

4.3.3 Random access codes

4.3.3.1 Preamble Codes

4.3.3.1.1 Preamble code construction

The random access preamble code $C_{\text{pre},n}$, is a complex valued sequence. It is built from a preamble scrambling code $S_{\text{r-pre},n}$ and a preamble signature $C_{\text{sig},s}$ as follows:

$$C_{\text{pre},n,s}(k) = S_{\text{r-pre},n}(k) \times C_{\text{sig},s}(k) \times e^{j\left(\frac{\pi}{4} + \frac{\pi}{2}k\right)}, k = 0, 1, 2, 3, \dots, 4095,$$

where $k=0$ corresponds to the chip transmitted first in time and $S_{\text{r-pre},n}$ and $C_{\text{sig},s}$ are defined in 4.3.3.1.2 and 4.3.3.2 below respectively.

4.3.3.1.2 Preamble scrambling code

The scrambling code for the preamble part is as follows.

The code generating method is the same as for the real part of the uplink long scrambling codes on dedicated channels, see 4.3.2.1 and 4.3.2.2. Only the first 4096 chips of the code are used for preamble scrambling.

The definition of the n :th code sequence follows (the left most index correspond to the chip transmitted first in each slot):

$$S_{\text{r-pre},n} = \text{Re}\{C_{\text{scramb},n}\}, \text{for chip indexes } 0 \dots 4095 \text{ of } C_{\text{scramb},n}$$

4.3.3.2 Preamble signature

The preamble signature corresponding to a signature s consists of 256 repetitions of a length 16 signature $P_s(n)$, $n=0 \dots 15$. This is defined as follows:

$$C_{\text{sig},s}(i) = P_s(i \text{ modulo } 16), i = 0, 1, \dots, 4095.$$

The signature $P_s(n)$ is from the set of 16 Hadamard codes of length 16. These are listed in table 3.

Table 3: Preamble signatures

Preamble signature	Value of n															
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$P_0(n)$	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
$P_1(n)$	1	-1	1	-1	1	-1	1	-1	1	-1	1	-1	1	-1	1	-1
$P_2(n)$	1	1	-1	-1	1	1	-1	-1	1	1	-1	-1	1	1	-1	-1
$P_3(n)$	1	-1	-1	1	1	-1	-1	1	1	-1	-1	1	1	-1	-1	1
$P_4(n)$	1	1	1	1	-1	-1	-1	-1	1	1	1	1	-1	-1	-1	-1
$P_5(n)$	1	-1	1	-1	-1	1	-1	1	1	-1	1	-1	-1	1	-1	1
$P_6(n)$	1	1	-1	-1	-1	-1	1	1	1	-1	-1	-1	-1	-1	1	1
$P_7(n)$	1	-1	-1	1	-1	1	1	-1	1	-1	-1	1	-1	1	1	-1
$P_8(n)$	1	1	1	1	1	1	1	1	-1	-1	-1	-1	-1	-1	-1	-1
$P_9(n)$	1	-1	1	-1	1	-1	1	-1	-1	1	-1	1	-1	1	-1	1
$P_{10}(n)$	1	1	-1	-1	1	1	-1	-1	-1	-1	1	1	-1	-1	1	1
$P_{11}(n)$	1	-1	-1	1	1	-1	-1	1	-1	1	1	-1	-1	1	1	-1
$P_{12}(n)$	1	1	1	1	-1	-1	-1	-1	-1	-1	-1	-1	1	1	1	1
$P_{13}(n)$	1	-1	1	-1	-1	1	-1	1	-1	1	-1	1	1	-1	1	-1
$P_{14}(n)$	1	1	-1	-1	-1	-1	1	1	-1	-1	1	1	1	1	-1	-1
$P_{15}(n)$	1	-1	-1	1	-1	1	1	-1	-1	1	1	-1	1	-1	-1	1

4.3.3.3 Channelization codes for the message part

The preamble signature s , $1 \leq s \leq 16$, points to one of the 16 nodes in the code-tree that corresponds to channelization codes of length 16. The sub-tree below the specified node is used for spreading of the message part. The control part

is spread with the channelization code c_c (as shown in section 4.2.2) of spreading factor 256 in the lowest branch of the sub-tree, i.e. $c_c = C_{ch,256,m}$ where $m = 16(s - 1) + 15$. The data part uses any of the channelization codes from spreading factor 32 to 256 in the upper-most branch of the sub-tree. To be exact, the data part is spread by channelization code $C_{ch,d}$, where $C_{ch,d} = C_{SF,m}$ and SF is the spreading factor used for the data part and $m = SF \times (s - 1) / 16$.

4.3.3.4 Scrambling code for the message part

In addition to spreading, the message part is also subject to scrambling with a 10 ms or 20 ms complex code, depending on the message length. The scrambling code is cell-specific and has a one-to-one correspondence to the scrambling code used for the preamble part.

$S_{r\text{-msg},n} = C_{\text{scramb},n}$, for chip indexes 4095...42495 of $C_{\text{scramb},n}$ for 10 ms message length and for chip indexes 4095...76800 of $C_{\text{scramb},n}$ for 20 ms message length.

The generation of these codes is explained in 4.3.2.2. The mapping of these codes to provide a complex scrambling code is also the same as for the dedicated uplink channels and is described in 4.3.2.1.