

Presentation of Specification to TSG RAN

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Abstract of document:

The TR25.808, FDD Enhanced Uplink; Physical Layer Aspects is a TSG RAN WG1 technical report capturing the WG1's agreements of the different techniques for FDD Enhanced Uplink. In particular, this version of the TR contains the agreements included in the RAN1 approved FDD Enhanced Uplink CRs presented for this RAN meeting for approval [2].

Changes since last presentation to TSG RAN:

This is the first presentation of this document to TSG RAN

Outstanding Issues:

Clarification of outstanding issues are presented in [1]

Contentious Issues:

Clarification of contentious issues are presented in [1]

References:

[1] RP-040429, Status Report for WI FDD Enhanced Uplink

[2] RP-040449, Linked CRs (Rel-6 Category B) to TS25.201 & TS25.211 & TS25.212 & TS.25.213 & TS 25.214 & TS25.215 for Introduction of E-DCH

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Technical Report

**3rd Generation Partnership Project;
Technical Specification Group Radio Access Network;
FDD Enhanced Uplink;
Physical Layer Aspects
(Release 6)**



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Keywords

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Foreword

This Technical Report has been produced by the 3rd Generation Partnership Project (3GPP).

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

Version x.y.z

where:

- x the first digit:
 - 1 presented to TSG for information;
 - 2 presented to TSG for approval;
 - 3 or greater indicates TSG approved document under change control.
- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the document.

1 Scope

The present document captures the agreements of the different techniques for FDD Enhanced Uplink, namely the support of Node B controlled scheduling, hybrid ARQ and shorter TTI, with regards to the overall support of UTRA FDD Enhanced Uplink.

The technical objective of this work item is the Enhanced Uplink functionality in UTRA FDD, to improve the performance of uplink dedicated transport channels.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

[<seq>] <doctype> <#> [([up to and including]{yyyy[-mm]}V<a[.b[.c]]>}{onwards})]: "<Title>".

[1] 3GPP TR 25.896 (V6.0.0): "Feasibility Study for Enhanced Uplink for UTRA FDD".

[2] 3GPP TS 25.309: "UTRA FDD Enhanced Uplink stage 2".

3 Definitions, symbols and abbreviations

3.1 Definitions

For the purposes of the present document, the following terms and definitions apply.

<defined term>: <definition>.

3.2 Symbols

For the purposes of the present document, the following symbols apply:

<symbol> <Explanation>

3.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

E-AGCH	E-DCH Absolute Grant Channel
E-HICH	E-DCH HARQ Acknowledgement Indicator Channel
E-RGCH	E-DCH Relative Grant Channel
E-DPCCH	E-DCH Dedicated Physical Control Channel
E-DPDCH	E-DCH Dedicated Physical Data Channel

4 Introduction

In TSG RAN plenary meeting #23, a work item for the FDD Enhanced Uplink was initiated. The WI is justified by the findings of the study item Uplink Enhancements for Dedicated Transport Channels. The aim of the study was to look at the feasibility of enhancing the uplink DCH operation and performance by several techniques in order to support services like video-clips, multimedia, e-mail, telematics, gaming, video-streaming.... The RAN study showed that various techniques such as Node-B controlled scheduling, shorter TTI and a hybrid ARQ layer in the Node-B, can enhance the uplink packet transfer performance significantly compared to Release-99/Rel-4/Rel-5. The study item findings are captured in [1].

The technical objective of this work item is the Enhanced Uplink functionality in UTRA FDD, to improve the performance of uplink dedicated transport channels. The improvements should take into account backwards compatibility aspects.

For physical layer, the FDD Enhanced Uplink specification work includes:

- Physical and Transport Channels mapping
- Multiplexing and Channel Coding
- Physical Layer procedures
- Physical layer measurements
- UE physical layer capabilities

5 Basic Physical Layer Structure

5.1 CCTrCH and Transport Channel Structure

There is at most one CCTrCH of E-DCH type per UE and only one E-DCH per CCTrCH of E-DCH type. The E-DCH supports one transport block per E-DCH TTI. Both 2 ms TTI and 10 ms TTI are supported by the E-DCH.

5.2 Overall Physical Channel Structure

Editor's note: This chapter will capture e.g. number of channelisation codes, TTI length, spreading factors, etc.

The CCTrCH of E-DCH type and the CCTrCH of DCH type are mapped to different physical channels.

6 Hybrid ARQ Scheme

6.1 HARQ Scheme of the FDD Enhanced Uplink

6.2 Signalling Information Required for the Support of HARQ

6.2.1 Retransmission Sequence Number (RSN)

To indicate the redundancy version (RV) of each HARQ transmission and to assist the Node B soft buffer management a two bit retransmission sequence number (RSN) is signalled from the UE to the Node B. The applied E-DCH RV index as described in 9.3 depends on the RSN for $RSN < 3$ and on TTI number for $RSN = 3$. (For 10 ms TTI the TTI number is equal to CFN. For 2 ms TTI the TTI number is equal to $5 \times CFN + \text{sub-frame number}$).

The RSN value for each initial transmission of an E-DCH transport block is 0. For the first retransmission the RSN value is 1, for the second retransmission the RSN value is 2 and for each further retransmission the RSN value is 3. Table 6.2.1 shows the RSN values depending on the transmission number.

Table 6.2.1: RSN value for the initial transmission and for retransmissions

Transmission Number	RSN value
0 (initial transmission)	0
1	1
2	2
>2	3

6.3 Operation in SHO

Editor's note: HARQ behaviour with SHO

7 Support of the Node B Controlled Uplink Scheduling

7.1 Scheduling Scheme of the FDD Enhanced Uplink

Note: The following working assumption has been agreed by RAN1, under the condition that a satisfactory solution for resource handling with respect to Node B hardware under/over-allocation in soft handover is identified.

The UE can receive two types of grants

- relative grants, consisting of one bit per time interval
- absolute grants, consisting of multiple bits per time interval

Neither type of grant has to be transmitted in every time interval, i.e., DTX may be used, depending on the scheduling strategy implemented. The time interval equals the E-DCH TTI configured.

The UE is informed by higher layer signaling or in another way on which physical resource (e.g., OVSF code) it can find the respective grant. The network may configure each UE to monitor an individual physical resource, or multiple UEs to monitor the same physical resource. Seen from the UE, there is no difference between these two cases.

In non-soft handover, there is only a single cell responsible for E-DCH scheduling, the serving cell. In soft handover, there is one serving cell and at least one non-serving cell. The UE shall be capable of receiving

- one absolute grant and one relative grant per time interval from the serving cell
- one relative grant per time interval from each of the non-serving cells

The relative grant from the serving cell shall be interpreted as an UP/HOLD/DOWN command for relative rate scheduling. The interpretation of the relative grants from the non-serving cells and the absolute grant from the serving cell is FFS. Whether the UE shall treat each relative grant from a non-serving cell separately or combine multiple consecutive relative grants from one non-serving cell is FFS. The rule how to combine relative grants from multiple cells is FFS.

7.2 Signalling Information Required for the Support of the Scheduling

It is FFS whether a grant controls the maximum (E-DPDCH+DPDCH)/DPCCH power ratio or the maximum E-DCH transport format the UE may use in a TTI.

7.3 Operation in SHO

Editor's note: Behaviour of the scheduling with SHO

8 Physical Channel Structure

Editor's note: This chapter is supposed to capture the changes to TS25.211

8.1 Physical Channel Structure for Data Transmission

8.1.1 E-DPDCH

The E-DPDCH is a new physical channel on which the CCTrCh of E-DCH type shall be mapped. The E-DPDCH definition and attributes are the same as the DPDCH except where noted.

Figure 8.1.1 shows the E-DPDCH frame structure. The E-DPDCH radio frame is divided in 5 subframes, each of length 2 ms; the first subframe starts at the start of each E-DPDCH radio frame and the 5th subframe ends at the end of each E-DPDCH radio frame.

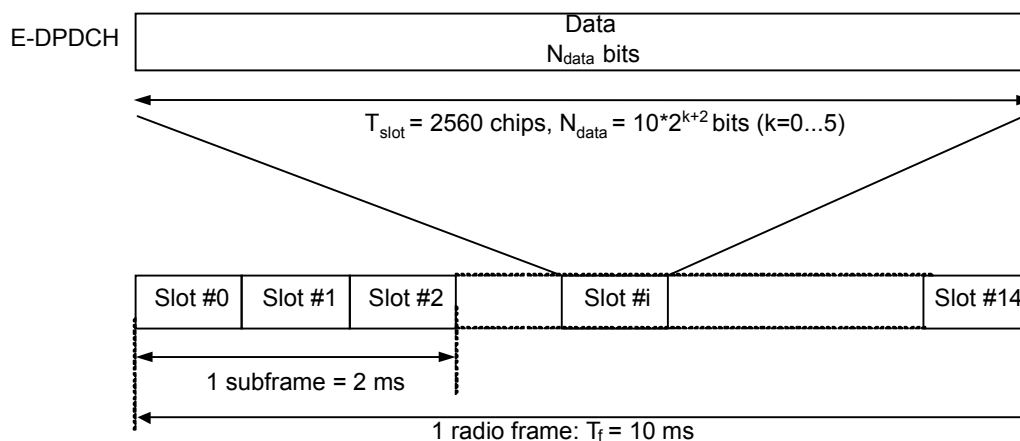


Figure 8.1.1: E-DPDCH frame structure

E-DPDCH slot formats, corresponding rates and number of bits are specified in table 8.1.1.

Table 8.1.1: E-DPDCH fields

Slot Format #l	Channel Bit Rate (kbps)	SF	Bits/Frame	Bits/Subframe	Bits/Slot N _{data}
0	60	64	600	120	40
1	120	32	1200	240	80
2	240	16	2400	480	160
3	480	8	4800	960	320
4	960	4	9600	1920	640
5	1920	2	19200	3840	1280

8.1.2 Timing

The radio frames of all the E-DPDCHs transmitted by a UE shall be time aligned with the UE's UL DPCCH radio frames.

8.2 Physical Channel Structure for Downlink Control Signalling

8.2.1 E-DCH HARQ Acknowledgement Indicator Channel (E-HICH)

The E-DCH HARQ Acknowledgement indicator channel (E-HICH) is a fixed rate (SF=128) downlink physical channel carrying the uplink E-DCH Hybrid-ARQ Acknowledgement (HARQ-ACK) indicator. Figure 8.2.1 illustrates the structure of the E-HICH. A hybrid ARQ acknowledgement indicator is transmitted using 3 or 15 consecutive slots and in each slot a sequence of 40 binary values is transmitted.

The sequence $b_{i,0}, b_{i,1}, \dots, b_{i,39}$ transmitted in slot i in Figure 8.2.1 is given by $b_{i,j} = a C_{ss,40,1,j}$. In a radio link set containing the serving E-DCH radio link set, the hybrid ARQ acknowledgement indicator a is set to +1 or -1, and in a radio link set not containing the serving E-DCH radio link set the hybrid ARQ indicator a is set to +1 or 0. The orthogonal signature sequences $C_{ss,40,1}$ is given by Table 8.2.1 and the E-HICH signature sequence index l is given by higher layers.

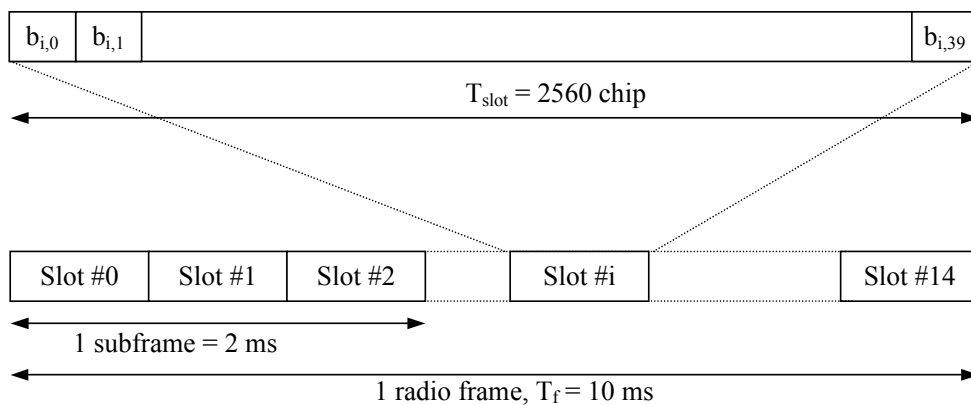


Figure 8.2.1: E-HICH/E-RGCH structure

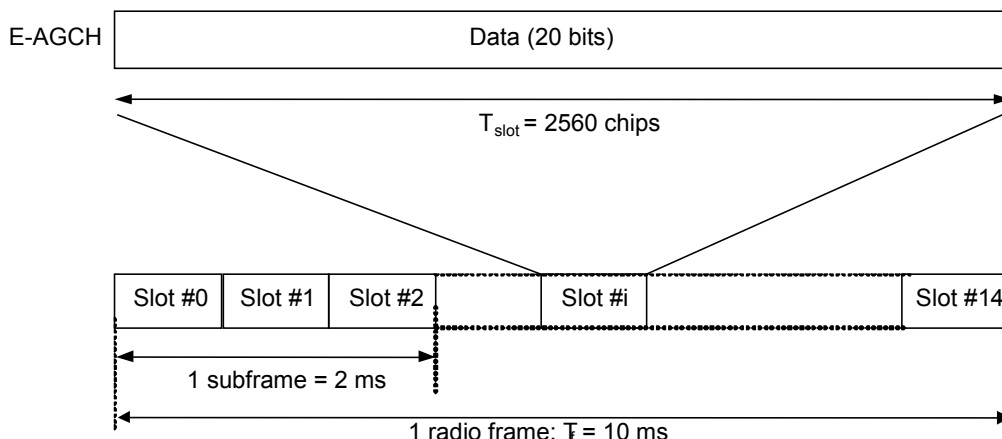


Figure 8.2.3: Sub-frame structure for the E-AGCH

The UE shall monitor at least one E-AGCH from the serving E-DCH Radio Link Set when an uplink E-DCH is configured by higher layers.

8.2.4 Downlink transmit diversity for E-AGCH, E-RGCH and E-HICH

If the UE is receiving a DPCH on which transmit diversity is used from a cell, the UE shall assume that the E-AGCH, E-RGCH, and E-HICH from the same cell are transmitted using STTD.

E-RGCH/E-HICH: In case STTD-based open loop transmit diversity is applied, STTD encoding according to subclause 5.3.1.1.1 of TS25.211 is applied to the sequence $b_{i,j}$

8.2.5 Phase reference for E-AGCH, E-RGCH and E-HICH

The same phase reference as with the associated DPCH shall be used for E-AGCH, E-RGCH and E-HICH. The support for dedicated pilots as phase reference for E-AGCH, E-RGCH and E-HICH (as is the case with HS-PDSCH and HS-SCCH) is optional for the UE.

8.3 Physical Channel Structure for Uplink Control Signalling

8.3.1 E-DPCCH

The E-DPCCH is a new code multiplexed uplink physical channel used to transmit control signalling associated with the E-DCH

The E-DPCCH has the same framing structure as the E-DPDCH (see section 8.1.1); The E-DPCCH slot format is listed in table 8.3.1

Table 8.3.1: E-DPCCH fields

Slot Format #	Channel Bit Rate (kbps)	SF	Bits/Frame	Bits/Subframe	Bits/Slot N_{data}
0	15	256	150	30	10

8.3.1.1 Timing

The E-DPCCH radio frame and sub-frame boundaries are time aligned with the E-DPDCH radio frame and sub-frame boundaries.

9 Multiplexing, Channel Coding and Interleaving

Editor's note: This chapter is supposed to capture the changes to TS25.212

9.1 E-DCH Multiplexing, Coding and Interleaving

Figure 9.1.1 shows the processing structure for E-DCH transport channel mapped onto a separate CCTrCH. Data arrives to the transport channel processing unit in form of one transport block once per transmission time interval (TTI). The following processing steps can be identified:

- Add CRC to the transport block. CRC facilitates detection of error in E-DCH decoding at Node B.
- Code block segmentation. The value of maximum code block size $Z = 5114$ for turbo coding shall be used.
- Channel coding. The rate 1/3 turbo coding shall be used.
- Physical layer hybrid ARQ and rate matching. This block generates transmitted bit pattern extracted from the output of the channel coding and matches the number of input bits to the number of available physical channel bits within the TTI.
- Physical channel segmentation
- Interleaving and physical channel mapping. Input bits are interleaved and mapped to physical channel(s) allocated for E-DCH TTI transmission.

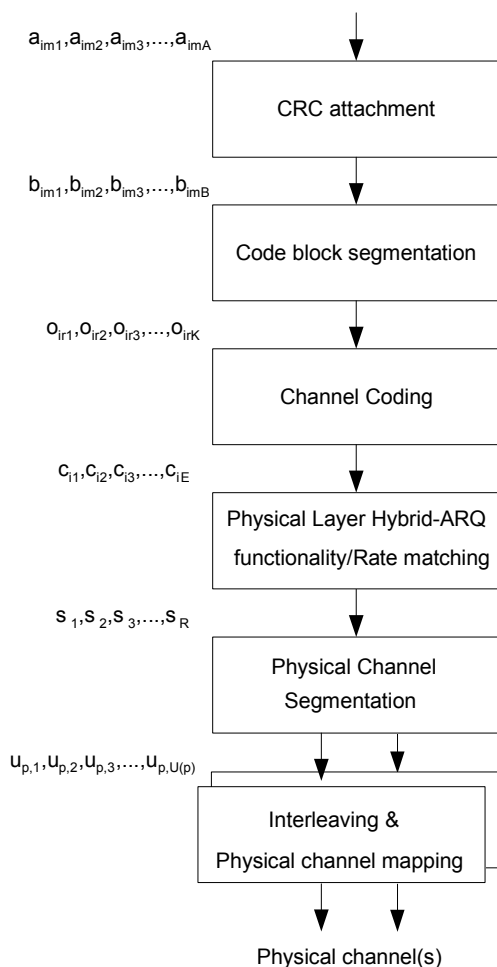


Figure 9.1.1: TrCH processing for E-DCH

9.1.1 CRC attachment

CRC attachment for the E-DCH transport channel shall be performed according to the general method described in section 4.2.1 of TS 25.212 with the following specific parameters:

- The CRC length shall always be $L_i = 24$ bits.

9.1.2 Code block segmentation

Code block segmentation for the E-DCH transport channel shall be performed according to the general method described in 4.2.2 of TS 25.212 with the following specific parameters:

- Maximum number of transport block is 1.
- The bits $b_{im1}, b_{im2}, b_{im3}, \dots, b_{imBi}$ input to the block are mapped to the bits $x_{i1}, x_{i2}, x_{i3}, \dots, x_{iXi}$ directly. It follows that $X_i = B_i$. Note that the bits x referenced here refer only to the internals of the code block segmentation function. The output bits from the code block segmentation function are $o_{ir1}, o_{ir2}, o_{ir3}, \dots, o_{irK}$.
- The value of $Z = 5114$ for turbo coding shall be used

9.1.3 Channel coding

Channel coding for the E-DCH transport channel shall be performed according to the general method described in section 4.2.3 of TS 25.212 with the following specific parameters:

- There is a maximum of one transport block, $i=1$
- The rate 1/3 turbo coding shall be used.

9.1.4 Physical layer HARQ functionality and rate matching

HARQ functionality and rate matching for the E-DCH transport channel shall be performed according to the general method described in section 4.5.4 of TS 25.212 with the following exceptions:

- The first rate matching stage shall be transparent.
- $N_{row}=2$ shall be assumed in section section 4.5.4.4 of TS25.212

The hybrid ARQ functionality matches the number of bits at the output of the channel coder to the total number of bits of the E-DPDCH set to which the E-DCH transport channel is mapped. The hybrid ARQ functionality is controlled by the redundancy version (RV) parameters.

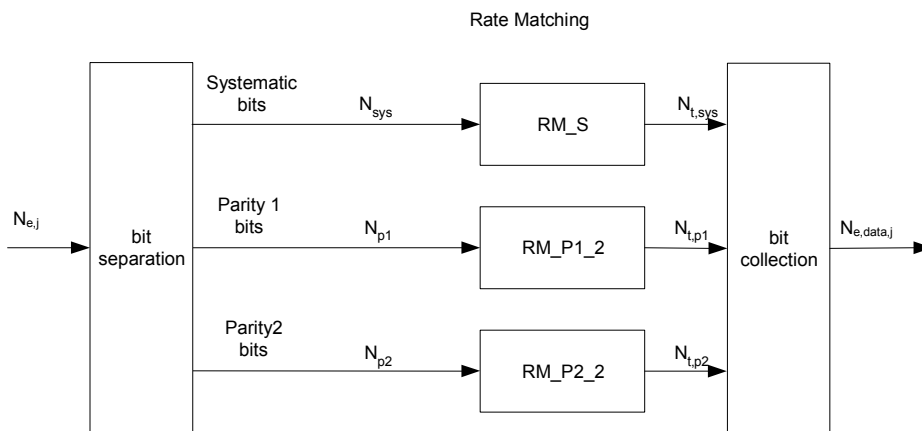


Figure 9.1.2: E-DCH hybrid ARQ functionality

9.1.4.1 HARQ bit separation

The HARQ bit separation function shall be performed in the same way as bit separation for turbo encoded TrCHs in section 4.2.7.4.1 of TS25.212.

9.1.4.2 HARQ Rate Matching Stage

The hybrid ARQ rate matching for the E-DCH transport channel shall be done with the general method described in section 4.2.7.5 of TS25.212 with the following specific parameters. Bits selected for puncturing which appear as δ in the algorithm in section 4.2.7.5 of TS25.212 shall be discarded and are not counted in the streams towards the bit collection.

The parameters of the rate matching stage depend on the value of the RV parameters s and r . The s and r combinations corresponding to each RV allowed for the E-DCH are listed in the table below.

Table 9.1.1: RV for E-DCH

E-DCH RV Index	s	r
0	1	0
1	0	0
2	1	1
3	0	1

The parameter e_{plus} , e_{minus} and e_{ini} are calculated with the general method for QPSK as described in section 4.5.4.3 of TS25.212. The following parameters are used as input:

$$- N_{sys} = N_{p1} = N_{p2} = N_{ej}/3$$

$$- N_{data} = N_{e,data,j}$$

$$- r_{max} = 2$$

9.1.4.3 HARQ bit collection

The HARQ bit collection shall be performed according to the general method specified in section 4.5.4.4 of TS25.212 using the specific parameter $N_{row}=2$ as input.

9.1.5 Physical channel segmentation for E-DCH

When more than one E-DPDCH is used, physical channel segmentation distributes the bits among the different physical channels. The bits input to the physical channel segmentation are denoted by $s_1, s_2, s_3, \dots, s_R$, where R is the number of bits input to the physical channel segmentation block. The number of PhCHs is denoted by P .

The bits after physical channel segmentation are denoted $u_{p,k}$ where p is the PhCH number. $U(p)$ is the number of physical channel bits in one E-DCH TTI for the p^{th} E-DPDCH. The relation between s_k and $u_{p,k}$ is given below.

Bits on first PhCH after physical channel segmentation:

$$u_{1,k} = s_k \quad k = 1, 2, \dots, U(1)$$

Bits on p^{th} PhCH after physical channel segmentation:

$$u_{p,k} = s_{k + \sum_{q=1}^{p-1} U(q)} \quad k = 1, 2, \dots, U(p)$$

9.1.6 Interleaving for E-DCH

Interleaving for the E-DCH transport channel shall be done according to the general method described in section 4.2.11 with the specific parameter $U=U(p)$.

9.1.7 Physical channel mapping for E-DCH

The E-DCH structure is described in TS25.211. The bits input to the physical channel mapping are denoted $v_{p,1}, v_{p,2}, \dots, v_{p,U(p)}$. The bits $v_{p,k}$ are mapped to the PhCHs such that the bits for each PhCH are transmitted over the air in ascending order with respect to k .

9.1.8 Determination of SF and number of E-DPDCHs needed

In E-DCH transmission, puncturing can be applied to match the E-DCH bit rate to the E-DPDCH bit rate. The bit rate of the E-DPDCH(s) is limited by the UE capability and restrictions imposed by UTRAN, through limitations on the E-DPDCH spreading factor.

The maximum amount of puncturing that can be applied is

- $1-PL_{\text{non-max}}$ if the number of code channels is less than the maximum allowed by the UE capability and restrictions imposed by UTRAN.
- $1-PL_{\text{max}}$ if the number of code channels equals to the maximum allowed by the UE capability and restrictions imposed by UTRAN.

$PL_{\text{non-max}}$ and PL_{max} can be either defined by specifications or signalled from higher layers [FFS]. The number of available bits in the radio frames or subframes of one E-DPDCH for all possible spreading factors is denoted by $N_{64}, N_{32}, N_{16}, N_8, N_4$ and N_2 , where the index refers to the spreading factor.

The possible number of bits available to the CCTrCH of E-DCH type on all E-DPDCHs, $N_{e,data}$, then are $\{N_{64}, N_{32}, N_{16}, N_8, N_4, 2 \times N_4, 2 \times N_2, 2 \times N_2 + 2 \times N_4\}$.

SET0 denotes the set of $N_{e,data}$ values allowed by the UTRAN and supported by the UE, as part of the UE's capability. SET0 can be a subset of $\{N_{64}, N_{32}, N_{16}, N_8, N_4, 2 \times N_4, 2 \times N_2, 2 \times N_2 + 2 \times N_4\}$.

The total number of bits in a TTI before rate matching with transport format j is $N_{e,j}$. The total number of bits available for the E-DCH transmission per TTI with transport format j , $N_{e,data,j}$, is determined by executing the following algorithm:

$$\text{SET1} = \{ N_{e,data} \text{ in SET0 such that } N_{e,data} - N_j \text{ is non negative} \}$$

If SET1 is not empty and the smallest element of SET1 requires just one E-DPDCH then **/* no puncturing with one E-DPDCH */**

$$N_{e,data,j} = \min \text{SET1} \quad \text{/* max SF is chosen with one E-DPDCH without puncturing */}$$

else **/* puncturing is needed */**

$$\text{SET2} = \{ N_{e,data} \text{ in SET0 such that } N_{e,data} - PL_{\text{non-max}} \times N_j \text{ is non negative} \}$$

If SET2 is not empty then

Sort SET2 in ascending order

$$N_{e,data} = \min \text{SET2} \quad \text{/* minimize the number of codes with allowing puncturing within the puncturing limit (1-PL}_{\text{non-max}}) \text{ */}$$

While $N_{e,data}$ is not the max of SET2 and the follower of $N_{e,data}$ requires no additional E-DPDCH do

$$N_{e,data} = \text{follower of } N_{e,data} \text{ in SET2} \quad \text{/* minimize the amount of puncturing without increasing the number of codes */}$$

End while

$$N_{e,data,j} = N_{e,data}$$

else

$N_{e,data,j} = \max \text{SET0}$ provided that $N_{e,data,j} - PL_{\max} \times N_j$ is non negative

End if

End if

9.2 Downlink Signalling Coding and Multiplexing

9.2.1 Mapping for E-HICH ACK/NACK

9.2.1.1 Overview

The ACK/NACK is transmitted on the E-HICH as described in chapter 8.

9.2.1.2 ACK/NACK mapping

The ACK/NACK command is mapped to the HARQ acknowledgement indicator as described in the table below.

Table 9.2.1: Mapping of HARQ Acknowledgement

Command	HARQ acknowledgement indicator
ACK	+1
NACK (non serving)	0
NACK (serving)	-1

9.2.2 Mapping for E-RGCH Relative Grant

9.2.2.1 Overview

The relative grant is transmitted on the E-RGCH as described in chapter 8.

9.2.2.2 Relative Grant mapping

The relative grant (RG) command is mapped to the relative grant value as described in the table below.

Table 9.2.2: Mapping of RG value

Command	RG Value (serving)	RG Value (non serving)
UP	+1	not allowed
HOLD	0	0
DOWN	-1	-1

9.2.3 E-AGCH

The absolute grant $x_{ag,1}, x_{ag,2}, \dots, x_{ag,w}$ is transmitted by means of the absolute grant channel (E-AGCH).

9.2.3.1 Overview

Figure 9.2.1 illustrates the overall coding chain for the E-AGCH.

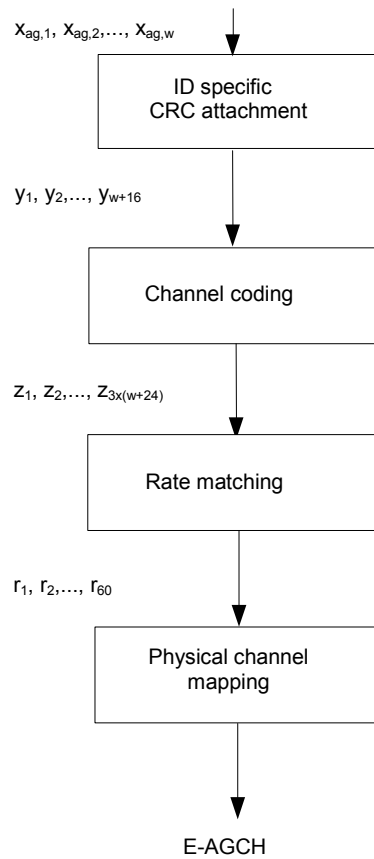


Figure 9.2.1: Coding for E-AGCH

9.2.3.2 E-AGCH information field mapping

The absolute grant (AG) information is denoted x_1, x_2, \dots, x_X .

9.2.3.3 CRC attachment for E-AGCH

The E-RNTI is the E-DCH Radio Network Identifier defined in TS25.331. It is mapped such that $x_{id,1}$ corresponds to the MSB.

From the sequence of bits $x_{ag,1}, x_{ag,2}, \dots, x_{ag,w}$ a 16 bit CRC is calculated according to section 4.2.1.1 of TS25.212. That gives the sequence of bits c_1, c_2, \dots, c_{16} where

$$c_k = P_{im(17-k)} \quad k=1,2,\dots,16$$

This sequence of bits is then masked with $x_{id,1}, x_{id,2}, \dots, x_{id,16}$ and appended to the sequence of bits $x_{ag,1}, x_{ag,2}, \dots, x_{ag,w}$ to form the sequence of bits $y_1, y_2, \dots, y_{w+16}$ where

$$y_i = x_{ag,i} \quad i=1,2,\dots,w$$

$$y_i = (c_{i-w} + x_{id,i-w}) \bmod 2 \quad i=w+1,\dots,w+16$$

9.2.3.4 Channel coding for E-AGCH

Rate 1/3 convolutional coding, as described in Section 4.2.3.1 of TS25.212 is applied to the sequence of bits $y_1, y_2, \dots, y_{w+16}$, resulting in the sequence of bits $z_1, z_2, \dots, z_{3x(w+24)}$.

9.2.3.5 Rate matching for E-AGCH

Rate matching is applied to obtain the output sequence r_1, r_2, \dots, r_{60} from the input sequence $z_1, z_2, \dots, z_{3x(w+24)}$.

9.2.3.6 Physical channel mapping for E-AGCH

The E-AGCH sub-frame is described in section 8.2.3.

The sequence of bits r_1, r_2, \dots, r_{60} is mapped to the corresponding E-AGCH sub-frame. The bits r_k are mapped so that they are transmitted over the air in ascending order with respect to k .

It is FFS whether when the E-DCH TTI is equal to 10 ms the sequence of bits is transmitted in only one or in all the E-AGCH sub-frames of the E-AGCH radio frame.

9.3 E-DPCCH Coding and Multiplexing

The following information is transmitted by means of the E-DPCCH:

- Retransmission sequence number (RSN)
- E-TFCI information
- It is FFS whether a one-bit Rate Request shall be transmitted on E-DPCCH

9.3.1 Overview

The figure below illustrates the overall coding chain for E-DPCCH.

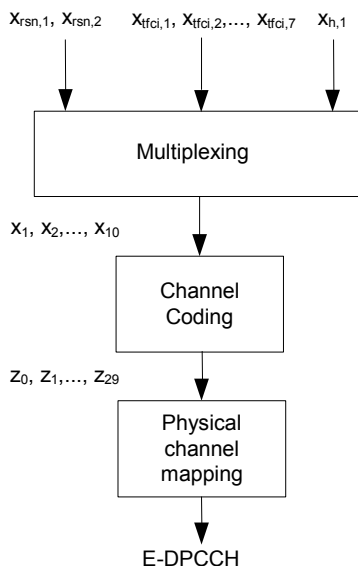


Figure 9.3.1: Coding chain for E-DPCCH

9.3.2 E-DPCCH information field mapping

9.3.2.1 Information field mapping of E-TFCI

The E-TFCI is mapped such that $x_{tfc,1}$ corresponds to the MSB.

9.3.2.2 Information field mapping of retransmission sequence number

To indicate the redundancy version (RV) of each HARQ transmission and to assist the Node B soft buffer management a two bit retransmission sequence number (RSN) is signalled from the UE to the Node B. The Node B can avoid soft buffer corruption by flushing the soft buffer associated to one HARQ process in case more than 3 consecutive

E-DPCCH transmissions on that HARQ process can not be decoded or the last received RSN is incompatible with the current one.

The RSN value for each initial transmission of an E-DCH transport block is 0. For the first retransmission the RSN value is 1, for the second retransmission the RSN value is 2 and for each further retransmission the RSN value is 3. The RSN is mapped such that $x_{rsn,l}$ corresponds to the MSB.

The applied E-DCH RV index specifying the used RV (s and r parameter) depends on the RSN, the used coding rate and if RSN=3 also from the TTIN (TTI number). For 10 ms TTI the TTI number is equal to the CFN, for 2 ms TTI

$$TTIN = 5 * CFN + \text{subframe number}$$

where the subframe number counts the five TTIs which are within a given CFN, starting from 0 for the first TTI to 4 for the last TTI. N_{ARQ} is the number of Hybrid ARQ processes.

Table 9.3.1: Relation between RSN value and E-DCH RV Index

RSN Value	Coding Rate <1/2	$\frac{1}{2} \leq$ Coding Rate
	E-DCH RV Index	E-DCH RV Index
0	0	0
1	2	3
2	0	2
3	$\lfloor \frac{TTIN}{N_{ARQ}} \rfloor \bmod 2 \times 2$	$\lfloor \frac{TTIN}{N_{ARQ}} \rfloor \bmod 4$

The UE shall use either

- an RV index as indicated in Table 9.3.1 and according to the RSN
- or, if signalled by higher layers only E-DCH RV index 0 independently of the RSN.

9.3.3 Multiplexing of E-DPCCH information

The E-TFCI information $x_{tfc,i,1}, x_{tfc,i,2}, \dots, x_{tfc,i,7}$, the retransmission sequence number $x_{rsn,1}, x_{rsn,2}$ and $x_{h,1}$ are multiplexed together. This gives a sequence of bits x_1, x_2, \dots, x_{10} where

$$x_k = x_{rsn,k} \quad k=1,2$$

$$x_k = x_{tfc,i,k-2} \quad k=3,4,\dots,9$$

$$x_k = x_{h,1} \quad k=10$$

9.3.4 Channel coding for E-DPCCH

Channel coding of the E-DPCCH is done using a sub-code of the second order Reed-Muller code. Coding is applied to the output x_1, x_2, \dots, x_{10} from the E-DPCCH multiplexing, resulting in:

$$z_i = \sum_{n=0}^9 (x_{n+1} \times M_{i,n}) \bmod 2 \quad i=0, 1, \dots, 29$$

The basis sequences are as described in 4.3.3 of TS25.212 for $i=0, 1, \dots, 29$.

9.3.5 Physical channel mapping for E-DPCCH

The E-DPCCH is described in TS25.211. The sequence of bits z_0, z_1, \dots, z_{29} output from the E-DPCCH channel coding is mapped to the corresponding E-DPCCH sub frame. The bits are mapped so that they are transmitted over the air in ascending order with respect to k . If the E-DCH TTI is equal to 10 ms the sequence of bits is transmitted in all the E-DPCCH sub frames of the E-DPCCH radio frame.

10 Spreading and Modulation

Editor's note: This chapter is supposed to capture the changes to TS25.213

10.1 E-DPCCH/E-DPDCH

10.1.1 Spreading

Figure 10.1.1 illustrates the spreading operation for the E-DPDCHs and the E-DPCCH.

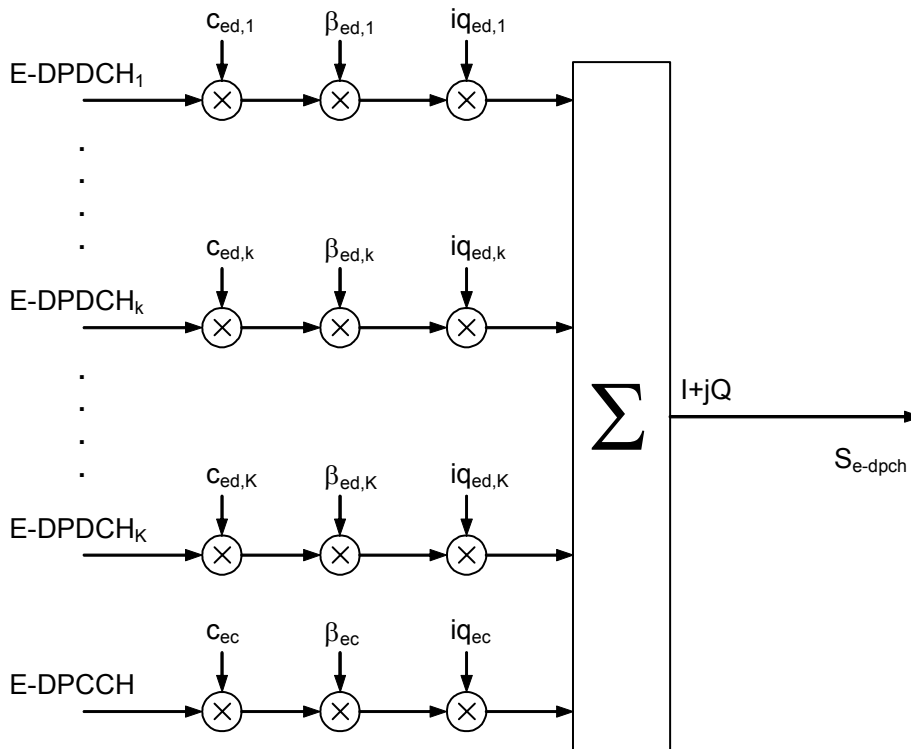


Figure 10.1.1: Spreading for E-DPDCH/E-DPCCH

The E-DPCCH shall be spread to the chip rate by the channelisation code c_{ec}. The k:th E-DPDCH, denominated E-DPDCH_k, shall be spread to the chip rate using channelisation code c_{ed,k}.

After channelisation, the real-valued spread E-DPCCH and E-DPDCH_k signals shall respectively be weighted by gain factor β_{ec} and β_{ed,k}.

The value of β_{ec} shall be derived as specified in TS25.214 based on the power offset Δ_{E-TFCI} signalled by higher layers. The relative power offsets Δ_{E-TFCI} are quantized into amplitude ratios as specified in Table 1B.

Table 10.1.1: Quantization for Δ_{E-TFCI}

Signalling values for Δ _{E-TFCI}	Quantized amplitude ratios for $10^{\left(\frac{\Delta_{E-DPCCH}}{20}\right)}$
blank	blank

The value of β_{ed} shall be computed as specified in TS25.214.

The value for β_{ed,k} shall be set to $\sqrt{2} \times \beta_{ed}$ if the spreading factor for E-DPDCH_k is 2 and to β_{ed} otherwise.

After weighting, the real-valued spread signals shall be mapped to the I branch or the Q branch according to the i_{ec} value for the E-DPCCH and to $i_{ed,k}$ for E-DPDCH_k and summed together.

The E-DPCCH shall always be mapped to the I branch, i.e. $i_{ec} = 1$.

The IQ branch mapping for the E-DPDCHs depends on $N_{\max\text{-dpdch}}$ and on whether an HS-DSCH is configured for the UE; the IQ branch mapping shall be as specified in table 10.1.2.

Table 10.1.2: IQ branch mapping for E-DPDCH

$N_{\max\text{-dpdch}}$	HS-DSCH configured	E-DPDCH _k	$i_{ed,k}$
0	No/Yes	E-DPDCH ₁	J
		E-DPDCH ₂	1
		E-DPDCH ₃	J
		E-DPDCH ₄	1
1	No	E-DPDCH ₁	J
		E-DPDCH ₂	1
1	Yes	E-DPDCH ₁	1
		E-DPDCH ₂	J

NOTE: In case the UE transmits more than 2 E-DPDCHs, the UE then always transmits E-DPDCH₃ and E-DPDCH₄ simultaneously

The definition and quantization of the β_{ed} value is FFS. The β_{ed} value is relative to the DPCCH signal level.

10.1.2 Code allocation

10.1.2.1 Channelization code for E-DPCCH, E-DPDCH and HS-DPCCH

The E-DPCCH shall be spread with channelization code $c_{ec} = C_{\text{ch},256,1}$.

E-DPDCH_k shall be spread with channelization code $c_{ed,k}$. The sequence $c_{ed,k}$ depends on $N_{\max\text{-dpdch}}$ and the spreading factor selected for the corresponding frame or sub-frame as specified in TS25.212; it shall be selected according to table 10.1.3.

Table 10.1.3: Channelization code for E-DPDCH

$N_{\max\text{-dpdch}}$	E-DPDCH _k	Channelization code $C_{ed,k}$
0	E-DPDCH ₁	$C_{\text{ch},SF,SF/4}$ if $SF \geq 4$ $C_{\text{ch},2,1}$ if $SF = 2$
	E-DPDCH ₂	$C_{\text{ch},4,1}$ if $SF = 4$ $C_{\text{ch},2,1}$ if $SF = 2$
	E-DPDCH ₃ E-DPDCH ₄	$C_{\text{ch},4,1}$
1	E-DPDCH ₁	$C_{\text{ch},SF,SF/2}$
	E-DPDCH ₂	$C_{\text{ch},4,2}$ if $SF = 4$ $C_{\text{ch},2,1}$ if $SF = 2$

NOTE: When more than one E-DPDCH is transmitted, the respective channelization codes used for E-DPDCH₁ and E-DPDCH₂ are always the same.

10.1.2.2 Channelisation code for HS-DPCCH

In the case of $N_{\max\text{-dpdch}}$ equals to 0 the HS-DPCCH shall be spread with code c_{hs} as specified in table 10.1.4. In the case of $N_{\max\text{-dpdch}} > 0$ the mapping will follow the same rule as specified already in release 5 version of the specifications.

Table 10.1.4: channelization code of HS-DPCCH

$N_{\text{max-dpdch}}$ (as defined in subclause 10.1.2.1)	Channelization code c_{hs}
0	$C_{\text{ch},256,33}$

10.1.2.3 Scrambling

E-DPDCH scrambling is the same as DPDCH scrambling.

10.2 E-HICH, E-RGCH and E-AGCH

For the E-HICH and the E-RGCH the input is a real valued symbol sequence as described in chapter 8.

For E-AGCH the input digits shall be mapped as for all channels except AICH, AP-AICH, CD/CA-ICH, E-HICH and E-RGCH,

For E-HICH and for E-RGCH, the spreading factor shall always be 128. In each cell, the E-RGCH and E-HICH assigned to a UE shall be configured with the same channelization code.

For E-AGCH, the spreading factor shall always be 256.

In each cell, the E-RGCH, E-HICH and E-AGCH assigned to a UE shall be configured with same scrambling code.

11 Physical Layer Procedures

Editor's note: This chapter is supposed to capture the changes to TS25.214

11.1 Power control of E-AGCH/E-HICH/E-RGCH

The E-AGCH/E-HICH/E-RGCH power control is under the control of the node B.

11.2 E-DCH related procedures

The following physical layer parameters are signalled to the UE from higher layers:

- 1) E-HICH set to be monitored
- 2) E-RGCH set to be monitored

11.2.1 ACK/NACK combining

When a UE is in soft handover, multiple ACK/NACKs may be received in an E-DCH TTI from different cells in the active set. In some cases, the UE has the knowledge that some of the transmitted ACK/NACKs are the same. This is the case when the radio links are in the same radio link set. For these cases, ACK/NACKs from the same radio link set shall be combined into one ACK/NACK information and delivered to higher layers.

11.2.2 Relative Grants combining

When a UE is in soft handover, multiple Relative Grants may be received in an E-DCH TTI from different cells in the E-DCH active set. In some cases, the UE has the knowledge that some of the transmitted Relative Grants are the same. This is the case when the radio links are in the E-DCH Radio Link Set (serving or non serving). For these cases, Relative Grants from the same E-DCH Radio Link Set (serving or non serving) shall be combined into one Relative Grant information and delivered to higher layers.

12 Physical Layer Measurements

Editor's note: This chapter is supposed to capture the changes to TS25.215

13 UE Physical Layer Capabilities

Editor's note: This chapter is supposed to capture the changes to TS25.306

Support of 10 ms TTI is mandatory for all UEs.

Annex A: Change history

Document history		
Date	Version	Comment
2004-05	V 0.0.0	Proposed skeleton for RAN1 #37.
2004-05	V 0.0.1	Updated based on agreements in RAN1#37. Modifications to the TR structure. R1-040631 to chapter 9.1. R1-040638 to chapter 5.1.
2004-06	V 0.0.2	R1-040799 with modifications to chapter 5.2 (Code multiplexing of DCH and E-DCH). R1-040803 Two TTI lengths to chapter 5.1, 10 ms TTI mandatory to chapter 13.
2004-07	V 0.0.3	Revised R1-040801 after email review to chapters 9.1.1 – 9.1.5.
2004-08	V 0.1.0	Changes approved and promoted V 0.0.3 to V 0.1.0 by RAN1#38.
2004-09	V 0.1.1	Editorial correction, text intended to chapter 13 was in the Annex A heading.
2004-09	V 0.2.0	V 0.1.1 Promoted to V 0.2.0 by RAN1#38bis.
2004-10	V 0.2.1	Changes agreed in text proposal email review after RAN1#38bis. Modified R1-041118 on E-DPCCH PhCH mapping to chapters 8.3.1 and 10.2.1 Modified R1-041235 on E-DPDCH PhCH structure to chapters 8.1.1 and 8.1.2 Modified R1-041236 on E-DPDCH multiplexing and spreading to 10.1.1 and 10.1.2. Modified R1-041237 on HARQ to 9.1.4. Modified R1-041244 on scheduling to chapters 7.1 and 7.2. Modified R1-041245 on DL control channels to 8.2, 9.2 and 10.2. Modified R1-041251 on to chapter 9.1.6 on needed number of PhCH bits.
2004-10	V 0.2.2	R1268 to chapter 6.2.1 as agreed in RAN1 email reflector. Editorial corrections to additions seen in V 0.2.1.
2004-10	V 0.2.3	DL control channel names: E-AGCH, E-RGCH, E-HICH edited to the document
2004-11	V 0.3.0	V 0.2.3 promoted to V 0.3.0 and changes approved by RAN1#39/RAN2#45 joint session
2004-12	V 0.3.1	Updated with RAN1 email approved CRs to TS25.201 and TS25.21x after RAN1#39: R1-041517, R1-041512, R1-041520, R1-041516, R1-041521, R1-041514.
2004-12	V 0.4.0	Editorial corrections
2004-12	V 1.0.0	Presented for RAN#26 for information. No changes to V 0.4.0.
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Date	TSG #	TSG Doc.	CR	Rev	Subject/Comment	Old	New