



## AKA usage in 3GPP

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      - including generic solution for securing HTTP based services
    - Key management for Multimedia Broadcast/Multicast Service (MBMS)

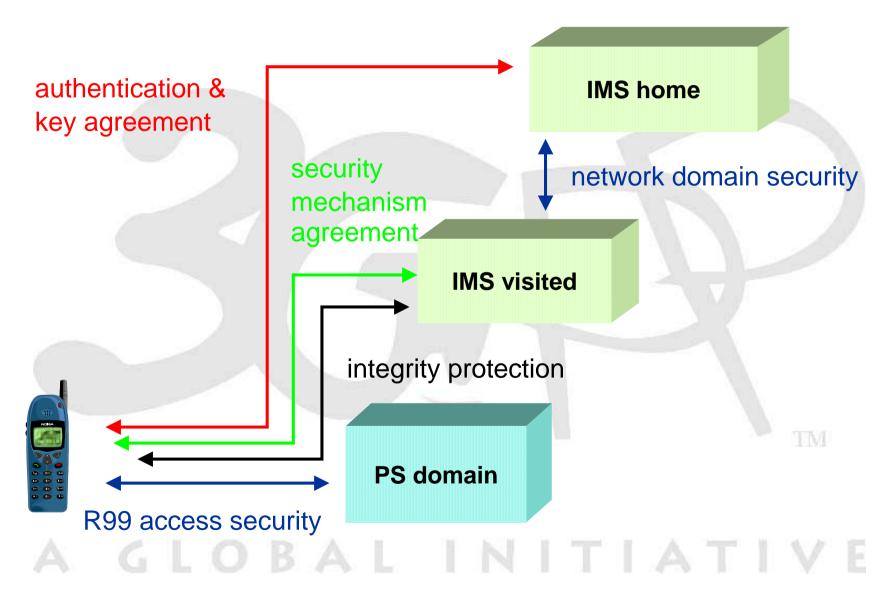
### Status of AKA itself



- AKA is specified in TS 33.102
  - No changes to the AKA mechanism itself for several years now
  - Based on feedback from stage 3 working groups, SA3 has made a clarification to the authentication re-attempt parameter in the Release 6 version of 33.102, see S3-040400
- An example algorithm set (MILENAGE) is specified in TSs 35.205 – 208
  - No changes since approval

## IMS security architecture









ISIM is a term that indicates the collection of IMS security data and functions on a UICC. The following implementation options are permitted:

- Use of a distinct ISIM application on a UICC which does not share security functions with the USIM
- Use of a distinct ISIM application on a UICC which does share security functions with the USIM
- Use of a R99/Rel-4 USIM application on a UICC



# IMS authentication and key agreement

- Re-use of UMTS AKA protocol
  - Implemented on a UICC in the UA
- UMTS AKA protocol integrated into IMS SIP signalling according to HTTP Digest AKA (RFC3310)



# Access security architecture



- Initial authentication based on long-term SA
  - Protocol is run between UA and SIP proxy server (the S-CSCF) in home network
  - UA uses SA credentials and functions stored in ISIM
  - SIP proxy server (S-CSCF) interacts with authentication server (the HSS) in home network using Diameter Cx application
- Subsequent signalling messages between UA and first hop SIP proxy (the P-CSCF) are protected using short-term SA created during initial authentication
  - Session keys for integrity at SIP proxy server (S-CSCF) are passed to an authorised first hop SIP proxy (P-CSCF) further downstream
  - ISIM at user side securely delegates keys to UA
- Message protection is applied directly after initial authentication

# Authentication at registration



- Authentication can only occur during registration
- Initial registration is always authenticated
- IMS private id (NAI) is used as the basis for authentication
- Subsequent registrations may be authenticated
- 3GPP mandates that UA registers before initiating services
  - One reason for this is that UA can be authenticated before session set-up to reduce session set-up time
- IMS public ids (SIP URIs) are not authenticated directly but the network checks that the public user identity is associated to the private id during registration



### Re-authentication

- Re-authentication policy
  - User should not be able to incur high amount of charges between two authentications
  - Avoid unnecessary authentications of users that have remained largely inactive
- Network may ask UA to re-register in order to force a re-authentication
  - The triggers may include charging thresholds, number of events, session duration, etc.



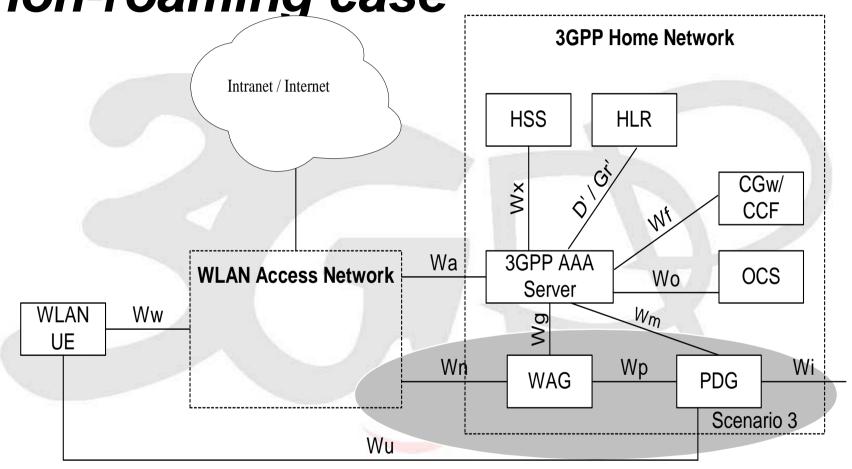
# WLAN interworking in 3GPP

- WLAN access zone can be connected to cellular core network
- Security for
  - WLAN access to Internet connectivity (scenario 2)
  - WLAN access to 3GPP PS domain services (scenario 3)

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WLAN interworking – non-roaming case





Source: 3GPP TS 33.234





- Authentication methods
  - between WLAN-UE and 3GPP AAA server
  - based on EAP
  - AAA fetches authentication vectors from HSS using DIAMETER (Wx interface)
  - SIM: based on GSM AKA and network authentication (eap-sim)
  - USIM: based on UMTS AKA (eap-aka)

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### **EAP**



- Extensible Authentication Protocol (EAP) is a general protocol framework that supports
  - multiple authentication mechanisms
  - allows a back-end server to implement the actual mechanism
    - authenticator simply passes authentication signaling through
- EAP was initially designed for use with PPP network access
  - But has been adapted by for many types of access authentication
    - WLAN (IEEE 802.1X), Bluetooth, ...
- EAP consists of several Request/Response pairs; Requests are sent by network

# WLAN-3GPP interworking with EAP-SIM/EAP-AKA



- EAP-SIM
  - Internet draft
  - Describes how GSM authentication and key agreement protocol can be done in EAP
  - Additionally enhances GSM AKA with mutual entity authentication based on derived key Kc
  - Utilizes a bundle (at least two) of GSM triplets (RAND,SRES,Kc) in one run of the entity authentication → network authentication is based on (at least) 128-bit secret

#### EAP-AKA

- Internet draft
- Describes how UMTS AKA can be done in EAP



## Scenario 3 security

- IPsec tunnel established between UE and PDG
- Current status
  - IKEv2 used to establish IPsec SAs
  - EAP methods integrated into IKEv2 for client authentication
    - SIM: based on GSM AKA and network authentication (eapsim)
    - USIM: based on UMTS AKA (eap-aka)
  - Server authentication based on PDG certificates

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## Generic Authentication Architecture (GAA)



- GAA consists of three parts:
- TS 33.220 Generic Bootstrapping Architecture (GBA) offers generic authentication capability for various applications based on shared secret. Subscriber authentication in GBA is based on HTTP Digest AKA [RFC 3310].
- TS 33.221 Support of subscriber certificates: PKI Portal issues subscriber certificates for UEs and delivers an operator CA certificates. The issuing procedure is secured by using shared keys from GBA.
- TS 33.222 Access to Network
  Application Function using HTTPS
  will also be based on GBA.

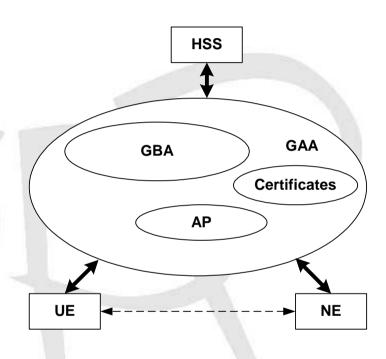
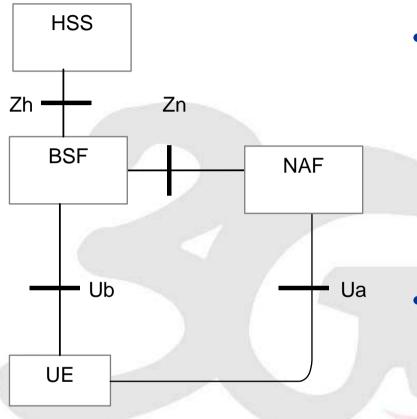


Figure from 3GPP TR 33.919

## GBA: Generic Bootstrapping



- •Zh and Zn are based on DIAMETER
- Ub uses HTTP Digest AKA
- Ua is application-specific

- Bootstrapping Server Function (BSF) and the UE shall mutually authenticate using the AKA protocol, and agree on session keys that are afterwards applied between UE and an operator-controlled Network Application Function (NAF).
- After the bootstrapping, the UE and NAF can run some application-specific protocol where the authentication / encryption of messages will be based on those session keys generated during the mutual authentication between UE and BSF.

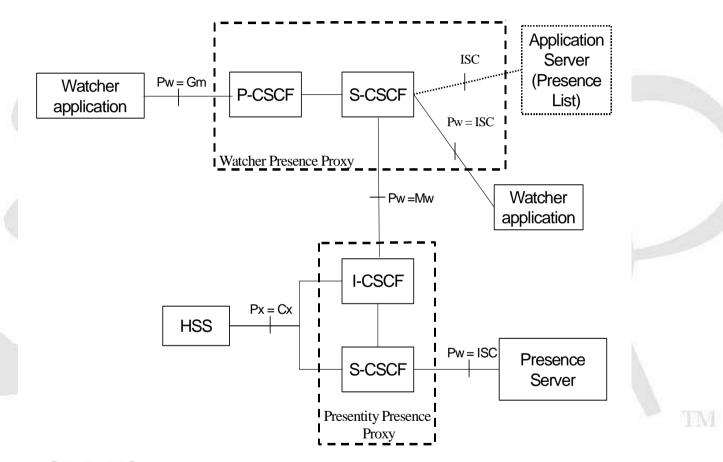


### GBA\_U

- GBA establishes session keys between the ME and the NAF
- An enhanced version called GBA\_U allows session keys to be established between UICC and NAF
  - The session keys are not revealed outside the UICC
  - The application-specific NAF protocol is implemented on the UICC
  - This enhancement offers a higher level of security which is needed for certain applications like MBMS

# Application of GBA: Presence service



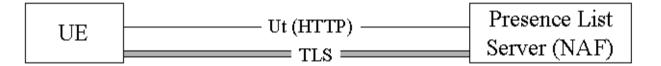


Source: 3GPP TS 23.141

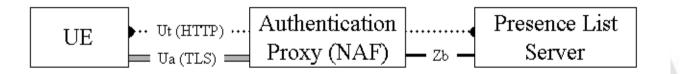
# Application of GBA: Presence service







#### Use of an Authentication Proxy



Source: 3GPP TS 33.141



# Use of GBA for presence list management

- TLS used to secure communications between the UE and the list management server
- GBA provides session keys between UE and list management server (acting as a NAF)
- TLS may actually be terminated in an authentication proxy
  - in this case the authentication proxy acts as the NAF
- Exact way to use session keys to establish the TLS tunnel is still open
  - e.g. shared key TLS



### HTTP-based services

- Security mechanisms for Presence list management should also be applicable to other HTTP-based services
  - General purpose architecture for securing
     HTTP-based services provided in TS 33.222
  - Presence security specification (TS 33.141)
     aligned with TS 33.222

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# Use of GBA / GBA\_U for MBMS key management

- GBA provides session keys between UE and Broadcast/Multicast Service Centre (BM-SC) (acting as an NAF)
- Session keys are used to provide authentication between UE and BM-SC
- Session keys also used to encrypt the MBMS group keys in transit between the BM-SC and the UEs
- GBA\_U provides session keys between UICC and BM-SC so that MBMS group keys can be provisioned directly to the UICC for enhanced security