3GPP TSG RAN WG1 (Radio) Meeting #9
Dresden, Germany, 30 Nov-03 Dec 1999

***Document* R1-99i95**
e.g. for 3GPP use the format TP-99xxx
or for SMG, use the format P-99-xxx

CHANGE REQUEST

Please see embedded help file at the bottom of this page for instructions on how to fill in this form correctly.

25.221 CR 005 Current Version: V3.0.0

GSM (AA.BB) or 3G (AA.BBB) specification number ↑ *↑ CR number as allocated by MCC support team*

For submission to: RAN #6	for approval	X	strategic		(for SMG
list expected approval meeting # here ↑	for information		non-strategic		use only)

Form: CR cover sheet, version 2 for 3GPP and SMG *The latest version of this form is available from: ftp://ftp.3gpp.org/Information/CR-Form-v2.doc*

Proposed change affects: *(at least one should be marked with an X)*	(U)SIM		ME	X	UTRAN / Radio	X	Core Network	

Source: Siemens AG **Date:** 22 Nov 1999

Subject: Alignment of Terminology Regarding Spreading for TDD Mode

Work item: Change Request on the corrections/clarifications to the WG1 specifications

Category: *(only one category shall be marked with an X)*

F	Correction		**Release:**	Phase 2	
A	Corresponds to a correction in an earlier release			Release 96	
B	Addition of feature			Release 97	
C	Functional modification of feature			Release 98	
D	Editorial modification	X		Release 99	X
				Release 00	

Reason for change: Alignment of the terms 'Spreading', 'Channelisation' and 'Scrambling' according to usage in FDD mode.

Clauses affected: 5, 5.2.1, 5.2.2, 5.2.2.1, 5.2.2.2, 5.3.2.4, 5.4

Other specs affected:

Other 3G core specifications	X	→ List of CRs:	25.223-003, 25.224-005
Other GSM core specifications		→ List of CRs:	
MS test specifications		→ List of CRs:	
BSS test specifications		→ List of CRs:	
O&M specifications		→ List of CRs:	

Other comments:

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5 Physical channels

All physical channels take three-layer structure of superframes, radio frames, and timeslots. Depending on the resource allocation, the configuration of radio frames or timeslots becomes different. All physical channels need guard symbols in every timeslot. The time slots are used in the sense of a TDMA component to separate different user signals in the time and the code domain. The physical channel signal format is presented in figure 1.

A burst is the combination of a data part, a midamble and a guard period. The duration of a burst is one time slot. Several bursts can be transmitted at the same time from one transmitter. In this case, the data part must use different OVSF channelisation codes, but the same scrambling code. The midamble part has to use the same basic midamble code, but can use different midambles.

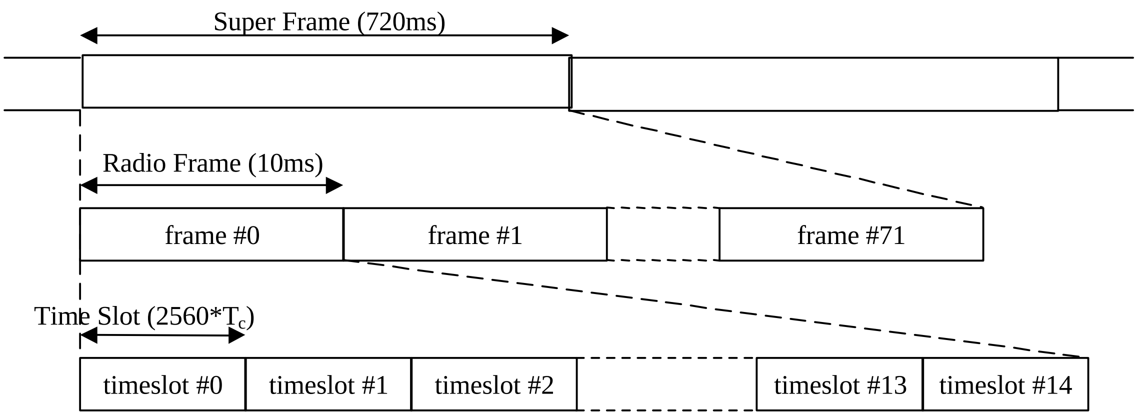

Figure 1: Physical channel signal format

A physical channel in TDD is a burst, which is repeated in the same timeslot with a certain repetition length of consecutive RF in and after each RF defined by a repetition period, starting at a certain frame number defined by the superframe offset in the multiframe, where the repetition period is a submultiple of 72, i.e. 1, 2, 3, 4, 6, 8, 9, 12, 18, 24, 36, or 72, and the superframe offset is in the interval 0...(repetition period-1). The repetition length of each repeated allocation can have the values 1, 2, 4 or 8 frames. It should be equal to the longest interleaving depth of all transport channels on this physical channel.

The data part of the burst is spread with a combination of channelisation code and scrambling code. ~~This~~The channelisation code is a OVSF code, that can have a spreading factor of 1, 2, 4, 8, or 16. The data rate of the physical channel is depending on the used spreading factor of the used OVSF code.

The midamble part of the burst can contain two different types of midambles: a short one of length 256 chips, or a long one of 512 chips. The data rate of the physical channel is depending on the used midamble length.

5.2.1 Spreading ~~codes~~

Spreading is applied to the data part of the physical channels and consists of two operations. The first is the channelisation operation, which transforms every data symbol into a number of chips, thus increasing the bandwidth of the signal. The number of chips per data symbol is called the Spreading Factor (SF). The second operation is the scrambling operation, where a scrambling code is applied to the spread signal. Details on channelisation and scrambling operation can be found in [8].

A Physical Channel can be configured by higher layers with SF in the range from 1 to 16. Multiple Physical Channels can be allocated for one UE. The adaptation of usage of physical resources to the required data rate is described in [7].

~~Two options are being considered for the bursts that can be sent as described below. Both options allow a high degree of bit rate granularity and flexibility, thus allowing the implementation of the whole service range from low to high bit rates.~~

~~Spreading factor of and the number of codes for multicode transmission are assigned independently for uplink and downlink. The number of timeslots is also assigned independently for uplink and downlink.~~

~~5.2.1.1 Multicode transmission with fixed spreading~~

~~Within each time slot of length 2560*T_c, an additional separation of user signals by spreading codes is used. This means, that within one time slot of length 2560*T_c, more than one burst of corresponding length as described in section 5.2.2 can be transmitted. These multiple bursts within the same time slot can be allocated to different users as well as partly or all to a single user. For the multiple bursts within the same time slot, different spreading codes are used to allow the distinction of the multiple bursts.~~

~~5.2.1.2 Single code transmission with variable spreading~~

~~Within each time slot of 2560*T_c duration,~~

- ~~a UE always uses single code transmission by adapting the spreading factor as a function of the data rate. This limits the peak-to-average ratio of the modulated signal and consequently the stress imposed to the power amplifier resulting in an improved terminal autonomy. Several mobiles can be received in the same time slot by the base station, they are separated by their codes and the individual decoding can take profit of the joint detection.~~

- ~~a base station should broadcast a single burst per mobile again by adapting the spreading as a function of the data rate. High rate data transmissions requiring more than one timeslot per mobile can be supported by terminals having the processing power for joint detection on a single slot : the required throughput occupies in a general way an integer number of slots plus a fraction of an extra slot. Single burst transmission should occur in the integer number of slots, while the extra slot can be occupied by a burst for the considered mobile plus extra bursts for other mobiles, joint detection is only needed for this last time slot in the considered mobile.~~

5.2.2 Burst Types

~~As explained in the section 5.2.1, two options are being considered for the spreading. The bursts described in this section can be used for both options.~~

Two types of bursts for dedicated physical channels are defined: The burst type 1 and the burst type 2. Both consist of two data symbol fields, a midamble and a guard period. The bursts type 1 has a longer midamble of 512 chips than the burst type 2 with a midamble of 256 chips. Sample sets of midambles are given in section 5.2.3.1.

Because of the longer midamble, the burst type 1 is suited for the uplink, where up to 16 different channel impulse responses can be estimated. The burst type 2 can be used for the downlink and, if the bursts within a time slot are allocated to less than four users, also for the uplink.

5.2.2.1 Transmission of TFCI

Both burst types 1 and 2 provide the possibility for transmission of TFCI both in up- and downlink.

The transmission of TFCI is negotiated at call setup and can be re-negotiated during the call. This means, it is indicated whether the TFCI is applied or not and how many bits are to be allocated for this purpose. If applied, transmission of TFCI is done in the data parts of the traffic burst. Hence the midamble structure and length is not changed. The TFCI information is to be transmitted directly adjacent to the midamble, possibly after the TPC. Figure 7 shows the position of the TFCI in a traffic burst, if no TPC is transmitted. Figure 8 shows the position of the TFCI in a traffic burst, if TPC is transmitted.

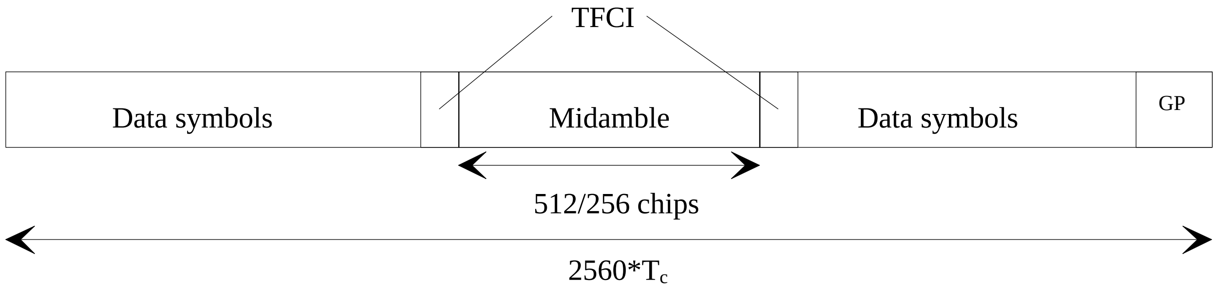

Figure 7: Position of TFCI information in the traffic burst in case of no TPC

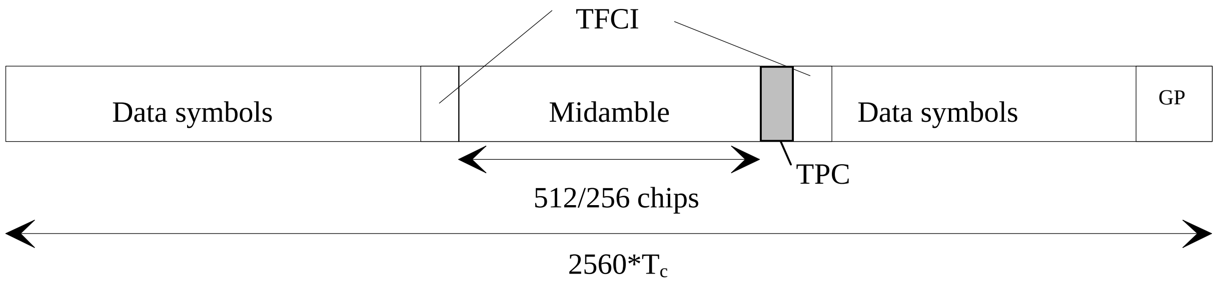

Figure 8: Position of TFCI information in the traffic burst in case of TPC

For every user the TFCI information is to be transmitted once per frame. Different numbers of symbols can be allocated for TFCI. The TFCI is spread with the same spreading factor (SF) and spreading code as the data parts. The SF of the burst which contains the TFCI is applied to both data and signalling and shall be constant, except when a negotiation between transmitter and receiver initiates a change of the SF. Variable Data Rates shall be handled by DTX.

Two examples of TFCI transmission in the case of multiple DPCHs used for a connection are given in the figure 9 and figure 10 below. Combinations of the two schemes shown are also applicable. It should be noted that the SF can vary for the DPCHs not carrying TFCI information.

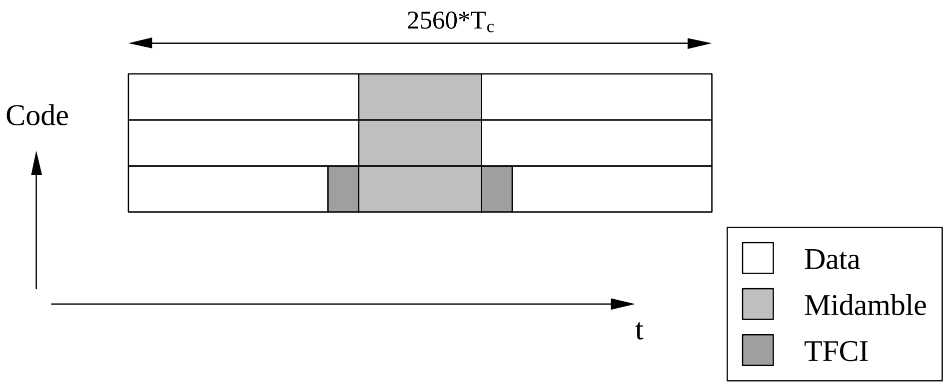

Figure 9: Example of TFCI transmission with physical channels multiplexed in code domain

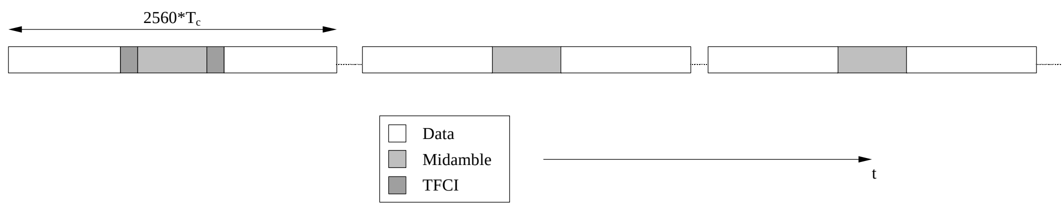

Figure 10: Example of TFCI transmission with physical channels multiplexed in time domain

5.2.2.2 Transmission of TPC

Both burst types 1 and 2 for dedicated channels provide the possibility for transmission of TPC in uplink.

The transmission of TPC is negotiated at call setup and can be re-negotiated during the call. If applied, transmission of TPC is done in the data parts of the traffic burst. Hence the midamble structure and length is not changed. The TPC information is to be transmitted directly after the midamble. Figure 11 shows the position of the TPC in a traffic burst.

For every user the TPC information is to be transmitted once per frame. The TPC is spread with the same spreading factor (SF) and spreading code as the data parts. TPC and TFCI are always transmitted in the same physical channel.

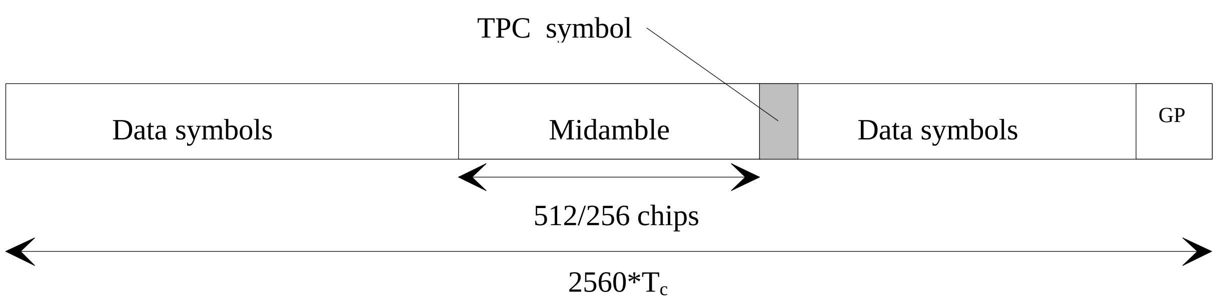

Figure 11: Position of TPC information in the traffic burst

5.3.2.4 Association between Training Sequences and ~~Spreading~~ Channelisation Codes

For the PRACH there exists a fixed association between the training sequence and the ~~spreading~~ channelisation code. The generic rule to define this association is based on the order of the ~~spreading~~ channelisation codes $\mathbf{a}_Q^{(k)}$ given by k and the order of the midambles $\mathbf{m}_j^{(k)}$ given by k, firstly, and j, secondly, with the constraint that the midamble for a spreading factor Q is the same as in the upper branch for the spreading factor $2Q$. The index *j=1 or 2* indicates whether the original Basic Midamble Sequence (j=1) or the time-inverted Basic Midamble Sequence is used (j=2).

- For the case that all k are allowed and only one periodic basic code m_1 is available for the RACH, the association depicted in figure 13 is straightforward.
- For the case that only odd k are allowed the principle of the association is shown in figure 14. This association is applied for one and two basic periodic codes.

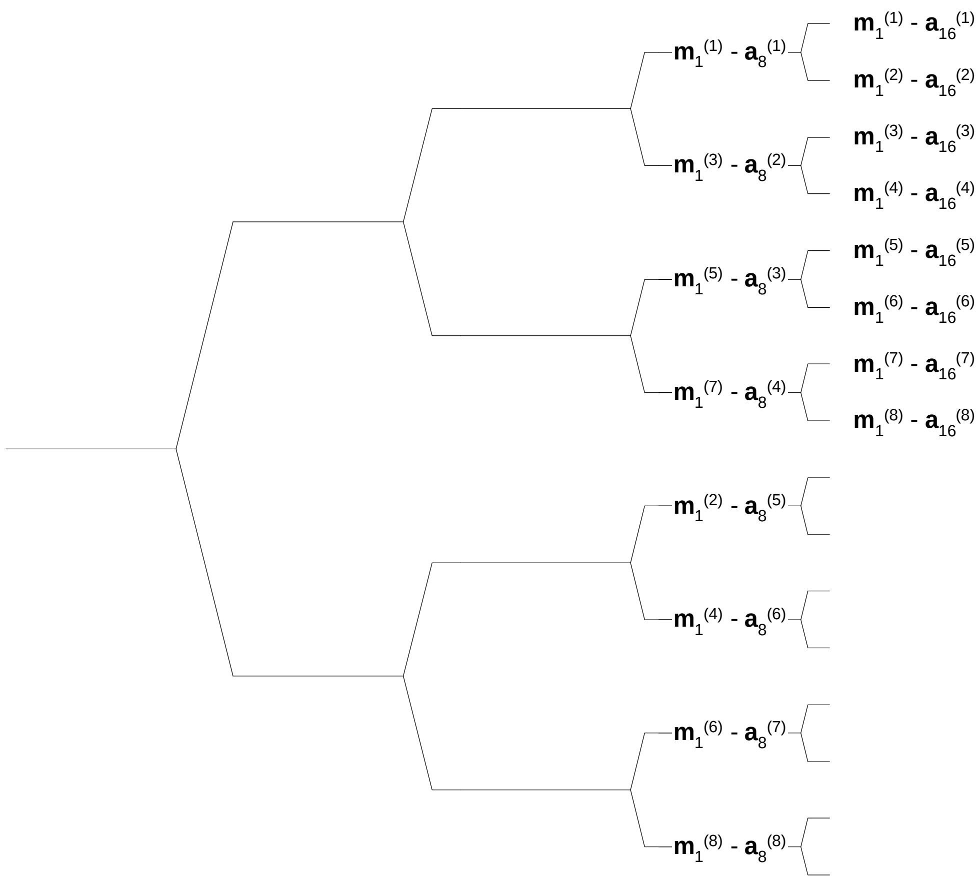

Figure 13: Association of Midambles to ~~Spreading~~ Channelisation Codes in the OVSF tree for all *k*

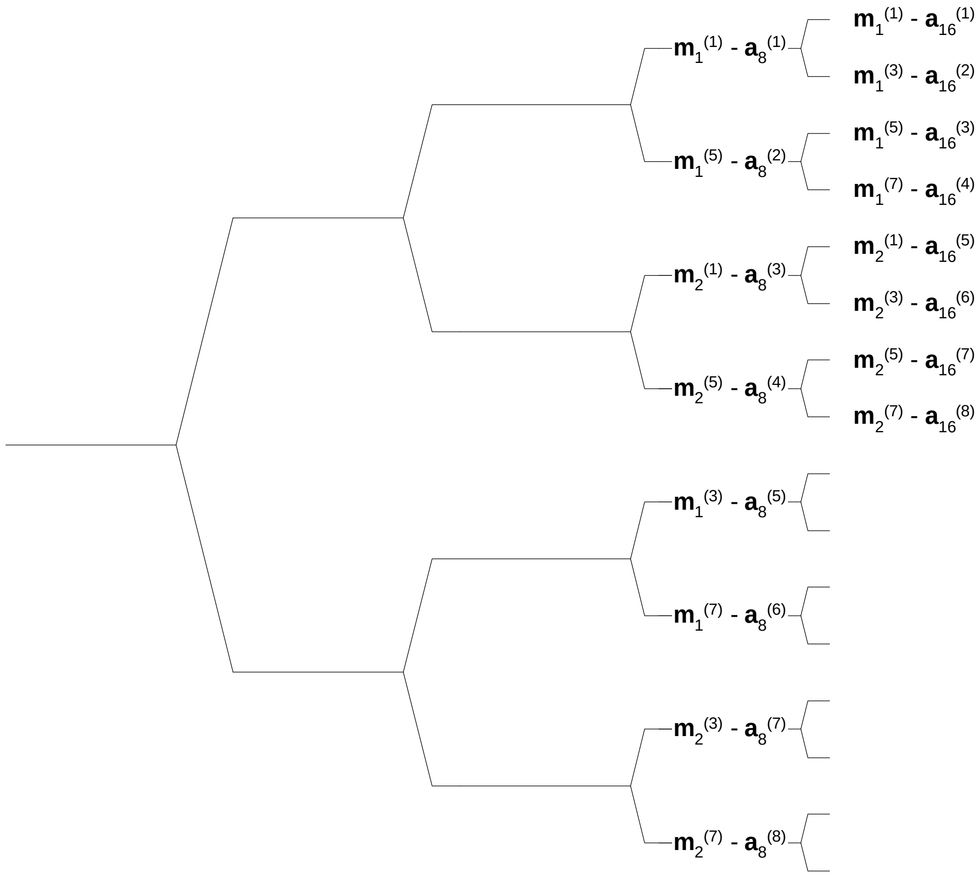

Figure 14: Association of Midambles to ~~Spreading~~ Channelisation Codes in the OVSF tree for odd *k*

5.4 The physical synchronisation channel (PSCH)

In TDD mode code group of a cell can be derived from the synchronisation channel. Additional information, received from higher layers on SCH transport channel, is also transmitted to the UE in PSCH in case 3 from below. In order not to limit the uplink/downlink asymmetry the PSCH is mapped on one or two downlink slots per frame only.

There are three cases of PSCH and PCCPCH allocation as follows:

Case 1) PSCH and PCCPCH allocated in TS#k, k=0….14

Case 2) PSCH in two TS and PCCPCH in the same two TS: TS#k and TS#k+8, k=0…6

Case 3) PSCH in two TS, TS#k and TS#k+8, k=0…6, and the PCCPCH in TS#i, i=0…14, pointed by PSCH. Pointing is determined via the SCH from the higher layers.

These three cases are addressed by higher layers using the SCCH in TDD Mode. The position of PSCH (value of k) in frame can change on a long term basis in any case.

Due to this PSCH scheme, the position of PCCPCH is known from the PSCH. The PCCPCH are using burst type 1, ~~spreading~~ channelisation code $a_{Q=16}^{(k=1)}$ and midamble $m_1^{(1)}$. To simplify measurements of PCCPCH power, this midamble shall not be used by other physical channels in the same timeslot.