TSG-RAN Working Group 1 meeting #6 Hannover, Germany August 30 – September 3, 1999

TSGR1#7(99)b30

Agenda item:

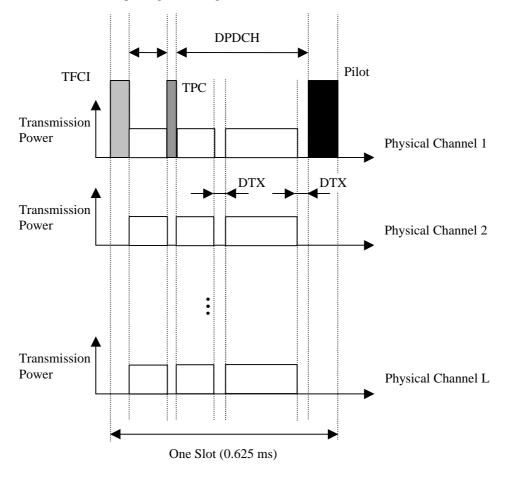
Source: Ericsson

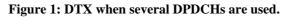
Title: DTX insertion in case of multicode

Document for: Decision

1 Introduction

The current assumption is that DTX indication bits are inserted after physical channel segmentation when flexible positions of the TrCHs in the radio frame are used [1]. When more than one code is used, this means that the DTX occurs simultaneously on all codes. An example is given in Figure 1.





It is proposed that the DTX instead is placed on the last code(s) as illustrated in Figure 2.

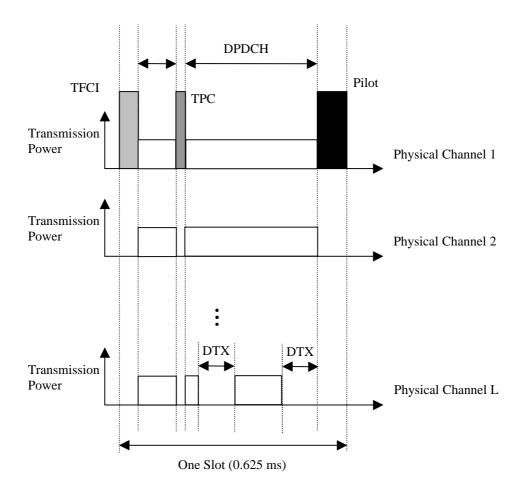


Figure 2: Proposed DTX placement when several DPDCHs are used.

This means that the DTX insertion in case of flexible positions of the TrCHs is moved as illustrated in Figure 3.

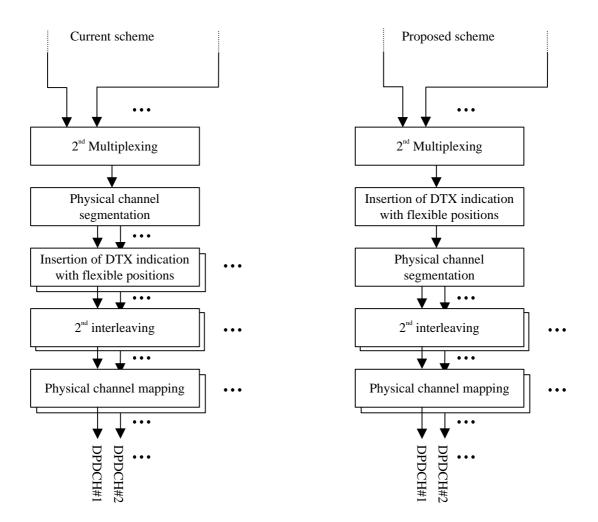


Figure 3: Proposed changes in the multiplexing chain.

The proposed modification has the following advantages:

- Less ramping of the power in the basestation is needed. Instead of having the DTX on all codes simultaneously, it is put on the last code(s).
- The physical channel segmentation becomes simple. The case when the number of bits in the CCTrCH is not a multiple of the number of physical channels is currently not covered in [1] (Section 4.2.9 when P/M is not an integer). If DTX is inserted prior to physical channel segmentation, this case can not occur.

2 References

[1] TSG RAN WG1, "TS 25.212 Multiplexing and channel coding (FDD)"

3 Text proposal for 25.212

[Figure 2 of section 4.2 should be modified as illustrated in Figure 3 above.]

4.2.9 Physical channel segmentation

< Editor's note: for physical channel segmentation, it is assumed that the segmented physical channels use the same SF>

Data after multiplexing of transport channels with different QoS can get segmented into multiple physical channels which are transmitted in parallel during 10ms interval.

Figure B-1 and B-2 illustrate data flow from 1^{st} interleaver down to 2^{nd} interleaver in both uplink and downlink channel coding and multiplexing chains. In the figures, it is assumed that there are *N* different channel coding and multiplexing chains, and *M* physical channels. The following subsection describes input-output relationship of physical channel segmentation in bit-wise manner, referring to the notations in Figure B-1 and B-2, where the notation in each data block, for examples L_l , R_l , K_l , P/M, etc., indicate number of bits of the data block.

The bits before physical channel segmentation are described as follows: Bits input to physical channel segmentation from second multiplexing: d_1, d_2, \dots, d_P

M is the number of physical channel

The bits after physical channel segmentation are defined by the following relationship:

The first physical channel bits after physical channel segmentation: $e_{1i} = d_i$ j=1,2,...,P/M

The second physical channel bits after physical channel segmentation: $e_{2j} = d_{(j+P/M)}$ j=1,2, ..., P/M ...

The M^{th} physical channel bits after physical channel segmentation: $e_{Mj} = d_{(j+(M-1)P/M)}$ j=1,2, ..., P/M