

Source: TSG-SA WG4

Title: CRs to TS 06.73 and TS 26.073 on Correction in AMR decoder to avoid division by zero in RX- DTX handling (R98, R99, and Rel-4)

Document for: Approval

Agenda Item: 7.4.3

The following CRs, agreed at the TSG-SA WG4 meeting #19, are presented to TSG SA #14 for approval.

Spec	CR	Rev	Phase	Subject	Cat	Vers	WG	Meeting	S4 doc
06.73	A29		R98	Correction in AMR decoder to avoid division by zero in RX- DTX handling	F	7.5.0	S4	TSG-SA WG4#19	S4-010671
26.073	015		R99	Correction in AMR decoder to avoid division by zero in RX- DTX handling	A	3.2.0	S4	TSG-SA WG4#19	S4-010672
26.073	016		REL-4	Correction in AMR decoder to avoid division by zero in RX- DTX handling	A	4.0.0	S4	TSG-SA WG4#19	S4-010673

CHANGE REQUEST

⌘ **06.73 CR A29** ⌘ rev **-** ⌘ Current version: **7.5.0** ⌘

For **HELP** on using this form, see bottom of this page or look at the pop-up text over the ⌘ symbols.

Proposed change affects: ⌘ (U)SIM ME/UE Radio Access Network Core Network

Title:	⌘ CR to TS 06.73 A29 on Correction in AMR decoder to avoid division by zero in RX-DTX Handling		
Source:	⌘ TSG SA WG4		
Work item code:	⌘ AMR	Date:	⌘ Dec. 17, 2001
Category:	⌘ F Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP TR 21.900.	Release:	⌘ R98 Use <u>one</u> of the following releases: 2 (GSM Phase 2) R96 (Release 1996) R97 (Release 1997) R98 (Release 1998) R99 (Release 1999) REL-4 (Release 4) REL-5 (Release 5)

Reason for change:	⌘ Late SID_UPDATE frames may not update the decoder SID-states correctly, causing a division by zero that makes the AMR C-simulation abort and end processing.
Summary of change:	⌘ The file dtx_dec.c has to be changed in 3 code lines
Consequences if not approved:	⌘ When the frame type SID_UPDATE is received exactly when the decoder was prepared to enter into the DTX MUTE state, the C-simulation stops executing.

Clauses affected:	⌘
Other specs Affected:	⌘ <input type="checkbox"/> Other core specifications ⌘ <input type="checkbox"/> Test specifications <input type="checkbox"/> O&M Specifications
Other comments:	⌘ As the change merely affects error concealment functionality, it does not impact the speech codec test vectors (TS 06.74)

1 How the code and execution is changed

1.1 File dtx_dec.c

1.1.1 Before the change (lines 638..639, function dtx_dec)

```
move16();
st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.1.2 Before the change (lines 767...772, function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
test();
if (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0)
{
    newState = DTX_MUTE;
}
move16();
```

1.1.3 Before the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bug.raw
```

```
*****
```

```
European digital cellular telecommunications system
4750 ... 12200 bits/s speech codec for
Adaptive Multi-Rate speech traffic channels
```

```
Bit-Exact C Simulation Code - Decoder
```

```
R98: Version 7.5.0
```

```
R99: Version 3.2.0
```

```
REL-4: Version 4.0.0 March 02, 2001
```

```
*****
```

```
Input bitstream file: car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bug.raw
frame=150 Division Error var1=1024 var2=0
```

```
Abort (core dumped)
```

```
>>
```

1.2 Changes in dtx_dec.c

1.2.1 After the change (function dtx_dec)

```
/* safety guard against division by zero */
test();
if(tmp_int_length <= 0) {
    tmp_int_length = 8;
}

move16();

st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.2.2 After the change (function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
/* Due to the delayed update of st->since_last_sid counter
SID_UPDATE frames need to be handled separately to avoid
entering DTX_MUTE for late SID_UPDATE frames
*/
test(); test(); logic16();
if((sub(frame_type, RX_SID_UPDATE) != 0) &&
    (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0))
{
    newState = DTX_MUTE;
}
```

1.2.3 After the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bugfix.raw
*****
European digital cellular telecommunications system
  4750 ... 12200 bits/s speech codec for
  Adaptive Multi-Rate speech traffic channels

Bit-Exact C Simulation Code - Decoder

R98:  Version x.x.x
R99:  Version x.x.x
REL-4: Version x.x.x
*****

Input bitstream file:  car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bugfix.raw

250 frame(s) processed
>>
```

CHANGE REQUEST

⌘ **26.73 CR 015** ⌘ rev **-** ⌘ Current version: **3.2.0** ⌘

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Proposed change affects: ⌘ (U)SIM ME/UE Radio Access Network Core Network

Title:	⌘	CR to TS 26.073-015 on Correction in AMR decoder to avoid division by zero in RX-DTX Handling	
Source:	⌘	TSG SA WG4	
Work item code:	⌘	AMR	Date: ⌘ Dec. 17, 2001
Category:	⌘	A	Release: ⌘ R99
		<i>Use <u>one</u> of the following categories:</i> F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP TR 21.900.	<i>Use <u>one</u> of the following releases:</i> 2 (GSM Phase 2) R96 (Release 1996) R97 (Release 1997) R98 (Release 1998) R99 (Release 1999) REL-4 (Release 4) REL-5 (Release 5)

Reason for change:	⌘	Late SID_UPDATE frames may not update the decoder SID-states correctly, causing a division by zero that makes the AMR C-simulation abort and end processing.
Summary of change:	⌘	The file dtx_dec.c has to be changed in 3 code lines
Consequences if not approved:	⌘	When the frame type SID_UPDATE is received exactly when the decoder was prepared to enter into the DTX MUTE state, the C-simulation stops executing.

Clauses affected:	⌘	
Other specs Affected:	⌘	<input type="checkbox"/> Other core specifications ⌘ <input type="checkbox"/> Test specifications <input type="checkbox"/> O&M Specifications
Other comments:	⌘	As the change merely affects error concealment functionality, it does not impact the speech codec test vectors (TS 26.074)

1 How the code and execution is changed

1.1 File dtx_dec.c

1.1.1 Before the change (lines 638..639, function dtx_dec)

```
move16();
st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.1.2 Before the change (lines 767...772, function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
test();
if (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0)
{
    newState = DTX_MUTE;
}
move16();
```

1.1.3 Before the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bug.raw
```

```
*****
```

```
European digital cellular telecommunications system
4750 ... 12200 bits/s speech codec for
Adaptive Multi-Rate speech traffic channels
```

```
Bit-Exact C Simulation Code - Decoder
```

```
R98: Version 7.5.0
```

```
R99: Version 3.2.0
```

```
REL-4: Version 4.0.0 March 02, 2001
```

```
*****
```

```
Input bitstream file: car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bug.raw
frame=150 Division Error var1=1024 var2=0
```

```
Abort (core dumped)
```

```
>>
```

1.2 Changes in dtx_dec.c

1.2.1 After the change (function dtx_dec)

```
/* safety guard against division by zero */
test();
if(tmp_int_length <= 0) {
    tmp_int_length = 8;
}

move16();

st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.2.2 After the change (function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
/* Due to the delayed update of st->since_last_sid counter
SID_UPDATE frames need to be handled separately to avoid
entering DTX_MUTE for late SID_UPDATE frames
*/
test(); test(); logic16();
if((sub(frame_type, RX_SID_UPDATE) != 0) &&
    (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0))
{
    newState = DTX_MUTE;
}
```

1.2.3 After the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bugfix.raw
*****
European digital cellular telecommunications system
  4750 ... 12200 bits/s speech codec for
  Adaptive Multi-Rate speech traffic channels

Bit-Exact C Simulation Code - Decoder

R98:  Version x.x.x
R99:  Version x.x.x
REL-4: Version x.x.x
*****

Input bitstream file:  car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bugfix.raw

250 frame(s) processed
>>
```

CHANGE REQUEST

⌘ **26.073 CR 016** ⌘ rev **-** ⌘ Current version: **4.0.0** ⌘

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Proposed change affects: ⌘ (U)SIM ME/UE Radio Access Network Core Network

Title:	⌘ CR to TS 26.073-016 on Correction in AMR decoder to avoid division by zero in RX-DTX Handling		
Source:	⌘ TSG SA WG4		
Work item code:	⌘ AMR	Date:	⌘ Dec. 17, 2001
Category:	⌘ A Use <u>one</u> of the following categories: F (correction) A (corresponds to a correction in an earlier release) B (addition of feature), C (functional modification of feature) D (editorial modification) Detailed explanations of the above categories can be found in 3GPP TR 21.900.	Release:	⌘ Rel-4 Use <u>one</u> of the following releases: 2 (GSM Phase 2) R96 (Release 1996) R97 (Release 1997) R98 (Release 1998) R99 (Release 1999) REL-4 (Release 4) REL-5 (Release 5)

Reason for change:	⌘ Late SID_UPDATE frames may not update the decoder SID-states correctly, causing a division by zero that makes the AMR C-simulation abort and end processing.
Summary of change:	⌘ The file dtx_dec.c has to be changed in 3 code lines
Consequences if not approved:	⌘ When the frame type SID_UPDATE is received exactly when the decoder was prepared to enter into the DTX MUTE state, the C-simulation stops executing.

Clauses affected:	⌘
Other specs Affected:	⌘ <input type="checkbox"/> Other core specifications ⌘ <input type="checkbox"/> Test specifications <input type="checkbox"/> O&M Specifications
Other comments:	⌘ As the change merely affects error concealment functionality, it does not impact the speech codec test vectors (TS 26.074)

1 How the code and execution is changed

1.1 File dtx_dec.c

1.1.1 Before the change (lines 638..639, function dtx_dec)

```
move16();
st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.1.2 Before the change (lines 767...772, function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
test();
if (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0)
{
    newState = DTX_MUTE;
}
move16();
```

1.1.3 Before the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bug.raw
```

```
*****
```

```
European digital cellular telecommunications system
4750 ... 12200 bits/s speech codec for
Adaptive Multi-Rate speech traffic channels
```

```
Bit-Exact C Simulation Code - Decoder
```

```
R98: Version 7.5.0
```

```
R99: Version 3.2.0
```

```
REL-4: Version 4.0.0 March 02, 2001
```

```
*****
```

```
Input bitstream file: car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bug.raw
frame=150 Division Error var1=1024 var2=0
```

```
Abort (core dumped)
```

```
>>
```

1.2 Changes in dtx_dec.c

1.2.1 After the change (function dtx_dec)

```
/* safety guard against division by zero */
test();
if(tmp_int_length <= 0) {
    tmp_int_length = 8;
}

move16();

st->>true_sid_period_inv = div_s(1 << 10, shl(tmp_int_length, 10));
```

1.2.2 After the change (function rx_dtx_handler)

```
/* no update of sid parameters in DTX for a long while */
/* Due to the delayed update of st->since_last_sid counter
SID_UPDATE frames need to be handled separately to avoid
entering DTX_MUTE for late SID_UPDATE frames
*/
test(); test(); logic16();
if((sub(frame_type, RX_SID_UPDATE) != 0) &&
    (sub(st->since_last_sid, DTX_MAX_EMPTY_THRESH) > 0))
{
    newState = DTX_MUTE;
}
```

1.2.3 After the change, simulation execution response

```
>> decoder car_32dBov.sid.51.cod car_32dBov.sid.51.bugfix.raw
*****
European digital cellular telecommunications system
  4750 ... 12200 bits/s speech codec for
  Adaptive Multi-Rate speech traffic channels

Bit-Exact C Simulation Code - Decoder

R98:  Version x.x.x
R99:  Version x.x.x
REL-4: Version x.x.x
*****

Input bitstream file:  car_32dBov.sid.51.cod
Synthesis speech file: car_32dBov.sid.51.bugfix.raw

250 frame(s) processed
>>
```