
3GPP TSG-T2 #18
Velen, Germany
12 -16 August 2002

T2-020628

Agenda Item:

Source: **Mobixell Networks**

Title: **MMSC – Transcoding Interface**

Document for: Discussion

12-16 August 2002

Meeting # :

3GPP TSG-T2#18

Location: Velen, Germany

Security Classification <u>Category</u> :	Please mark with "X" where applicable
Restricted - Members	X
Restricted – Group Members	X
Restricted – Associate Members	X
Restricted – Other ()	

Status	Please mark with "X" one of the following For Approval: () For Information: ()

MMSC – Transcoding Platform Interface

Micha Avni, Mobixell Networks

Presentation to T2#18, August, 2002

Presentation Agenda

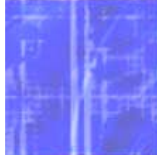
1. The meaning of **transcoding**
2. Why standardize a Transcoder Interface
3. Table a draft Interface Document
4. Conclusion

The Meaning of Transcoding

Presentation Agenda:

- 1. The meaning of transcoding**
2. Why standardize a Transcoder Interface
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MMS Summit, Apr 9, 02 Conclusions



Transcoding issues

- MAIN ISSUE: How do we deal with IOT between a superior handset and a normal handset?
 - Need transcoding for backward compatibility.
- *Transcoding types*
 - *Media Transcoding*
 - *Download versus streaming*
 - *Mark up Transcoding*
- What do we need?
- Agreed Action Plan
 - Provide input paper on media Transcoding for discussion (Andrew Forster by 14/04/02)
 - Circulate “10 Commandments of MIME types” (GT by 12/04/02)
 - Define a MIME type to MIME type conversion map
 - Summarise available transcoding capabilities

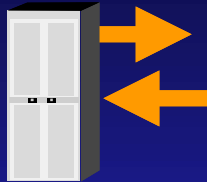
Transcoding Services - Background

- Mobile Rich-Media is characterized by:
 - ◆ Diversification of terminal media profiles
 - ◆ Diversification of media content profiles
 - ◆ Unpredictable network resources needed
- Transcoding: “The adaptation of source media to match the destination terminal profile”
- Transcoding services are needed for various applications

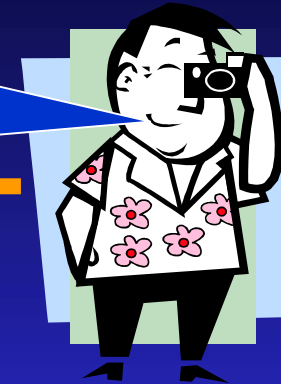
Transcoding & Messaging

Transcoding Platform

MMSC



Great picture of our baby, I have to send it to my wife



Oh my baby, everybody must see him



Transcoding Services

- Multimedia Transcoding: Adaptation of rich-content to: a) various media formats, b) resolutions, c) color depths, d) file sizes etc.
- Transcoding: match source media to the destination terminal
- Transcoding: optimize the content to the mobile network

Transcoding Services

- Transcoding: needed by applications such as MMS, MME, media download servers, mobile portals, rich-media games, sports and news clips etc.
- A central transcoding service center may be used in support of applications mentioned above, including MMS.

Why Standardize

1. The meaning of transcoding
2. **Why standardize a Transcoder Interface**
3. Table a draft Interface Document
4. Conclusion

MMS Terminal Capabilities

Handset	Colors	Resolution	Standard Formats	Extra Formats
Vendor A Model 1	256	80x101	JPEG; GIF; WBMP; AMR	AAC
Vendor A Model 2	4096	208x320	?	VideoMP4
Vendor B Model 1	4 Grey	65x96	JPEG; GIF; ?	Animated GIF; SP MIDI
Vendor B Model 2	4096	128x128	JPEG; GIF; WBMP; ?	PNG; SP MIDI
Vendor B Model 3	4096	176x208	JPEG; GIF; WBMP; AMR	Animated GIF; EPOC Bitmap; TIFF/F; WAV;
Vendor C Model 1	4096	176x220	JPEG; GIF;	TIFF/F; VideoMP4; Video ASF

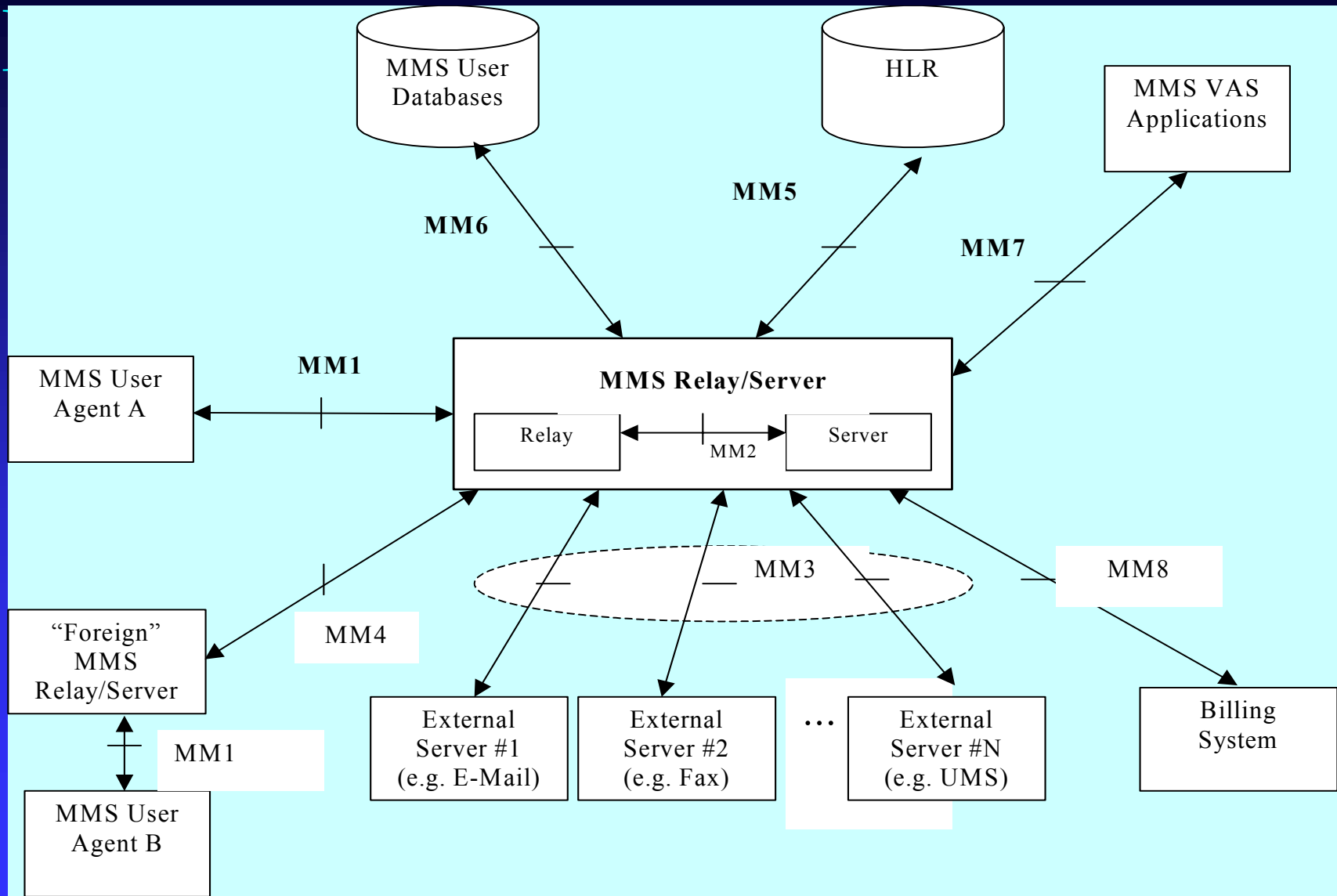
MMS Content Adaptation

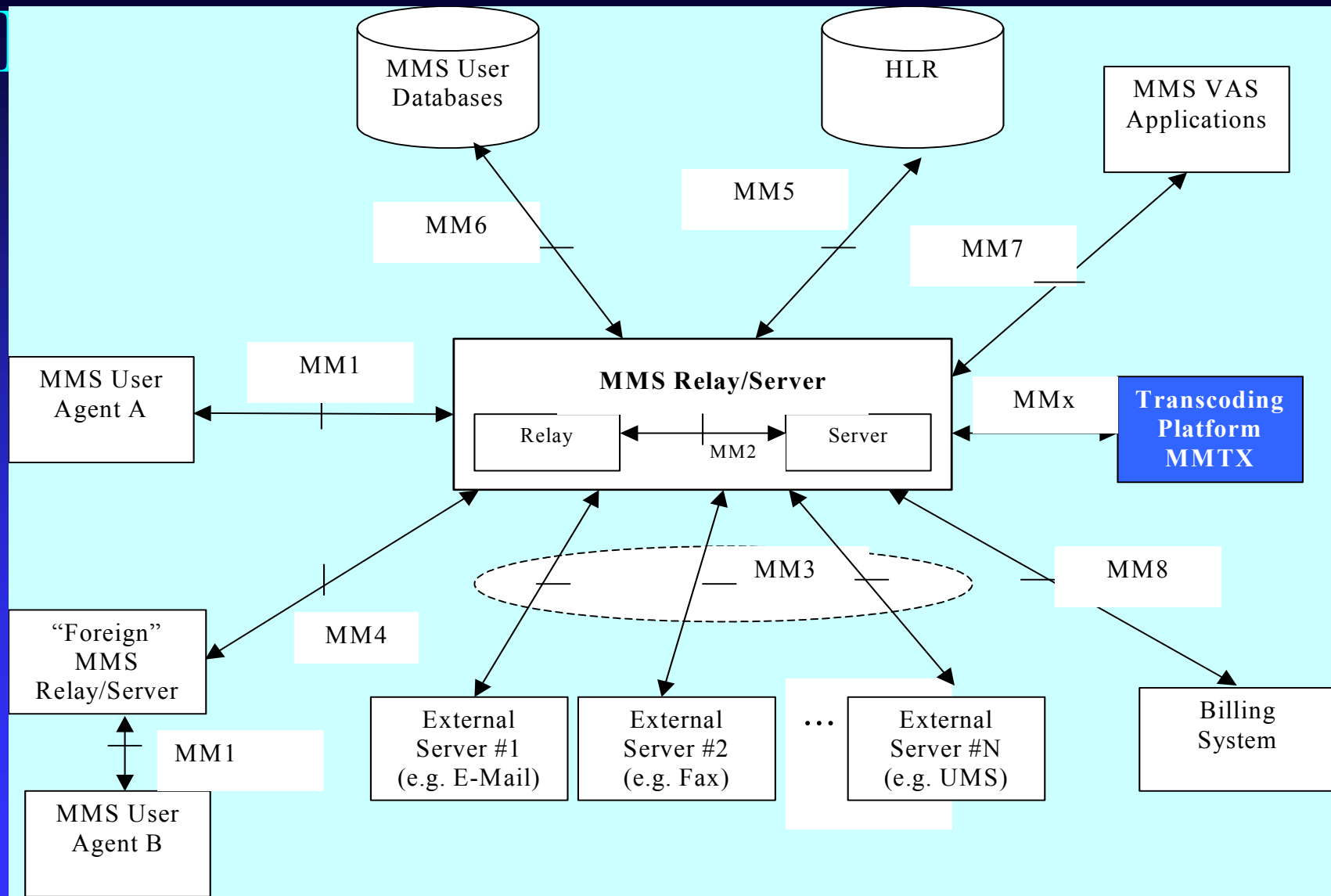
Content Adaptation – transcoding:

- Resolution reduction
- Colour conversion
- Media format conversion
- Rate reduction
- File-size reduction to a specified size
- Detail enhancement
- Trans-media conversions

Why standardize?

- A central transcoding service center may be used in support of all applications mentioned above, including MMS.
- Operator will gain from the general purpose transcoding platform, through the use of a general interface, to get Best Of Breed
- Standard interface will allow the transcoding platform to evolve into a general multimedia engine including media streaming and delivery





A Draft Interface Document

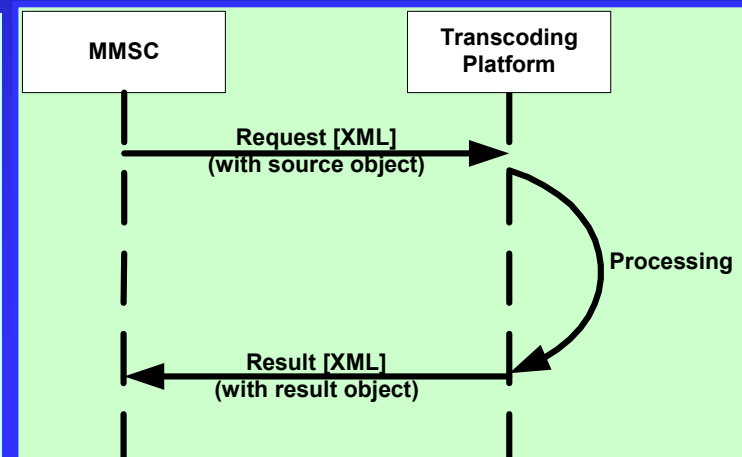
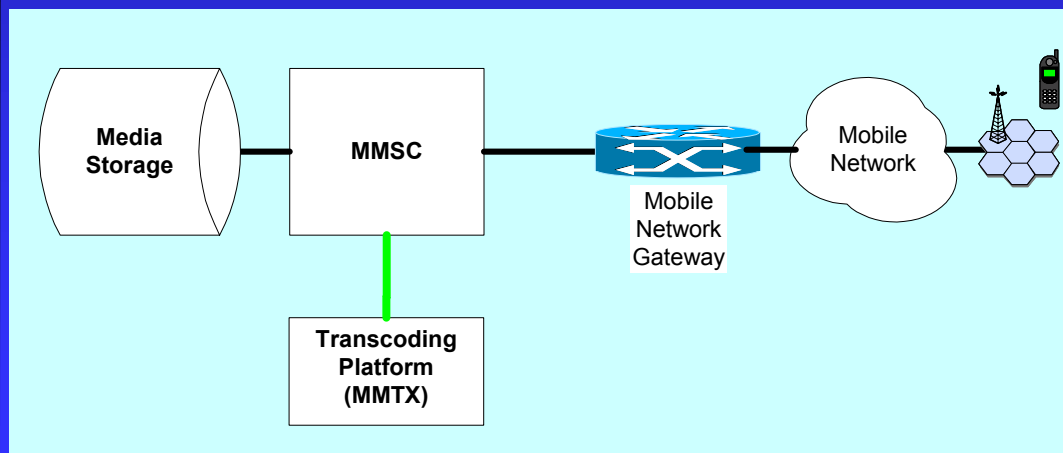
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The Proposed Interface - Basics

Obviously, the proposed interface is royalty-free:

1. The transport protocol is HTTP while transaction protocol is SOAP 1.1 (XML) based
2. Both input and output transactions are SOAP (XML) based



The Proposed Interface (Principles)

- 1. The SOAP message is bound to the HTTP request/response model by providing SOAP request parameters in the body of the HTTP POST request, and the SOAP response in the body of the HTTP response**
- 2. Transcoding-control data is delivered in SOAP messages over HTTP**
- 3. Actual source and transcoded Rich-Media (if included with the message) are delivered in SOAP attachments**
- 4. The SOAP message and Rich-Media (if included) are wrapped in a MIME message**
- 5. Usage statistics are included as part of a transaction result**

The Proposed Interface (Principles)

6. **Transcoding platform receives one (blocking) request per transcoding object**
7. **When multiple object transcoding is required (in the same message), the platform receives multiple transcoding requests**
8. **Multiple blocking requests MAY be queued over the HTTP connection**
9. **Multiple requests, MAY be activated concurrently, and each uses a new HTTP connection**
10. **The MMSC and the platform are able to both initiate and react to SOAP messages**
11. **Requests exceeding the platform capacity (per installation, license, etc.) are rejected**

Conclusion

We propose a decision:

“The SerG LS be responded positively and the proposed CR re MMSC transcoding platform interface be refined and completed as a basis for a 3GPP standard, in response to the LS”

Thank You