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Foreword

This Technical Specification has been produced by the 3GPP.

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of this TS, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

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- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the specification;

1 Scope

This specification describes the characteristics of the Layer 1 transport channels and physicals channels in the FDD mode of UTRA. The main objectives of the document are to be a part of the full description of the UTRA Layer 1, and to serve as a basis for the drafting of the actual technical specification (TS).

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

[1] TS 25.201: “Physical layer - general description”

[2] TS 25.211: “Physical channels and mapping of transport channels onto physical channels (FDD)”

[3] TS 25.212: “Multiplexing and channel coding (FDD)”

[4] TS 25.213: “Spreading and modulation (FDD)”

[5] TS 25.214: “Physical layer procedures (FDD)”

[6] TS 25.221: “Transport channels and physical channels (TDD)”

[7] TS 25.222: “Multiplexing and channel coding (TDD)”

[8] TS 25.223: “Spreading and modulation (TDD)”

[9] TS 25.224: “Physical layer procedures (TDD)”

[10] TS 25.231: “Measurements”

[11] TS 25.301: “Radio Interface Protocol Architecture”

[12] TS 25.302: “Services Provided by the Physical Layer”

[13] TS 25.401: “UTRAN Overall Description”

3 Definitions, symbols and abbreviations

3.1 Definitions

For the purposes of the present document, the [following] terms and definitions [given in ... and the following] apply.

<defined term>: <definition>.

example: text used to clarify abstract rules by applying them literally.

3.2 Symbols

For the purposes of the present document, the following symbols apply:

<symbol> <Explanation>

3.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

<ACRONYM> <Explanation>

AI	Acquisition Indicatior
AICH	Acquisition Indication Channel
AP	Access Preamble
BCH	Broadcast Channel
CCPCH	Common Control Physical Channel
CCTrCH	Coded Composite Transport Channel

CD	Collision Detection
CPCH	Common Packet Channel
CPICH	Common Pilot Channel
DCH	Dedicated Channel
DPCCH	Dedicated Physical Control Channel
DPCH	Dedicated Physical Channel
DPDCH	Dedicated Physical Data Channel
DSCH	Downlink Shared Channel
FACH	Forward Access Channel
FBI	Feedback Information
MUI	Mobile User Identifier
PCH	Paging Channel
P-CCPCH	Primary Common Control Physical Channel
PCPCH	Physical Common Packet Channel
PDSCH	Physical Downlink Shared Channel
PI	Page Indicatior
PICH	Page Indication Channel
PRACH	Physical Random Access Channel
PSC	Primary Synchronisation Code
RACH	Random Access Channel
RNC	Radio Network Controller
S-CCPCH	Secondary Common Control Physical Channel
SCH	Synchronisation Channel
SF	Spreading Factor
SFN	System Frame Number
SSC	Secondary Synchronisation Code
STTD	Space Time Transmit Diversity
TFCI	Transport Format Combination Indicator
TSTD	Time Switched Transmit Diversity
TPC	Transmit Power Control
UE	User Equipment
UTRAN	UMTS Terrestrial Radio Access Network

4 Transport channels

Transport channels are the services offered by Layer 1 to the higher layers. General concepts about transport channels are described in [12].

A transport channel is defined by how and with what characteristics data is transferred over the air interface. A general classification of transport channels is into two groups:

- Dedicated Channels
- Common Channels

4.1 Dedicated transport channels

There exists only one type of dedicated transport channel, the Dedicated Channel (DCH).

4.1.1 DCH – Dedicated Channel

The Dedicated Channel (DCH) is a downlink or uplink transport channel. The DCH is transmitted over the entire cell or over only a part of the cell using beam-forming antennas. The Dedicated Channel (DCH) is characterized by the possibility of fast rate change (every 10ms), fast power control and inherent addressing of UEs.

4.2 Common transport channels

There are six types of common transport channels: BCH, FACH, PCH, RACH, CPCH and DSCH.

4.2.1 BCH – Broadcast Channel

The Broadcast Channel (BCH) is a downlink transport channel that is used to broadcast system- and cell-specific information. The BCH is always transmitted over the entire cell with a low fixed bit rate.

4.2.2 FACH – Forward Access Channel

The Forward Access Channel (FACH) is a downlink transport channel. The FACH is transmitted over the entire cell or over only a part of the cell using beam-forming antennas. The FACH uses slow power control.

4.2.3 PCH – Paging Channel

The Paging Channel (PCH) is a downlink transport channel. The PCH is always transmitted over the entire cell. The transmission of the PCH is associated with the transmission of a physical layer signal, the Paging Indicator, to support efficient sleep-mode procedures.

4.2.4 RACH – Random Access Channel

The Random Access Channel (RACH) is an uplink transport channel. The RACH is always received from the entire cell. The RACH is characterized by a limited size data field, a collision risk and by the use of open loop power control.

4.2.5 CPCH – Common Packet Channel

The Common Packet Channel (CPCH) is an uplink transport channel. The CPCH is a contention based random access channel used for transmission of bursty data traffic. CPCH is associated with a dedicated channel on the downlink which provides power control for the uplink CPCH.

4.2.6 DSCH – Downlink Shared Channel

The downlink shared channel (DSCH) is a downlink transport channel shared by several UEs The DSCH is associated with a DCH.

5 Physical channels

Physical channels typically consist of a three-layer structure of superframes, radio frames, and time slots, although this is not true for all physical channels. Depending on the symbol rate of the physical channel, the configuration of radio frames or time slots varies.

- Superframe : A Superframe has a duration of 720ms and consists of 72 radio frames. The superframe boundaries are defined by the System Frame Number (SFN):
  - The head radio frame of superframe : SFN mod 72=0.
  - The tail radio frame of superframe: SFN mod 72=71.
- Radio frame : A Radio frame is a processing unit which consists of 15 time slots.
- Time slot : A Time slot is a unit which consists of fields containing bits. The number of bits per time slot depends on the physical channel.

5.1 The physical resource

The basic physical resource is the code/frequency plane. In addition, on the uplink, different information streams may be transmitted on the I and Q branch. Consequently, a physical channel corresponds to a specific carrier frequency, code, and, on the uplink, relative phase (0 or $\pi/2$).

5.2 Uplink physical channels

5.2.1 Dedicated uplink physical channels

There are two types of uplink dedicated physical channels, the uplink Dedicated Physical Data Channel (uplink DPDCH) and the uplink Dedicated Physical Control Channel (uplink DPCCH).

The DPDCH and the DPCCH are I/Q code multiplexed within each radio frame (see [4]).

The uplink DPDCH is used to carry dedicated data generated at Layer 2 and above, i.e. the dedicated transport channel (DCH). There may be zero, one, or several uplink DPDCHs on each Layer 1 connection.

The uplink DPCCH is used to carry control information generated at Layer 1. The Layer 1 control information consists of known pilot bits to support channel estimation for coherent detection, transmit power-control (TPC) commands, feedback information (FBI), and an optional transport-format combination indicator (TFCI). The transport-format combination indicator informs the receiver about the instantaneous parameters of the different transport channels multiplexed on the uplink DPDCH, and corresponds to the data transmitted in the same frame. It is the UTRAN that determines if a TFCI should be transmitted, hence making it is mandatory for all UEs to support the use of TFCI in the uplink. There is one and only one uplink DPCCH on each Layer 1 connection.

Figure 1 shows the frame structure of the uplink dedicated physical channels. Each frame of length 10 ms is split into 15 slots, each of length T_{slot} = 2560 chips, corresponding to one power-control period. A super frame corresponds to 72 consecutive frames, i.e. the super-frame length is 720 ms.

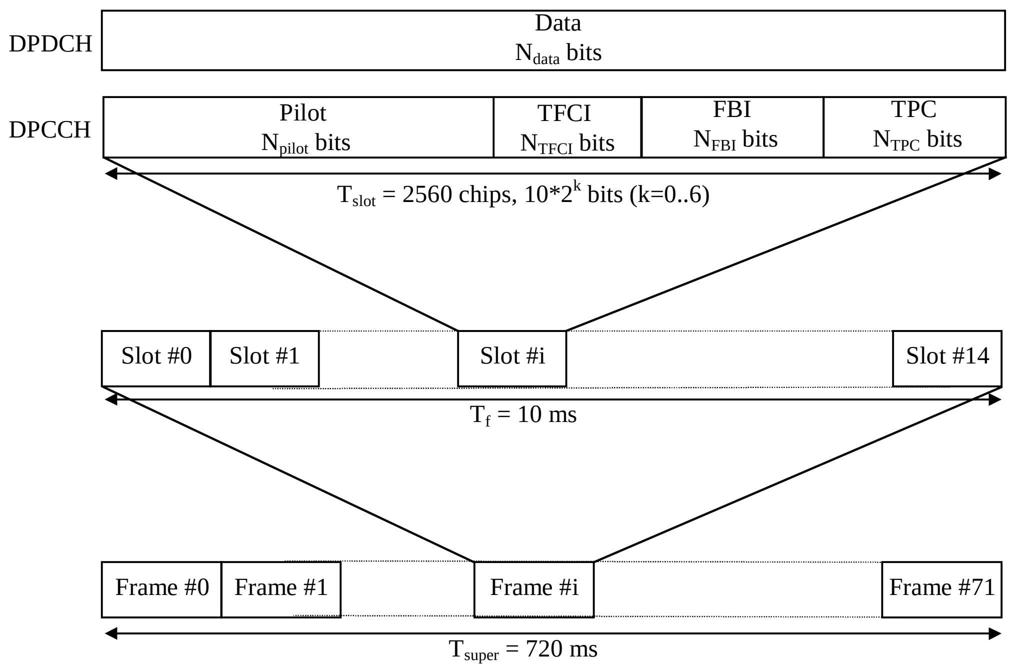


Figure 1: Frame structure for uplink DPDCH/DPCCH.

The parameter k in Figure 1 determines the number of bits per uplink DPDCH/DPCCH slot. It is related to the spreading factor SF of the physical channel as $SF = 256/2^k$. The DPDCH spreading factor may thus range from 256 down to 4. Note that an uplink DPDCH and uplink DPCCH on the same Layer 1 connection generally are of different rates, i.e. have different spreading factors and different values of k.

The exact number of bits of the different uplink DPCCH fields (N_{pilot}, N_{TFCI}, N_{FBI}, and N_{TPC}) is determined in Table 2. The field order and total number of bits/slot are fixed, though the number of bits per field may vary during a connection.

The values for the number of bits per field are given in Table 1 and Table 2. The channel bit and symbol rates given in Table 1 are the rates immediately before spreading. The pilot patterns are given in Table 3 and Table 4, the TPC bit pattern is given in Table 5.

The N_{FBI} bits are used to support techniques requiring feedback between the UE and the UTRAN Access Point (=cell transceiver), including closed loop mode transmit diversity and site selection diversity (SSDT). The exact details of the FBI field are shown in Figure 2 and described below.

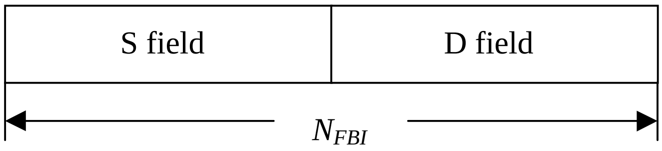


Figure 2: Details of FBI field.

The S field is used for SSDT signalling, while the D field is used for FB Mode Transmit Diversity Signalling. Each of the S and D fields can be length 0, 1 or 2, with a total FBI field size N_{FBI} according to Table 2 (DPCCH fields). Simultaneous use of SSDT power control and FB Mode Transmit Diversity requires that both the S and D fields be of length 1. The use of these FBI fields is described in [5].

Table 1: DPDCH fields.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{data}
0	15	15	256	150	10	10
1	30	30	128	300	20	20
2	60	60	64	600	40	40
3	120	120	32	1200	80	80
4	240	240	16	2400	160	160
5	480	480	8	4800	320	320
6	960	960	4	9600	640	640

There are two types of Uplink Dedicated Physical Channels; those that include TFCI(e.g. for several simultaneous services) and those that do not include TFCI(e.g. for fixed-rate services). These types are reflected by the duplicated rows of Table 2. The channel bit and symbol rates given in Table 2 are the rates immediately before spreading.

Table 2: DPCCH fields.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{pilot}	N_{TFCI}	N_{FBI}	N_{TPC}
0	15	15	256	150	10	6	2	0	2
1	15	15	256	150	10	8	0	0	2
2	15	15	256	150	10	5	2	1	2
3	15	15	256	150	10	7	0	1	2
4	15	15	256	150	10	6	0	2	2
5	15	15	256	150	10	5	2	2	1

The pilot bit pattern is described in Table 3 and Table 4. The shadowed part can be used as frame synchronization words. (The value of the pilot bit other than the frame synchronization word shall be “1”.)

Table 3: Pilot bit patterns for uplink DPCCH with N_{pilot} = 5 and 6.

	N_{pilot} = 5					N_{pilot} = 6					
Bit #	0	1	2	3	4	0	1	2	3	4	5
Slot #0	1	1	1	1	0	1	1	1	1	1	0
1	0	0	1	1	0	1	0	0	1	1	0
2	0	1	1	0	1	1	0	1	1	0	1
3	0	0	1	0	0	1	0	0	1	0	0
4	1	0	1	0	1	1	1	0	1	0	1
5	1	1	1	1	0	1	1	1	1	1	0
6	1	1	1	0	0	1	1	1	1	0	0
7	1	0	1	0	0	1	1	0	1	0	0
8	0	1	1	1	0	1	0	1	1	1	0
9	1	1	1	1	1	1	1	1	1	1	1
10	0	1	1	0	1	1	0	1	1	0	1
11	1	0	1	1	1	1	1	0	1	1	1
12	1	0	1	0	0	1	1	0	1	0	0
13	0	0	1	1	1	1	0	0	1	1	1
14	0	0	1	1	1	1	0	0	1	1	1

Table 4: Pilot bit patterns for uplink DPCCH with N_{pilot} = 7 and 8.

	N_{pilot} = 7							N_{pilot} = 8							
Bit #	0	1	2	3	4	5	6	0	1	2	3	4	5	6	7
Slot #0	1	1	1	1	1	0	1	1	1	1	1	1	1	1	0
1	1	0	0	1	1	0	1	1	0	1	0	1	1	1	0
2	1	0	1	1	0	1	1	1	0	1	1	1	0	1	1
3	1	0	0	1	0	0	1	1	0	1	0	1	0	1	0
4	1	1	0	1	0	1	1	1	1	1	0	1	0	1	1
5	1	1	1	1	1	0	1	1	1	1	1	1	1	1	0
6	1	1	1	1	0	0	1	1	1	1	1	1	0	1	0
7	1	1	0	1	0	0	1	1	1	1	0	1	0	1	0
8	1	0	1	1	1	0	1	1	0	1	1	1	1	1	0
9	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
10	1	0	1	1	0	1	1	1	0	1	1	1	0	1	1
11	1	1	0	1	1	1	1	1	1	1	0	1	1	1	1
12	1	1	0	1	0	0	1	1	1	1	0	1	0	1	0
13	1	0	0	1	1	1	1	1	0	1	0	1	1	1	1
14	1	0	0	1	1	1	1	1	0	1	0	1	1	1	1

The relationship between the TPC bit pattern and transmitter power control command is presented in Table 5.

Table 5: TPC Bit Pattern.

TPC Bit Pattern		Transmitter power control command
N_{TPC} = 1	N_{TPC} = 2	
1	11	1
0	00	0

For slot formats using TFCI, the TFCI value in each radio frame corresponds to a certain combination of bit rates of the DCHs currently in use. This correspondence is (re-)negotiated at each DCH addition/removal. The mapping of the TFCI bits onto slots is described in [3].

Multi-code operation is possible for the uplink dedicated physical channels. When multi-code transmission is used, several parallel DPDCH are transmitted using different channelization codes, see [4]. However, there is only one DPCCH per connection.

5.2.2 Common uplink physical channels

5.2.2.1 Physical Random Access Channel (PRACH)

The Physical Random Access Channel (PRACH) is used to carry the RACH.

5.2.2.1.1 RACH transmission

The random-access transmission is based on a Slotted ALOHA approach with fast acquisition indication. The UE can start the transmission at a number of well-defined time-offsets, denoted *access slots.* There are 15 access slots per two frames and they are spaced 5120 chips apart. Timing information on the access slots and the acquisition indication is given in section 7.3. Figure 3 shows the access slot numbers and their spacing to each other. Information on what access slots are available in the current cell is given by higher layers.

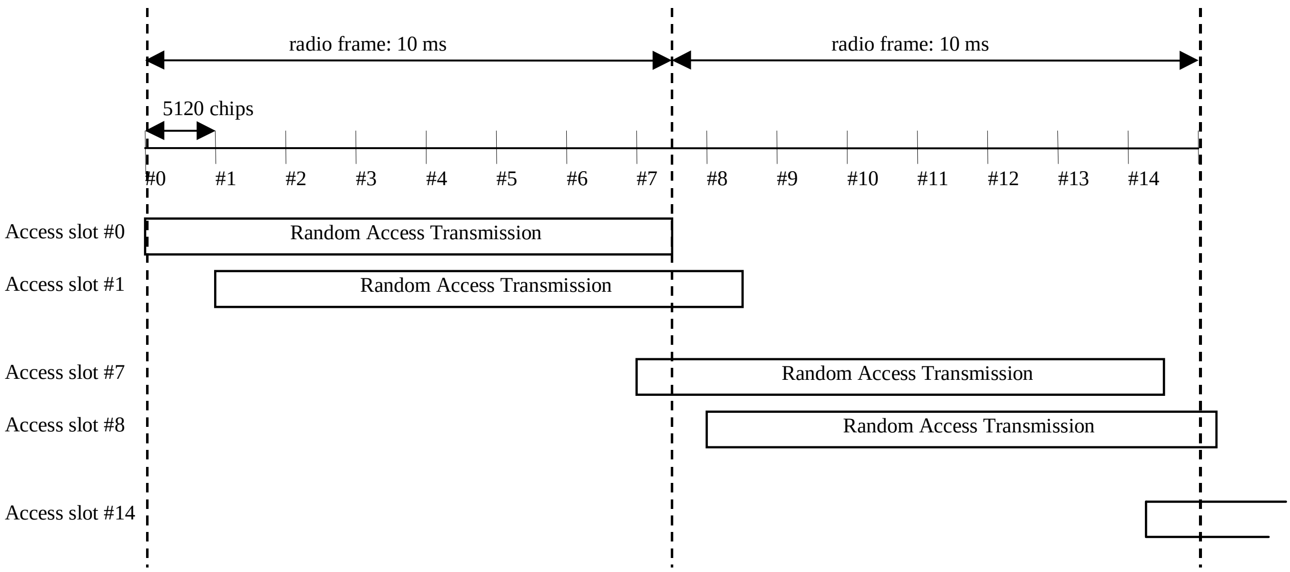


Figure 3: RACH access slot numbers and their spacing.

The structure of the random-access transmission is shown in Figure 4. The random-access transmission consists of one or several *preambles* of length 4096 chips and a *message* of length 10 ms.

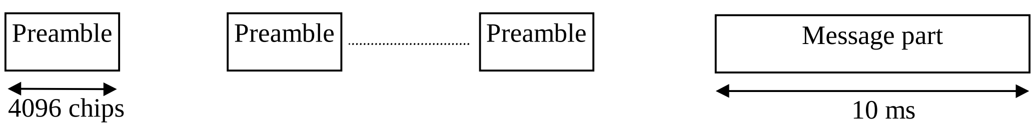


Figure 4: Structure of the random-access transmission.

5.2.2.1.2 RACH preamble part

The preamble part of the random-access burst consists of 256 repetitions of a signature. There are a total of 16 different signatures, based on the Hadamard code set of length 16 (see [4] for more details).

5.2.2.1.3 RACH message part

Figure 5 shows the structure of the Random-access message part. The 10 ms message is split into 15 slots, each of length T_{slot} = 2560 chips. Each slot consists of two parts, a data part that carries Layer 2 information and a control part that carries Layer 1 control information. The data and control parts are transmitted in parallel.

The data part consists of $10*2^k$ bits, where k=0,1,2,3. This corresponds to a spreading factor of 256, 128, 64, and 32 respectively for the message data part.

The control part consists of 8 known pilot bits to support channel estimation for coherent detection and 2 TFCI bits. This corresponds to a spreading factor of 256 for the message control part. The pilot bit pattern is described in Table 8. The total number of TFCI bits in the random-access message is 15*2 = 30. The TFCI value corresponds to a certain transport format of the current Random-access message.

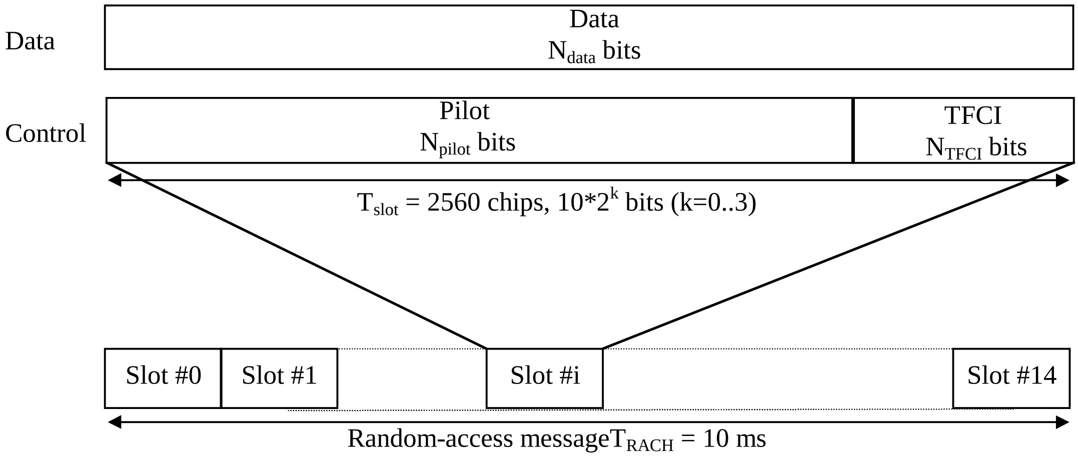


Figure 5: Structure of the random-access message part.

Table 6: Random-access message data fields.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{data}
0	15	15	256	150	10	10
1	30	30	128	300	20	20
2	60	60	64	600	40	40
3	120	120	32	1200	80	80

Table 7: Random-access message control fields.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{pilot}	N_{TFCI}
0	15	15	256	150	10	8	2

Table 8: Pilot bit patterns for RACH message part with N_{pilot} = 8.

	N_{pilot} = 8							
Bit #	0	1	2	3	4	5	6	7
Slot #0	1	1	1	1	1	1	1	0
1	1	0	1	0	1	1	1	0
2	1	0	1	1	1	0	1	1
3	1	0	1	0	1	0	1	0
4	1	1	1	0	1	0	1	1
5	1	1	1	1	1	1	1	0
6	1	1	1	1	1	0	1	0
7	1	1	1	0	1	0	1	0
8	1	0	1	1	1	1	1	0
9	1	1	1	1	1	1	1	1
10	1	0	1	1	1	0	1	1
11	1	1	1	0	1	1	1	1
12	1	1	1	0	1	0	1	0
13	1	0	1	0	1	1	1	1
14	1	0	1	0	1	1	1	1

5.2.2.2 Physical Common Packet Channel (PCPCH)

The Physical Common Packet Channel (PCPCH) is used to carry the CPCH.

5.2.2.2.1 CPCH transmission

The CPCH transmission is based on DSMA-CD approach with fast acquisition indication. The UE can start transmission at a number of well-defined time-offsets, relative to the frame boundary of the received BCH of the current cell. The access slot timing and structure is identical to RACH in section 5.2.2.1.1. The structure of the CPCH random access transmission is shown in Figure 6. The CPCH random access transmission consists of one or several Access Preambles [A-P] of length 4096 chips, one Collision Detection Preamble (CD-P) of length 4096 chips, a [10] ms DPCCH Power Control Preamble (PC-P) and a message of variable length Nx10 ms.

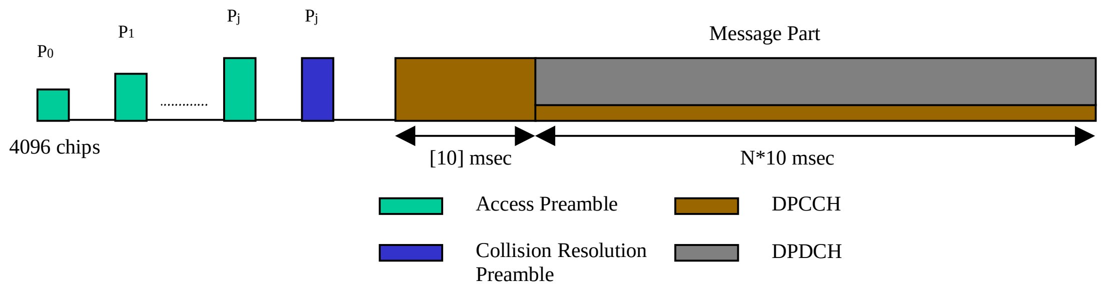


Figure 6: Structure of the CPCH random access transmission.

5.2.2.2.2 CPCH access preamble part

Similar to 5.2.2.1.2 (RACH preamble part). The RACH preamble signature sequences are used. The number of sequences used could be less than the ones used in the RACH preamble. The scrambling code could either be chosen to be a different code segment of the Gold code used to form the scrambling code of the RACH preambles (see [4] for more details) or could be the same scrambling code in case the signature set is shared.

5.2.2.2.3 CPCH collision detection preamble part

Similar to 5.2.2.1.2 (RACH preamble part). The RACH preamble signature sequences are used. The scrambling code is chosen to be a different code segment of the Gold code used to form the scrambling code for the RACH and CPCH preambles (see [4] for more details).

5.2.2.2.4 CPCH power control preamble part

The power control preamble segment is a [10] ms DPCCH Power Control Preamble (PC-P). The following Table 9 is identical to Rows 2 and 4 of Table 2 in 5.2.1. Table 9 defines the DPCCH fields which only include Pilot, FBI and TPC bits. The Power Control Preamble length is ffs.

Table 9: DPCCH fields for CPCH power control preamble segment.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{pilot}	N_{TFCI}	N_{FBI}	N_{TPC}
0	15	15	256	150	10	8	0	0	2
1	15	15	256	150	10	7	0	1	2

5.2.2.2.5 CPCH message part

Figure 1 in 5.2.1 shows the structure of the CPCH message part. Each message consists of up to N_Max_frames 10 ms frames. N_Max_frames is a higher layer parameter. Each 10 ms frame is split into 15 slots, each of length T_{slot} = 2560 chips. Each slot consists of two parts, a data part that carries higher layer information and a control part that carries Layer 1 control information. The data and control parts are transmitted in parallel.

The data part consists of $10*2^k$ bits, where k = 0, 1, 2, 3, 4, 5, 6, corresponding to spreading factors of 256, 128, 64, 32, 16, 8, 4 respectively. Note that various rates might be mapped to different signature sequences.

The spreading factor for the UL-DPCCH (message control part) is 256. The entries in Table 1 corresponding to spreading factors of 256 and below and Table 2 [both in section 5.2.1] apply to the DPDCH and DPCCH fields respectively for the CPCH message part.

5.3 Downlink physical channels

5.3.1 Downlink Transmit Diversity

Table 10 summarizes the possible application of open and closed loop Transmit diversity modes on different downlink physical channels.

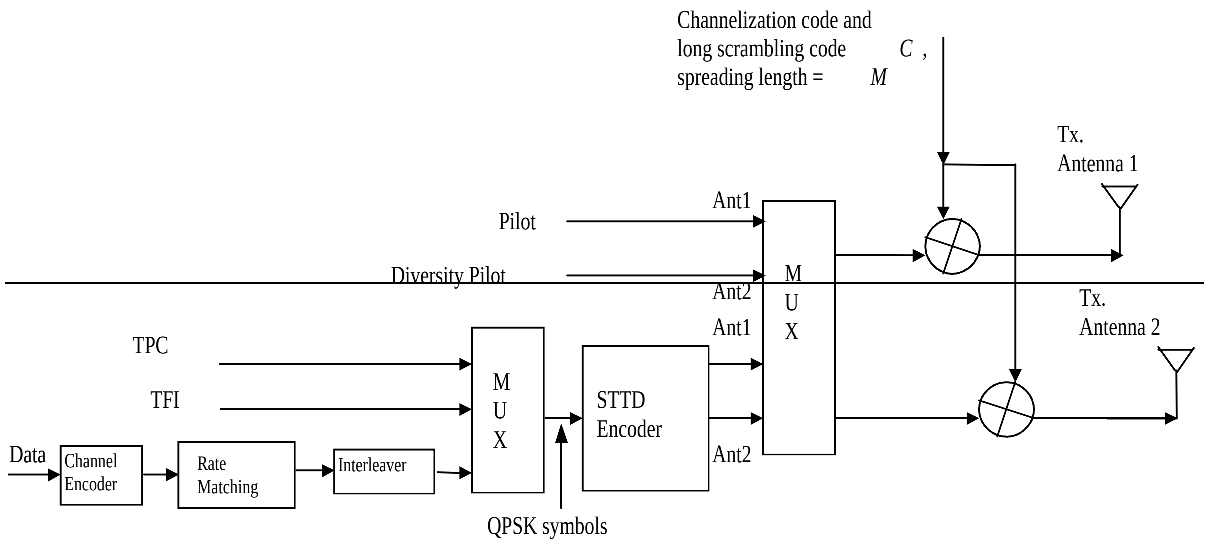
Table 7~~10~~: Application of Tx diversity modes on downlink physical channels.

Channel	Open loop mode	Closed loop mode
CPICH	X	N/A
P-CCPCH	X	N/A
SCH	X	N/A
S-CCPCH	X	N/A
DPCH	X	X
PICH	X	N/A
PDSCH (associated with DPCH)	X	X
AICH	X	N/A

N/A = Not applied
X = Can be applied

5.3.1.1 Open loop transmit diversity

5.3.1.1.1 Space time block coding based transmit antenna diversity (STTD)



The open loop downlink transmit diversity employs a space time block coding based transmit diversity (STTD). The STTD encoding is optional in UTRAN. STTD support is mandatory at the UE. A block diagram of the transmitter and a generic STTD encoder are shown in the

Figure 6~~Figure 7~~ and Figure 8~~Figure 8~~ below. Channel coding, rate matching and interleaving is done as in the non-diversity mode.

Figure 6~~7~~: Block diagram of the transmitter (STTD).

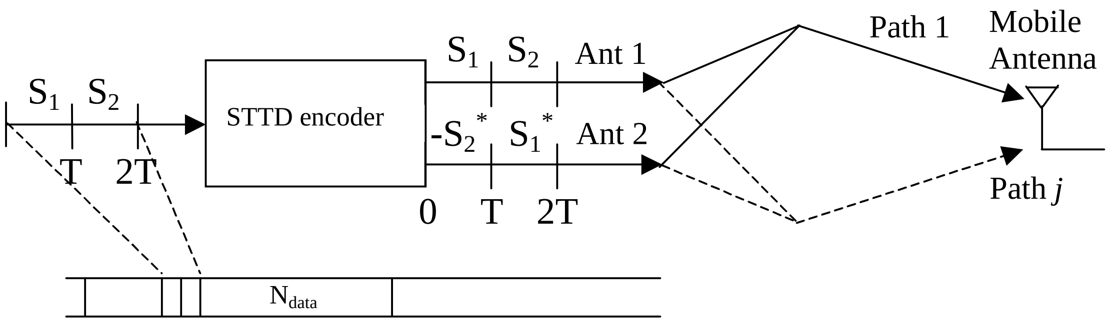


Figure 8: Block diagram of STTD encoder. The symbols S_1, S_2 are QPSK or discontinuous transmission (DTX) symbols and T denotes the symbol time.

5.3.1.1.2 Time Switched Transmit Diversity for SCH (TSTD)

TSTD is optional in UTRAN. TSTD support is mandatory at the UE. A block diagram of the transmitter using TSTD for SCH and STTD for P-CCPCH is shown in Figure 9.

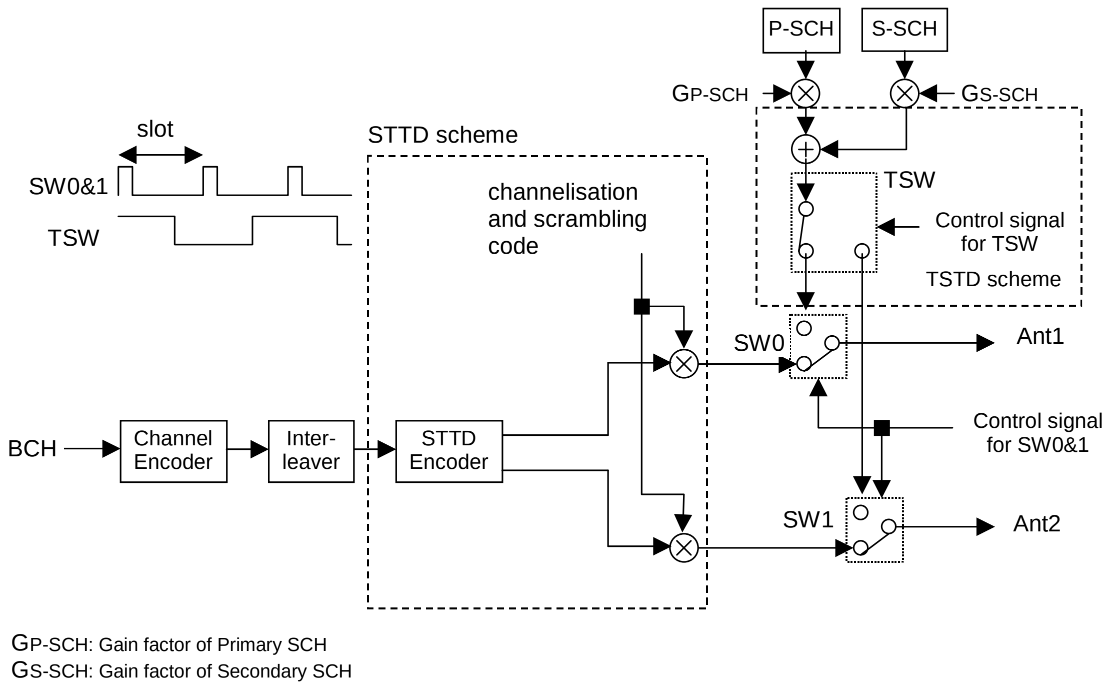


Figure 9: Multiplexing scheme of SCH (TSTD) and P-CCPCH (STTD).

5.3.2 Dedicated downlink physical channels

There is only one type of downlink dedicated physical channel, the Downlink Dedicated Physical Channel (downlink DPCH).

Within one downlink DPCH, dedicated data generated at Layer 2 and above, i.e. the dedicated transport channel (DCH), is transmitted in time-multiplex with control information generated at Layer 1 (known pilot bits, TPC commands, and an optional TFCI). The downlink DPCH can thus be seen as a time multiplex of a downlink DPDCH and a downlink DPCCH, compare Section 5.2.1. It is the UTRAN that determines if a TFCI should be transmitted, hence making it is mandatory for all UEs to support the use of TFCI in the downlink.

Figure 10 shows the frame structure of the downlink DPCH. Each frame of length 10 ms is split into 15 slots, each of length T_{slot} = 2560 chips, corresponding to one power-control period. A super frame corresponds to 72 consecutive frames, i.e. the super-frame length is 720 ms.

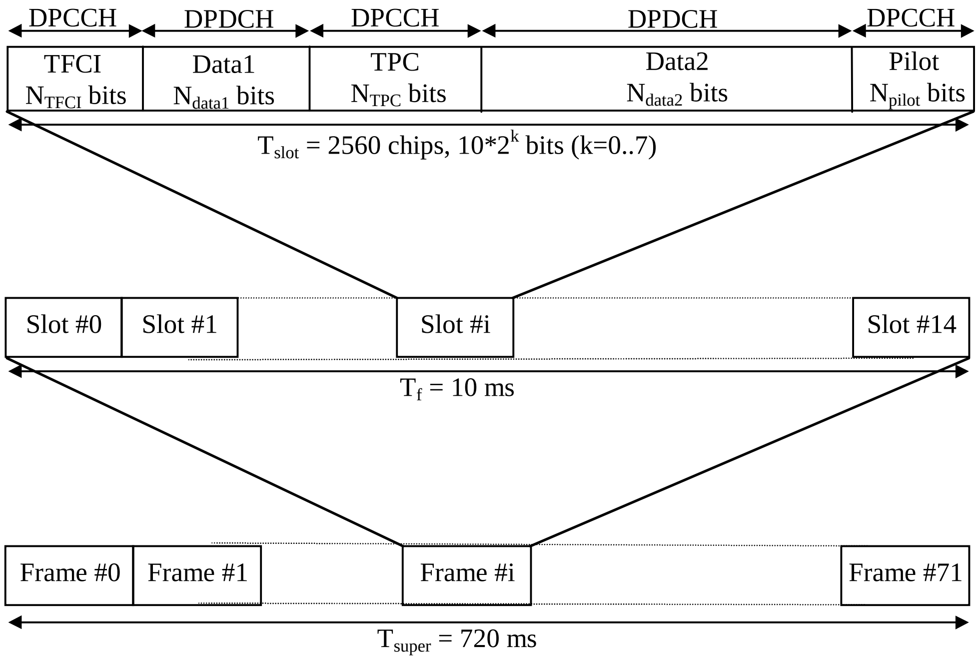


Figure 10: Frame structure for downlink DPCH.

The parameter k in Figure 10 determines the total number of bits per downlink DPCH slot. It is related to the spreading factor SF of the physical channel as $SF = 512/2^k$. The spreading factor may thus range from 512 down to 4.

The exact number of bits of the different downlink DPCH fields (N_{pilot}, N_{TPC}, N_{TFCI}, N_{data1} and N_{data2}) is determined in Table 11.The overhead due to the DPCCH transmission has to be negotiated at the connection set-up and can be re-negotiated during the communication, in order to match particular propagation conditions.

There are basically two types of downlink Dedicated Physical Channels; those that include TFCI (e.g. for several simultaneous services) and those that do not include TFCI(e.g. for fixed-rate services). These types are reflected by the duplicated rows of Table 11. The channel bit and symbol rates given in Table 11 are the rates immediately before spreading.

Table 11: DPDCH and DPCCH fields.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/Frame			Bits/ Slot	DPDCH Bits/Slot		DPCCH Bits/Slot		
				DPDCH	DPCCH	TOT		N_{Data1}	N_{Data2}	N_{TFCI}	N_{TPC}	N_{Pilot}
0	15	7.5	512	60	90	150	10	2	2	0	2	4
1	15	7.5	512	30	120	150	10	0	2	2	2	4
2	30	15	256	240	60	300	20	2	14	0	2	2
3	30	15	256	210	90	300	20	0	14	2	2	2
4	30	15	256	210	90	300	20	2	12	0	2	4
5	30	15	256	180	120	300	20	0	12	2	2	4
6	30	15	256	150	150	300	20	2	8	0	2	8
7	30	15	256	120	180	300	20	0	8	2	2	8
8	60	30	128	510	90	600	40	6	28	0	2	4
9	60	30	128	480	120	600	40	4	28	2	2	4
10	60	30	128	450	150	600	40	6	24	0	2	8
11	60	30	128	420	180	600	40	4	24	2	2	8
12	120	60	64	900	300	1200	80	4	56	8*	4	8
13	240	120	32	2100	300	2400	160	20	120	8*	4	8
14	480	240	16	4320	480	4800	320	48	240	8*	8	16
15	960	480	8	9120	480	9600	640	112	496	8*	8	16
16	1920	960	4	18720	480	19200	1280	240	1008	8*	8	16

* If TFCI bits are not used, then DTX shall be used in TFCI field.

The pilot symbol pattern is described in Table 12. The shadowed part can be used as frame synchronization words. (The symbol pattern of the pilot symbols other than the frame synchronization word shall be “11”.) In Table 12, the transmission order is from left to right. (Each two-bit pair represents an I/Q pair of QPSK modulation.)

Table 12: Pilot Symbol Pattern.

	N_{pilot} = 2	N_{pilot} = 4		N_{pilot} = 8				N_{pilot} = 16							
Symbol #	0	0	1	0	1	2	3	0	1	2	3	4	5	6	7
Slot #0	11	11	11	11	11	11	10	11	11	11	10	11	11	11	10
1	00	11	00	11	00	11	10	11	00	11	10	11	11	11	00
2	01	11	01	11	01	11	01	11	01	11	01	11	10	11	00
3	00	11	00	11	00	11	00	11	00	11	00	11	01	11	10
4	10	11	10	11	10	11	01	11	10	11	01	11	11	11	11
5	11	11	11	11	11	11	10	11	11	11	10	11	01	11	01
6	11	11	11	11	11	11	00	11	11	11	00	11	10	11	11
7	10	11	10	11	10	11	00	11	10	11	00	11	10	11	00
8	01	11	01	11	01	11	10	11	01	11	10	11	00	11	11
9	11	11	11	11	11	11	11	11	11	11	11	11	00	11	11
10	01	11	01	11	01	11	01	11	01	11	01	11	11	11	10
11	10	11	10	11	10	11	11	11	10	11	11	11	00	11	10
12	10	11	10	11	10	11	00	11	10	11	00	11	01	11	01
13	00	11	00	11	00	11	11	11	00	11	11	11	00	11	00
14	00	11	00	11	00	11	11	11	00	11	11	11	10	11	01

The relationship between the TPC symbol and the transmitter power control command is presented in Table 13.

Table 13: TPC Bit Pattern.

TPC Bit Pattern			Transmitter power control command
N_{TPC} = 2	N_{TPC} = 4	N_{TPC} = 8	
11	1111	11111111	1
00	0000	00000000	0

For slot formats using TFCI, the TFCI value in each radio frame corresponds to a certain combination of bit rates of the DCHs currently in use. This correspondence is (re-)negotiated at each DCH addition/removal. The mapping of the TFCI bits onto slots is described in [3].

When the total bit rate to be transmitted on one downlink CCTrCH exceeds the maximum bit rate for a downlink physical channel, multicode transmission is employed, i.e. several parallel downlink DPCHs are transmitted for one CCTrCH using the same spreading factor. In this case, the Layer 1 control information is put on only the first downlink DPCH. The additional downlink DPCHs belonging to the CCTrCH do not transmit any data during the corresponding time period, see Figure 11.

In the case of several CCTrCHs of dedicated type for one UE different spreading factors can be used for each CCTrCH and only one DPCCH would be transmitted for them in the downlink.

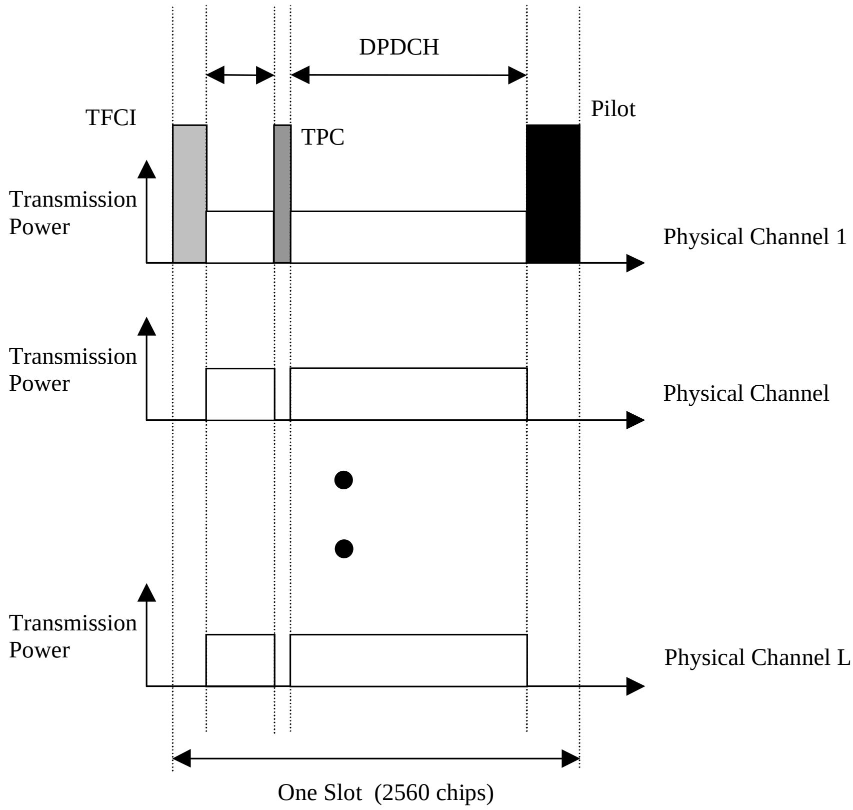


Figure 11: Downlink slot format in case of multi-code transmission.

5.3.2.1 STTD for DPCH

The block diagrams shown in Figure 7 and Figure 8 are used to STTD encode the DPDCH, TPC and TFCI symbols. The pilot symbol pattern for the DPCH channel transmitted on the diversity antenna is given in Table 14. In the SF=512 DPCH, if there is only one dedicated pilot symbol, it is STTD encoded together with the last symbol (data or DTX) of the second data field (data2) of the slot. For the SF=512 DPCH the last odd data symbol in every radio frame is not STTD encoded and the same symbol is transmitted with equal power from the two antennas.

Table 14: Pilot pattern of the DPCH channel for the diversity antenna using STTD.

	N_{pilot}=2	N_{pilot} = 4		N_{pilot} = 8				N_{pilot} = 16							
Symbol #	0	0	1	0	1	2	3	0	1	2	3	4	5	6	7
Slot #0	01	01	10	11	00	00	10	11	00	00	10	11	00	00	10
1	10	10	10	11	00	00	01	11	00	00	01	11	10	00	10
2	11	11	10	11	11	00	00	11	11	00	00	11	10	00	11
3	10	10	10	11	10	00	01	11	10	00	01	11	00	00	00
4	00	00	10	11	11	00	11	11	11	00	11	11	01	00	10
5	01	01	10	11	00	00	10	11	00	00	10	11	11	00	00
6	01	01	10	11	10	00	10	11	10	00	10	11	01	00	11
7	00	00	10	11	10	00	11	11	10	00	11	11	10	00	11
8	11	11	10	11	00	00	00	11	00	00	00	11	01	00	01
9	01	01	10	11	01	00	10	11	01	00	10	11	01	00	01
10	11	11	10	11	11	00	00	11	11	00	00	11	00	00	10
11	00	00	10	11	01	00	11	11	01	00	11	11	00	00	01
12	00	00	10	11	10	00	11	11	10	00	11	11	11	00	00
13	10	10	10	11	01	00	01	11	01	00	01	11	10	00	01
14	10	10	10	11	01	00	01	11	01	00	01	11	11	00	11

5.3.2.2 Dedicated channel pilots with closed loop mode transmit diversity

In closed loop mode 1 orthogonal pilot patterns are used between the transmit antennas. Pilot patterns defined in the Table 12 will be used on the non-diversity antenna and pilot patterns defined in the Table 14 on the diversity antenna. This is illustrated in the Figure 12 a which indicates the difference in the pilot patterns with different shading.

In closed loop mode 2 same pilot pattern is used on both of the antennas (see Figure 12 b). The pattern to be used is according to the Table 12.

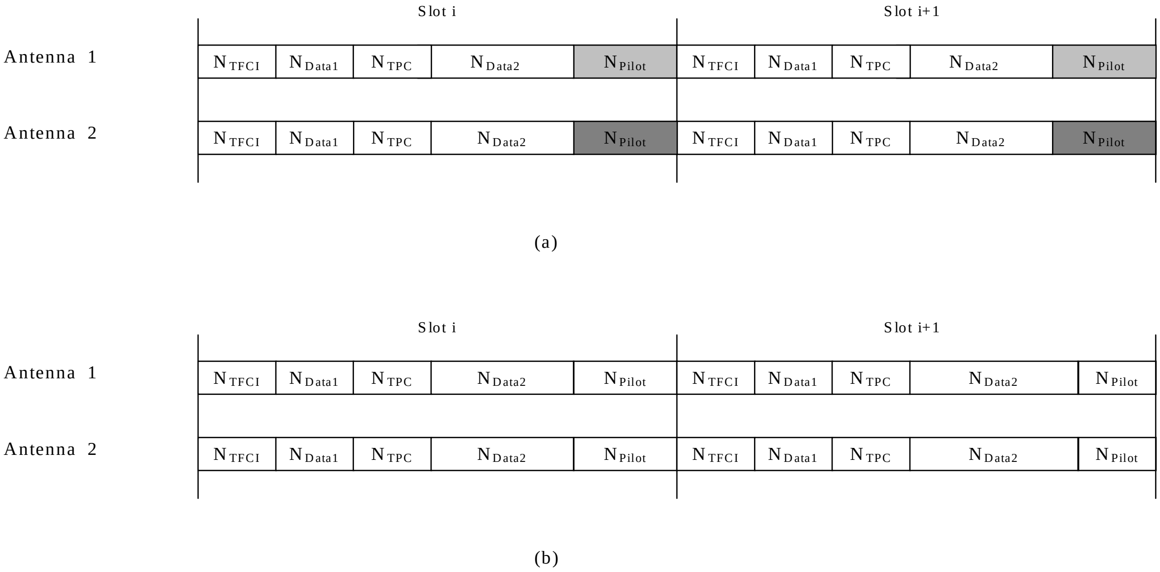


Figure 12: Slot structures for downlink dedicated physical channel diversity transmission. Structure (a) is used in closed loop mode 1. Structure (b) is used in closed loop mode 2. Different shading of the pilots indicate orthogonality of the patterns.

5.3.2.3 DL-DPCCH for CPCH

The spreading factor for the UL-DPCCH (message control part) is 256. The spreading factor for the DL-DPCCH (message control part) is 512. The following Table 15 shows the DL-DPCCH fields (message control part) which are identical to the first row of Table 11 in section 5.3.2.

Table 15: DPDCH and DPCCH fields for CPCH message transmission.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/Frame			Bits/ Slot	DPDCH Bits/Slot		DPCCH Bits/Slot		
				DPDCH	DPCCH	TOT		N_{Data1}	N_{Data2}	N_{TFCI}	N_{TPC}	N_{Pilot}
0	15	7.5	512	60	90	150	10	2	2	0	2	4

5.3.3 Common downlink physical channels

5.3.3.1 Common Pilot Channel (CPICH)

The CPICH is a fixed rate (30 kbps, SF=256) downlink physical channel that carries a pre-defined bit/symbol sequence. Figure 13 shows the frame structure of the CPICH.

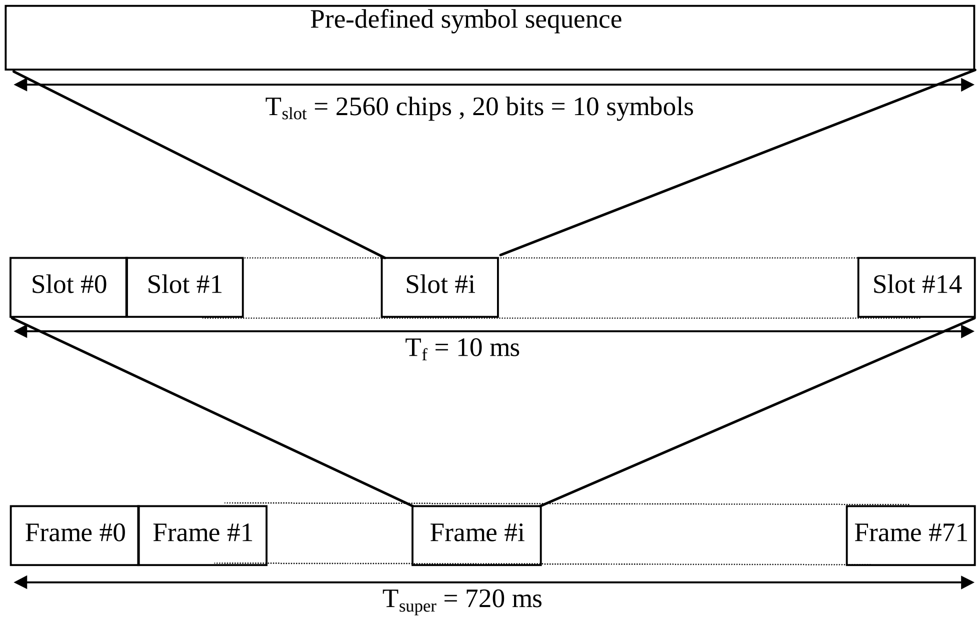


Figure 13: Frame structure for Common Pilot Channel.

In case of Transmit Diversity (open or closed loop), the CPICH should be transmitted from both antennas using the same channelization and scrambling code. In this case, the pre-defined symbol sequence of the CPICH is different for Antenna 1 and Antenna 2, see Figure 14. In case of no Transmit Diversity, the symbol sequence of Antenna 1 in Figure 14 is used.

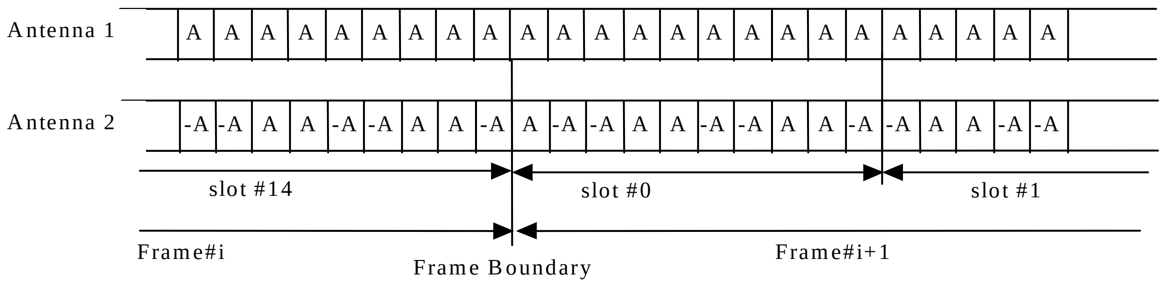


Figure 14: Modulation pattern for Common Pilot Channel (with A = 1+j).

There are two types of Common pilot channels, the Primary and Secondary CPICH. They differ in their use and the limitations placed on their physical features.

5.3.3.1.1 Primary Common Pilot Channel

The Primary Common Pilot Channel has the following characteristics:

- The same channelization code is always used for this channel, see [4]
- Scrambled by the primary scrambling code, see [4]
- One per cell
- Broadcast over the entire cell

The Primary CPICH is the phase reference for the following downlink channels: SCH, Primary CCPCH, AICH, PICH. The Primary CPICH is also the *default* phase reference for all other downlink physical channels.

5.3.3.1.2 Secondary Common Pilot Channel

A Secondary Common Pilot Channel the following characteristics:

- Can use an arbitrary channelization code of SF=256, see [4]
- Scrambled by either the primary or a secondary scrambling code, see [4]
- Zero, one, or several per cell
- May be transmitted over only a part of the cell

A Secondary CPICH may be the reference for the Secondary CPCCH and the downlink DPCH. If this is the case, the UE is informed about this by higher-layer signalling.

5.3.3.2 Primary Common Control Physical Channel (P-CCPCH)

The Primary CCPCH is a fixed rate (30 kbps, SF=256) downlink physical channels used to carry the BCH.

Figure 15 shows the frame structure of the Primary CCPCH. The frame structure differs from the downlink DPCH in that no TPC commands, no TFCI and no pilot bits are transmitted The Primary CCPCH is not transmitted during the first 256 chips of each slot. Instead, Primary SCH and Secondary SCH are transmitted during this period (see section 5.3.3.4).

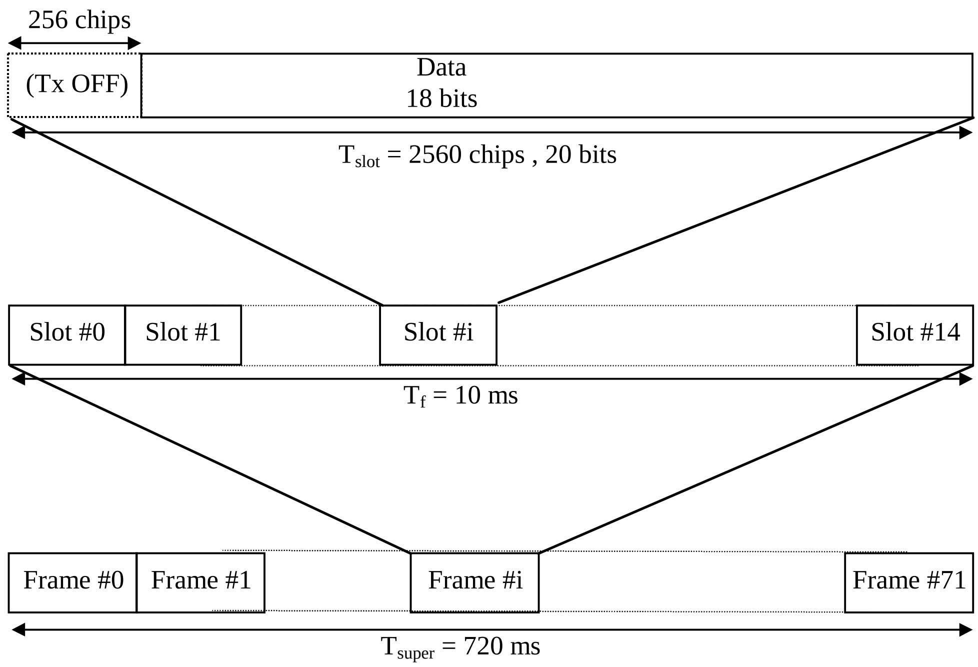


Figure 15: Frame structure for Primary Common Control Physical Channel.

5.3.3.2.1 Primary CCPCH structure with STTD encoding

In case the diversity antenna is present in UTRAN and the P-CCPCH is to be transmitted using open loop transmit diversity, the data symbols of the P-CCPCH are STTD encoded as given in section 5.3.1.1.1, Figure 7 and Figure 8. The last odd data symbol in every frame (10 ms) is not STTD encoded and the same symbol is transmitted with equal power from the two antennas. Higher layers signal whether STTD encoding is used for the P-CCPCH or not. In addition, higher layer signalling indicates the presence/absence of STTD encoding on P-CCPCH, by modulating the SCH. During power on and hand over between cells the UE determines the presence of STTD encoding on the P-CCPCH, by either receiving the higher layer message, by demodulating the SCH channel or by a combination of the above two schemes.

The STTD encoding for the data symbols of the slots 0 and 1 of a P-CCPCH frame is given in the Figure 16. The same procedure is used for the data symbols of slots 2 and 3, 4 and 5 and henceforth, respectively.

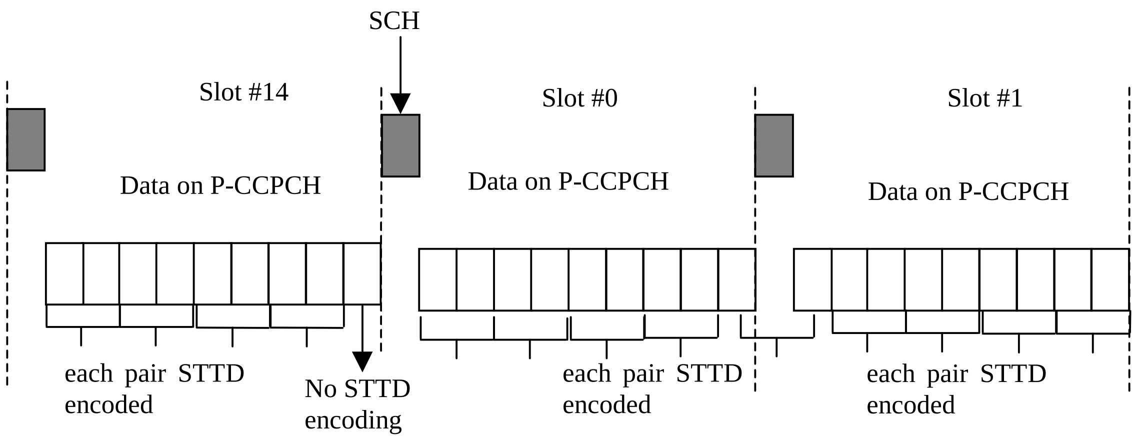


Figure 16: STTD encoding for the data symbols of the P-CCPCH.

5.3.3.3 Secondary Common Control Physical Channel (S-CCPCH)

The Secondary CCPCH is used to carry the FACH and PCH. There are two types of Secondary CCPCH: those that include TFCI and those that do not include TFCI. It is the UTRAN that determines if a TFCI should be transmitted, hence making it mandatory for all UEs to support the use of TFCI. The set of possible rates is the same as for the downlink DPCH, see Section 5.3.2. The frame structure of the Secondary CCPCH is shown in Figure 17.

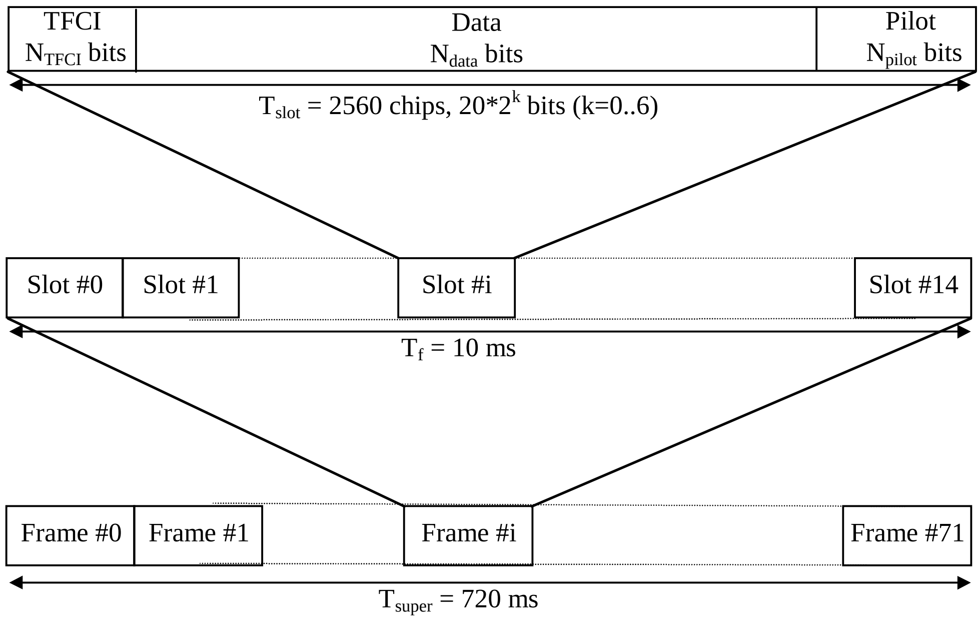


Figure 17: Frame structure for Secondary Common Control Physical Channel.

The parameter k in Figure 17 determines the total number of bits per downlink Secondary CCPCH slot. It is related to the spreading factor SF of the physical channel as $SF = 256/2^k$. The spreading factor range is from 256 down to 4.

The values for the number of bits per field are given in Table 16 and Table 17. The channel bit and symbol rates given in Table 16 are the rates immediately before spreading. The pilot patterns are given in Table 18.

The FACH and PCH can be mapped to the same or to separate Secondary CCPCHs. If FACH and PCH are mapped to the same Secondary CCPCH, they can be mapped to the same frame. The main difference between a CCPCH and a downlink dedicated physical channel is that a CCPCH is not inner-loop power controlled. The main difference between the Primary and Secondary CCPCH is that the Primary CCPCH has a fixed predefined rate while the Secondary CCPCH can support variable rate with the help of the TFCI field included. Furthermore, a Primary CCPCH is continuously transmitted over the entire cell while a Secondary CCPCH is only transmitted when there is data available and may be transmitted in a narrow lobe in the same way as a dedicated physical channel (only valid for a Secondary CCPCH carrying the FACH).

Table 16: Secondary CCPCH fields with pilot bits.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{data}	N_{pilot}	N_{TFCI}
0	30	15	256	300	20	12	8	0
1	30	15	256	300	20	10	8	2
2	60	30	128	600	40	32	8	0
3	60	30	128	600	40	30	8	2
4	120	60	64	1200	80	64	8	8*
5	240	120	32	2400	160	144	8	8*
6	480	240	16	4800	320	296	16	8*
7	960	480	8	9600	640	616	16	8*
8	1920	960	4	19200	1280	1256	16	8*

* If TFCI bits are not used, then DTX shall be used in TFCI field.

Table 17: Secondary CCPCH fields without pilot bits.

Slot Format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{data}	N_{pilot}	N_{TFCI}
0	30	15	256	300	20	20	0	0
1	30	15	256	300	20	18	0	2
2	60	30	128	600	40	40	0	0
3	60	30	128	600	40	38	0	2
4	120	60	64	1200	80	72	0	8*
5	240	120	32	2400	160	152	0	8*
6	480	240	16	4800	320	312	0	8*
7	960	480	8	9600	640	632	0	8*
8	1920	960	4	19200	1280	1272	0	8*

* If TFCI bits are not used, then DTX shall be used in TFCI field.

The pilot symbol pattern is described in Table 18. The shadowed part can be used as frame synchronization words. (The symbol pattern of pilot symbols other than the frame synchronization word shall be “11”.) In Table 18, the transmission order is from left to right. (Each two-bit pair represents an I/Q pair of QPSK modulation.)

Table 18: Pilot Symbol Pattern.

	N_{pilot} = 8				N_{pilot} = 16							
Symbol #	0	1	2	3	0	1	2	3	4	5	6	7
Slot #0	11	11	11	10	11	11	11	10	11	11	11	10
1	11	00	11	10	11	00	11	10	11	11	11	00
2	11	01	11	01	11	01	11	01	11	10	11	00
3	11	00	11	00	11	00	11	00	11	01	11	10
4	11	10	11	01	11	10	11	01	11	11	11	11
5	11	11	11	10	11	11	11	10	11	01	11	01
6	11	11	11	00	11	11	11	00	11	10	11	11
7	11	10	11	00	11	10	11	00	11	10	11	00
8	11	01	11	10	11	01	11	10	11	00	11	11
9	11	11	11	11	11	11	11	11	11	00	11	11
10	11	01	11	01	11	01	11	01	11	11	11	10
11	11	10	11	11	11	10	11	11	11	00	11	10
12	11	10	11	00	11	10	11	00	11	01	11	01
13	11	00	11	11	11	00	11	11	11	00	11	00
14	11	00	11	11	11	00	11	11	11	10	11	01

For slot formats using TFCI, the TFCI value in each radio frame corresponds to a certain transport format combination of the FACHs and/or PCHs currently in use. This correspondence is (re-)negotiated at each FACH/PCH addition/removal. The mapping of the TFCI bits onto slots is described in [3].

5.3.3.3.1 Secondary CCPCH structure with STTD encoding

In case the diversity antenna is present in UTRAN and the S-CCPCH is to be transmitted using open loop transmit diversity, the data symbols of the S-CCPCH are STTD encoded as given in Section 5.3.1.1.1, Figure 7 and Figure 8. The diversity antenna pilot symbol pattern for the S-CCPCH is given in Table 19 below.

Table 19: Pilot symbol pattern for the diversity antenna when STTD encoding is used on the S-CCPCH.

	N_{pilot} = 8				N_{pilot} = 16							
Symbol #	0	1	2	3	0	1	2	3	4	5	6	7
Slot #0	11	00	00	10	11	00	00	10	11	00	00	10
1	11	00	00	01	11	00	00	01	11	10	00	10
2	11	11	00	00	11	11	00	00	11	10	00	11
3	11	10	00	01	11	10	00	01	11	00	00	00
4	11	11	00	11	11	11	00	11	11	01	00	10
5	11	00	00	10	11	00	00	10	11	11	00	00
6	11	10	00	10	11	10	00	10	11	01	00	11
7	11	10	00	11	11	10	00	11	11	10	00	11
8	11	00	00	00	11	00	00	00	11	01	00	01
9	11	01	00	10	11	01	00	10	11	01	00	01
10	11	11	00	00	11	11	00	00	11	00	00	10
11	11	01	00	11	11	01	00	11	11	00	00	01
12	11	10	00	11	11	10	00	11	11	11	00	00
13	11	01	00	01	11	01	00	01	11	10	00	01
14	11	01	00	01	11	01	00	01	11	11	00	11

5.3.3.4 Synchronisation Channel (SCH)

The Synchronisation Channel (SCH) is a downlink signal used for cell search. The SCH consists of two sub channels, the Primary and Secondary SCH. The 10 ms radio frames of the Primary and Secondary SCH are divided into 15 slots, each of length 2560 chips. Figure 18 illustrates the structure of the SCH radio frame.

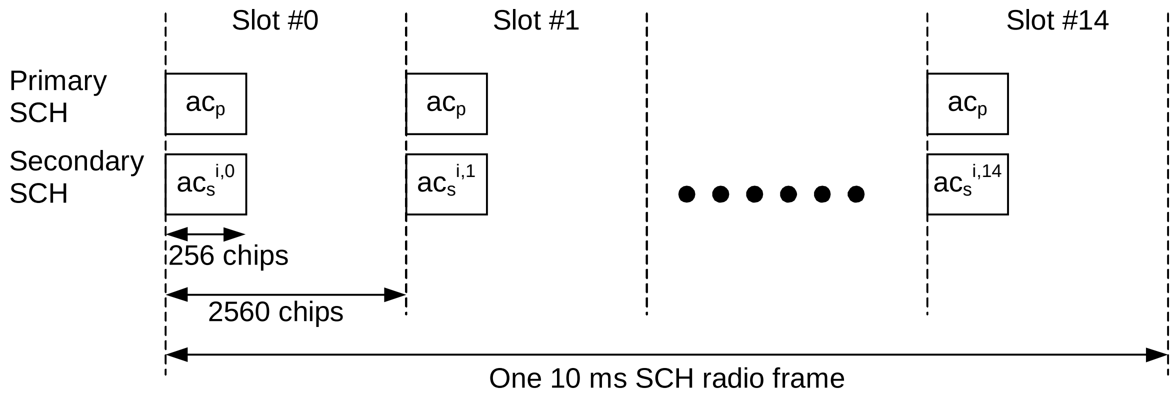


Figure 18: Structure of Synchronisation Channel (SCH).

The Primary SCH consists of a modulated code of length 256 chips, the Primary Synchronisation Code (PSC) denoted c_p in Figure 18, transmitted once every slot. The PSC is the same for every cell in the system.

The Secondary SCH consists of repeatedly transmitting a length 15 sequence of modulated codes of length 256 chips, the Secondary Synchronisation Codes (SSC), transmitted in parallel with the Primary SCH. The SSC is denoted $c_s^{i,k}$ in Figure 18, where $i = 1, 2, \dots, 64$ is the number of the scrambling code group, and $k = 0, 1, \dots, 14$ is the slot number. Each SSC is chosen from a set of 16 different codes of length 256. This sequence on the Secondary SCH indicates which of the code groups the cell's downlink scrambling code belongs to.

The primary and secondary synchronization codes are modulated by the symbol *a* shown in Figure 18, which indicates the presence/ absence of STTD encoding on the P-CCPCH and is given by the following table:

P-CCPCH STTD encoded	a = +1
P-CCPCH not STTD encoded	a = -1

5.3.3.4.1 SCH transmitted by TSTD

Figure 19 illustrates the structure of the SCH transmitted by the TSTD scheme. In even numbered slots both PSC and SSC are transmitted on antenna 1, and in odd numbered slots both PSC and SSC are transmitted on antenna 2.

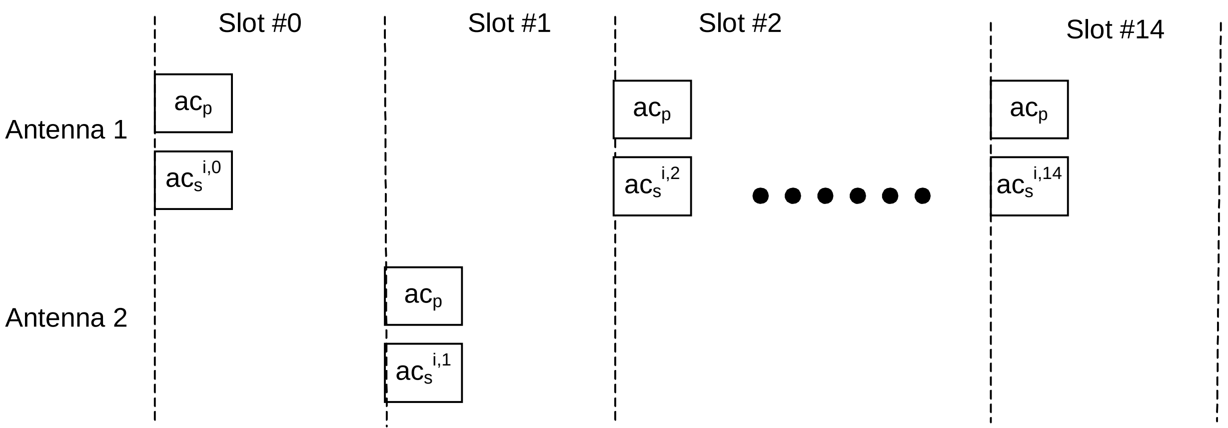


Figure 19: Structure of SCH transmitted by TSTD scheme.

5.3.3.5 Physical Downlink Shared Channel (PDSCH)

The Physical Downlink Shared Channel (PDSCH), used to carry the Downlink Shared Channel (DSCH), is shared by users based on code multiplexing. As the DSCH is always associated with a DCH, the PDSCH is always associated with a downlink DPCH.

The frame and slot structure of the PDSCH are shown on Figure 20.

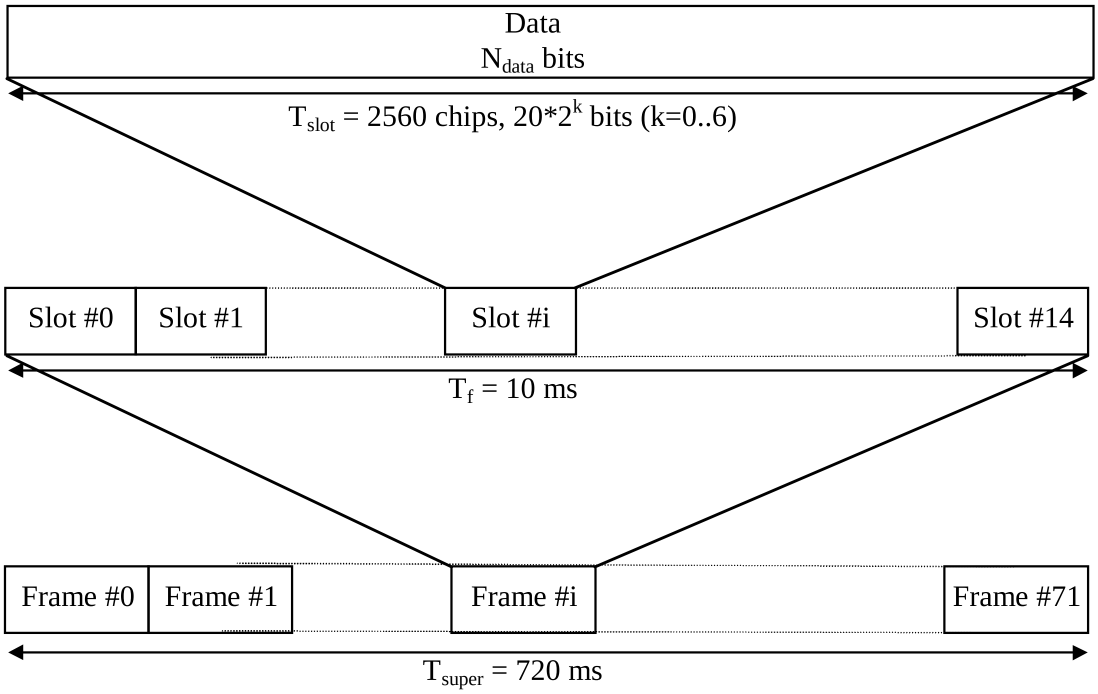


Figure 20: Frame structure for the PDSCH.

To indicate for UE that there is data to decode on the DSCH, two signalling methods are possible, either using the TFCI field, or higher layer signalling.

The PDSCH transmission with associated DPCH is a special case of multicode transmission. The PDSCH and DPCH do not have necessary the same spreading factors and for PDSCH the spreading factor may vary from frame to frame. The relevant Layer 1 control information is transmitted on the DPCCH part of the associated DPCH, the PDSCH does not contain physical layer information. The channel bit and symbol rates for PDSCH are given in Table 20.

For PDSCH the allowed spreading factors may vary from 256 to 4.

If the spreading factor and other physical layer parameters can vary on a frame-by-frame basis, the TFCI shall be used to inform the UE what are the instantaneous parameters of PDSCH including the channelisation code from the PDSCH OVSF code tree.

A DSCH may be mapped to multiple parallel PDSCHs as well, as negotiated at higher layer prior to starting data transmission. In such a case the parallel PDSCHs shall be operated with frame synchronization between each other.

Table 20: PDSCH fields.

Slot format #i	Channel Bit Rate (kbps)	Channel Symbol Rate (ksps)	SF	Bits/ Frame	Bits/ Slot	N_{data}
0	30	15	256	300	20	20
1	60	30	128	600	40	40
2	120	60	64	1200	80	80
3	240	120	32	2400	160	160
4	480	240	16	4800	320	320
5	960	480	8	9600	640	640
6	1920	960	4	19200	1280	1280

5.3.3.6 Acquisition Indication Channel (AICH)

The Acquisition Indicator channel (AICH) is a physical channel used to carry Acquisition Indicators (AI). Acquisition Indicator AI_i corresponds to signature *i* on the PRACH or PCPCH. Note that for PCPCH, the AICH is either in response to an access preamble or a CD preamble. The corresponding to the access preamble AICH is the AP-AICH and the corresponding to the CD preamble AICH is the CD-AICH. The AP-AICH and CD-AICH use different channelization codes, see further[4], Section 4.3.3.2.

Figure 21 illustrates the frame structure of the AICH. Two AICH frames of total length 20 ms consist of 15 *access slots* (AS), each of length 20 symbols (5120 chips). Each access slot consists of two parts, an *Acquisition-Indicator* (AI) part and an empty part.

The AI-part of the access slot is generated as described in [4]. The empty part of the access slot consists of 4 zeros. The phase reference for the AICH is the CPICH.

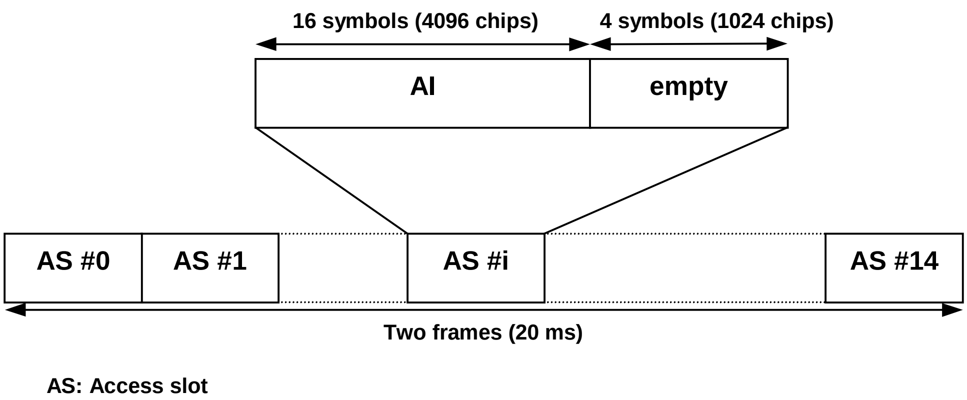


Figure 21: Structure of Acquisition Indicator Channel (AICH).

5.3.3.7 Page Indication Channel (PICH)

The Page Indicator Channel (PICH) is a fixed rate (SF=256) physical channel used to carry the Page Indicators (PI). The PICH is always associated with an S-CCPCH to which a PCH transport channel is mapped.

Figure 22 illustrates the frame structure of the PICH. One PICH frame of length 10 ms consists 300 bits. Of these, 288 bits are used to carry Page Indicators. The remaining 12 bits are not used.

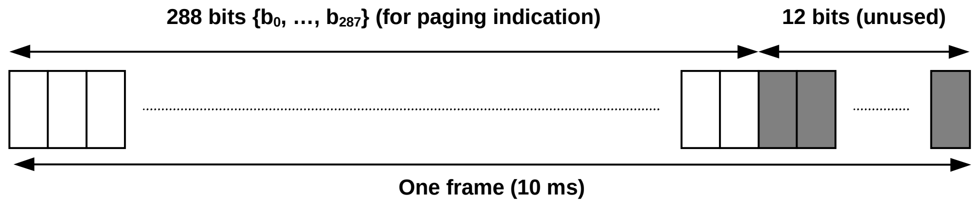


Figure 22: Structure of Page Indicator Channel (PICH).

N Page Indicators $\{PI_0, \ldots, PI_{N-1}\}$ are transmitted in each PICH frame, where N=18, 36, 72, or 144. The mapping from $\{PI_0, \ldots, PI_{N-1}\}$ to the PICH bits $\{b_0, \ldots, b_{287}\}$ are according to Table 21.

Table 21: Mapping of Page Indicators (PI) to PICH bits.

Number of PI per frame (N)	$PI_i = 1$	$PI_i = 0$
N=18	$\{b_{16i}, \ldots, b_{16i+15}\} = \{1,1,\ldots,1\}$	$\{b_{16i}, \ldots, b_{16i+15}\} = \{0,0,\ldots,0\}$
N=36	$\{b_{8i}, \ldots, b_{8i+7}\} = \{1,1,\ldots,1\}$	$\{b_{8i}, \ldots, b_{8i+7}\} = \{0,0,\ldots,0\}$
N=72	$\{b_{4i}, \ldots, b_{4i+3}\} = \{1, 1,\ldots,1\}$	$\{b_{4i}, \ldots, b_{4i+3}\} = \{0, 0,\ldots,0\}$
N=144	$\{b_{2i}, b_{2i+1}\} = \{1,1\}$	$\{b_{2i}, b_{2i+1}\} = \{0,0\}$

If a Paging Indicator in a certain frame is set to "1" it is an indication that UEs associated with this Page Indicator should read the corresponding frame of the associated S-CCPCH.

6 Mapping of transport channels onto physical channels

Figure 23 summarises the mapping of transport channels onto physical channels.

Transport Channels	Physical Channels
	Common Pilot Channel (CPICH)
BCH	Primary Common Control Physical Channel (P-CCPCH)
FACH	Secondary Common Control Physical Channel (S-CCPCH)
PCH	(mapped to S-CCPCH)
RACH	Physical Random Access Channel (PRACH)
CPCH	Physical Common Packet Channel (PCPCH)
DCH	Dedicated Physical Data Channel (DPDCH)
	Dedicated Physical Control Channel (DPCCH)
	Synchronisation Channel (SCH)
DSCH	Physical Downlink Shared Channel (PDSCH)
	Page Indication Channel (PICH)
	Acquisition Indication Channel (AICH)

Figure 23: Transport-channel to physical-channel mapping.

The DCHs are coded and multiplexed as described in [3] , and the resulting data stream is mapped sequentially (first-in-first-mapped) directly to the physical channel(s). The mapping of BCH and FACH/PCH is equally straightforward, where the data stream after coding and interleaving is mapped sequentially to the Primary and Secondary CCPCH respectively. Also for the RACH, the coded and interleaved bits are sequentially mapped to the physical channel, in this case the message part of the random access burst on the PRACH.

7 Timing relationship between physical channels

7.1 General

The P-CCPCH, on which the cell SFN is transmitted, is used as timing reference for all the physical channels, directly for downlink and indirectly for uplink.

Figure 24 below describes the frame timing of the downlink physical channels. For the AICH the access slot timing is included. Timing for uplink physical channels is given by the downlink timing, as described in the following sections.

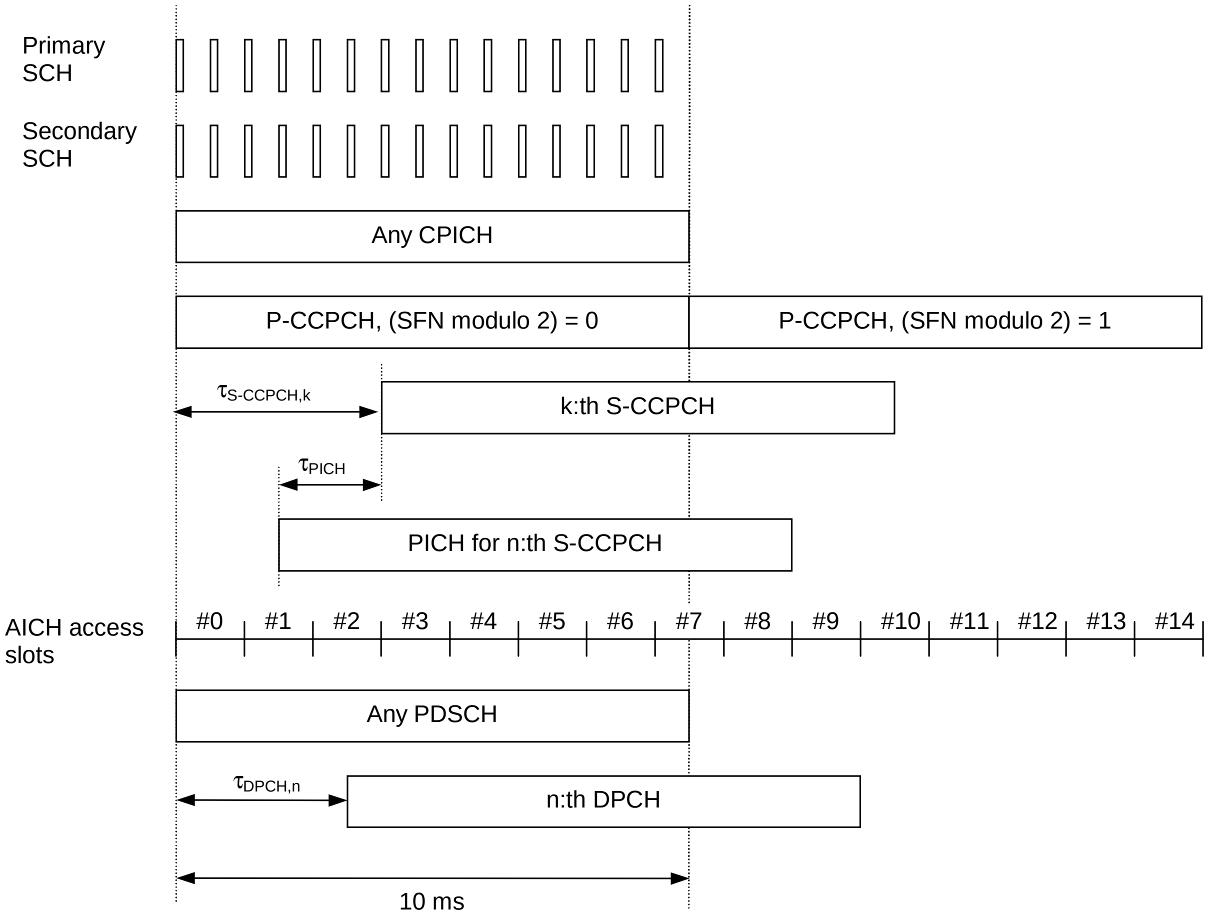


Figure 24: Frame timing and access slot timing of downlink physical channels.

In Figure 24 the following applies:

- SCH (primary and secondary), CPICH (primary and secondary), P-CCPCH, and PDSCH have identical frame timings.
- The S-CCPCH timing may be different for different S-CCPCHs, but the offset from the P-CCPCH frame timing is a multiple of 256 chips, i.e. $\tau_{S\text{-}CCPCH,k} = T_k \times 256$ chip, $T_k \in \{0, 1, \ldots, 149\}$.
- The PICH timing is τ_{PICH} = 7680 chips prior to its corresponding S-CCPCH frame timing. The PICH timing relation to the S-CCPCH is described more in section 7.2.
- The AICH access slot #0 starts the same time as a P-CCPCH frame with (SFN modulo 2) = 0. The AICH/PRACH and AICH/PCPCH timing is described in sections 7.3 and 7.4 respectively.
- The PDSCH timing relative the DPCH timing is described in section 7.5.
- The DPCH timing may be different for different DPCHs, but the offset from the P-CCPCH frame timing is a multiple of 256 chips, i.e. $\tau_{DPCH,n} = T_n \times 256$ chip, $T_n \in \{0, 1, \ldots, 149\}$. The DPCH (DPCCH/DPDCH) timing relation with uplink DPCCH/DPDCHs is described in section 7.6.

7.2 PICH/S-CCPCH timing relation

Figure 25 illustrates the timing between a PICH frame and its associated S-CCPCH frame. A paging indicator set in a PICH frame means that the paging message is transmitted on the PCH in the S-CCPCH frame starting τ_{PICH} chips after the transmitted PICH frame. τ_{PICH} is defined in section 7.1.

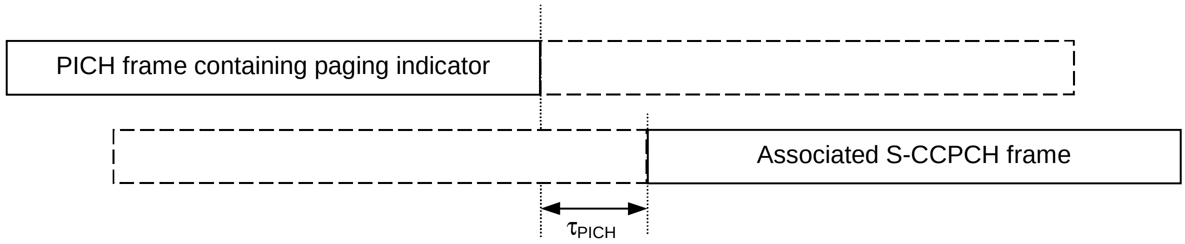


Figure 25: Timing relation between PICH frame and associated S-CCPCH frame.

7.3 PRACH/AICH timing relation

The downlink AICH is divided into downlink access slots, each access slot is of length 5120 chips. The downlink access slots are time aligned with the P-CCPCH as described in section 7.1.

The uplink PRACH is divided into uplink access slots, each access slot is of length 5120 chips. Uplink access slot number *n* is transmitted from the UE τ_{p-a} chips prior to the reception of downlink access slot number *n*, *n* = 0, 1, …, 14.

Transmission of downlink acquisition indicators may only start at the beginning of a downlink access slot. Similarly, transmission of uplink RACH preambles and RACH message parts may only start at the beginning of an uplink access slot.

The PRACH/AICH timing relation is shown in Figure 26.

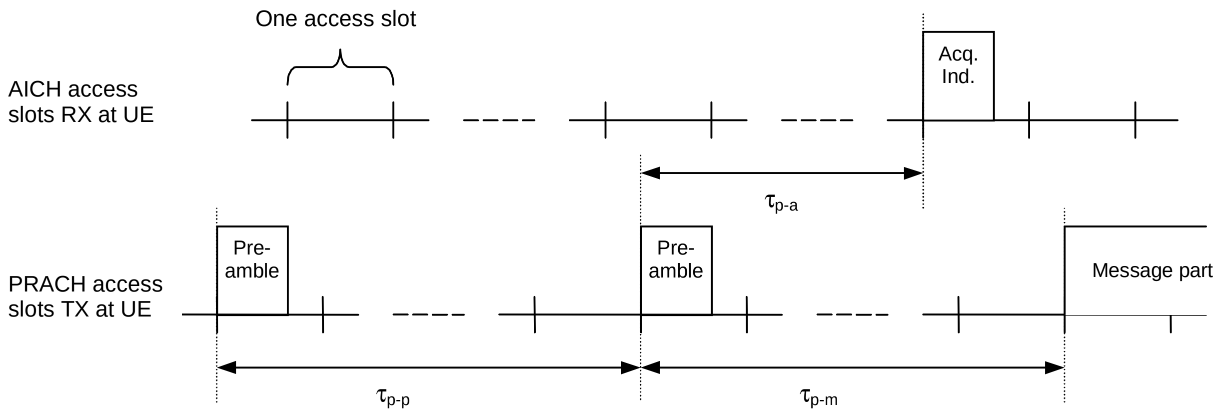


Figure 26: Timing relation between PRACH and AICH as seen at the UE.

The preamble-to-preamble distance τ_{p-p} shall be larger than or equal to the minimum preamble-to-preamble distance $\tau_{p-p,min}$, i.e. $\tau_{p-p} \geq \tau_{p-p,min}$.

In addition to $\tau_{p-p,min}$, the preamble-to-AI distance τ_{p-a} and preamble-to-message distance τ_{p-a} are defined as follows:

when AICH_Transmission_Timing is set to 0, then

- $\tau_{p-p,min}$ = 15360 chips (3 access slots)
- τ_{p-a} = 7680 chips
- τ_{p-m} = 15360 chips (3 access slots)

when AICH_Transmission_Timing is set to 1, then

- $\tau_{p-p,min}$ = 20480 chips (4 access slots)
- τ_{p-a} = 12800 chips
- τ_{p-m} = 20480 chips (4 access slots)

7.4 PCPCH/AICH timing relation

Transmission of random access bursts on the PCPCH is aligned with access slot times. The timing of the access slots is derived from the received Primary CCPCH timing The transmit timing of access slot n starts n×20/15 ms after the frame boundary of the received Primary CCPCH, where n = 0, 1, …,14. In addition, transmission of access preambles in PCPCH is limited to the allocated access slot subchannel group which is assigned by higher layer signalling to each CPCH set. Twelve access slot subchannels are defined and PCPCH may be allocated all subchannel slots or any subset of the twelve subchannel slots. The access slot subchannel identification is identical to that for the RACH and is described in Table 6 of section 6.1 of [5].

Everything in the previous section [PRACH/AICH] applies to this section as well. The timing relationship between preambles, AICH, and the message is the same as PRACH/AICH. Note that the collision resolution preambles follow the access preambles in PCPCH/AICH. However, the timing relationships between CD-Preamble and CD-AICH is identical to RACH Preamble and AICH. The timing relationship between CD-AICH and the Power Control Preamble in CPCH is identical to AICH to message in RACH. The T_{cpch} timing parameter is identical to the PRACH/AICH transmission timing parameter. When T_{cpch} is set to zero or one, the following PCPCH/AICH timing values apply:

Note that a1 corresponds to AP-AICH and a2 corresponds to CD-AICH.

τ_{p-p} = Time to next available access slot, between Access Preambles.

Minimum time = 15360 chips + 5120 chips X Tcpch

Maximum time = 5120 chips X 12 = 61440 chips

Actual time is time to next slot (which meets minimum time criterion) in allocated access slot subchannel group.

τ_{p-a1} = Time between Access Preamble and AP-AICH has two alternative values: 7680 chips or 12800 chips, depending on T_{cpch}

τ_{a1-cdp} = Time between receipt of AP-AICH and transmission of the CD Preamble has one value: 7680 chips.

τ_{p-cdp} = Time between the last AP and CD Preamble. is either 3 or 4 access slots, depending on T_{cpch}

τ_{cdp-a2} = Time between the CD Preamble and the CD-AICH has two alternative values: 7680 chips or 12800 chips, depending on T_{cpch}

$\tau_{cdp-pcp}$ = Time between CD Preamble and the start of the Power Control Preamble is either 3 or 4 access slots, depending on $T_{cpch.}$

Figure 27 illustrates the PCPCH/AICH timing relationship whenT_{cpch} is set to 0 and all access slot subchannels are available for PCPCH.

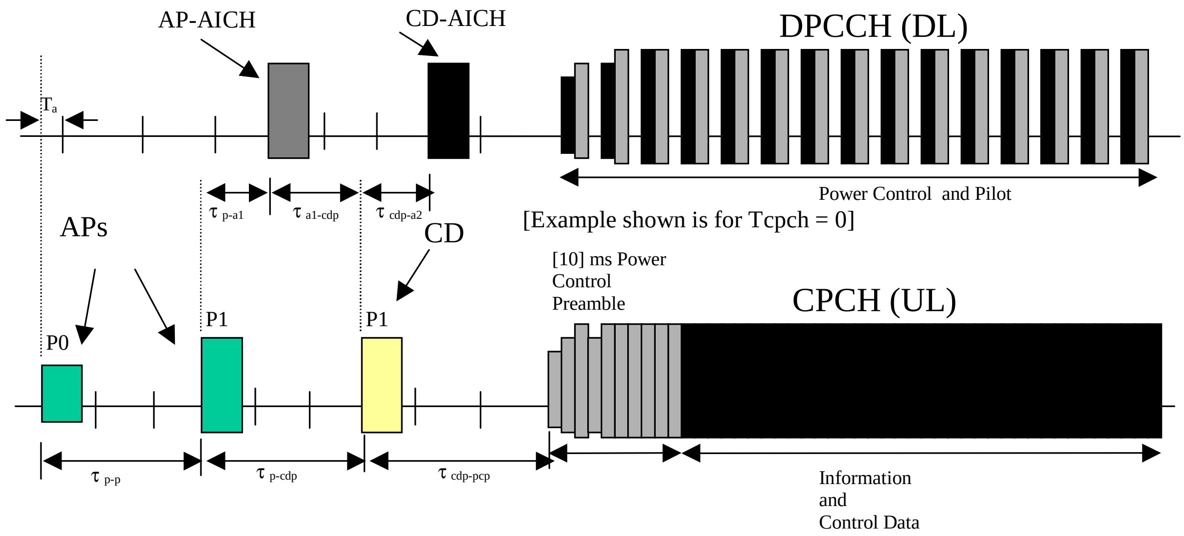


Figure 27: Timing of PCPCH and AICH transmission as seen by the UE, with T_{cpch}= 0.

7.5 DPCH/PDSCH timing

The relative timing between a DPCH frame and the associated PDSCH frame is shown in Figure 28.

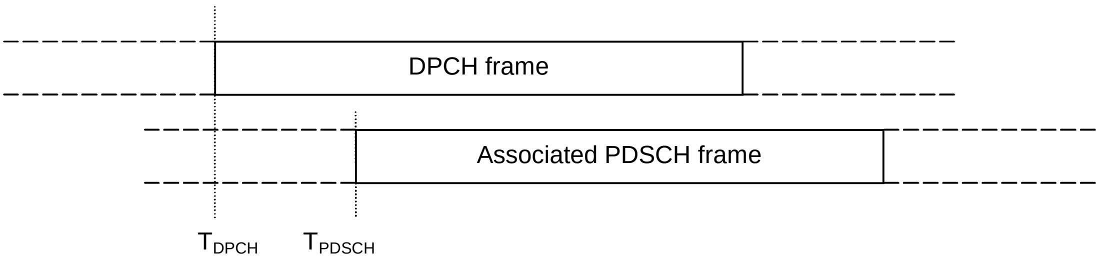


Figure 28: Timing relation between DPCH frame and associated PDSCH frame.

The start of a DPCH frame is denoted T_{DPCH} and the start of the associated PDSCH frame is denoted T_{PDSCH}. Any DPCH frame is associated to one PDSCH frame through the relation -35840 chips < T_{DPCH} - T_{PDSCH} ≤ 2560 chips, i.e. the associated PDSCH frame starts anywhere between 1 slot before or up to 14 slots behind the DPCH.

7.6 DPCCH/DPDCH timing relations

7.6.1 Uplink

In uplink the DPCCH and all the DPDCHs transmitted from one UE have the same frame timing.

7.6.2 Downlink

In downlink, the DPCCH and all the DPDCHs carrying CCTrCHs of dedicated type to one UE have the same frame timing.

7.6.3 Uplink/downlink timing at UE

At the UE, the uplink DPCCH/DPDCH frame transmission takes place approximately T_0 chips after the reception of the first significant path of the corresponding downlink DPCCH/DPDCH frame. T_0 is a constant defined to be 1024 chips. More information about the uplink/downlink timing relation and meaning of T_0 can be found in [5], section 4.5.

History

Document history		
V0.0.0	1999-02-12	Created document from UMTS XX.03, V1.3.0
V0.0.1	1999-02-18	Small changes
V0.1.0	1999-02-26	Version approved by WG1#2. The changes agreed at the meeting to incorporate e.g. ad hoc conclusions not yet included
V1.0.0	1999-03-05	Version approved by RAN. Identical to V0.1.0
V1.0.1	1999-03-17	Included adhoc conclusions from WG1#2 and editorial changes.
V1.0.2	1999-03-23	Added adhoc conclusions from WG1#3
V1.0.3	1999-03-24	Added further text from Adhoc 6
V1.1.0	1999-03-24	Version approved by WG1#3
V1.1.1	1999-04-14	Updated RACH and Tx diversity description. Updated multicode figure. Added pilot table for PCCPCH. Removed FACH mapping section.
V1.1.2	1999-04-19	Added adhoc conclusions and text proposals from WG1#4
V1.1.3	1999-04-20	Added further text proposals from WG1#4
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V2.0.1	1999-06-04	Added adhoc conclusions and text proposals from WG1#5
V2.1.0	1999-06-04	Version approved by WG1#5
V2.1.1	1999-07-07	Updated according to chiprate change and CPICH
V2.2.0	1999-07-13	Approved by WG1#6
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V2.3.0	1999-08-30	Approved by WG1#7
V2.3.1	1999-09-03	Changes including text proposals from WG1#7
V2.4.0	1999-09-03	Approved by WG1#7
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