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Presented for: Information

Abstract of document:

This document contains updated draft transport protocol specification for the PS conversational multimedia service version 1.0.0 to be presented for information in TSG-SA plenary. The new version contains a new working assumption for the section 5.1.1. In addition, the updated 1.0.0 version contains edited explanatory figure on utilised user plane protocols.

Changes since last presentation:

None, it is version 1.0.0, presented for the first time to TSG SA Plenary.

Outstanding Issues:

None.

Contentious Issues:

None.

3GPP TS 26.236 V1.0.0 (2001-12)

Technical Specification

3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Packet Switched Conversational Multimedia Applications; Transport Protocols (Release 5)



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Keywords

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Contents

Foreword.....	4
Introduction.....	4
1 Scope	5
2 References	5
3 Definitions and abbreviations.....	6
3.1 Definitions.....	6
3.2 Abbreviations	6
4 General	7
5 Media type requirements	7
5.1 Audio.....	7
5.1.1 RTP session description parameters	7
5.2 Video.....	8
5.3 Real time text	8
6 Call control	8
7 Bearer control.....	8
7.1 Bandwidth	8
7.2 QoS negotiation.....	8
7.3 RTP receiver	8
Annex A (informative): Optional enhancements	9
A.1 Video enhancements.....	9
Annex B (informative): Change history	10

Foreword

This Technical Specification has been produced by the 3rd Generation Partnership Project (3GPP).

The present document specifies the codec specific RTP protocol details applying to packet switched conversational multimedia applications within the 3GPP IM Subsystem.

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

Version x.y.z

where:

- x the first digit:
 - 1 presented to TSG for information;
 - 2 presented to TSG for approval;
 - 3 or greater indicates TSG approved document under change control.
- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the document.

Introduction

The present document contains a specification for required protocol usage within 3GPP specified Conversational Packet Switched Multimedia Services [5] which is based IP Multimedia Subsystem (IM Subsystem). IM Subsystem as a subsystem includes specifically the conversational IP multimedia services, whose service architecture, call control and media capability control procedures have been defined in 3GPP specifications TS 24.229 [7], and are based on the 3GPP adopted version of IETF Session Initiated Protocol (SIP) [1].

In conversational packet switched multimedia service depends on IM Subsystem. The individual media types are independently encoded and packetised to appropriate separate Real Time Protocol (RTP) packets. These packets are then transported end-to-end inside UDP datagrams over real-time IP connections that have been negotiated and opened between the terminals during the SIP call as specified in 3GPP TS 24.229 [7].

The UEs operating within IM Subsystem need to provide encoding/decoding of the derived codecs, and perform corresponding packetisation/depacketisation functions. Logical bound between the media streams is handled in the SIP session layer, and inter-media synchronisation in the receiver is handled with the use of RTP time stamps.

1 Scope

The present document introduces the required protocols for packet switched conversational multimedia applications within 3GPP IP Multimedia Subsystem. Visual and sound communications are specifically addressed. The intended applications are assumed to require low-delay, real-time functionality.

The present document describes the required protocol related elements for 3G PS multimedia terminal:

- required SDP signalling regarding the media type bit rate, packet size, packet transport frequency;
- usage of RTP payload for media types;
- bandwidth adaptation;
- QoS negotiation.

The present document is applicable, but not limited, to packet switched video telephony.

The applicability of this specification to GERAN is FFS.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- [1] IETF RFC 2543: "SIP: Session Initiation Protocol".
- [2] IETF RFC 2327: "SDP: Session Description Protocol".
- [3] IETF RFC 1889: "RTP: A Transport Protocol for Real-Time Applications".
- [4] IETF RFC 1890: "RTP Profile for Audio and Video Conferences with Minimal Control".
- [5] 3GPP TS 26.235: "Packet Switched Conversational Multimedia Applications; Default Codecs".
- [6] 3GPP TS 24.228: "Signalling flows for the IP multimedia call control based on SIP and SDP".
- [7] 3GPP TS 24.229: "IP Multimedia Call Control Protocol based on SIP and SDP".
- [8] 3GPP TS 23.228: "IP multimedia subsystem; stage 2".
- [9] 3GPP TS 23.107: "QoS Concept and Architecture".
- [10] 3GPP TS 23.207: "End to end quality of service concept and architecture".
- [11] 3GPP TS 23.060: "General Packet Radio Service (GPRS); Service description; Stage 2".
- [12] 3GPP TS 26.071: "Mandatory Speech Codec speech processing functions; AMR Speech Codec; General description".
- [13] 3GPP TS 26.090: "Mandatory Speech Codec speech processing functions; AMR Speech Codec; Transcoding functions".
- [14] 3GPP TS 26.073: "Adaptive Multi-Rate (AMR); ANSI C source code".

- [15] 3GPP TS 26.104: "ANSI-C code for the floating-point AMR speech codec".
- [16] 3GPP TS 26.171 (Release 5): "AMR speech codec, wideband; General description".
- [17] 3GPP TS 26.190 (Release 5): "Mandatory Speech Codec speech processing functions AMR Wideband speech codec; Transcoding functions".
- [18] 3GPP TS 26.201 (Release 5): "AMR speech codec, wideband; Frame structure".
- [19] IETF RFC YYYY: "RTP payload format and storage format for AMR and AMR-WB audio".
- [20] ITU-T Recommendation H.263: "Video coding for low bit rate communication".
- [21] IETF RFC 2429: "RTP Payload Format for the 1998 Version of ITU-T Rec. H.263 Video (H.263+)".
- [22] ISO/IEC 14496-2 (1999): "Information technology - Coding of audio-visual objects - Part 2: Visual".
- [23] IETF RFC 3016: "RTP Payload Format for MPEG-4 Audio/Visual Streams".
- [24] ITU-T Recommendation H.263 (annex X): "Annex X, Profiles and levels definition".
- [25] IETF RFC XXXX: "MIME type registration of ITU-T Recommendation H.263 (annex X)".
- [26] ITU-T Recommendation T.140 (1998): "Protocol for multimedia application text conversation" (with amendment 2000).
- [27] IETF RFC 2793: "RTP Payload for Text Conversation".

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

3G PS multimedia terminal: terminal based on IETF SIP/SDP internet standards modified by 3GPP for purposes of 3GPP IM Subsystem services.

3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

AMR	Adaptive MultiRate codec
IETF	Internet Engineering Task Force
IM Subsystem	Internet protocol Multimedia Subsystem
ITU-T	International Telecommunications Union-Telecommunications
RFC	IETF Request For Comments
RTCP	RTP Control Protocol
RTP	Real-time Transport Protocol
SDP	Session Description Protocol
SIP	Session Initiation Protocol

4 General

3G PS multimedia terminals provide real-time video, audio, or data, in any combination, including none, over 3GPP IM Subsystem. Terminals are based on IETF defined multimedia protocols SIP, SDP, RTP and RTCP. Communication may be either 1-way or 2-way. Such terminals may be part of a portable device or integrated into an automobile or other non-fixed location device. They may also be fixed, stand-alone devices; for example, a video telephone or kiosk. Multimedia terminals may also be integrated into PCs and workstations.

In addition, interoperation with other types of multimedia telephone terminals, such as 3G-324M may be possible, however in such case a media gateway functionality supporting 3G-324M - IM Subsystem interworking will be required within or outside the IM subsystem.

Figure 1 presents the user plane protocol stack of a 3G PS conversational multimedia terminal explaining the transport of different media types and QoS reports.

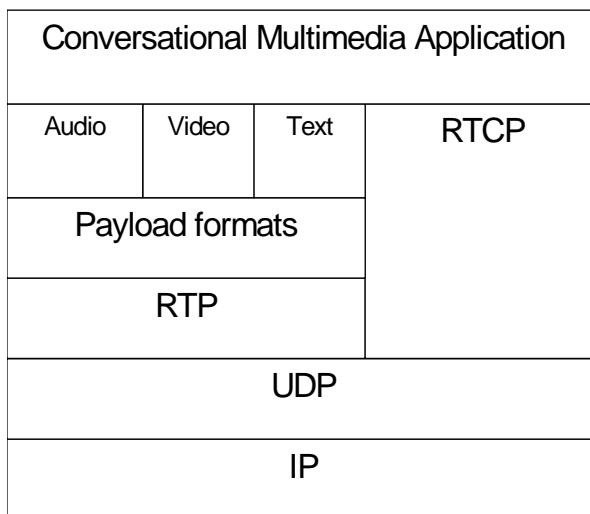


Figure 1 – User plane protocol stack for 3G PS conversational multimedia terminal

5 Media type requirements

Media type RTP payload usage is specified in this section. The media types and corresponding codecs are specified in 3GPP TS 26.235 [5]. The continuous media type RTP payloads are mapped to RTP packets according to IETF RTP Profile for Audio and Video Conferences with Minimal Control in RFC 1890 [4].

5.1 Audio

5.1.1 RTP session description parameters

The IETF AMR and AMR-WB RTP payload format RFC YYYY [20] offers different options. Here is the list of options and how they should be used by the transmitter. The receiver shall at least support the options as they are listed:

- The bandwidth efficient operation shall be used,
- Only one speech frame shall be encapsulated in each RTP packet,

[Editor's note: It is under discussion in the PSM SWG whether the restriction to always encapsulate only one speech frame in each RTP packet is too strict, i.e. if the mandatory requirement shall be relaxed.]

- Interleaving shall not be used,
- Internal CRC shall not be used.

[Editor's note: If UDP-lite will be ready new input is needed.]

5.2 Video

Video packets should not be large to allow better error resilience and to minimise the transmission delay in conversational service. The size of each packet shall be kept smaller than 512 bytes.

5.3 Real time text

Real time text media type RTP payload format for ITU-T Recommendation T.140 is specified in [27]. Redundant transmission provided by the RTP payload format is recommended in error prone channel.

6 Call control

Functional requirements for call control are specified in 3GPP TS 23.228 [8].

The required signalling functions are specified in 3GPP TS 24.228 [6] and call control protocols in 3GPP TS 24.229 [7].

QoS authorisation issues and interworking with the IM subsystem in general are covered in 3GPP TS 23.207 [10].

7 Bearer control

The media control is based on declaration of terminal media capability sets in SDP part of appropriate SIP messages. The usage of bearer bandwidth can be effectively controlled by adjusting the media type encoder bit rates.

7.1 Bandwidth

The bandwidth information of each media type shall be carried in SDP messages in both session and media type level during codec negotiation, session establishment and resource reallocation.

7.2 QoS negotiation

The QoS architecture and concept is specified in 3GPP TS 23.107 [9]. The end-to-end QoS framework involving GPRS and UMTS is specified in 3GPP TS 23.207 [10]. The applicable general QoS mechanism and service description for the GPRS in GSM and UMTS is specified in 3GPP TS 23.060 [11].

7.3 RTP receiver

The RTP receiver implementation and functionality including lost and delayed packet processing as well as jitter buffer is out of scope of this specification.

Annex A (informative): Optional enhancements

This annex is intended for informational purposes only. This is not an integral part of the present document.

A.1 Video enhancements

This clause gives informative recommendations for the video media type control.

The SDP attributes regarding the video frame rate and the quality of media encoding should be used to ensure good video service. The recommended usage of these attributes are FFS.

`a=framerate:<frame rate>` describes the maximum video frame rate attribute in frames/second. Fractional values of `<frame rate>` are allowed.

`a=quality:<quality>` describes the quality of media encoding attribute, where the `<quality>` is a value in [0..10] with 10 indicating the best quality.

Annex B (informative): Change history

Change history							
Date	TSG #	TSG Doc.	CR	Rev	Subject/Comment	Old	New
2001-12	14	SP-010394			Version 1.0.0 presented for information		1.0.0