

SA Oxford Workshop Summary to T#10

Bangkok, 6-8 December 2000

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BT Wireless



TP-000199

Agenda

- ✍ Background to meeting
- ✍ Presentation Summary
- ✍ Terminals Presentation from BT
- ✍ Next Steps

Background

- ✍ TSG-SA#9 discussed the vision for the IP Multimedia Subsystem
- ✍ No common view amongst all participants
- ✍ Workshop set up to examine different visions

Presentation Summary

- ✦ UMTS Forum: IMS services must generate new revenue, focus on:
 - ✦ Multimedia Messaging
 - ✦ Customised Infotainment
 - ✦ Access to Internet/Intranet
- ✦ Ericsson: demonstration of “virtual reality” conversation
- ✦ Nortel: need for a range of APIs throughout the network
- ✦ Motorola: avoid heavy 3GPP-specific maintenance by encouraging use of IP techniques
- ✦ AT&T: offer services based on voice-plus
- ✦ BT: need for IMS to support voice, roaming to CS, think about cross-domain services
- ✦ Nokia: interworking between toolkits?

Terminal Issues for IP Multimedia

extract from BT paper, slightly updated

Objective

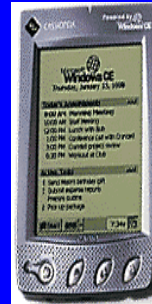
Harness growth of IP based applications

- ✦ develop UE architecture to best support this, but carefully taking into account its impact
- ✦ use IP lower layer techniques within the UE, between components (objects) of the UE, but not to the exclusion of other techniques
- ✦ Support of IP based applications, applications
 - ✦ e.g. IM world uses SIP (CS world uses 04.08)
 - ✦ e.g. IM world uses MMS (CS world uses SMS)
 - ✦ e.g. IM world uses IP control (CS world uses AT commands)

What is the Terminal?



PC?



Bluetooth PDA?



Mobile Equipment?

Car kit?

Headset?

What do we support?

- ✦ We have to support multiple devices (objects) at the user end
- ✦ Each device needs to exist in IP space
 - ✦ each device needs its own IP address
 - ✦ each device needs IP connectivity to remote Internet or Intranet hosts, enabling the full range of IP based services to be offered
- ✦ Each device shall be able to initiate Multimedia Sessions via the MT
- ✦ There is a need for IP routing capability within the UE

How does the PDA connect to the MT?

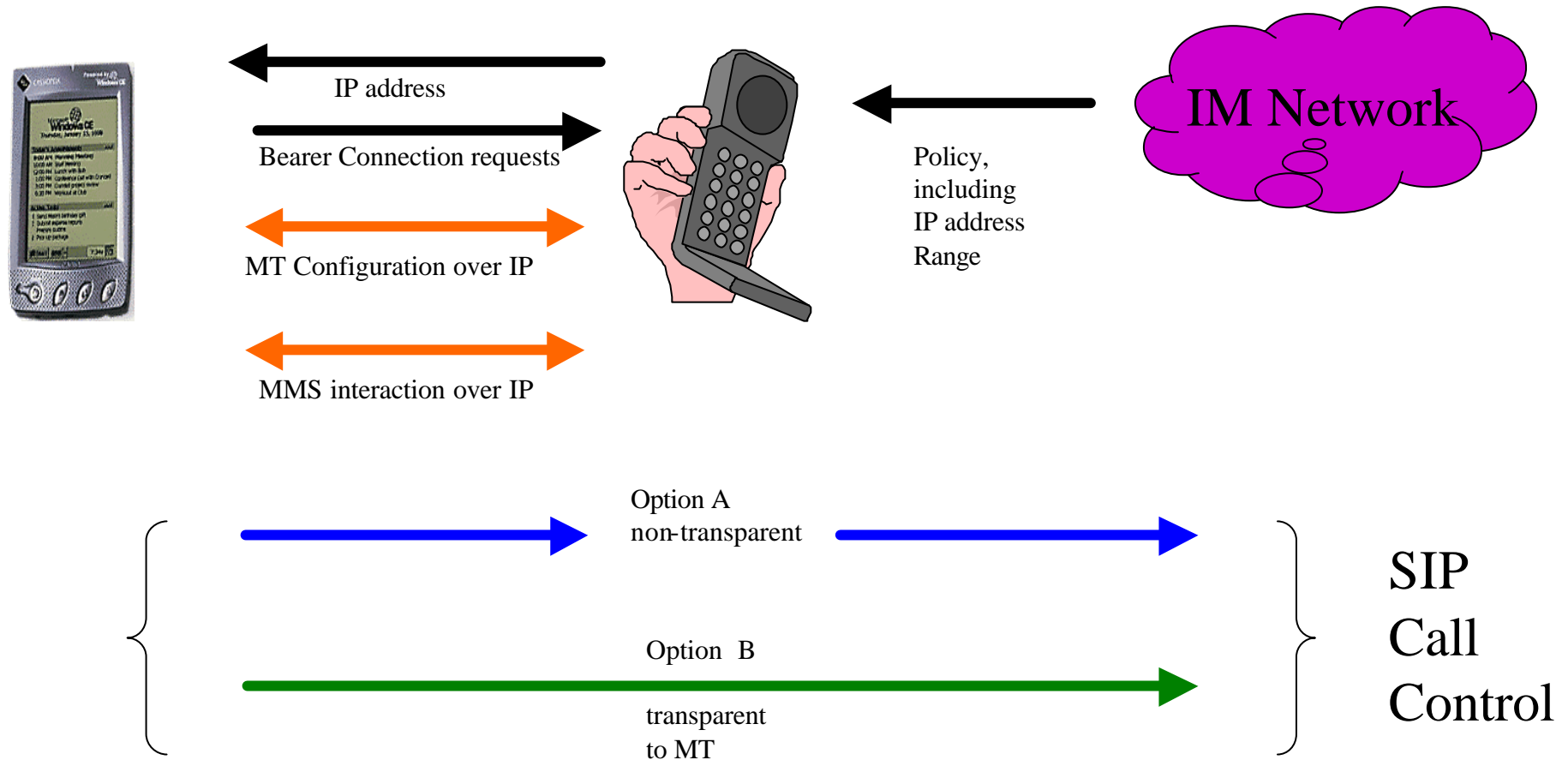
- ✗ Physical Connection (e.g. Bluetooth)
- ✗ Obtain IP address for PDA, e.g. DHCP
- ✗ IP based communications now possible

- ✗ These are already defined elsewhere, e.g. Bluetooth specs.; IETF specs.

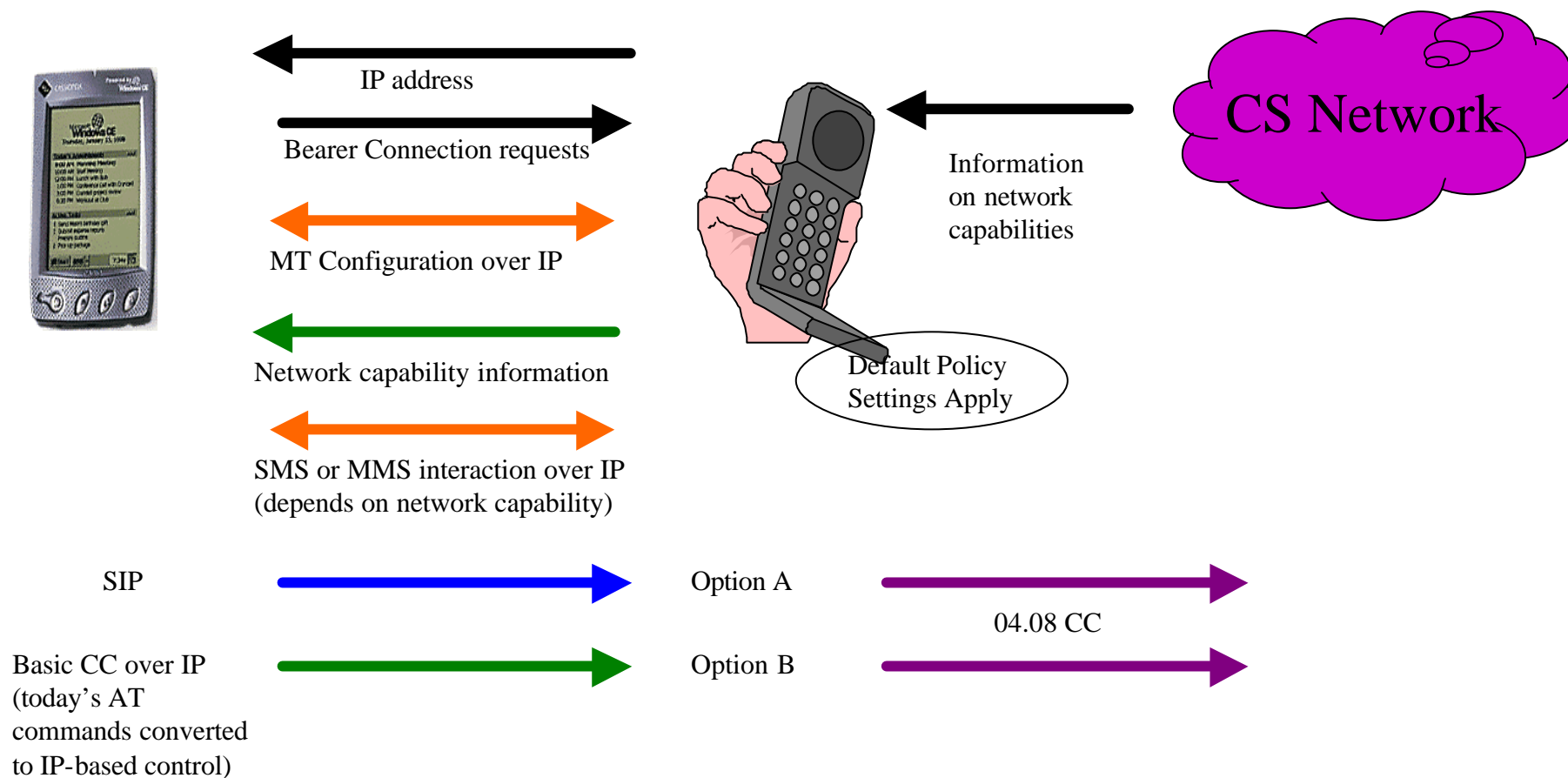
What else is needed?

- ✦ IP based commands to the ME (*TSG-T*)
 - ✦ Provides AT command functionality
 - ✦ Multiple Sessions Possible
- ✦ Network “programmes” ME (*S2 to consider?*) for:
 - ✦ Prevention of Denial-Of-Service attacks on the network (e.g. allowed frequency of call attempts)
 - ✦ Other “policy” requirements (e.g. IP address range to use for UE objects)

Calls from UE objects (1)



Calls From UE Objects (2)



Further Study

A possible scenario described in this slide pack provides a basic concept, BUT:

- ⌘ Do we need policing of **Call Control** at the mobile? (*S2*)
 - ⌘ If “mobile-enhanced” SIP requires identification of the ME or USIM, a PDA would need to send CC via the ME in order for the ME/USIM identification to be securely attached
- ⌘ What is the USIM interaction? (*TSG-T*)
 - ⌘ e.g. Services like Fixed Dialling number?

Further Study

Continued:

- ✦ How does the external device indicate QoS requirements to the MT (*S2*)?
- ✦ How to authenticate external devices?
 - ✦ Perhaps already solved in DHCP?
- ✦ How to secure external links?
- ✦ How to get the IETF to develop protocols?
 - ✦ For transport of MMS, SMS, MT configuration etc. over IP

Terminal Issues for IP Multimedia

end of extract

Next Steps

- TSG-SA to examine how to move forwards next week

- UMTS Forum will be holding a follow-on Workshop on the vision for IP Multimedia services 1st Quarter 2001

- TSG-T to consider UE architecture paradigm:
 - multiple serial links?
 - local IP-based network?
 - Something else?
 - Security issues - see LS from T2 in TP-000xxx