and MAC (by performing MAC= MAC* ⊕ SHA-1(IK1)). Then the UICC checks AUTN(i.e. SQN ⊕ AK || AMF || MAC) to verify that the challenge is from an authorised network; the UICC also calculates CK and RES. This will result in session keys CK and IK in both BSF and UICC.

5. The UICC then applies a suitable key derivation function h1 to Ks, which is the concatenation of CK and IK, and possibly further h1-key derivation parameters to obtain two keys, Ks_ext and Ks_int, each of length 128 bit, i.e. h1(Ks, h1 key derivation parameters) = Ks_ext || Ks_int (see also figure 5.2). The UICC then transfers RES (after flipping the least significant bit) and Ks_ext to the ME and stores Ks_int/ks_ext on the UICC.

Editors' Note: The definition of the h1 is left to ETSI SAGE and is to be included in the Annex B of the present specification.

Editors' Note: The location (whether in the UICC or in the ME) of the storage of Ks_ext is ffs.

6. The ME sends another HTTP request, containing the Digest AKA response (calculated using RES), to the BSF.

7. The BSF authenticates the UE by verifying the Digest AKA response.

8. The BSF generates the key Ks by concatenating CK and IK. Then the BSF applies the key derivation function h1 to Ks and possibly further h1-key derivation parameters to obtain two keys, Ks_ext and Ks_int, in the same way as the UICC did in step 5. The B-TID value shall be also generated in format of NAI by taking the base64 encoded [12] RAND value from step 3, and the BSF server name, i.e. base64encode(RAND)@BSF_servers_domain_name.

9. The BSF shall send a 200 OK message, including the B-TID, to the UE to indicate the success of the authentication. In addition, in the 200 OK message, the BSF shall supply the lifetime of the keys Ks_ext and Ks_int, The lifetimes of the keys Ks_ext and Ks_int shall be the same.

10. The BSF shall use the keys Ks_ext and Ks_int to derive the NAF-specific keys Ks_ext_NAF and Ks_int_NAF, if requested by a NAF over the Zn reference point. Ks_ext_NAF and Ks_int_NAF are used for securing the Ua reference point. The UE shall use the key Ks_ext to derive the NAF-specific key Ks_ext_NAF, if applicable. The UICC shall use the key Ks_int to derive the NAF-specific key Ks_int_NAF, if applicable.

    Ks_ext_NAF is computed as Ks_ext_NAF = h2 (Ks_ext, h2-key derivation parameters), and Ks_int_NAF is computed in the UICC as Ks_int_NAF = h2 (Ks_int, h2-key derivation parameters), where h2 is a suitable key derivation function, and the h2-key derivation parameters include the user's IMPI, the NAF_Id and RAND. The NAF_Id consists of the full DNS name of the NAF.

Editors' Note: The definition of the h2 is left to ETSI SAGE and is to be included in the Annex B of the present specification.

NOTE: The NOTE 2 of clause 4.5.2 also applies here.

The ME, the UICC and the BSF store the keys Ks_ext and Ks_int together with the associated B-TID for further use, until the lifetime of Ks_ext and Ks_int has expired, or until the keys Ks_ext and Ks_int are updated.

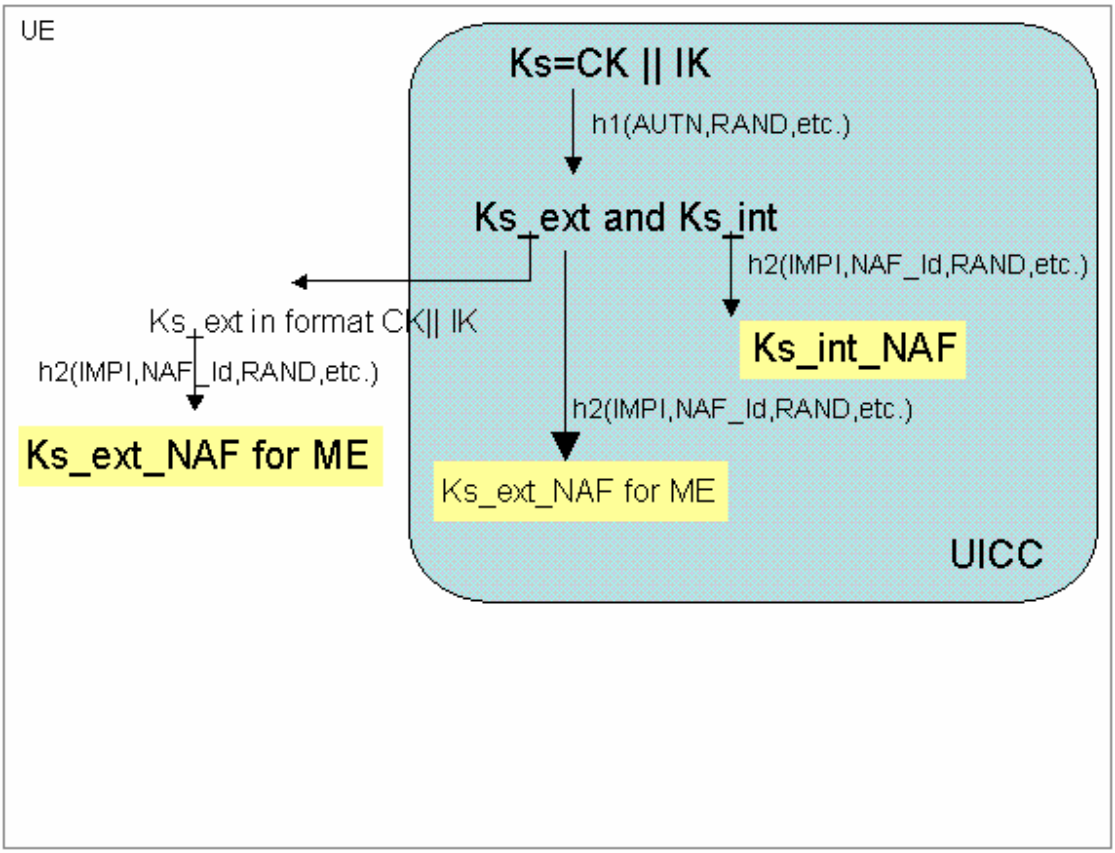

Figure 5.2: Key derivation for GBA-aware UICC when GBA-run was triggered

********** end change **********